

The background of the slide features several sets of thin, light gray wavy lines that flow horizontally across the frame, creating a sense of motion and depth.

Probabilistic Robotics

Bayesian filtering

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- 1 Intro and recap
- 2 Robot environment interaction
- 3 Bayes filters
- 4 Outro

Important relations

■ Conditional probability

(the prob that $X = x$ if we know, or assume, that $Y = y$)

$$p(x | y) = \frac{p(x, y)}{p(y)} \quad \begin{array}{l} \text{joint prob} \\ \text{scaled to fit } y \end{array} \quad \text{note that } p(x, y) \leq p(y)$$

■ Joint probability of x and y

(the prob that both $X = x$ and $Y = y$)

$$p(x, y) = \underbrace{p(x | y)}_{\text{cond prob scaled to fit } \Omega} \underbrace{p(y)}_{\text{cond prob scaled to fit } \Omega} = p(y | x)p(x)$$

■ Conditional independence: x and y are independent, given z , iff

$$p(x, y | z) = p(x | z)p(y | z)$$

Causal vs. diagnostic reasoning

- Environment state X : open or closed.
- Robot sensor reading Y : open or closed.
- Assume we know $p(Y = y | X = \text{open})$
(i.e., quality of the sensor — causal knowledge)
- and need to know $p(X = \text{open} | Y = y)$
(i.e., prob that the door is open — diagnostic knowledge)
- Bayes' rule lets us use causal knowledge to infer diagnostic knowledge:

$$p(\text{open} | y) = \frac{p(y | \text{open})p(\text{open})}{p(y)}$$

- (How to compute $p(y)$? We'll see that later.)

Bayes' formula



$$p(x|y) = \frac{p(y|x)p(x)}{p(y)}$$

Compare def. of conditional probability:

$$p(x, y) = p(x|y)p(y) = p(y|x)p(x)$$

Theorem (for discrete RV)

$$p(x|y) = \frac{p(y|x)p(x)}{p(y)} \stackrel{\text{law of total prob.}}{=} \frac{p(y|x)p(x)}{\sum_{x'} p(y|x')p(x')}$$

Bayes' formula, explained

- Prior: $p(x)$ (probability **before** sensor input)
- Posterior: $p(x | y)$ (probability **after** input = “diagnosis”)
- Bayes' rule: probability that x is true given y (the posterior)
 - **increases** with
 - the prior of x (i.e., prob of x before the test),
 - and the prob of finding y in a world where x is true
 - **decreases** with
 - the prior prob of finding y (i.e., prob of getting test result y without knowing the state of x)
- The denominator doesn't depend on x , so it's the same for both $p(\text{cancer} | \text{pos})$ and $p(\neg\text{cancer} | \text{pos})$ and is used to make the posterior $p(x | y)$ integrate to 1.

Bayes' formula, robotics example

- X : world state, Z : robot measurements.

- Noisy sensors:

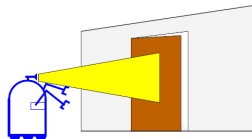
$$\left. \begin{aligned} p(Z = \text{open} \mid X = \text{open}) &= 0.6 \\ p(Z = \text{closed} \mid X = \text{open}) &= 0.4 \end{aligned} \right\} \text{hard to sense open door}$$

$$\left. \begin{aligned} p(Z = \text{open} \mid X = \text{closed}) &= 0.2 \\ p(Z = \text{closed} \mid X = \text{closed}) &= 0.8 \end{aligned} \right\} \text{easy to sense closed door}$$

- Prior probabilities

$$p(X = \text{open}) = 0.5$$

$$p(X = \text{closed}) = 0.5$$



State estimation example

- Suppose the robot senses $Z = \text{open}$.
- What is the probability that the door is actually open; that is, $p(X = \text{open} \mid Z = \text{open})$?
- Apply Bayes' formula:

$$\begin{aligned}
 p(X = \text{open} \mid Z = \text{open}) &= \\
 &= \frac{p(Z = \text{open} \mid X = \text{open})p(X = \text{open})}{p(Z = \text{open} \mid X = \text{open})p(X = \text{open}) + p(Z = \text{open} \mid X = \text{closed})p(X = \text{closed})} \\
 &= \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.2 \cdot 0.5}
 \end{aligned}$$

Law of total probability

Where does the denominator come from? If all y are pairwise disjoint and fill up all of Ω , then

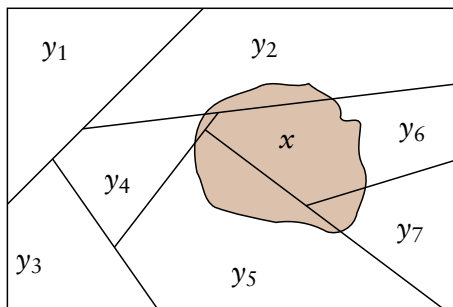
Theorem (Discrete case)

$$p(x) = \sum_y p(x|y)p(y) = \sum_y p(x, y)$$

- Follows from the definition of conditional probability and Kolmogorov's axioms.
- Robot state variables fulfil the requirements: Can only be in one state at a time, and all outcomes $= \Omega$.

