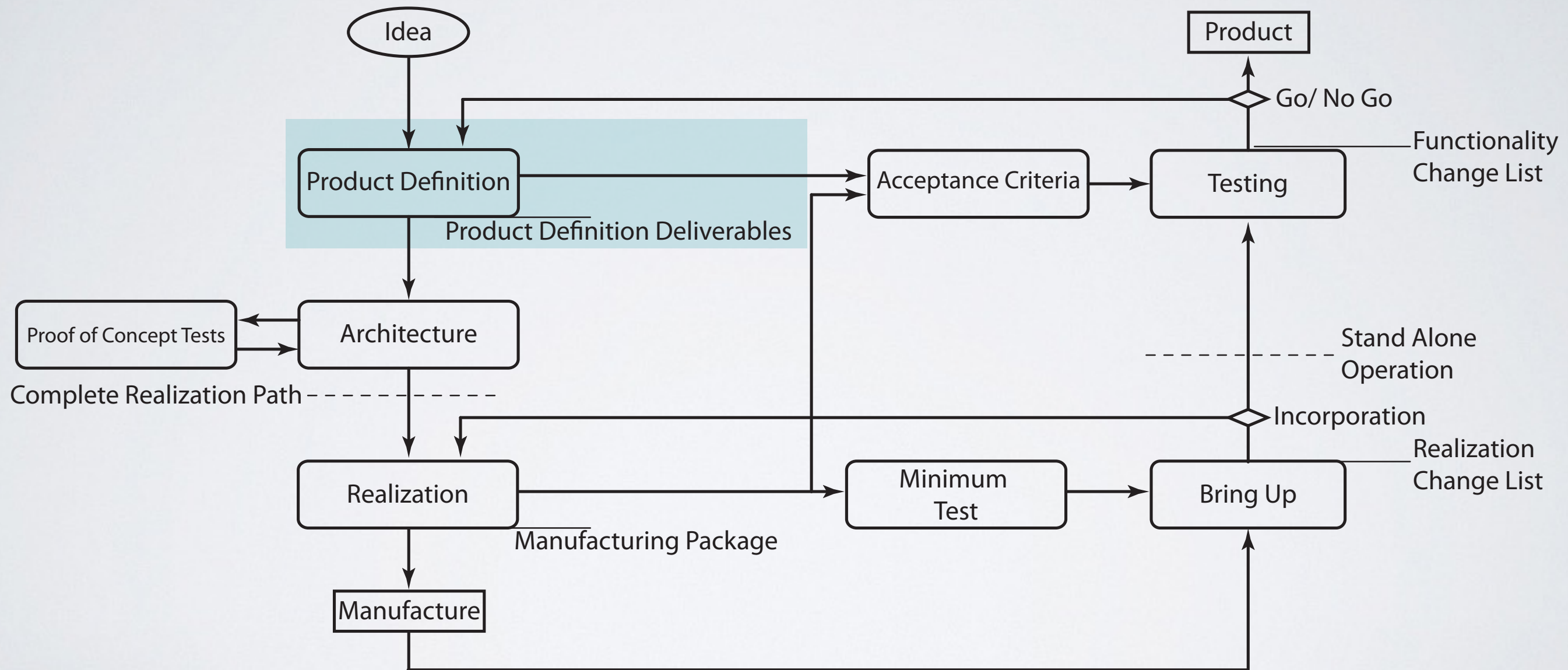


PRODUCT DEFINITION

The Engineer Accelerator
Malcolm Knapp

DEVELOPMENT PHASE



GOAL

TO MAKE A COMPLETE DEFINITION
OF WHAT IS BEING MADE

WHAT IS THE PROCESS?

