# 1. Recursive Method Analysis (ct method)

### **Method Behavior:**

The ct method prints "Starting nn", recursively calls itself with n/3n / 3 if n>0n > 0, and prints "Middle nn" after the recursive call.

## **Outputs:**

## a) ct(13)

Output:

- o Starting 13
- o Starting 4
- o Starting 1
- o Starting 0
- o Middle 1
- o Middle 4
- o Middle 13

## b) ct(3)

Output:

- o Starting 3
- Starting 1
- o Starting 0
- o Middle 1
- o Middle 3

## c) ct(0)

Output:

o Starting 0

# 4. Recursive Method with Modulo (ct method with %)

### **Method Behavior:**

The method prints nn, recursively calls itself with n/3n / 3 if nn is odd, and n/2n / 2 if nn is even, until n>0n > 0 fails.

## **Outputs:**

## a) ct(13)

Output:

- o 13
- o **4**
- o **2**
- 0 1
- 0

## b) ct(14)

Output:

- 0 14
- o **7**
- o **2**
- o 1
- 0

# c) ct(15)

Output:

- 0 15
- o 5
- 0 1
- 0

# 5. Recursive Method for Digits (ct method for digits)

**Method Behavior:** 

The method recursively calls itself with n/10n / 10 until n>0n > 0 fails and prints the remainder n%10n % 10 during each recursive return. This prints the digits of nn in the order they appear.

## **Outputs:**

# a) ct(13) Output:

- 0 1
- o 3

# b) ct(124)

Output:

- 0 1
- o **2**
- o **4**

## c) ct(21785)

Output:

- o **2**
- o 1
- o **7**
- 0 8
- o 5

## **General Purpose:**

This method prints the digits of the given number from left to right.

# 6. Recursive Method with String Input (whatzItDo)

#### Method Behavior:

The method reads user input recursively until a period (.) is entered. It then prints the characters in reverse order as recursion unwinds.

### **Outputs:**

## a) Input: T, E, S, T, .

Output:

- $\circ$  T
- o S
- ∘ **E**
- T

### **General Purpose:**

The method reads characters from the user, stopping at ., and prints them in reverse order.

# 7. Stability of Sorting Algorithms

Stable vs. Unstable Sort:

- **Stable Sort:** Preserves the relative order of elements with equal keys.
- Unstable Sort: May change the relative order of elements with equal keys.

### **Sorting Algorithms:**

## a) Selection Sort:

Unstable. Swapping during selection can alter the order of equal keys.

Example:

Before Sorting: [(Jon,19),(Tom,19)][(Jon, 19), (Tom, 19)] After Sorting: [(Tom,19),(Jon,19)][(Tom, 19), (Jon, 19)]

### b) Merge Sort:

Stable. Merging preserves the order of equal keys.

Example:

Before Sorting: [(Jon,19),(Tom,19)][(Jon, 19), (Tom, 19)] After Sorting: [(Jon,19),(Tom,19)][(Jon, 19), (Tom, 19)]