

Name:

Enroll No.

Quiz CST-102

Time 25 min

1. [4 + 4] How many process ids will be printed by the following C programs? Show calculations.

- (a) 

```
int main(){int i;
for(i = 0; i < 5; i++)
    fork();
printf("%d\n", getpid());
}
```
- (b) 

```
int main(){int pid, i;
for(i = 0; i < 5; i++)
    if ((pid = fork()) == 0) break;
printf("%d\n", getpid());
}
```

2. [4 + 2] User A executes the following C program. The first message queue id printed by the program is 0. Write the output of the following C programs.

```
int main(){int msqid, i;
for(i = 0; i < 5; i++) {
    msqid = msgget(IPC_PRIVATE, 066 | IPC_CREAT);
    printf("msqid = %d\n", msqid);
    msgctl(msqid, IPC_RMID, 0);
}
exit(0);
}
```

User removes call to msgctl function compiles and executes the program again. What will be the output? Justify your answer.

3. [4 + 4] Write the output of the following C program. Justify your answer.

```
int main(){
    int i, ret_code;

    if (fork() == 0) abort();
    wait(&ret_code);
    printf("ret code %x\n", ret_code);
    if (fork() == 0) exit(7);
    wait(&ret_code);
    printf("ret_code %x\n", ret_code);
}
```

The signal number of the signal SIGABRT is 6.

4. [4] Complete the following C program by writing the code that should replace \_\_X\_\_ \_\_Y\_\_ \_\_Z\_\_ and \_\_A\_\_.

```
int main(){ int pipe1[2], pipe2[2];
    int childpid;

    pipe(pipe1);
    pipe(pipe2);

    if ((childpid = fork()) == 0) {
        close(__X__);
        close(__Y__);

        /* some code for reading from pipe1 and writing to pipe2 */

        exit(0);
    }
    close(__Z__);
    close(__A__);

    /* some code for reading from pipe2 and writing to pipe1 */
    exit(0);
}
```

5. [2] The signals that a process can't catch, block and ignore are \_\_\_\_\_ and \_\_\_\_\_.
6. [2] Consider the output of "ls -la" command on a linux machine. Explain the meaning of bold and underlined part of the output.

<u>-rwsrwxr-x</u> 4	manoj manoj	16920	Sep 4 22:01	a.out
<u>-rwSrW-rw-</u> 1	manoj manoj	644	Jul 19 10:25	prog2.c