Product

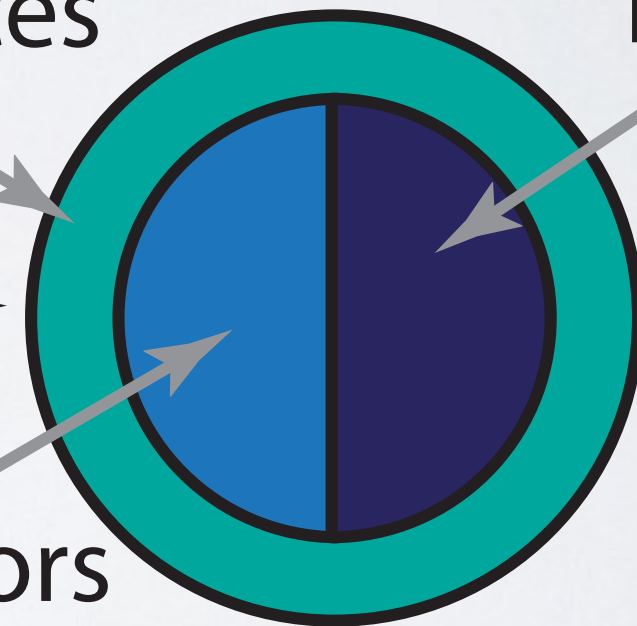


Product

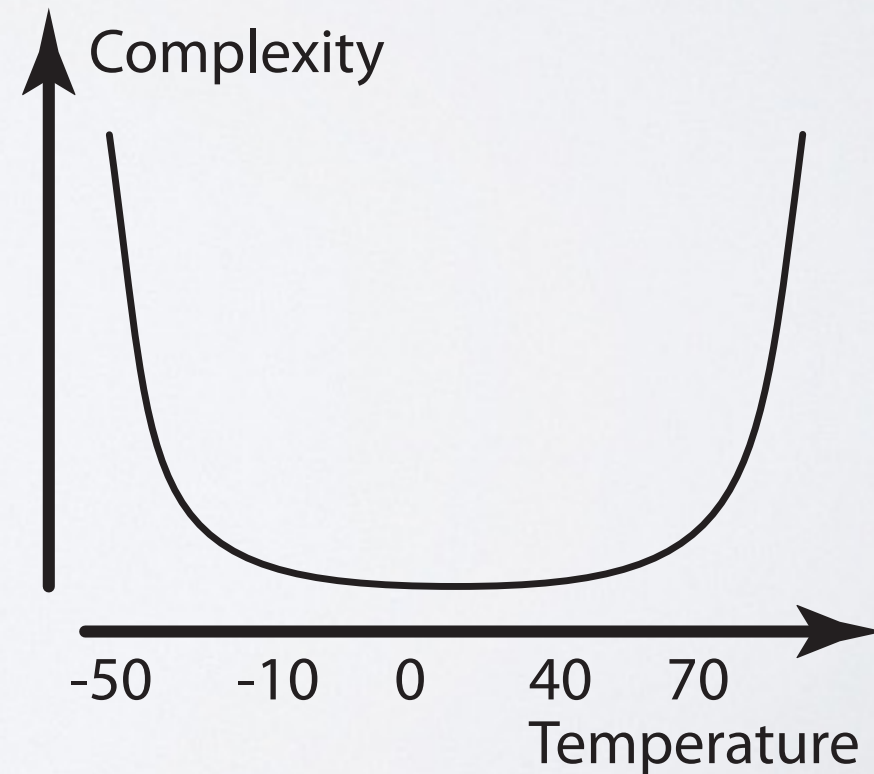
