Exercise 2 Rock paper Scissor solution by Munawar

Exercise 2

Write a program to make a rock paper scissor game using random class in java.

Source Code

Solution

```java
import javax.swing.plaf.synth.SynthTextAreaUI;
import java.util.Scanner;
import java.util.Random;
public class Main {
    public static void main(String[] args) {
        // Solution of Exercise 2
        Scanner scan = new Scanner(System.in);
        System.out.print("Enter 0 for Rock, 1 for Paper, 2 for scissor : ");
        int input = scan.nextInt();

        Random random = new Random();
        int computerInput = random.nextInt(3);

        if (input == computerInput) {
            System.out.println("The Match is Draw...");
        } else if (input == 0 && computerInput == 2 || input == 1 &&
computerInput == 0 || input == 1 && computerInput == 0) {
            System.out.println("Congratulation You are Win!");
        } else {
            System.out.println("Ops Computer are Win ...");
        }
    }
}
```

Thank You