

# Arrays

# Array

- Arrays are generally described as "list-like objects"
- they are basically single objects that contain multiple values stored in a list
- neither the length nor types of its elements are fixed
- data can be stored at non-contiguous locations in the array
- cannot use strings as element indexes (as in an associative array) but must use integers

# Creating and manipulating an Array

```
let shopping = ['bread', 'milk', 'noodles'];
```

```
console.log(shopping);
```

```
console.log(shopping[0]);
```

```
shopping[0] = 'cheese';
```

# Creating an Array using **new**

```
let shopping = new Array('bread', 'milk', 'noodles');  
console.log(shopping);  
console.log(shopping[0]);  
shopping[0] = 'cheese';
```

## Create a new array from elements **(of)**

```
let arr = Array.of(1, "hello", {sub: "AT"})
```

```
console.log(arr[0]); // 1
```

```
console.log(arr[1]); // "hello"
```

```
console.log(arr[2]); // Object { sub: "AT" }
```

```
arr[33] = 4;
```

```
console.log(arr.length); // 34
```

# Check for an Array (**isArray**)

```
Array.isArray([1, 2, 3]);           // true
```

```
Array.isArray({num: 123});          // false
```

```
Array.isArray('foobar');             // false
```

```
Array.isArray(undefined);            // false
```

# Looping array elements

```
let sequence = [1, 1, 2, 3, 5, 8, 13];  
for (let x = 0; x < sequence.length; x++) {  
    console.log(sequence[x]);  
}
```

## Looping array elements (Using **callback** function)

```
let sequence = [1, 1, 2, 3, 5, 8, 13];
```

```
sequence.forEach(dispatch);
```

```
function dispatch(item, index) {
```

```
    console.log(index, item)
```

```
}
```



## Looping array elements (Using **callback** function)

```
let sequence = [1, 1, 2, 3, 5, 8, 13];  
sequence.forEach(function(item, index) {  
    console.log(index, item);  
})
```

## Looping array elements (Using **callback** function)

```
let sequence = [1, 1, 2, 3, 5, 8, 13];  
sequence.forEach( (item, index) =>  
  console.log(index, item))
```

## Looping array elements (Using **callback** function)

```
let sequence = [1, 1, 2, 3, 5, 8, 13];  
sequence.forEach( item =>  
  console.log(item))
```

# Merge two or more arrays (**concat**)

```
const array1 = ['a', 'b', 'c'];
```

```
const array2 = ['d', 'e', 'f'];
```

```
const array3 = array1.concat(array2);
```

```
console.log(array3);
```

```
// ["a", "b", "c", "d", "e", "f"]
```

Add / remove item to / from **end** of an Array

```
let fruits = ['Apple', 'Banana']
```

```
let newLength = fruits.push('Orange')    // 3
```

```
// ["Apple", "Banana", "Orange"]
```

```
let last = fruits.pop()                  // "Orange"
```

```
// ["Apple", "Banana"]
```

Add / remove item to / from **beginning** of an Array

```
let fruits = ['Apple', 'Banana']
```

```
let first = fruits.shift()           // "Apple"
```

```
// ["Banana"]
```

```
let newLength = fruits.unshift('Berry') //
```

```
2
```

```
// ["Berry", "Banana"]
```

# Find the **index** of an item

```
let fruits = ['Apple', 'Banana']
```

```
let pos = fruits.indexOf('Banana') // 1
```

## Remove an item (**splice**)

```
let fruits = ["Strawberry", "Banana", "Mango"]
```

```
let pos = fruits.indexOf('Banana')
```

```
let removedItem = fruits.splice(pos, 1) //
```

```
Array ["Banana"]
```

```
// ["Strawberry", "Mango"]
```

**Note:** Original array is **modified**



## Insert and/or replace an item (**splice**)

```
const months = ['Jan', 'March', 'April', 'June'];
```

```
months.splice(1, 0, 'Feb'); // inserts at index 1
```

```
console.log(months); // ["Jan", "Feb", "March",  
"April", "June"]
```

```
months.splice(4, 1, 'May'); // replaces 1 element  
at index 4
```

```
console.log(months); // ["Jan", "Feb", "March",  
"April", "May"]
```

## Copy an array (**slice**)

```
let fruits = ["Strawberry", "Banana", "Mango"]
```

```
let shallowCopy = fruits.slice()  //
```

```
["Strawberry", "Banana", "Mango"]
```