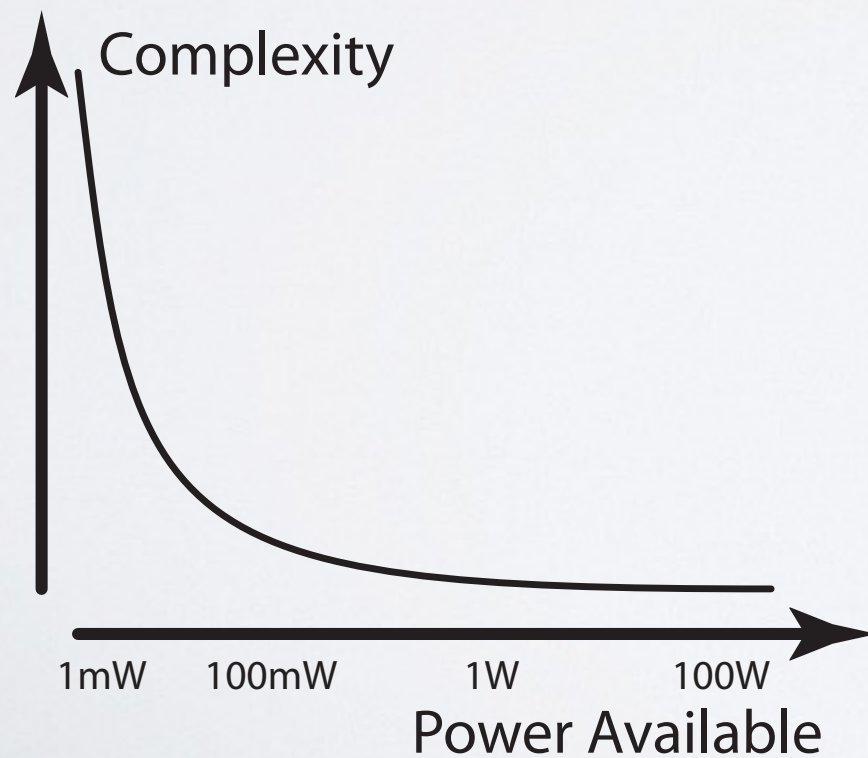
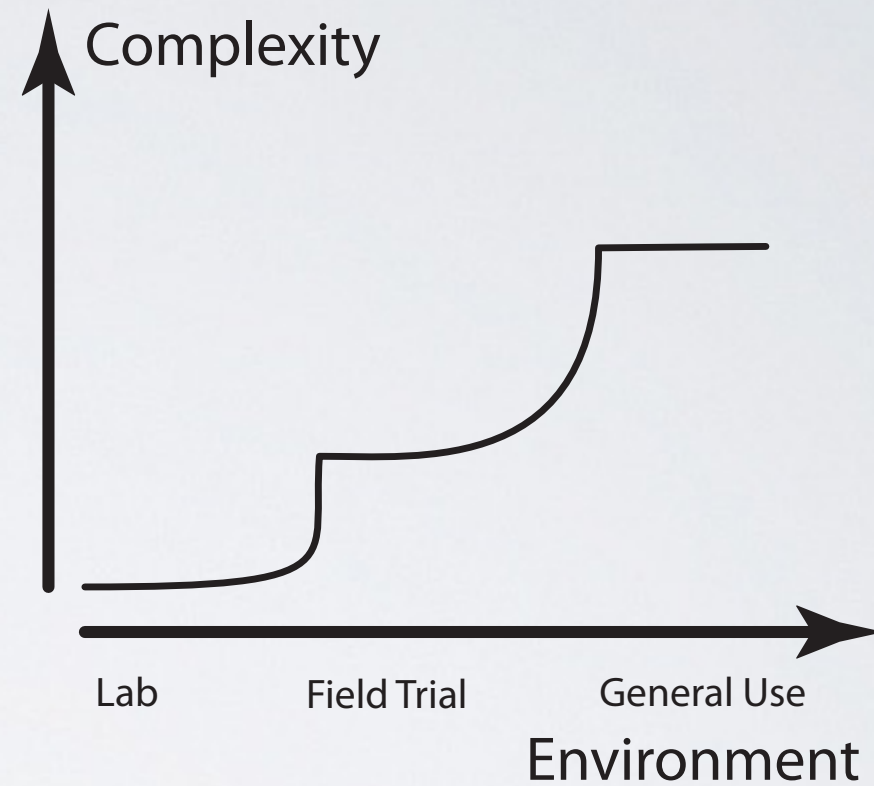
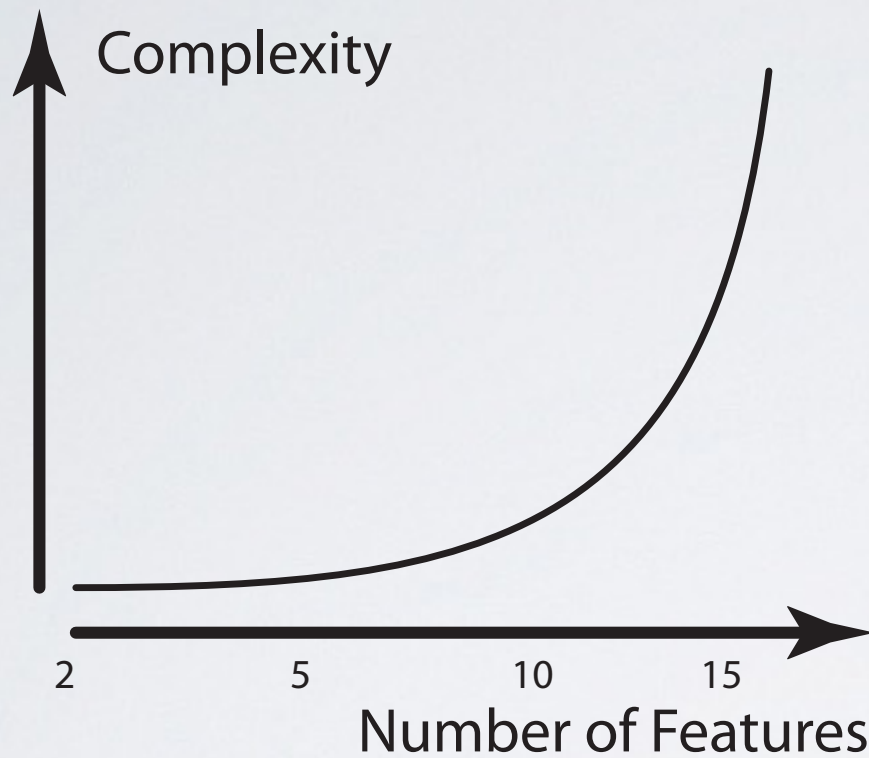
Interfaces