Law of total probability, illustration

$$p(x) = \sum_{i=1}^n p(x, y_i) = \sum_{i=1}^n p(x | y_i) p(y_i)$$



Law of total probability, proof

- If x occurs, then one of y_i must also occur (since y_i are disjoint and fill Ω).
- So “ x occurs” and “both x and one y_i occurs” are equivalent.
- Equivalent to “ $\cup_{i=1}^n (x \cap y_i)$ occurs”.

$$\sum_y p(y) \stackrel{\text{axiom 1}}{=} 1$$

$$p(x) = \cup_{i=1}^n (x \cap y_i) \stackrel{\text{axiom 3}}{=} \sum_{i=1}^n p(x, y_i)$$

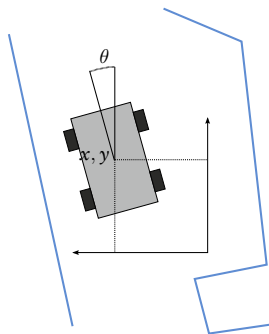
$$p(x) \stackrel{\text{def. of joint prob.}}{=} \sum_{i=1}^n p(x | y_i) p(y_i)$$

State

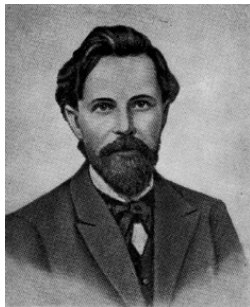
- Description of what the robot needs to know.
- State at time t is denoted \mathbf{x}_t .
- State transitions over time:
 $\mathbf{x}_0 \rightarrow \mathbf{x}_1 \rightarrow \dots$
- The set of all states from time t_1 to time t_2 :
 $\mathbf{x}_{t_1:t_2} = \mathbf{x}_{t_1}, \mathbf{x}_{t_1+1}, \mathbf{x}_{t_1+1}, \dots, \mathbf{x}_{t_2}$

Internal state Typically the **pose** $[x, y, \theta]$.

External state Map, other agents, etc.



Markov state



The Markov property

The conditional probability distribution of **future states** depends only upon the **present state**, not on the sequence of events that preceded it.

In other words, past ($x_{0:t-1}$) and future ($x_{t+1:\infty}$) states are conditionally independent, given the present state x_t .

Markov state, example



Positions of chess pieces is Markov state (complete state), in idealised chess...

In reality, complete state descriptions are infeasible.



... but not in real-world chess!

Measurements

- Sensor input from environment.
- Measurement at time t is denoted z_t .
- Measurements **decrease** uncertainty.

Actions

- Action at time t is denoted u_t .
- Typical actions:
 - the robot turns its wheels to move,
 - the robot uses its manipulator to grasp an object,
 - do nothing (and let time pass by).
- Note that
 - actions are never carried out with absolute certainty,
 - actions generally **increase** uncertainty.

Modelling actions

The outcome of an action u is modelled by the conditional probability distribution

$$p(x | u, x')$$

That is, the probability that, when in state x' , executing action u , changes the state to x .

- 1 state $x' = [10 \text{ m}, 5 \text{ m}, 0^\circ]$
- 2 action $u = \text{move 1 m forward}$
- 3 what is, for example, $p(x = [11 \text{ m}, 5 \text{ m}, 0^\circ])$?
($p < 1$ because of wheel slip, etc.)

Belief

- We never know the **true state** of the robot.
- All we have is the **belief**.
- Represent belief through **conditional probability distribution**:

$$\text{bel}(x_t) = p(x_t \mid z_{1:t}, u_{1:t})$$

- A **belief distribution** assigns a probability density (or mass) to **each possible outcome**, (given a sequence of actions and measurements).
- Belief distributions are **posterior probabilities** over state variables, **conditioned on the available data**.

Prediction vs. belief

Represent belief through **conditional probability distribution**:

$$\text{bel}(x_t) = p(x_t \mid z_{1:t}, u_{1:t})$$

- Prediction: the belief distribution **before** incorporating a measurement

$$\overline{\text{bel}}(x_t) = p(x_t \mid z_{1:t-1}, u_{1:t})$$

- Belief: the belief distribution **after** a measurement

$$\text{bel}(x_t) = p(x_t \mid z_{1:t}, u_{1:t})$$

Bayes filters: framework

■ Given:

- 1 stream of observations z and action data u

$$\{z_{1:t}, u_{1:t}\} = \{u_1, z_1, \dots, u_t, z_t\}$$

- 2 sensor model $p(z|x)$ (how accurate the sensors are)

- 3 action model $p(x|u, x')$ (how reliable the actuators are)

- 4 prior probability of the system state $p(x)$.

