Muqtadir Ahmed

Portfolio Website | GitHub | LinkedIn | muqtadir.ahmed@mail.mcgill.ca | +1 (514) 571-0814

EDUCATION _____

McGill University · B.Eng., Electrical Engineering · CGPA: 3.56/4.00

Sep. 2020 - Apr. 2024 (Expected)

SKILLS

- Languages: Python, Java, C#, HTML, CSS, Javascript, WPF
- Tech: ReactJS, Redux, Material UI, Bootstrap, jQuery, MongoDB, Mongoose, NodeJS, ExpressJS, Git, Bash, JIRA, Nunit

EXPERIENCE _

Sep. 2022 - Dec. 2022

Matrox / Zebra Technologies

Software Developer Intern

- Implemented 20 new features for the UI using C#, WPF and concepts of Object Oriented Programming and design patterns to positively impact many clients while using Tortoise SVN as version control
- Wrote 10+ unit tests in C# using Nunit to increase the code coverage and to validate the written code
- Wrote 50+ test scripts for integration testing using SCIM to validate the functionality of specific parts of the software
- Collaborated with 7 developers using **agile** methodology with 2 week sprint durations and tracked issues using **JIRA**

PROJECTS

First Person Shooter Game (Unity)

May 2022

Personal Project | GitHub | Gameplay

- Created a first person shooter game using Unity 3D and C# in which the player is against 6 AI players
- Wrote 11 C# scripts using Object Oriented Programming concepts to allow the players to move, sprint, crouch, jump, shoot, deal/take damage
- Designed and implemented the map, weapons and characters using ProBuilder and the builtin 3D objects

Full Stack (MERN) Social Media Website

Jul. 2022

Personal Project | GitHub | Website

- Engineered a social media app called PhotoShare using the MERN stack, Redux, Redux-Thunk, Material UI and Git
- Implemented a REST API that performs a create, read, update and delete operations which updates the MongoDB
 (Mongoose) database and the frontend
- Added a user authentication feature using JSON Web Tokens to allow interaction between multiple unique users

Quiz Website Aug. 2022

Personal Project | GitHub | Website

- Designed the frontend using Canva and implemented it using React, Material UI, SASS and Redux
- Used the online Trivia API and Axios to create an application with 24 quiz categories and 4000+ questions
- Implemented a point system using state management to enable users to keep track of their score

Movie Recommendation Landing Page

Sep. 2022

Personal Project | GitHub | Website

• Designed a movie recommendation app using canva and implemented it using React, SASS, Material UI

LEADERSHIP

• Software Lead (McGill University) - Automated Storage/Retrieval System: Led 6 students as the software lead for a robotics project using Raspberry Pi and Python. Final system met and surpassed the system's requirements by 167% for delivery, 400% for sorting and had a success rate of 100%