ANSWERS communication

Question	Answer	Marks
7(a)	1 mark for device, 1 mark for matching purpose. Max 2 devices.	4
	Router To connect (devices) / the servers to the Internet // to transmit data between the servers and the Internet // to forward data towards its destination	
	Gateway To connect a server that uses a different protocol to the Internet // to join two different types of network	
	Modem To connect (the servers) to the Internet over a telephone line	
	Network interface card // NIC To enable the servers to connect to the (company) network	
7(b)	1 mark per bullet point, max 1 for benefit, max 1 for drawback	2
	Benefit: (Consistently) faster data transmission More stable connection	
	Drawback: High initial cost as new hardware will be needed Expertise required to complete connections	
7(c)(i)	1 mark per bullet point to max 3	3
	The web page may have interactive features Created using JavaScript E.g. text box, buttons Validates the input client-side Handles the data returned from the server-side script	
7(c)(ii)	1 mark per bullet point to max 3	2
	Database on the server is accessed Using PHP Searches for the data the user entered Returns the song // Returns a message to say song not found	
7(d)(i)	1 mark per bullet point to max 2	2
	Prevents unauthorised access to the data Monitors incoming and outgoing traffic Blocks transmissions from unauthorised sources / websites / ports Maintains an allow list / deny list of IP addresses	

Answer 2

Question		Answer	Marks
1(a)	1 mark for each correctly completed media or description		
	Type of connection Description		
	Fibre-optic	Transmits data as light // Uses (a bundle of) glass/plastic threads to transmit data	
	Satellite	A communication device in Earth's orbit that receives and transmits data	
	Radio Waves	Carries data wirelessly, often known as Wi-Fi // Carries data in the form of electromagnetic waves	
	Copper cable	Carries data as electrical signals and can consist of a twisted pair	
1(b)	1 mark per bullet point t	o max 2	2
	The employees' computers are the clients The server hosts the (shared) files An employee can request a file (from the server) from any of the client computers Several employees can access the same file (on the server) at the same time		
1(c)	1 mark per bullet point		2
	Improved security because the IP address is not visible outside the network An internet presence is not required for each employee computer Only the router needs a public IP address, as only the router needs to be externally visible Reduces number of (public) IP addresses needed		

1(a)	1 mark for e	each correct indication and explanation	3
	3A.21.2H.1	Invalid H is not a valid hexadecimal digit	
299.53.2.2		Invalid 299 is not in the correct range	
	192.2.1.0	Valid Consists of four numbers in the range 0–255 separated by full stops	
1(b)	1 mark per	bullet point to max 3	3
	Domain DNS ho DNS na If DNS (higher le	parsed to obtain the Domain name I name is sent to the nearest Domain Name Server (DNS) Ids a list of Domain names and matching IP addresses Ime resolver searches its database for the Domain name does not find the Domain name, the request is forwarded to a evel DNS I main name is found, the IP address is returned I main name is not found, the request is passed to a higher level I main name is finally not found, an error message is generated	
1(c)	1 mark for e	each correct term	2
	Real-time		
	On-demand		

Question	Answer	
1(a)(i)	1 mark for any valid example	1
	e.g. 192.168.0.1	
1(a)(ii)	1 mark for correct answer	1
	The number of IP addresses needed will exceed the number available using IPv4.	
1(a)(iii)	1 mark per bullet point to max 2	2
	 Too many digits per group Too many groups of digits The address is more than 32 bits / 4 bytes Colons are used as separators 	
1(b)(i)	1 mark per bullet point to max 2	2
	 The PSTN consists of many different types of communication lines Data is transmitted in both directions at the same time // (full) duplex data transmission The communication passes through different switching centres 	
1(b)(ii)	1 mark for benefit, 1 mark for drawback	2
	Benefit (Probably) faster connection / communication / transmission of data (Usually) more consistent transmission speed Improved security	
	Drawback Expensive to <u>set-up / maintain</u> Disruption to the dedicated line would leave no alternative	

