## ■ Depth-first Search

You have solved 3 / 93 problems.

## Show problem tags

	#	Title	Acceptance	Difficulty	Frequency 6
•	104	Maximum Depth of Binary Tree (/problems/maximum-depth-of-binary-tree)	58.9%	Easy	
?	200	Number of Islands (/problems/number-of-islands)	40.0%	Medium	
	100	Same Tree (/problems/same-tree)	49.3%	Easy	
	108	Convert Sorted Array to Binary Search Tree (/problems/convert-sorted-array-to-binary-search-tree)	48.9%	Easy	
	110	Balanced Binary Tree (/problems/balanced-binary-tree)	40.2%	Easy	
	695	Max Area of Island (/problems/max-area-of-island)	55.6%	Medium	
	301	Remove Invalid Parentheses (/problems/remove-invalid-parentheses)	38.2%	Hard	
	101	Symmetric Tree (/problems/symmetric-tree)	42.5%	<b>Easy</b>	
	124	Binary Tree Maximum Path Sum (/problems/binary-tree-maximum-path-sum)	29.2%	Hard	
	105	Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal)	39.1%	Medium	
	99	Recover Binary Search Tree (/problems/recover-binary-search-tree)	33.7%	Hard	
	114	Flatten Binary Tree to Linked List (/problems/flatten-binary-tree-to-linked-list)	40.8%	Medium	
	394	Decode String (/problems/decode-string)	43.6%	Medium	

116 Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node)

36.5%

Medium

	<b>#</b> 109	Title Convert Sorted List to Binary Search Tree	Acceptance 39.3%	Difficulty (Medium)	Frequency <b>②</b>
		(/problems/convert-sorted-list-to-binary-search-tree)	55.575		
	257	Binary Tree Paths (/problems/binary-tree-paths)	44.8%	Easy	
	199	Binary Tree Right Side View (/problems/binary-tree-right-side-view)	46.3%	Medium	
	339	Nested List Weight Sum (/problems/nested-list-weight-sum)	67.0%	Easy	
<b>~</b>	111	Minimum Depth of Binary Tree (/problems/minimum-depth-of-binary-tree) ★	34.8%	Easy	
	133	Clone Graph (/problems/clone-graph)	25.1%	Medium	
	547	Friend Circles (/problems/friend-circles)	52.4%	Medium	
	112	Path Sum (/problems/path-sum)	36.9%	Easy	
	679	24 Game (/problems/24-game)	41.3%	Hard	
	337	House Robber III (/problems/house-robber-iii)	47.1%	Medium	
	690	Employee Importance (/problems/employee-importance)	53.0%	Easy	
	329	Longest Increasing Path in a Matrix (/problems/longest-increasing-path-in-a-matrix)	39.1%	Hard	
	207	Course Schedule (/problems/course-schedule)	36.4%	Medium	
	106	Construct Binary Tree from Inorder and Postorder Traversal (/problems/construct-binary-tree-from-inorder-and-postorder-traversal)	37.7%	Medium	
	743	Network Delay Time (/problems/network-delay-time)	39.6%	Easy	
	98	Validate Binary Search Tree (/problems/validate-binary-search-tree)	25.2%	Medium	
	332	Reconstruct Itinerary (/problems/reconstruct-itinerary)	30.5%	Medium	
	130	Surrounded Regions (/problems/surrounded-regions)	22.0%	Medium	

947 Most Stones Removed with Same Row or Column (/problems/most-stones-removed-with-same-row-or-column)

53.1%

Medium

019	Depth-first Search - I	_eetCode		
<b>#</b> 542	Title 01 Matrix (/problems/01-matrix)	Acceptance 34.5%	Difficulty Medium	Frequency <b>②</b>
364	Nested List Weight Sum II (/problems/nested-list-weight-sum-ii)	56.5%	Medium	
113	Path Sum II (/problems/path-sum-ii)	39.2%	Medium	
834	Sum of Distances in Tree (/problems/sum-of-distances-in-tree)	37.9%	Hard	
117	Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii)	33.3%	Medium	
638	Shopping Offers (/problems/shopping-offers)	47.7%	Medium	
489	Robot Room Cleaner (/problems/robot-room-cleaner)	61.9%	Hard	
753	Cracking the Safe (/problems/cracking-the-safe)	44.5%	Hard	
546	Remove Boxes (/problems/remove-boxes)	37.3%	Hard	
417	Pacific Atlantic Water Flow (/problems/pacific-atlantic-water-flow)	36.5%	Medium	
924	Minimize Malware Spread (/problems/minimize-malware-spread)	38.4%	Hard	
872	Leaf-Similar Trees (/problems/leaf-similar-trees)	62.0%	<b>Easy</b>	
494	Target Sum (/problems/target-sum)	44.8%	Medium	
513	Find Bottom Left Tree Value (/problems/find-bottom-left-tree-value)	57.8%	Medium	
733	Flood Fill (/problems/flood-fill)	49.6%	Easy	
529	Minesweeper (/problems/minesweeper)	51.7%	Medium	
129	Sum Root to Leaf Numbers (/problems/sum-root-to-leaf-numbers)	41.2%	Medium	
897	Increasing Order Search Tree (/problems/increasing-order-search-tree)	62.5%	Easy	
959	Regions Cut By Slashes (/problems/regions-cut-by-slashes)	61.6%	Medium	

