

Recursion

Q- What is meant by recursion?

- When a procedure/function calls itself

```
FUNCTION Recursion (num: integer) Returns Boolean
    IF num <= 5 THEN
        Recursion (num + 1)
    ENDIF
ENDFUNCTION
```

It will not stop

Q- What are the features of Recursion?

- General Case

- Base Case

- It calls itself

Note: The data from Recursion gets stored in stacks

If the function calls itself too many times, it runs out of stack space, stack overflow

Base Case: It is a conditional statement which is used to stop the recursion from continuing forever.

General Case: Is the place where recursive calls are made and it eventually reduces to the base case

Problem

Recursion

Base Case

General Case

Iteration

Loops

Q- What is meant by recursive algorithm?

* see papersdock notes for past paper questions

- Has a base case

- Work towards a base case/general case

- Calls itself

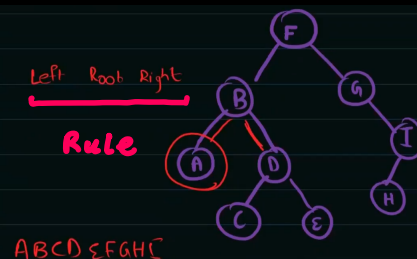
Unwinding: When the base case is reached, all the data stored in the stack gets popped out from top of stack

Q- Explain what a compiler has to do to implement Recursion?

- When the recursive call is made, all the values are put on the stack
- When the base case is met
- The algorithm unwinds
- The last set of values are taken off the stack in reverse order.

Traverse Tree

- Traverse Tree operation outputs the data item in alphabetic order



* Pseudocode

PROCEDURE TraverseTree (RootPointer: INTEGER)

IF Tree[RootPointer].LeftPointer \neq -1

THEN

CALL TraverseTree (Tree[RootPointer].LeftPointer)

END IF

OUTPUT Tree[Root].Data

IF Tree[Root].RightPointer \neq -1

THEN

CALL TraverseTree (Tree[Root].RightPointer)

END IF

END PROCEDURE

File 1: Q2, 9, 17, 39, 47

File 2: Q20, 28, 37