Question	Answer	Marks
1(c)	1 mark per bullet point to max 4, max 3 for router, max 3 for gateway Only award the repeated bullet points (1 to 5 in each section) once Router: Connects two (or more) networks Can connect a network to a WAN // acts as the single access point for Receives packets and forwards towards the destinationusing the IP address of the destination Assigns private IP addresses Operates between similar networks // networks using the same protocol Can be used to segment a network Gateway: Connect two (or more) networks Can connect a network to a WAN // acts as the single access point for Receives packets and send packets towards the destinationusing the IP address of the destination Assigns private IP addresses Connects two dissimilar networks // networks that use different protocols	
1(d)	1 mark per bullet point to max 3 for any valid answer For example: File server Print server Proxy server Web server Application server	3

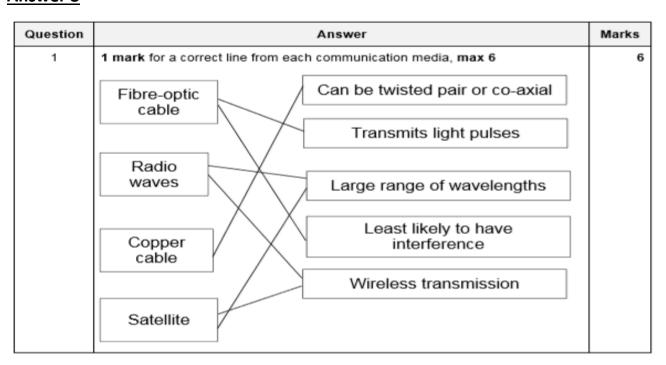
Question	Answer	Marks
4(a)(i)	mark per bullet point to max 3. If no application to the bank max 2 The bank's server holds the customer account data / website and performs the requested tasks / processes. The computers used by the customers are the clients that send requests to the server which returns the results of the request E.g. a customer asks for a list of recent transactions on their account.	3
4(a)(ii)	1 mark per example to max 2 e.g. Sending and receiving email A company or school centrally storing files Using a print server Using a file server	2
4(b)	1 mark per bullet point to max 3 All data is held on the server // All processing is performed on the server The server only sends the results of the query to the client The client does not have access to all the data which keeps the data more secure / consistent Customers can be identified when they log in from a database of usernames and passwords	3

Question	Answer	Marks
4(c)(i)	1 mark per bullet point to max 2	2
	□ Less interference in the signal □ The signal does not degrade as quickly // Needs less signal boosting □ More secure // more difficult to hack □ Greater bandwidth // Faster transmission speeds possible	
4(c)(ii)	1 mark per bullet point to max 2	2
	 Initial installation cost is higher // Cable / hardware is more expensive to buy per metre Specialists / trained personnel are needed to install / maintain Difficult to terminate // The electronics at both ends are more complex Fibres can break when bent Only transmits data in one direction // Cannot transmit power, only data 	

Question	Answer	Marks
6(e)(i)	1 mark per bullet to max 3	4
	 The data is compressed before transmitting The video is transmitted continuously as a series of bits The video is hosted on a media server On download, the server sends the data to a buffer on the client computers // The buffer stores the data from the server The recipient / user's software receives bit stream from the buffer 	
6(e)(ii)	1 mark for: On-demand	2
	mark for justification from:	

Answer 7

Question	Answer	
1(c)(i)	1 mark per bullet point to max 3 plus 1 mark for suitable example	4
	Uhen a barcode on an item is scanned the server performs any requested tasks // the server looks up the details of the product The self-checkout machine is a client that send requests to the server // the self-checkout machine asks for, e.g. the price of the item The server returns the results of the request // the server returns e.g. the item price Self-checkout machine displays e.g. price to the user	



Question	Answer	Marks
5(a)	1 mark per server e.g. □ E-mail □ Print □ Web	2
5(b)	1 mark for the indicating the statement is false:	5
	True False	
	✓	
	1 mark per bullet for justification to max 4. Internet is the infrastructure / global collection of networks World Wide Web is the (multimedia web) pages / content The World Wide Web is accessed over the Internet Webpages are written in HTML HTTP protocol used to transfer web pages Internet uses IP protocol	
5(c)	The browser requests the web page The web server accesses the page The web server processes / executes the code The web server produces the HTML for the web page / generates the web page The web server returns the web page to the client The client browser displays this web page	4

