

React Bootcamp – 7 Days Plan

| Day | Topic / Concept | Project(s) | Key Points / Concepts Covered | Notes / Extra Focus / Tips |
|-----|--------------------------------------|--|--|--|
| 1 | HTML, CSS, JS Basics → React Intro | Number Guessing Game & Word Scramble | JSX, useState, Events, Conditional Rendering, Basic Styling | Emphasize how React updates UI without full page reload; modularity, input handling |
| 2 | Component Structure & Props | Flashcard App | Components, Props, State, Mapping Arrays, Event Handling, Simple Styling | Show how props flow between components; modularization |
| 3 | Forms & Lists | To-Do List | State, Controlled Inputs, Adding/Deleting Items, Mapping Lists, Basic CSS | Explain controlled vs uncontrolled inputs; key usage for mapping lists |
| 4 | API Fetch & Async | Thirukkural App & Pokedex | Fetch API, Async/Await, Display API Data, Conditional Rendering, Styling | Handle loading/error states; show JSON data parsing; discuss combining multiple APIs |
| 5 | Games & Logic + Git Intro | Tic Tac Toe | State, Conditional Rendering, Event Handling, Game Logic, CSS Grid / Flex | Git basics: init, add, commit, push; branches, workflow; small live demo |
| 6 | State Management & Calculations | Expense Tracker | Adding Expenses, Categorizing, Calculations, Conditional Rendering, Array Mapping | Show component interaction, data flow, calculations, and filtering/sorting |
| 7 | Open Choice / Mini-Project + Hosting | Student Choice (from pre-selected options) | Consolidate concepts: State, Props, Events, API, Styling, Custom Features, Deploying Project | Deploy via Netlify/Vercel/GitHub Pages; folder structure, naming, comments |

Project Structure Tips

Basic recommended folder structure:

```
my-project/
├── public/           # HTML, favicon, static assets
├── src/
│   ├── components/  # All React components (cards, buttons, inputs)
│   ├── pages/       # Page components (if using multiple pages)
│   ├── hooks/       # Custom hooks (e.g., useRandomNumber)
│   ├── services/    # API fetch functions
│   ├── assets/      # Images, icons, JSON files
│   ├── App.jsx
│   └── index.jsx
├── package.json
└── README.md
```

Tips to tell students:

- Keep one component per file.
- Use meaningful variable and function names.
- Keep state minimal and scoped to where it's needed.

- Use **modular CSS** (or CSS modules) for reusable styles.
 - Comment **only critical logic**, avoid over-commenting.
 - Always check **console for errors/warnings**.
 - Test each feature before moving to next component.
 - Deploy **final project online** to see it live.
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Naming Conventions

| Type | Example | Notes / Usage |
|------------------------|---------------------------------------|-------------------------------|
| Camel Case | userName, handleClick | Variables, function names |
| Pascal Case | NumberGuessGame, FlashcardApp | Component names |
| Kebab Case | my-component.js, user-input.css | File names (JS/JSX/CSS files) |
| UPPER CASE | API_KEY, MAX_NUMBER | Constants |
| Folder names | components, hooks, assets | Lowercase preferred |
| State variables | const [count, setCount] = useState(0) | [value, setValue] pattern |

Extra Tips for Students

- Keep projects **small & functional first**, styling later.
- Encourage **customization**: let students change colors, words, or layouts.
- Use **React DevTools** to inspect component state.
- Emphasize **JSX + HTML difference** and why React re-renders efficiently.
- Teach them **how to debug** (console.log, browser dev tools).
- Deploy **at least one project** to see the result live.