Features

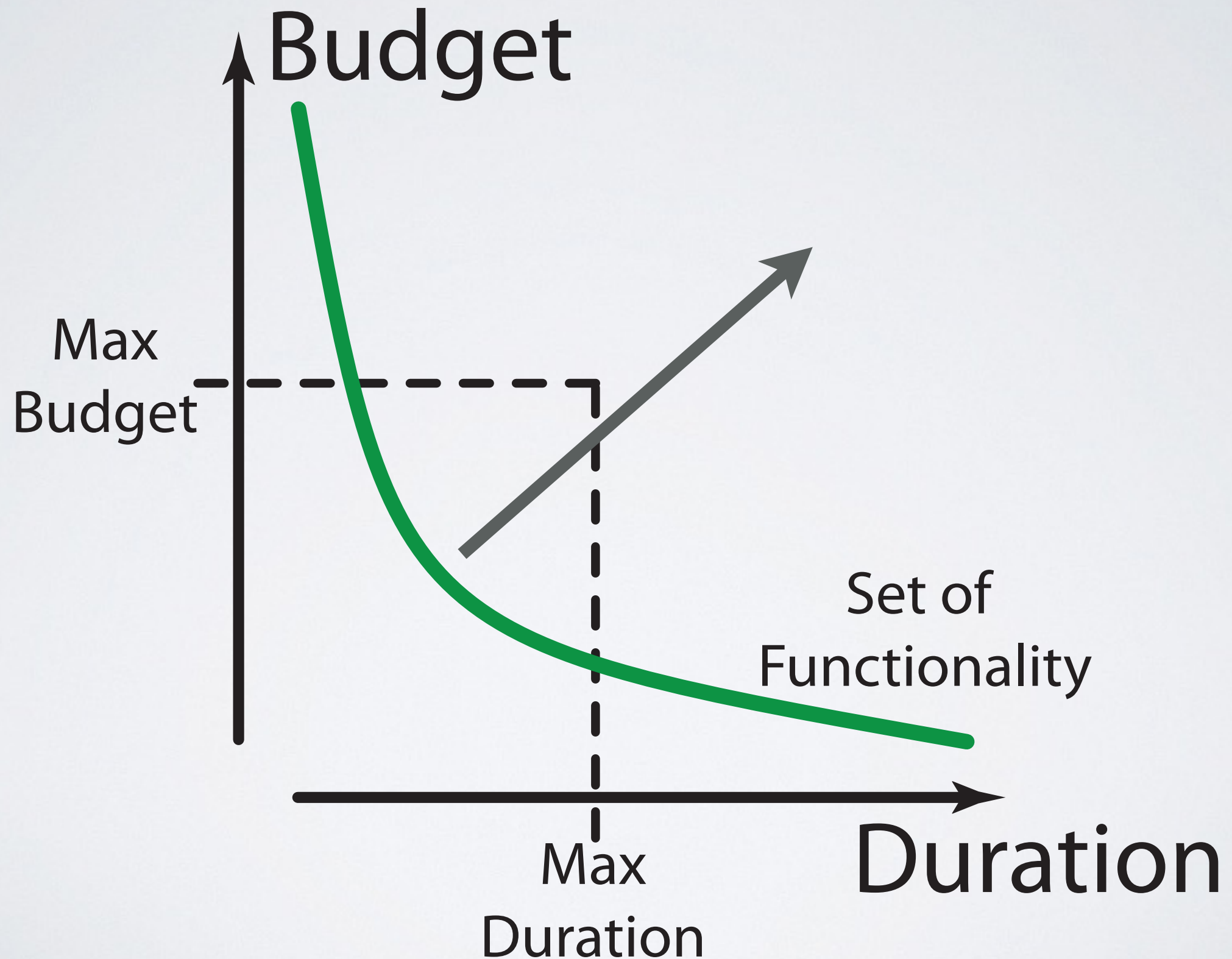
Behaviors



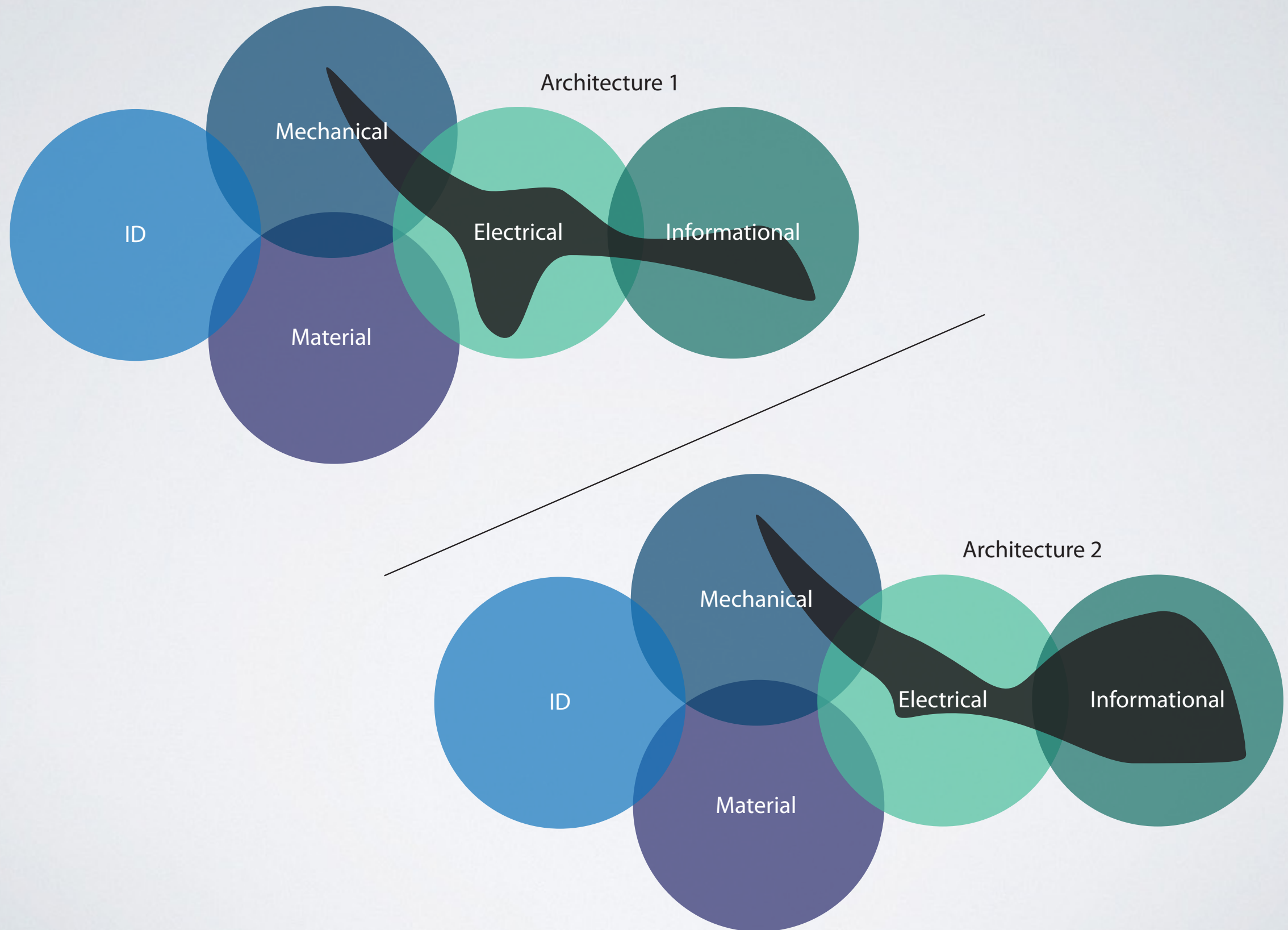
COMPLEXITY



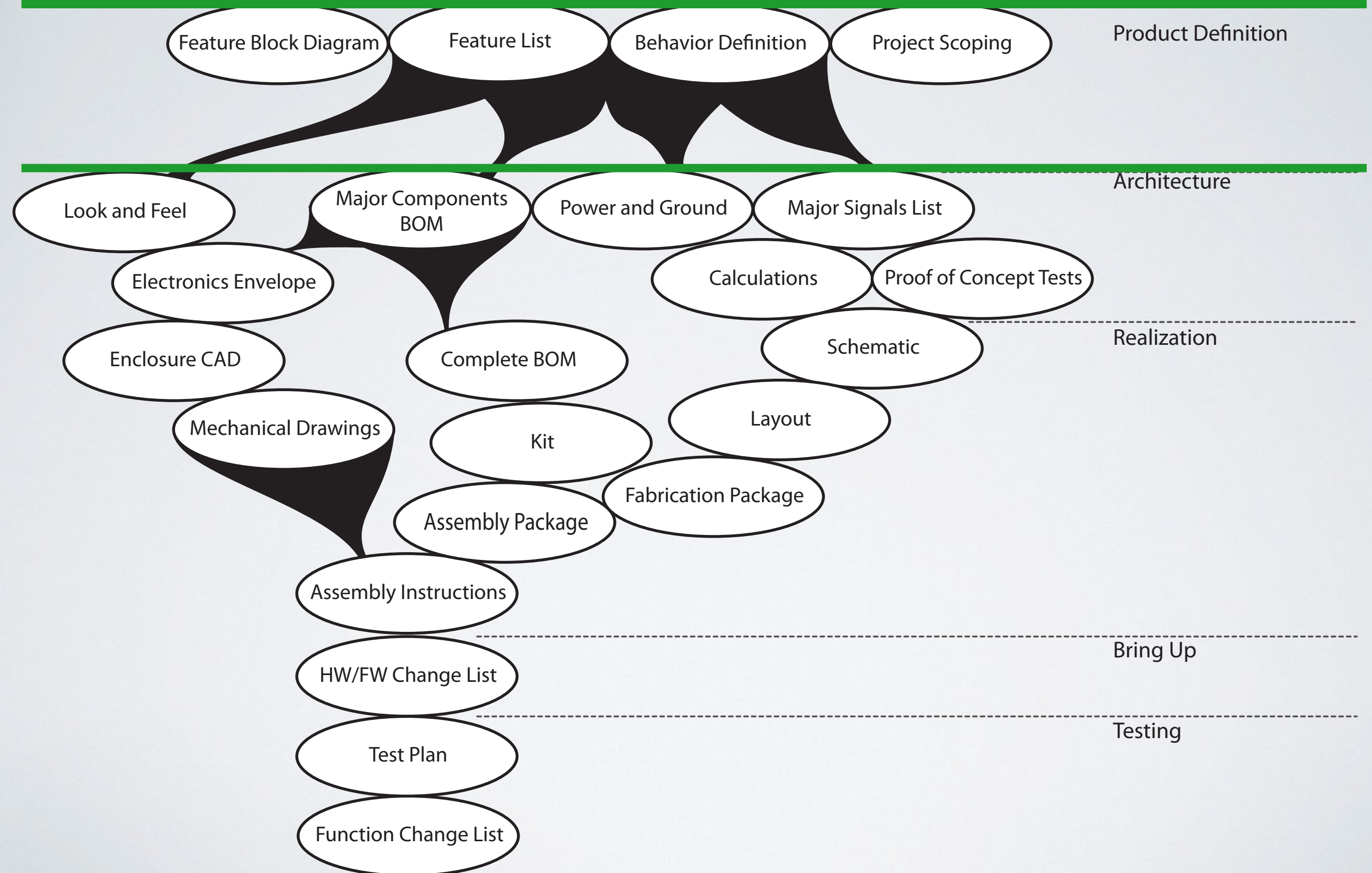
COST/DURATION TRADE OFF



