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Skills

**Languages** C/C++, Python, JavaScript, C#, Clojure/ClojureScript, HTML/CSS, MySQL, VHDL, Verilog, RISC-V, MATLAB

Frameworks & Libraries React, Vue.js, Polymer, Node.js, Express, Flask, .NET, Android, OpenCV

**Tools & Technologies** AWS, GCP, Terraform, Docker, Git, KiCAD

**Hardware** FPGAs, STM32 MCUs, ATmega32 AVRs, Raspberry Pi, Arduino Uno

# **Work Experience**

## **Sony Interactive Entertainment**

Waterloo, ON

SOFTWARE DEVELOPER Jan. 2022 - April. 2022

- Enhanced functionality within the **PS4 Store** by efficiently resolving defects and implementing features using **JavaScript**
- Spearheaded investigation into the navigation system of the PS4 Store to improve and document navigational functionality
  Increased automation test coverage and improved the framework's testing capabilities for new UI components using pytest
- Awarded \$1500 for First Prize in SIE's 12th Hackathon out of 170 teams with innovative software application design

**D2L** Kitchener, ON

SOFTWARE DEVELOPER

May. 2021 - Aug. 2021

- Improved and maintained the D2L learning management system and internal libraries using C#, .NET, Node.js, and AWS
- Enhanced continuous integration and deployment through instant message reminders using Slack and **GitHub Actions**
- Increased telemetry and visibility into the IPSIS data ingestion pipeline to improve site reliability with service-level metrics
- Enabled centralized logging in a multi-region environment to improve debugging capabilities using **Terraform** and **AWS**

Oxilight Toronto, ON

SOFTWARE DEVELOPER

Sept. 2020 - Dec. 2020

- Single-handedly developed a dashboard web app with data analytic tools to analyze medical measurements using **React**
- Implemented video conferencing and logging capabilities for the main client interface with **Jitsi** and **Google Cloud Platform**
- Designed DynamoDB tables with DynamoDB Streams and AWS Lambda to create an event-driven architecture

**eSentire** Waterloo, ON

SOFTWARE DEVELOPER

Jan. 2020 - Apr. 2020

- Developed the next iteration of company's main client interface using React, Clojure, EQL, and a PostgreSQL database
- Constructed data rich widgets by analyzing client security data using a graph API built with Clojure and Pathom
- Implemented a resource server to authenticate users and API calls using Flask, Okta, and OpenIDConnect
- Built a tool to generate tailored powerpoints by manipulating data from a PostgreSQL database using Python and Flask

#### **Conrad School of Entrepreneurship and Business**

Waterloo, ON

**ENTREPRENEUR IN TRAINING** 

May. 2019 - Aug. 2019

- Specialized entrepreneurship co-op work program consisting of a 1-week intense **entrepreneurship** bootcamp followed by 2 micro-placements at early-stage start-ups **JUGELO** and **PFERA** for 10 and 5 weeks respectively
- Developed features for company's mobile and web platforms using Vue.js, PHP/Laravel, MySQL, and Ionic

# **Projects**

## **Mechanical Keyboard**

ATMEGA32A, KICAD, AUTOCAD

May. 2021 - Ongoing

- Designed a keyboard from scratch with features such as **USB-C**, over-current, over-voltage, and static discharge protection
- Prototyped and developed a mechanical keyboard PCB with the Atmega32A chip using KiCAD and AutoCAD

#### **Real-Time Executive Operating System**

C, ASSEMBLY, ARM CORTEX-A9

Jan. 2021 - April. 2021

- Designed a RTX kernel for the Intel DE1-SoC board populated with a dual-core ARM Cortex-A9 processor and Altera FPGA
- Implemented task and memory management, inter-task communication, and real-time scheduling using C and Assembly

## **Education**

#### **University of Waterloo**

Waterloo, ON

CANDIDATE FOR BACHELOR OF APPLIED SCIENCE IN COMPUTER ENGINEERING

Sept. 2018 - Present