



<b>Course Name:</b>	Theory of Automata	<b>Course Code:</b>	
<b>Degree Program:</b>	BS(CS)	<b>Semester:</b>	Fall 2025
<b>Section:</b>	3A,3B,5F	<b>Marks:</b>	20
<b>Assignment</b>	3	<b>Deadline</b>	3 <sup>rd</sup> Dec

**Question:** Construct a Single Tape Turing Machines for the following questions:

- 1- Turing Machine that ensures if binary string w follows the even parity. Input can be string of any length, and the output should maintain even parity.
- 2- Turing Machine to increment a binary number by 1. For example, 1011 should become 1100.
- 3- Turing Machine to check if a binary string is a palindrome. For example, 101 should be accepted and 1100 rejected.
- 4- Turing Machine to remove all 0s from a binary string w. For example, 1010011 should become 1111.
- 5- Turing Machine to divide a unary number n by 2. For example, n=1111 should result in 11.
- 6- Turing Machine to check if the number of 1s in a unary string is divisible by 3. For example, 111 should accept, but 1111 should reject.
- 7- Turing Machine to check if the first part of a string (before a delimiter #) is the postfix of the second part. For example, 10#1010 should accept, but 11#1010 should reject.
- 8- Turing Machine to check if two binary strings (separated by a delimiter #) are equal. For example, 101#101 should accept, but 101#100 should reject.
- 9- TM whose language is equal to the following language:**L={a<sup>n</sup>| n is a Fibonacci number}.**

A Fibonacci number is defined as follows:

**F<sub>0</sub>=0, F<sub>1</sub>=1, F<sub>n</sub>=F<sub>n-1</sub>+F<sub>n-2</sub> for n≥2.**

For example,

```

// because 0 = F_0
a          // because 1 = F_2 = F_1
aa         // because 2 = F_3 = F_2 + F_1 = 1 + 1
aaa        // because 3 = F_4 = F_3 + F_2 = 2 + 1
aaaaa      // because 5 = F_5 = F_4 + F_3 = 3 + 2

```

- 10- TM whose language is equal to the following language: **L={a<sup>n^2</sup>| n≥0}**

For example, the following words are in the language:

```

// because 0    =  0^2
a          // because 1    =  1^2
aaaa       // because 4    =  2^2
aaaaaaaaaa // because 9    =  3^2
aaaaaaaaaaaaaa // because 16   =  4^2

```