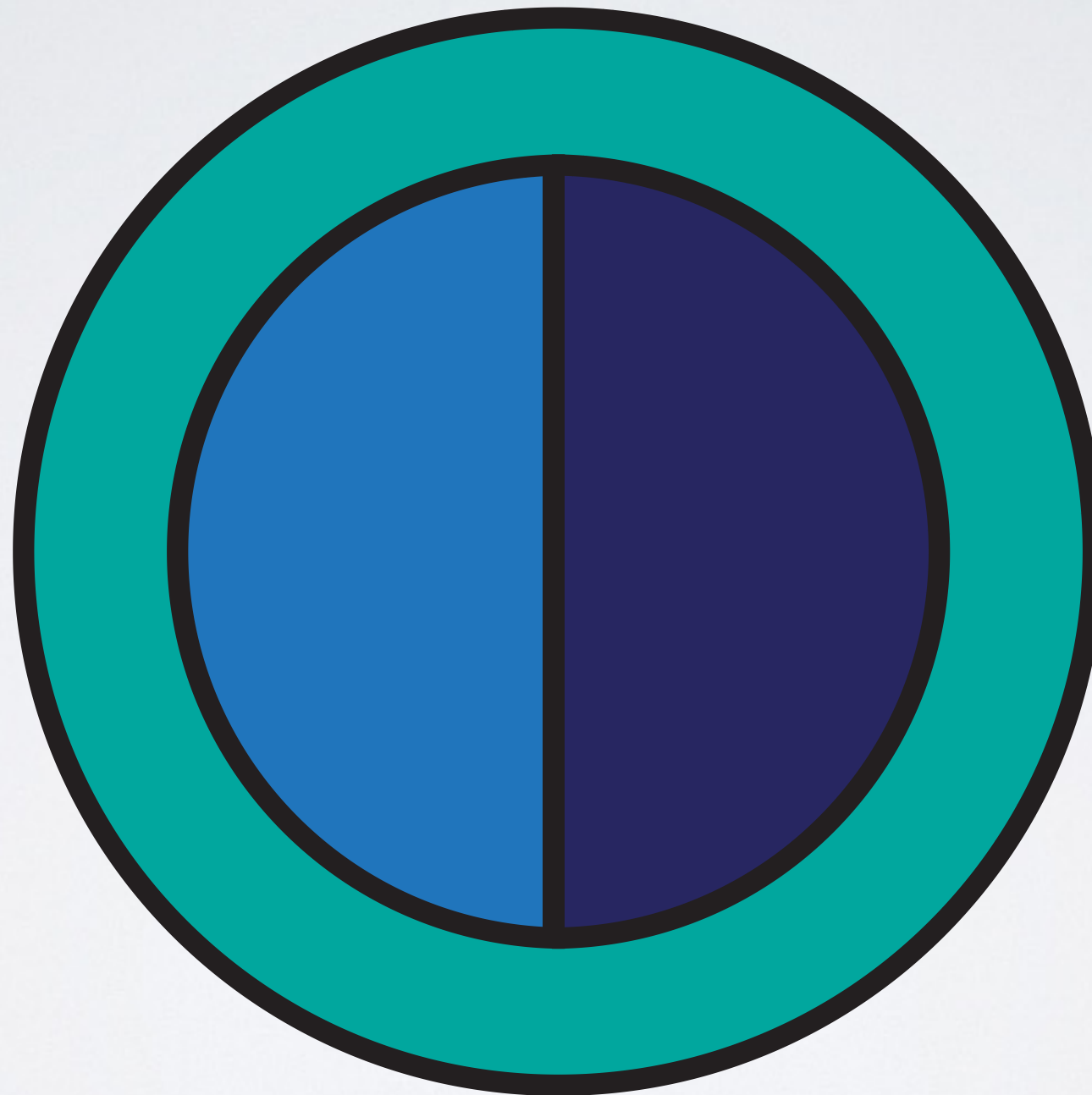
COMPLEXITY DISTRIBUTION



DESIGN DEPENDENCY



PRODUCT

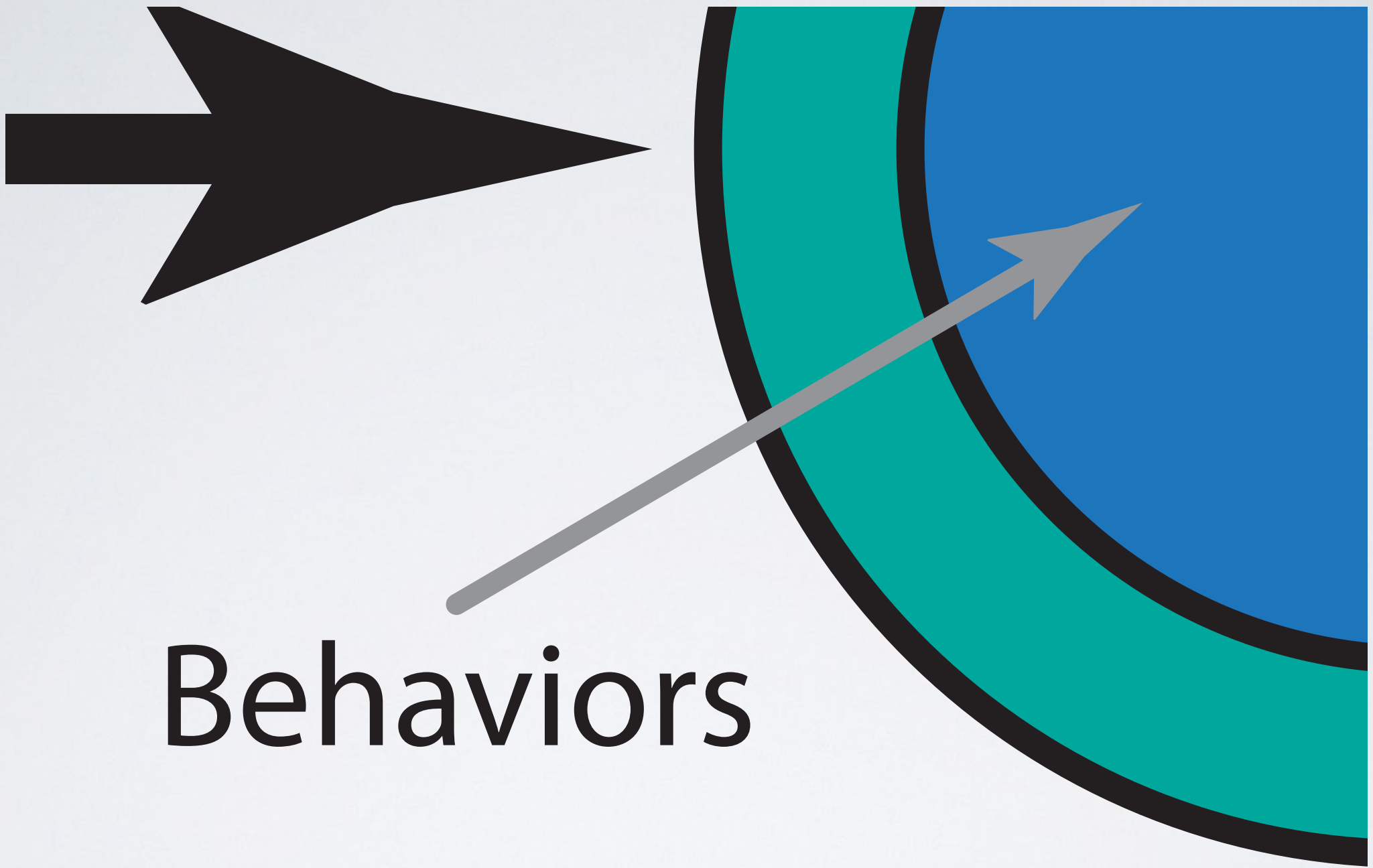


PRODUCT CHARACTERISTICS

Features



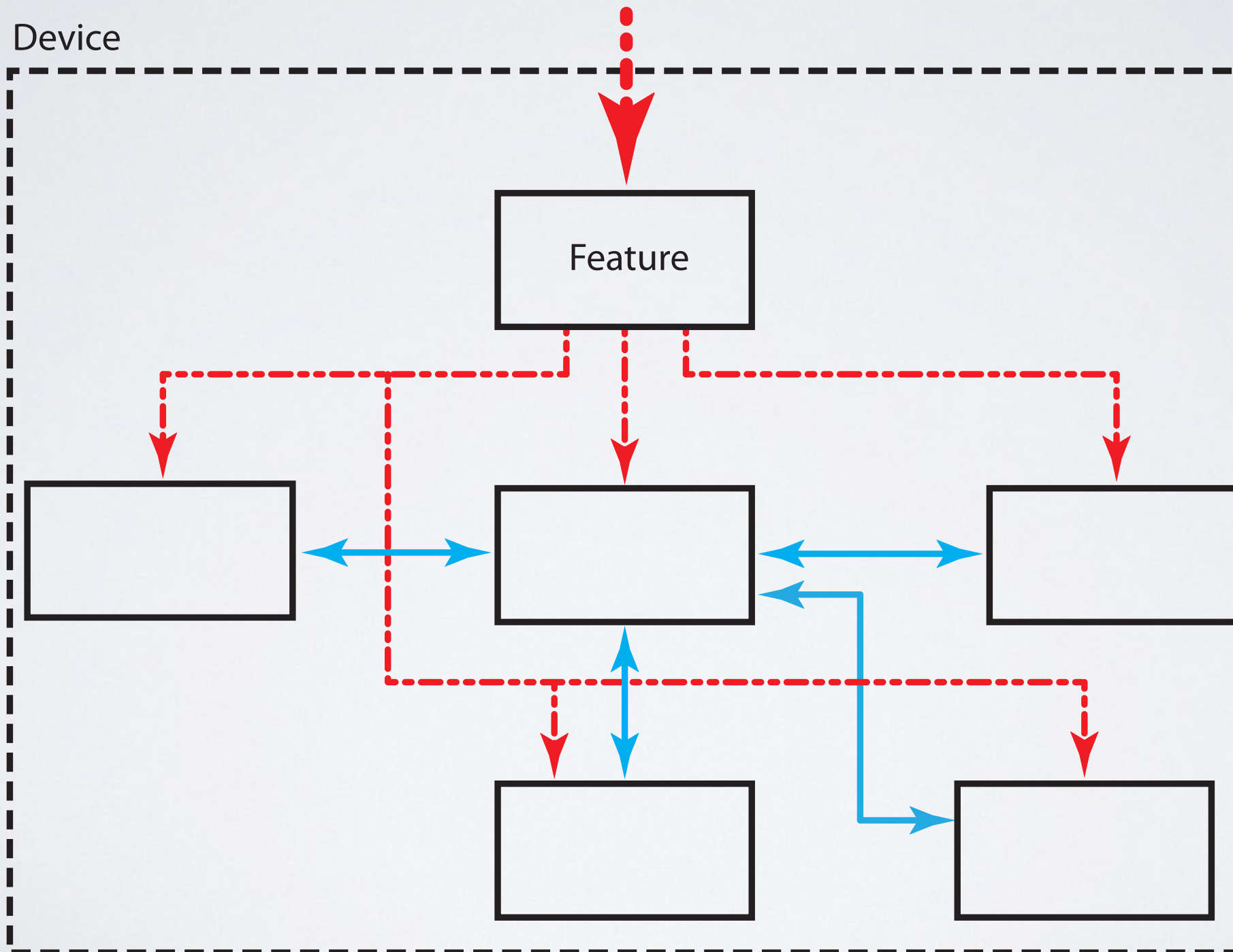