6(d)(i)	Client-side	1
6(d)(ii)	mark per bullet to max 3 Client-side (script) is run on the computer making the requestwhen the (web page) data is received by the computer Server-side (script) is run on the web server The results are sent to the computer that made the request	3

Answer 11

Question	Answer			Marks
2(a)	Use the IP address instead of the URL			1
2(b)(i)	1 mark per correct answer			4
	IP Address	Valid or	invalid	
	21E5:69AA:FFFF:1:E100:B691:1285:F56E	Va	alid	
	::255.255.255	Va	alid	
	59FB::1005:CC57:6571	Va	alid	
	56FE::2159:5BBC::6594	Inv	alid	
2(b)(ii)	1 mark per correct row			4
	Statement	Public	Private	
	192.168.2.1 is an example of this type of address		✓	
	Assigned by the Internet Service Provider (ISP)	✓		
	IP address cannot be duplicated in different networks	✓		
	Network Address Translation (NAT) is necessary to access the Internet directly		~	
2(c)	1 mark per example to max 2			2
	□ Fibre-optic □ Wi-Fi / Radio waves □ Microwave □ Infrared			

2(a)	1 mark for 1 correct answer, 2 marks for all 3 correct answers	2
	1 Gopal types into the web browser 2 B (Web browser sends URL to Domain name Service (DNS)) 3 DNS looks up URL in a table 4 A (DNS finds corresponding IP address) 5 C (DNS returns IP address to web browser)	

Question	Answer	Marks
2(b)	1 mark per bullet point to max 2	2
	Gives each device on a network an identifier // IP address used to locate a device on a network	
	Each address is unique within the network	
	 Allows a device/gateway/node to send data to the correct destination / a specific device/gateway/node 	
2(c)(i)	1 mark per bullet point to max 3	3
	Less interference in signal	
	Signal does not degrade as fast // Needs less signal boosting	
	More difficult to hack // more secure	
	Greater bandwidth // <u>Faster</u> transmission speeds possible	
2(c)(ii)	1 mark per bullet point to max 2	2
	(Initial) installation cost is higher // Cable / hardware is more expensive to buy (per metre)	
	Specialists / trained personnel needed to install / maintain	
	Difficult to terminate // Electronics at both ends are more complex	
	Fibre-optic cables can break when bent	
	Only transmits data in one direction	
	 If a fibre-optic cable connection fails, many more services can be affected 	

6 10	Answer	
4(a)	1 mark for 1 letter in correct space 2 marks for all 3 letters in correct places	2
	1 C 2 URL goes to Domain Name Service (DNS) 3 B 4 A 5 DNS returns IP address to client	
4(b)(i)	1 mark per bullet point	2
	 <u>258</u> is too large/largest individual numbers is 255 4 numbers needed/1 number missing/only 3 groups of numbers given 	

Question	Answer				
4(b)(ii)	1 mark per bullet point			2	
	 L not a valid hexadecimal number Only one double colon is allowed 				
4(c)	1 mark per row				
	Description	Public	Private		
	The address can be reached over the Internet. ✓				
	The address is more secure.		✓		
	The address can only be accessed through the same LAN.		~		
	The address can be duplicated in different networks.		✓	_	

Question	Answer	Marks
7(a)	1 mark per benefit to max 3	
	 Devices can be more mobile as they do not have to be connected to cable Easier to set up // no cables need to be installed Add additional devices is easier Many different types of device can be connected at the same time 	
7(b)	1 mark for a drawback from the following:	1
	Easier to hack Interference Signal degrades quickly	

