

Muralikrishnan S

COMPUTER SCIENCE STUDENT



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EDUCATION

B.E COMPUTER SCIENCE AND ENGINEERING

Mahendra Institute of Technology
(2022 - 2026)

CGPA : 8.3% (UPTO VI SEM)

HIGHER SECONDARY SCHOOL

Vidya Mandir Matric Hr Sec School

Percentage : 86%

SECONDARY SCHOOL LEAVING CERTIFICATE

Sathya Saai Matric Hr Sec School

Percentage : 90%

TECHNICAL SKILLS

- HTML
- CSS
- Tailwind CSS
- JavaScript
- Java
- C Language

LANGUAGE

- English
- Tamil-Native
- Telugu-Conversational

PROFILE

Computer Science Engineering student with the experience in front-end technologies like HTML, CSS, JavaScript. Currently learning back-end development to become a full-stack developer.

AWARDS AND RECOGNITION

- NPTEL (programming in Java)
- Recruitment ACE
- Diploma in Computer Operator
- Udemy Fullstack Web Development
(IN PROGRESS-25)

PROJECTS

SIMON Game Project

- Developed a memory based game using HTML , CSS and JS.
- Used Event Listeners and animations for interactive gameplay.

<https://muralikrishnan08.github.io/simon/>

Calculator Project

- Developed a basic calculator using HTML, CSS, and JavaScript for performing arithmetic operations.

<https://muralikrishnan08.github.io/calculator/>

Drum Kit Project

- Created a virtual drum kit that plays different sounds on keypress using JavaScript.

<https://muralikrishnan08.github.io/drumKit/>

Port Folio Website

- Created a my portfolio website by using the front end technologies (HTML CSS and JS)

<https://muralikrishnan08.github.io/Portfolio/>