## A sample class application:

**To Do:** Implement a **class Box** and test it.

**Objective:** To understand the following Object-Oriented Programming concepts:

- i. class scope, class, object, method (member function), data member (attribute)
- ii. constructor
- iii. static member (static data member, static method)
- 1. Implement a class called **Box** to represent a cubic box with the following 3 data members: **color**, **length** and **volume**. Color indicates the color of the box, length indicates the length (in cm) of an edge of the cubic box, and volume indicates the volume (in cm<sup>3</sup>) of the box.
- **2.** Define constructors of the class.

Default constructor (No-argument constructor): Define a constructor without parameters.

Parameterized constructor: Define a constructor with parameters that initialize the data members.

- **3.** Define **set/get** methods for color and length. While implementing the **set** method for length, use a proper **validation** mechanism on the input data.
- **4.** Define a method **calculateVolume**() that calculates volume of the box. Call this method in both default and parameterized constructors to automatically set the volume. Also, define a **get** method to return the volume value.
- **5.** Add an extra **private static** data member called **numberOfBoxes** to count the number of Box objects in the memory. Make sure that you initialize **numberOfBoxes** as 0 and increment it in the constructors. Define also a **public static get** method to return the value of **numberOfBoxes**.
- **6.** Define a method that prints color, length and volume members of a Box object.
- 7. Implement a class called **Test** to contain the method **main**. In **main**, create an array of 5 Box references. Illustrate the use of both constructors to instantiate new Box objects. Before and after creating a new Box object to be stored in the array, print the number of boxes in the memory. Ask user to enter the **color** and **length** for the contents in the array. Then, print out the data (information) of the contents of the array. Finally, print out the information of each object with a volume value greater than 8 cm<sup>3</sup>.