Answer 15

7(a)	<u>Two</u> from:	2
	☐ The user's web browser is the client software 1	
	The requested web page has program code / script embedded within it	
	☐ This code is interpreted by the web browser 1	
7(b)	Four from:	Max 4
	☐ The browser parses the URL to obtain the Domain Name 1	
	☐ The browser software passes the Domain Name to the nearest Domain Name	
	Server (DNS)	
	 The DNS stores a list of Domain Names and matching IP addresses 	
	 The DNS Name Resolver looks for the Domain Name in its database 	
	 If found the corresponding IP address is returned to the originator 	
	If not found the request is forwarded to another higher level DNS	
	The original DNS adds the returned IP address to its cache	
	 The original DNS returns the IP address to the originator 	
	The browser uses the IP address to request the required web page from the web server	
	The web server retrieves the page and delivers it to the originator	
	The browser software interprets the script and displays the web page	

6(a)	Two from: The <u>file</u> is made available from a web/email/FTP server The user's <u>browser</u> is the client software The client (software browser) <u>requests</u> the <u>file</u> from the server The desired <u>file</u> is returned to the client computer	1 1 1	Max 2
6(b)	The user keys in the Uniform Resource Locator (URL) into the browser Software.		4
	 E // The Domain Name Service (DNS) uses the domain name from the browser to look up the IP address of the web server. 	1	
	3. D // The web server retrieves the page	1	
	4. F // Sends the web page content to the browser	1	
	5. B // Browser software renders the page and displays	1	



(b) [4]

Address	Denary / Hexadecimal	Valid or Invalid	Reason
3.2A.6AA.BBBB	Hexadecimal	Invalid	This is more than 32 bits 6AA /BBBB in Hex is bigger than FF / 255 in denary 6AA / BBBB uses more than 8 bits / a byte The third / fourth group is bigger than FF / 255 in denary The third / fourth group uses more than 8 bits / a byte
2.0.255.1	Denary	Valid	There are 4 bytes, each 255 or below // All the values are in the range 0 - 255
6.0.257.6	Denary	Invalid	257 is above 255 // The third group is above 255
0A.78.F4.J8	Hexadecimal	Invalid	J is not a valid hexadecimal digit // J8 is not a valid Hex number

One mark for each combination of valid or invalid and the reason.

(c) Two points from: [2]

- Public address can be reached across the Internet.
- Private address can only be reached internally/through the LAN/Intranet // private address cannot be reached across the Internet.
- NAT (Network Address Translation) is necessary for a private IP address to access the Internet directly.
- A private address is more secure than a public address // A public address is less secure than a private address.
- Public addresses are provided by ISP / assigned by InterNIC // Private addresses are assigned by the router (of the network concerned).
- Public addresses are unique (to the Internet) // Private addresses (are unique within their network, but) can be duplicated within other (discrete) networks.
- 10.0.0.1 to 10.255.255.254 and 172.16.0.1 to 172.31.255.254 and 192.168.0.1.to 192.168.255.254 form the private address space // IP addresses from the private address space are never assigned as public.





6 (a) Two from:

[2]

- WWW is a collection of interlinked, hypertext documents/webpages/multimedia resources (accessed via the Internet) //WWW is content from web servers organised as web pages
- Internet is the global connection of interconnected computer networks
- The Internet uses TCP/IP protocol / WWW uses http protocols to transmit data

(b)

[5]

Description	Fibre-Optic cables	Copper cables	Radio waves
'Wireless' media			~
Twisted-pair is an example		~	
Uses light waves	~		
WiFi			~
Fastest transmission media	~		

(c) One pair from:

[2]

- Real-time a live stream of an event that is currently taking place
- On-demand streaming of an event/programme that has taken place in the past
- Real time the event is captured live with a video camera connected to a computer
- On-demand Existing media are encoded to bit streaming format and uploaded to a server
- Real-time cannot be paused / rewound etc
- On-demand can be paused / re-wound / fast forwarded etc

(d) Two marks for description, one mark for correct example.

[3]

- Four numbers separated with '.'
- Each number is between 0 and 255 / 00 and FF in Hex / stored in one byte.
- 32 bits long
- Correct example

(e) Four from:

- URL is a reference address to a resource on the Internet.
- The URL is passed to the nearest Domain Name Server (by browser software).
- DNS server stores a database / list of URLs and matching IP addresses.
- DNS (Name Resolver) looks for the URL in its database.
- · Finds the matching IP address and returns it to the originator.
- Or if it cannot find it, it forwards to another Domain Name Server at a higher level.
- (Original) DNS server adds the returned IP address to its cache.
- (Original) DNS server returns the IP address to the browser.

