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Computer Science and Engineering **BRAC** University

References

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- Erik Demaine and Charles Leiserson, 6.046 J Introduction to Algorithms, MIT OpenCourseWare, Fall 2005. Available from: ocw.mit.edu/OcwWeb/Electrical-Engineering-and-Computer-Science/ 6-046.JFall-2005/CourseHome/index.htm

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- 2 Conquer the subproblems by solving these recursively.
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Example (of D&C strategy)

- Binary search divide the problem into half, and recursively search the appropriate 1 subproblem.
- Mergesort divide the problem into half, and recursively sort 2 subproblems, and then merge the results into a complete sorted sequence.
- **3** Computing x^n , computing fibonacci numbers, multiplying matrices (using Strassen's algorithm), etc.

Find an element in a sorted array:

- Divide: Check the middle element.
- 2 Conquer: Recursively search 1 subarray.
- Combine: Trivial.

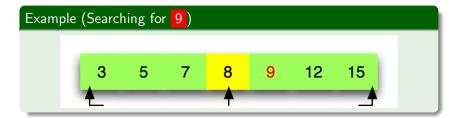
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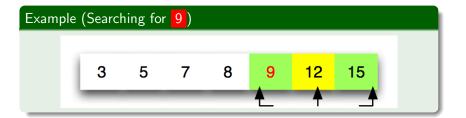
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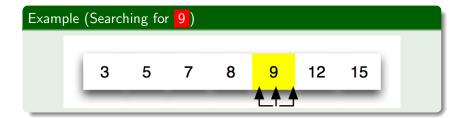
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Recurrence for binary search

$$T(n) = 1 T(n/2) + \Theta(1)$$

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Recurrence for binary search

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Analysis

$$n^{\log_b a} = n^{\log_2 1} = n^0 = 1 \Rightarrow \text{CASE 2 } (k = 0)$$
$$\Rightarrow T(n) = \Theta(n^{\log_b a} \lg^{k+1} n) = \Theta(\lg n)$$

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Sort an Array:

- Divide: Trivial.
- 2 Conquer: Recursively sort 2 subarrays.
- **3** Combine: Merge the sorted subarrays in $\Theta(n)$ time.

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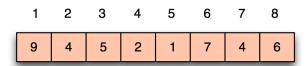
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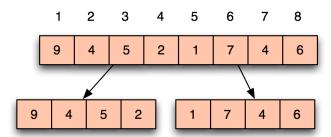
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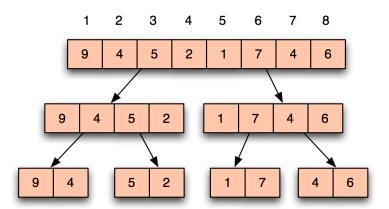
Key subroutine

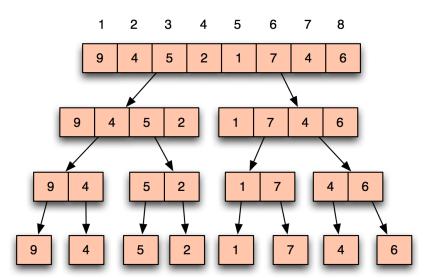
MERGE – to merge two sorted arrays in linear-time.

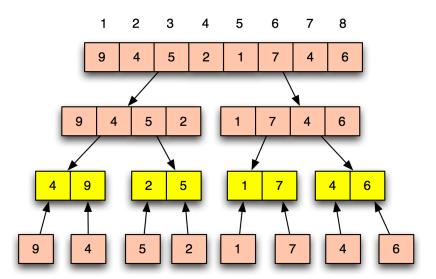
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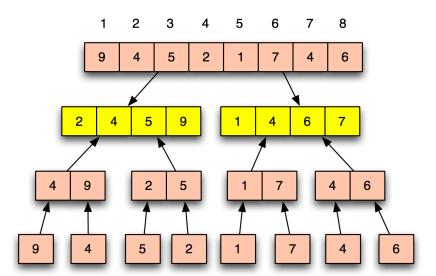