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	<b>2</b> 10	Calerse Schedule II (/problems/course-schedule-ii)	Acceptance	<b>Officient</b> y	Frequency @	
	664	Strange Printer (/problems/strange-printer)	35.4%	Hard		
	515	Find Largest Value in Each Tree Row (/problems/find-largest-value-in-each-tree-row)	57.1%	Medium		
<b>~</b>	559	Maximum Depth of N-ary Tree (/problems/maximum-depth-of-n-ary-tree)	64.2%	Easy		
	749	Contain Virus (/problems/contain-virus)	40.5%	Hard		
	979	Distribute Coins in Binary Tree (/problems/distribute-coins-in-binary-tree)	65.6%	Medium		
	366	Find Leaves of Binary Tree (/problems/find-leaves-of-binary-tree)	63.8%	Medium		
	785	Is Graph Bipartite? (/problems/is-graph-bipartite)	42.0%	Medium		
	430	Flatten a Multilevel Doubly Linked List (/problems/flatten-a-multilevel-doubly-linked-list)	40.0%	Medium		
	863	All Nodes Distance K in Binary Tree (/problems/all-nodes-distance-k-in-binary-tree)	45.2%	Medium		
	928	Minimize Malware Spread II (/problems/minimize-malware-spread-ii)	38.0%	Hard		
	721	Accounts Merge (/problems/accounts-merge)	38.5%	Medium		
	778	Swim in Rising Water (/problems/swim-in-rising-water)	46.5%	Hard		
	711	Number of Distinct Islands II (/problems/number-of-distinct-islands-ii)	44.8%	Hard		
	491	Increasing Subsequences (/problems/increasing- subsequences)	41.3%	Medium		
	472	Concatenated Words (/problems/concatenated-words)	33.1%	Hard		
	841	Keys and Rooms (/problems/keys-and-rooms)	58.9%	Medium		
	490	The Maze (/problems/the-maze) ■	46.2%	Medium		
	737	Sentence Similarity II (/problems/sentence-similarity-ii)	42.6%	Medium		
	694	Number of Distinct Islands (/problems/number-of-	49.6%	Medium		

distinct-islands)

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	<b>2</b> 61	Figeh Valid Tree (/problems/graph-valid-tree) ■	Acceptance	Madiculty Frequency 2
	488	Zuma Game (/problems/zuma-game)	37.4%	Hard
	323	Number of Connected Components in an Undirected Graph (/problems/number-of-connected-components-in-an-undirected-graph)	51.1%	Medium
	756	Pyramid Transition Matrix (/problems/pyramid-transition-matrix)	50.1%	Medium
	685	Redundant Connection II (/problems/redundant-connection-ii)	30.0%	Hard
	576	Out of Boundary Paths (/problems/out-of-boundary-paths)	31.2%	Medium
	968	Binary Tree Cameras (/problems/binary-tree-cameras)	33.3%	Hard
	439	Ternary Expression Parser (/problems/ternary-expression-parser)	52.9%	Medium
	473	Matchsticks to Square (/problems/matchsticks-to-square)	35.5%	Medium
	505	The Maze II (/problems/the-maze-ii) ■	42.1%	Medium
	802	Find Eventual Safe States (/problems/find-eventual-safe-states)	42.3%	Medium
	827	Making A Large Island (/problems/making-a-large-island)	42.0%	Hard
	514	Freedom Trail (/problems/freedom-trail)	40.2%	Hard
	934	Shortest Bridge (/problems/shortest-bridge)	43.2%	Medium
	971	Flip Binary Tree To Match Preorder Traversal (/problems/flip-binary-tree-to-match-preorder-traversal)	42.1%	Medium
	886	Possible Bipartition (/problems/possible-bipartition)	40.0%	Medium
	839	Similar String Groups (/problems/similar-string-groups)	33.4%	Hard
	499	The Maze III (/problems/the-maze-iii) <b> </b>	36.4%	Hard
	533	Lonely Pixel II (/problems/lonely-pixel-ii)	45.8%	Medium
	531	Lonely Pixel I (/problems/lonely-pixel-i)	57.2%	Medium
	851	Loud and Rich (/problems/loud-and-rich)	46.4%	(Medium)

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