

Cross Platform Development Live Class Schedule

SP4 -2019

Week	Date	Class Agenda
2	22/10/2019 Tuesday 5:00pm – 9:00pm AEDT	 Welcome to the subject Subject & Assessment Overview Forum and recording locations Unity install and setup Introduction to game engines
4	05/11/2019 Tuesday 5:00pm – 9:00pm AEDT	ScriptingPrefabsInput
6	19/11/2019 Tuesday 5:00pm – 9:00pm AEDT	 Collisions Cameras Go through briefs/proposals for assessment application.
-	22/11/2019	Census Date
8	03/12/2019 Tuesday 5:00pm – 9:00pm AEDT	 Assessment review Students should have begun their assessments now. Genre Case Studies Work on assessment
-	Holiday break 17/12/19 – 21/01/20	 Catch up on class work Use Open rooms or helponline@aie.edu.au if you need help Note AIE will be closed from 22/12/19 – 06/01/20
10	28/01/2020 Tuesday 5:00pm – 9:00pm AEDT	 Particles Audio Canvas UI MechAnim Work on assessment
12	11/02/2020 Tuesday 5:00pm – 9:00pm AEDT	 Assessment review Navmesh Deploying to devices Installers Work on assessment

14	25/02/2020 Tuesday 5:00pm – 9:00pm AEDT	 Extending the editor Optimisations Work on assessment
16	10/03/2020 Tuesday 5:00pm – 9:00pm AEDT	 Prepare for submissions – folder structure, file requirements, check list Work on assessment
18	24/03/2020 Tuesday 5:00pm – 9:00pm AEDT	 Review and checkout student work Last assistance before submissions Work on assessment
		Assessment Due Week 18 - 24/03/2020

Homework:

Part of your study load includes completing and reviewing your set homework before each class. Topics covered live in class rely on pre-existing knowledge from homework tasks that have been set. The teacher will specify resources on canvas for you to review and complete before the live session. We recommend you attempt and try to complete the suggested tasks as it will benefit your study and ability to complete the final assessment.

Seeking assistance:

At the beginning of each live class there will be time to ask questions before the lesson agenda commences. To keep things in a timely manner, make sure you come prepared to class, having your questions and files ready for the teacher to review. Sending an email ahead of time with your questions and files also is recommended, the more time the better we can prepare to answer your questions.

Additionally, you can post within the forums and email helponline@aie.edu.au for any other questions you have during the week when class isn't in session.

Every Tuesday from 10am to 10pm the Open Rooms provide an opportunity to get short one on one help sessions. Steps to book a session are in Canvas's Welcome to AIE course page. The Online section provides timetables, study guides and the Open room information. https://aie.instructure.com/courses/196/pages/online



Forums:

It is a requirement as part of this subject to post your weekly progress to your forum thread on the forums as directed by your teacher.

If have any login issues you need to send an email to HelpOnline@aie.edu.au. Posting weekly in the forums is a way to gather feedback and keep the teacher up to date where you currently up to.

In the first tutorial session every student needs to create a thread in the correct subject forum. The thread needs to follow the corrected naming convention student's first name – last name – environment/assessment name.

Example: "Dave Jones – City Environment"

You will post within this same thread throughout the duration of the subject.

Social Media:

If you are the social type and you want to talk to other students in the online courses check out the link below.

Online Campus Discord