- 6 Any four from:
 - User needs high-speed broadband (connection)
 - Data is streamed to a buffer (in the computer)
 - Buffering stops video pausing as bits streamed
 - As buffer is emptied, it fills up again so that viewing is continuous
 - Actual playback is (a few seconds) behind the time the data is received by computer

[4]

Answer 20

(a)

Description	Conventional telephone using PSTN	Internet-based system
connection only in use whilst sound is being transmitted		~
dedicated channel used between two points for the duration of the call	~	
connection maintained throughout the telephone call	~	
encoding schemes and compression technology used		~
lines remain active even during a power outage	~	

(b) maximum of two marks for Internet references and maximum of two marks for world wide web references

Internet

- massive network of networks/interconnected network of computer devices
- Internet stands for Interconnected Networks
- uses TCP/IP protocol

World Wide Web (www)

- · is a collection of (multimedia) web pages/documents
- ...stored on websites
- http/protocols used to transmit data
- web pages are written in HTML
- URLs specify the location of the web pages
- web documents are accessed using browsers

 [3]
- (i) router [1]
- (ii) gateway [1]
- (iii) server [1]

1 (a) any two from:

- sequence of digital signals / bits
- over a communication path / Internet
- transfer of data at high speed
- requires fast broadband connection
- requires some form of buffering
- bits arrive in the same order as sent

[2]

(b) (i) any two from:

- no need to wait for a whole file to be downloaded
- no need to store large files on user's computer
- allows on demand playback
- no specialist software is required for playback in browser

[2]

(ii) any two from:

- video stops / hangs if very slow Internet / broadband speed low
- video stops / hangs if inadequate buffering capacity
- loss of Internet means can't access films / files
- may require specific software to run the files / films
 viruses can be downloaded from the websites

[2]

(c) 2 marks for on-demand and 2 marks for real-time

on-demand

- digital video tape, analogue video tape, or digital files are converted to bit streaming –
 format for broadcasting on the net; this is known as encoding, these encoded streaming
 video files are then uploaded to a dedicated server
- a link for the encoded video is placed on a web site
- a user clicks on the link to download the encoded streaming video; the streamed video is
- then broadcast to the user as and when they require it
- can be paused / can go back and re-watch / fast-forward, etc.

real-time

- an event is captured live with a video camera
- the video camera is connected to a computer
- the video signal is converted to streaming media files (encoded) on the computer
- the encoded feed is then uploaded from the computer to a dedicated streaming server via cable, DSL, or a high-speed internet connection
- the server then sends the live images it to all users requesting it as real-time video streaming
- cannot be paused etc.

[4]

(a)

Statement	True (✓)
The IP address consists of any number of digits separated by single dots (.)	
Each number in an IP address can range from 0 to 255	✓
IP addresses are used to ensure that messages and data reach their correct destinations	*
Public IP addresses are considered to be more secure than private IP addresses	

accept words TRUE or FALSE in right hand column

1 mark per tick, -1 mark for each wrong tick if more than 2 [2]

(b) (i) http – enables browser to know what protocol is being used to access information in the domain

cie.org.uk - cie.org.uk is the domain name

computerscience.html - actual web page / file being viewed

[3]

- (ii) %20 because <space> not allowed in a URL, %20 is the coding for a space (32 in denary)
 - ? separates the URL from all parameters or variables

[2]

- 6 any four points from (maximum 3 marks per type of cable):
 - fibre optic cables have greater bandwidth
 - fibre optic cables need less signal boosting // can transmit over longer distances
 - fibre optic cables have greater security (more difficult to "tap" into)
 - fibre optic cables are immune to electromagnetic and other effects
 - fibre optic cabling is lighter in weight (easier to install)
 - fibre optic cables consume less power
 - copper cabling is less expensive to install
 - copper cable is easier to install because it is more flexible
 - it is easier to make terminations using copper cabling
 - the expertise in use of copper cabling is more extensive
 - has been around for years ... so very little is "unknown" about installations using this type
 of cabling