FEATURE CHARACTERISTICS



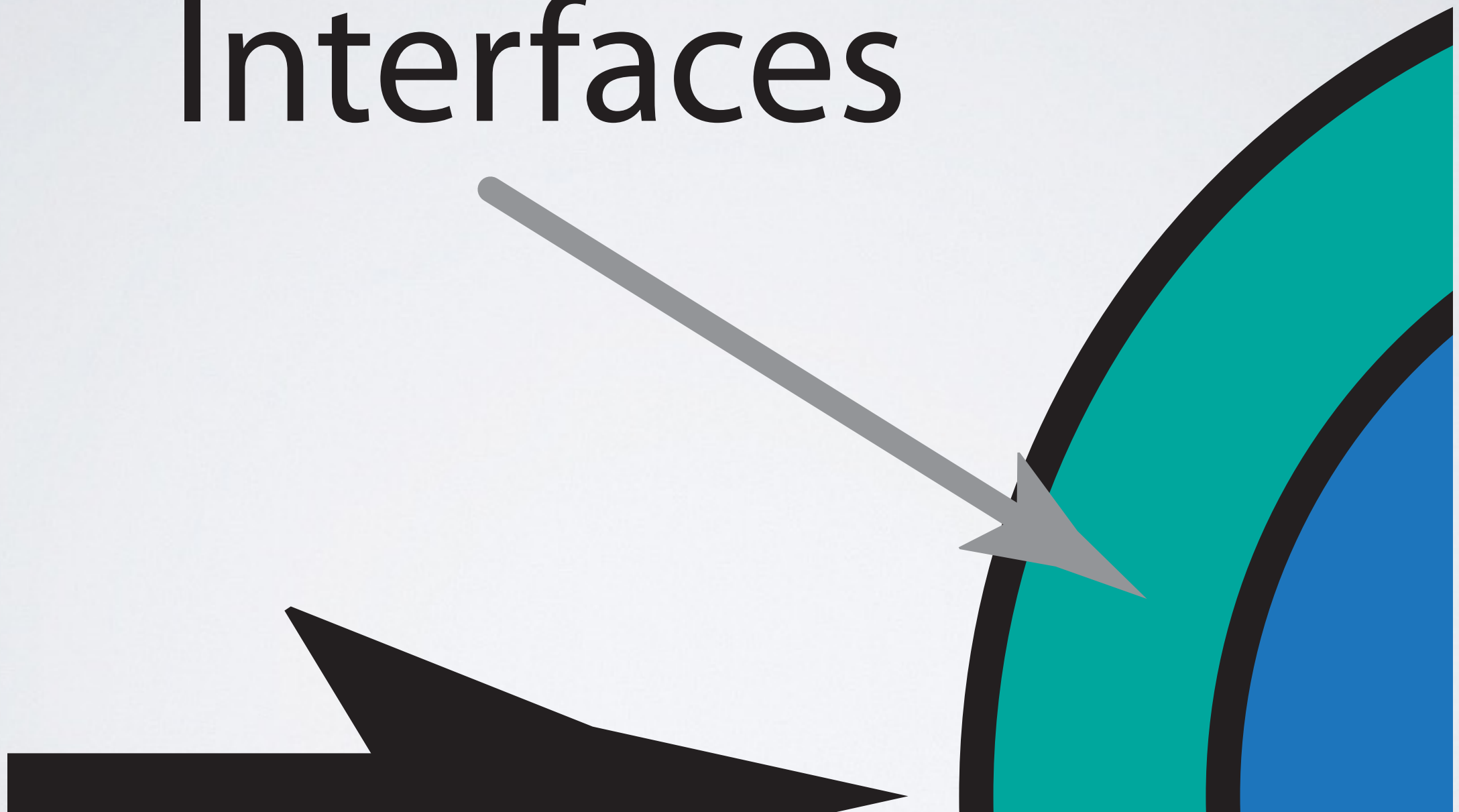
Behaviors

SEQUENCES

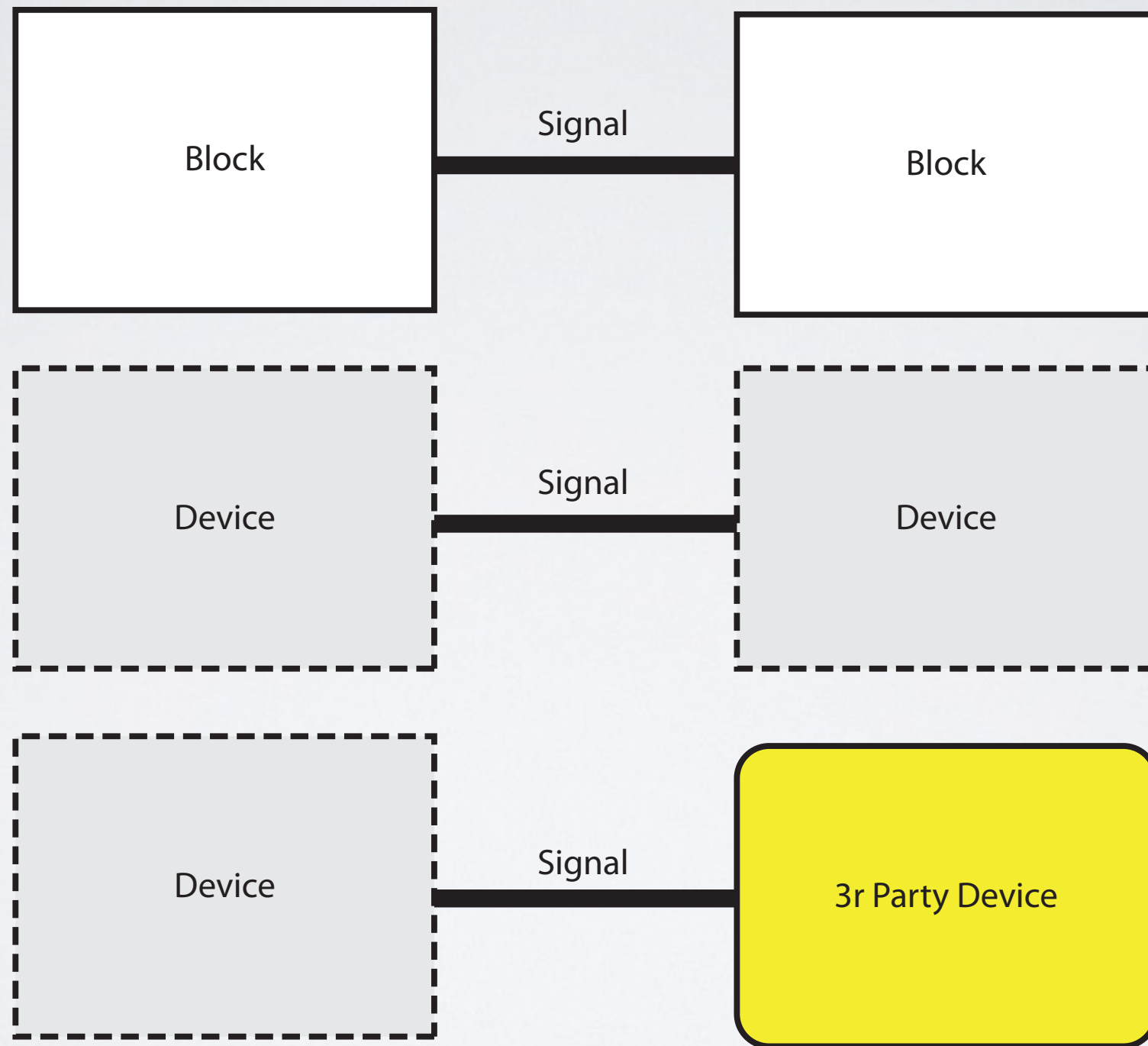
FLOWS



Interfaces



INTERFACE DEFINITION



CHARACTERISTICS

SEQUENCES

MESSAGES

CONSTRAINTS

- Manager / Client / Customer
- End User
- Development Budget
- Schedule

DELIVERABLES

- Feature List
- Flow Diagram
- Behavior Description
- Interface List

WHAT IS COMPLETE

- When all signals are terminated
- When all sequence steps are listed
- When there are no more characteristics that can be thought of

FREEZING THE PRODUCT DEFINITION

- Sets Scope
- Shared Language
- Controls Feature Creep