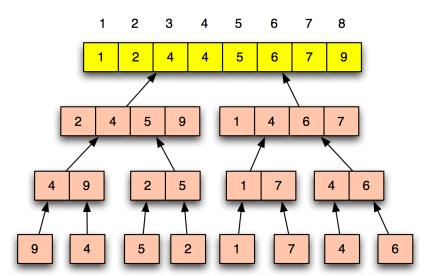


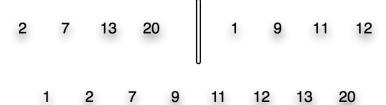


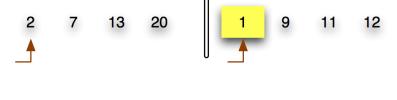


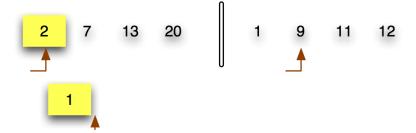


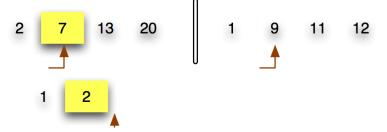


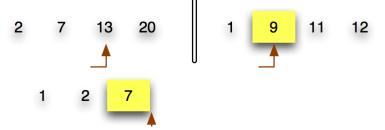


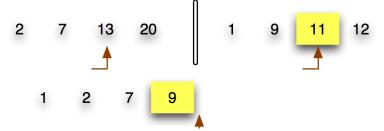


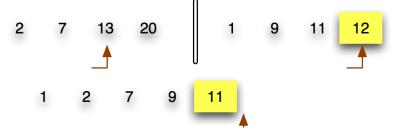


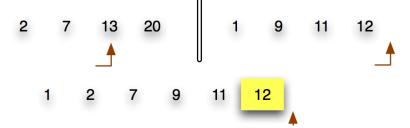


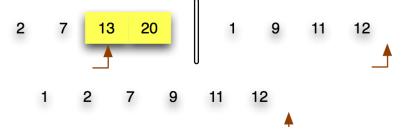




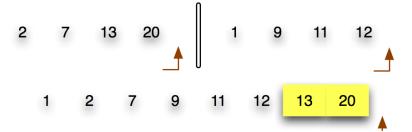


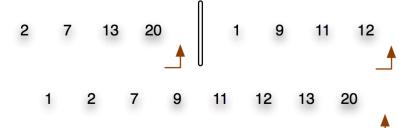






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A $\Theta(n)$ time merge algorithm

```
MERGE(A, B)
```

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INPUT: Two sorted arrays A and B
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OUTPUT: Returns C as the merged array

$$\triangleright n_1 = length[A], n_2 = length[B], n = n_1 + n_2$$

- Create C[1...n]
- Initialize two indices to point to A and B
- 3 **while** A and B are not empty
- **do** Select the smaller of two and add to end of C 4
- 5 Advance the index that points to the smaller one
- 6 **if** A or B is not empty
- **then** Copy the rest of the non-empty array to the end of C
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Merge sort algorithm

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              A_1 = \text{MERGE-SORT}(A[1..[n/2]])
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Few notes on the algorithm

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- The merging algorithm presented here is an out-of-place algorithm, which will increase space complexity.

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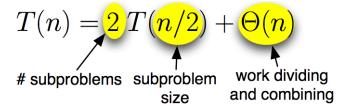
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Recurrence for merge sort



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Powering a number

Problem: Compute a^n , where $n \in \mathbb{N}$.

Naive algorithm: $\Theta(n)$.

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Divide-and-conquer algorithm:

$$a_n = \begin{cases} a^{n/2} \cdot a^{n/2} & \text{if } n \text{ is even} \\ a^{(n-1)/2} \cdot a^{(n-1)/2} \cdot a & \text{if } n \text{ is odd} \end{cases}$$

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$$T(n) = T(n/2) + \Theta(1) \Rightarrow T(n) = \Theta(\lg n)$$
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Conclusion

- Divide and Conquer is just one of several algorithm design strategies.
- Used by many of the commonly used algorithms
 - Binary search
 - Merge sort
 - Fast Fourier Transform (FFT)
 - Finding closest pair of points
 - Matrix multiplication (Strassen's algorithm)
 - Matrix inversion
 - Quicksort and (k^{th}) selection
 - . . .
- Can be easily analyzed using recurrences
- Often leads to efficient algorithms

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