**Note:** Original array is **not** modified

# Copy sub-array elements (**slice**)

```
const animals = ['ant', 'bison', 'camel', 'duck',  
'elephant'];
```

```
console.log(animals.slice(2)); // ["camel",  
"duck", "elephant"]
```

```
console.log(animals.slice(2, 4)); // ["camel",  
"duck"]
```

```
console.log(animals.slice(1, 5)); // ["bison",  
"camel", "duck", "elephant"]
```

## Converting Array Elements to String (**join**)

```
const elements = ['Fire', 'Air', 'Water'];
```

```
console.log(elements.join());
```

```
// "Fire,Air,Water"
```

```
console.log(elements.join(''));
```

```
// "FireAirWater"
```

```
console.log(elements.join('-'));
```

```
// "Fire-Air-Water"
```

# Converting String to an Array (**split**)

```
const str = 'This is a test string';
```

```
const words = str.split(' ');
```

```
console.log(words[3]); // "test"
```

```
const chars = str.split('');
```

```
console.log(chars[8]); // "a"
```

```
const strCopy = str.split();
```

```
console.log(strCopy); // Array ["This is a test  
string"]
```

## Check for an item belongs to an Array (**includes**)

```
const num = [1, 2, 3];
```

```
console.log(num.includes(2));    // true
```

```
const pets = ['cat', 'dog', 'bat'];
```

```
console.log(pets.includes('cat'));    // true
```

```
console.log(pets.includes('at'));    // false
```

Check every items pass a criteria (**every**)

```
const arr = [1, 30, 39, 29, 10, 13];
```

```
console.log(arr.every(x => x < 40));
```

```
// true
```

```
console.log(arr.every(x => x < 30));
```

```
// false
```

Create new array which pass a criteria (**filter**)

```
const arr = [1, 30, 39, 29, 10, 13];  
console.log(arr.filter(x => x < 30));  
// [1, 29, 10, 13]  
  
console.log(arr.filter(x => x < 20));  
// [1, 10, 13]
```



# Create new array (**map**)

The `map()` method creates a new array populated with the results of calling a provided function on every element in the calling array:

```
const array1 = [1, 4, 9, 16];  
const array2 = array1.map(x => x * 2);  
console.log(array2); // [2, 8, 18, 32]
```

# Find the first matching element (**find**)

```
const array1 = [1, 4, 9, 16];
```

```
const found = array1.find(x => x > 5);
```

```
console.log(found); // 9
```

Find the index of first matching element (**findIndex**)

```
const array1 = [1, 4, 9, 16];
```

```
const foundIndex = array1.findIndex(x =>  
x > 5);
```

```
console.log(foundIndex);    // 2
```

# Apply a function to each element (**reduce**)

Apply a reducer function to each element to produce a single value:

```
const array1 = [1, 2, 3, 4];
```

```
const reducer = (accumulator, curValue) => accumulator +  
curValue;
```

```
console.log(array1.reduce(reducer)); // 1 + 2 + 3 + 4 = 10
```

```
console.log(array1.reduce(reducer, 5)); // 5 + 1 + 2 + 3 + 4  
= 15
```

```
// 5 is the initial value of an accumulator
```

## Reversing array items in place (**reverse**)

```
const array1 = ['one', 'two', 'three'];  
const reversed = array1.reverse();  
console.log(reversed);      // ["three",  
"two", "one"]  
console.log(array1);      // ["three", "two",  
"one"]
```

# Sorting array items in place (**sort**)

- converts the elements into strings, then comparing their sequences of UTF-16 code units values:
- 

```
const months = ['March', 'Jan', 'Feb', 'Dec'];
```

```
months.sort();
```

```
console.log(months); // ["Dec", "Feb", "Jan", "March"]
```

---

```
const array1 = [1, 30, 4, 21, 1000];
```

```
array1.sort();
```

```
console.log(array1); // [1, 1000, 21, 30, 4]
```

# Sorting numbers (**sort**)

```
var numbers = [4, 2, 5, 1, 3];  
numbers.sort(function(a, b) {  
    return a - b;  
});  
console.log(numbers); // [1, 2, 3, 4, 5]
```

# References

- [https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global\\_Objects/Array](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Array)