Munaz **Rahman**

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SKILLS

PROGRAMMING
Proficient:
C# • Java • Visual Basic • HTML5/CSS3 JavaScript • Node.js • ASP.NET • .NET MVC • MySQL • mongoDB • Git
Familiar:
Android • Assembly • C++ • Unix

LINKS

Me:// **munaz.me**
Github:// **munazr**
LinkedIn:// **munazrahman**

EDUCATION

UNIVERSITY OF WATERLOO
BASc in Computer Engineering
Expected June 2019 | Waterloo, ON
Courses:
• Algorithms and Data Structures
• Digital Computers
• Engineering Design with Embedded Systems
• Discrete Mathematics
• Fundamentals of Programming

SATEC @ WA PORTER CI
Ontario Secondary Schools Diploma
Grad. June 2014 | Scarborough, ON
Courses:
• Computer Science
• Computer Engineering
• Computer Networking

CLUBS

• VEX Robotics (2013 - 2014)
• Computer Programming (2012 - 2014)
• NXT Lego Robotics (2010 - 2013)

AWARDS

• Dean's Honors List (Fall 2014)
• School Council Award (2014)
• Excellence in Computer Networking (2012 - 2014)
• Excellence in Computer Engineering (2012 - 2013)
• Honors for Academic Excellence (2010 - 2014)

QUALIFICATIONS

• Experienced at test-driven, scrum and agile development
• Ability to quickly and independently grasp new concepts and ideas
• Skilled at evaluating options and creating effective long-term solutions
• Enjoy working in a team environment while contributing expertise and following leadership directives

EXPERIENCE

360INCENTIVES | Software Developer
May 2015 – Aug 2015 | Whitby, ON
• Contributed modules and enhancements to SaaS-based platforms using ASP.NET and SQL Server
• Developed RESTful API services and responsive web applications using Node.js and mongoDB
• Contributed to software architecture design, refactoring and on-going code improvements
• Identified requirements, designed new features, estimated development efforts and delivered on product roadmap

FUTURE SHOP | Computer Technician
Jun 2014 – Aug 2014 | Toronto, ON
• Performed setup, troubleshooting and repairs on desktops, laptops, mobile devices, operating systems and printers
• Facilitated in-store sales, upgrades, installations and services
• Collaborated with other technicians to achieve team goals
• Resolved client issues with complaints in a positive manner that built business and enhanced client loyalty

PROJECTS

LETS | Web Application | Sept 2015 | Hack the North
Lead the development of Lets, a web application that allows users to create, share and view events. Used Facebook API to authenticate and login users, and Firebase API to manage data as backend service replacement.

WATAPP | Pebble Watch App | Aug 2015
Used Pebble.js and University of Waterloo's Open Data API to present information such as food service locations and employer infosession times to the user in a quick and easy-to-use manner.

MINECRAFT PLUGINS | Bukkit Plugins | Jan 2014 - Aug 2014
Developed plugins for use on Bukkit servers that modified and enhanced player experience. Plugins were developed in Java, and used MySQL to maintain player data. Also ran a personal Bukkit server that welcomed over 200K+ unique players.

NORTON | PC/XBOX 360 Game | Sept 2013 - Dec 2013
Developed a top-down shooter for Windows PC and XBOX 360 using Microsoft's XNA game studio. Wrote over 5000 lines of code, implemented in-game physics and created enemy artificial intelligence to deliver a multi-level game playable with a controller or keyboard and mouse.