Answer 24

(a) (i) – at least one computer used to "serve"	
---	--

- ... other computers are referred to as "clients"
- server provides services / applications etc. ...
- ... which may be requested by clients

[2]

(ii) any two from:

- files and resources are centralised
- creation of security / manage security
- user needs user name and password to access network
- centralised back-up
- intranet capability
- Internet monitoring
- clients can be less powerful machines, therefore less expensive to buy
- saving resources on server reduces the burden on the client

[2]

(b) router

[1]

(c)

Statement	Sequence number
The requested web page is displayed on the client computer	5
The user clicks on the hyperlink and the web page is requested from the web server	1
The requested web page content is transmitted to the client computer	3
The client computer processes the JavaScript code using the web browser software	4
The web server locates the requested web page	2

[5]

(i) 2 Any two from:

circuit switching

- path decided on before data transmission starts
- system decides in which route to follow ...
- ... and transmission goes according to this path/route
- for whole length of communication session, route is dedicated exclusively
- route only released when data transmission stops

packet switching

- data is broken up into packets
- packets are reassembled at destination
- packets are sent towards destination independent of each other
- each packet has to find its own route to destination
- decision as to which path to take is decided when each node is reached
- nodes are switches, routers, etc.
- each packet finds its way based on information it carries

[2]

(ii) Any two from:

baseband

- data sent as digital signals ...
- ... through the media as a single channel
- ... that uses entire bandwidth of the media
- it is bi-directional
- (frequency-division) multiplexing is not possible

broadband

- data sent in form of analogue signals
- each transmission is assigned to a portion of the bandwidth ...
- ... thus multiple transmissions are possible at the same time
- communication is uni-directional
- to send and receive needs two pathways ...
- ither by assigning a frequency for sending and a different frequency for receiving
- ... or by using different communication paths
- multiplexing is possible using this method

[2]

(iii) Any two from:

ring topology



or if diagram described

- faulty connections can cause whole network to fail
- it is difficult to expand this type of network
- works well under heavy loading
- possible to form very large networks
- no server
- less secure (because data passes through all computers)

star topology



or if diagram described

- failure in any connection doesn't necessarily stop the rest of the network from working
- if the central hub/switch fails then the whole network fails
- it is easier to identify faults in this arrangement
- it is easier to expand this type of network
- needs server
- more secure (nodes contact each other directly through the hub)

[2]

Answer 26

(b) Any two points from:

serial

- bits of each character/byte are sent one after the other ...
- along a single communication path/wire
- works well over long distances

parallel

- each bit in a character/byte is transmitted along individual channels/wires
- works well over a short distance ... but over longer distances the bits can get skewed (bits arrive out of order)

Answer 27

(a) 1 mark per point. Maximum of 3 marks for baseband and maximum of 3 marks for broadband

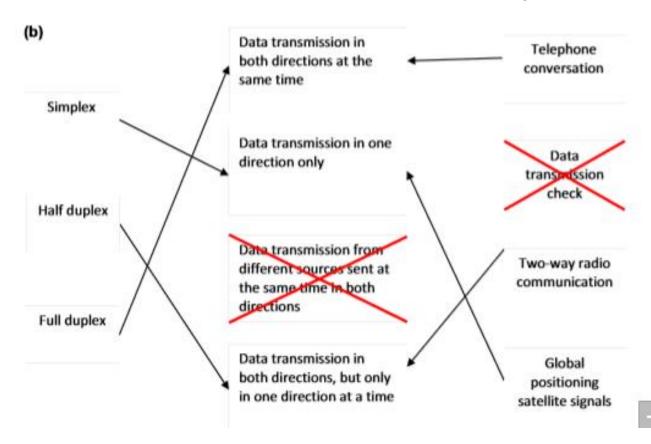
baseband

- data sent as digital signals
- through the media as a single channel
- that uses entire bandwidth of the media/one frequency
- it is bi-directional
- (frequency-division) multiplexing is not possible

broadband

- data sent in form of analogue signals
- each transmission is assigned to a portion of the bandwidth
- thus multiple transmissions are possible at the same time
- communication is uni-directional
- to send and receive needs two pathways
- either by assigning a frequency for sending and a different frequency for receiving
- or by using different communication paths/wires
- multiplexing is possible using this method

