One handwritten study sheet is allowed.

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name	101	<u> </u>	
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student identifier

departmental survey completed

4				
1.				

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total

Run time calculation (10 points)

name \_\_\_\_\_

Indicate the big-O run time for each of the following; justify your answer.

1.a 
$$T(n) = 3T(n/2) + n$$

$$a=3 b=2 d=1$$

$$\log_2 3 > 1 \Rightarrow \left[ T(n) = O(n^{\log_2 3}) \right]$$

if (n > 0)

print\_line ( "one line" )

showit (n/3)

showit (n/3)

$$T(n) = 2T(\frac{n}{3}) + O(1)$$
  
 $a=2 b=3 d=0 = > [T(n) = O(n^{\log_3 2})]$   
 $\log_3 2 > 0$ 

1.c 
$$T(n) = 2T(n-1) + 1$$

$$T(n) = 2T(n-1)+1$$

$$= 2[2T(n-2)+1]+1$$

$$= 2^{n}T(0) + \sum_{i=0}^{n-1} 2^{i} = O(2^{n})$$

1.d 
$$T(n) = T(\sqrt{n}) + 1$$
 hint: think of  $n$  as a power of 2.

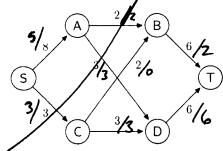
Let 
$$2^{m}=n$$
  
 $T(2^{m})=T(2^{m/2})+1$ 

Let 
$$R(m) = T(2^m)$$

$$R(m) = R(m/2) + 1 \longrightarrow O(\log m)$$

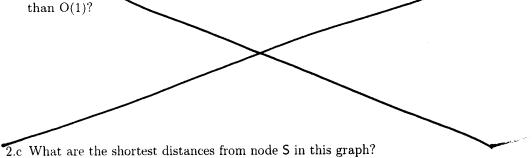
$$\longrightarrow T(n) = O(\log \log n)$$

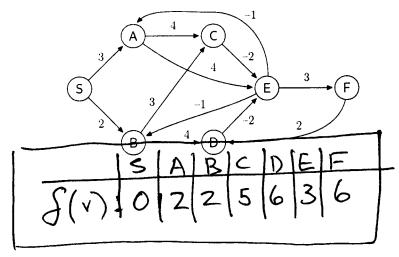
2.a What is the maximum flow and a minimum cut in this network flow graph.



2.b Dijkstra's algorithm utilizes a priority queue, with the additional method decreasePrio(item , newPrio), to locate the next item to process. We used an extra array, indexed by item, to locate the associated node within the the priority queue tree structure. Why is the decreasePrio method an  $O(\log |V|)$  operation rather than O(1)?

- 3 -





dist(s,k):

	nokk	0			_	14	_	16	
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	A		3		_		19	5	T
	B	8	2	8	6		1 7	5	
_	C	∞	00	5	8	9	5	12	
	D	80	∞	6	8	10	6	13	
	E	80	8	7	3	10	6	4	<u> </u>
-	F	8	8	$\infty$	10	6	13	9	
						<del></del>			

3. Divide and Conquer. You are given an list of distinct number  $a_1, a_2, \ldots, a_n$  and you are to determine how "unsorted" the array is. We say the pair  $(a_i, a_j)$  is inverted if i < j and  $a_i > a_j$ . You are to count how many pairs  $(a_i, a_j)$  are inverted. For example, the list 2,4,1,3,5,6 has three inversions (2,1), (4,1), (4,3). Give a divide and conquer algorithm that is better than the na"ve  $O(n^2)$  algorithm which would compare every pair of numbers.

Algorithm · Run MergeSort & count swaps.

MergeSort (a [1...n]):

if n>1
return merge (mergesort (a[1...Ln/2]]), mergesort (a[Ln/2]+1...u]))
else
return a

Merge (X[1...k], y[1...l])

if K=0 return y[1...l]

if l=0 return x[1...k]

if X[1] = y[1] return X[1] o merge (X[2...k], y[1...l])

else! = count++ and return y[1] o merge (X[1...k], y[2...l])

Correctness justification

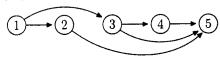
count will contain the number of investions in the entire list. It counts how many swaps from the LHS to the RHS occur in Merge Sort which is exactly what is desired.

Runtime analysis

Save as Merge Sot! T(n) = 2T(n/2) + O(n)

= O(nlogn)

You are given a connected DAG containing n vertices that is topologically 4. Dynamic Programming. sorted (i.e. edges are of the form  $(v_i, v_j)$  where i < j), moreover every  $v_i$ , except  $v_n$ , has at least one outgoing edge of this form. You are to determine, via dynamic programming, the length of the longest (most edges) and shortest paths (least edges) starting at  $v_1$  and going to  $v_n$ . Here is a small prototypical DAG.



Recurrence(s) with base cases

Let L(i) be the # of edges in longest path from V, to V; and S(i)

Base: L(1) = S(1) = 0

'L(j) = max & L(i)+1: (i,j) EE} Recurences S(j) = min { S(i)+1: (i,j) EE}

The shortest and longest paths to V, are both O. Any shortest path must be the SP to some previous Correctness justification node plus one edge to the destination. This is exactly the recurrence. The same holds for longest Daths.

Runtime analysis

O(IVI+IEI) since we examine each node and its edges exactly once.

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