[4]



Answer 28

(a) (i) 3 marks maximum for circuit switching and 3 marks maximum for packet switching.

circuit switching

- path decided on before the data transmission starts
- system decides on which route to follow / reserved
- and transmission goes through this path/route / one route
- for whole length of communications session the route is dedicated and exclusive
- route only released once data transmission stops

packet switching

- packets are reassembled / reordered at the destination
- packets include destination / senders address
- packets include a sequence number
- packets are sent towards destination independent of each other
- each packet has to find its own route to the destination
- decision as to which path/route to take decided when each node is reached
- nodes are switches, routers, etc.
- each packet finds its way based on the information it carries

[4]

(ii) - packet switching

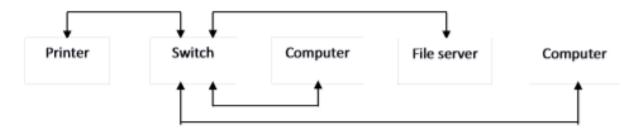
[1]

(iii) Any three from:

- can multi-task
- easier to have conferencing calls /or comparison to phones
- video calls are possible
- drop out / loss of packets
- echoing

[3]

(b) (i) 1 mark for lines from switch to the 2 computers, 1 mark for line from switch to printer and 1 mark for line from switch to file server



[3]

- (ii) Any one from:
 - each device could use a different type of line / cable
 - if one segment goes down the rest of the network is not affected
 - it is easier to track down a fault
 - it is easier to expand a star network if required
 - better security

[1]

(a) 1 mark for each benefit and 1 mark for each drawback

drawback
 if there is a fault in the central cable, whole system affected doesn't work well under heavy loading less secure
 if central hub fails, whole network fails more expensive to set up
 faulty connection can cause whole network to fail difficult to expand this type of network less secure

(b) 1 mark per point

LAN

- hub
- (cat 5) network cabling
- network interface card (NIC)
- gateway
- server
- bridge
- switch

WAN

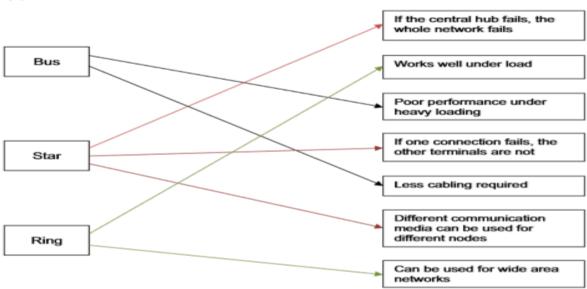
all the above plus:

- broadband modem
- telephone cabling/radio links/satellite links
- router

[3]

[6]

(a)



Answer 31

- (b) -Cables or wireless/to carry signals from one machine to the other.
 - -N.I.C/to interface between cable and motherboard
 - -Modem or Router/to connect two computers on a WAN
 - -Hub or switch/to connect computers in a star LAN (2 per -, max 2 -, max 4)

Answer 32

- 4 (a) -Set of rules...
 - to control the transmission of data
 - (b) (i) Packet Switching:
 - -Blocks of data find own way through network and...
 - -are reordered when they reach the destination Circuit Switching
 - -Route is reserved for the duration of the data transfer
 - -Message simply needs to be reconstructed at destination General points:
 - The transmission of data from one node to another over a network
 - Message is split into (standard sized) blocks of data
 - each has label attached showing destination and block number
 (1 per -, max 5)

(ii) Advantage:

- -Difficult to intercept message/network not tied up/all possible routes available Disadvantage:
- -Message must be reordered at destination/message sent at speed of slowest block [2]

[7]

[5]