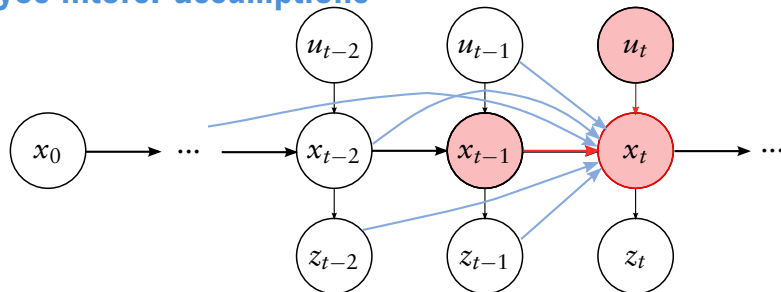
■ Wanted:

- estimate of the state x (the **belief**)

$$\text{bel}(x_t) = p(x_t | z_{1:t}, u_{1:t})$$

- Update the belief **recursively**: $\text{bel}(x_t)$ is computed from $\text{bel}(x_{t-1})$.

Bayes filters: assumptions



Markov assumption implies

- static world
- independent controls
- perfect model — no approximation errors

$$p(x_t | x_{0:t-1}, z_{1:t}, u_{1:t}) = p(x_t | x_{t-1}, u_t)$$

state transition probability

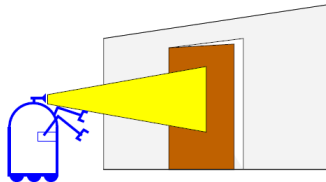
$$p(z_t | x_{0:t}, z_{1:t}, u_{1:t}) = p(z_t | x_t)$$

measurement probability

State estimation, example

- Robot observing a door
- Given a sensor reading open from the camera, what is the probability that the door is actually open?

$$p(X = \text{open} \mid Z = \text{open})$$



Example

State estimation example, sensor model

- $X_t = \{\text{open}, \text{closed}\}$: world state
- $Z_t = \{\text{open}, \text{closed}\}$: robot measurements.
- Noisy sensors:

$$\left. \begin{aligned} p(Z_t = \text{sense_open} \mid X_t = \text{open}) &= 0.6 \\ p(Z_t = \text{sense_closed} \mid X_t = \text{open}) &= 0.4 \end{aligned} \right\} \text{hard to sense open door}$$

$$\left. \begin{aligned} p(Z_t = \text{sense_open} \mid X_t = \text{closed}) &= 0.2 \\ p(Z_t = \text{sense_closed} \mid X_t = \text{closed}) &= 0.8 \end{aligned} \right\} \text{easy to sense closed door}$$

State estimation example, actions

Actions $U_t = \{\text{push}, \text{null}\}$

$$\left. \begin{aligned} p(X_t = \text{open} \mid U_t = \text{push}, X_{t-1} = \text{open}) &= 1 \\ p(X_t = \text{closed} \mid U_t = \text{push}, X_{t-1} = \text{open}) &= 0 \end{aligned} \right\} \text{door stays open}$$

$$\left. \begin{aligned} p(X_t = \text{open} \mid U_t = \text{push}, X_{t-1} = \text{closed}) &= 0.8 \\ p(X_t = \text{closed} \mid U_t = \text{push}, X_{t-1} = \text{closed}) &= 0.2 \end{aligned} \right\} \text{can't always open door}$$

$$\left. \begin{aligned} p(X_t = \text{open} \mid U_t = \text{null}, X_{t-1} = \text{open}) &= 1 \\ p(X_t = \text{closed} \mid U_t = \text{null}, X_{t-1} = \text{open}) &= 0 \\ p(X_t = \text{open} \mid U_t = \text{null}, X_{t-1} = \text{closed}) &= 0 \\ p(X_t = \text{closed} \mid U_t = \text{null}, X_{t-1} = \text{closed}) &= 1 \end{aligned} \right\} \text{no other agents}$$

Example

State estimation example, $t = 1$

- Suppose at time $t = 1$, the robot takes action $U_1 = \text{null}$ and senses $Z_1 = \text{open}$.
- We want to compute an updated belief distribution $\text{bel}(X_1)$.
- With Bayes' filter, we can do that using the prior belief $\text{bel}(X_0)$.

$$\text{bel}(X_1 = \text{open})$$

$$= p(X = \text{open} \mid Z = \text{open}) =$$

$$= \frac{p(Z = \text{open} \mid X = \text{open})p(X = \text{open})}{p(Z = \text{open} \mid X = \text{open})p(X = \text{open}) + p(Z = \text{open} \mid X = \text{closed})p(X = \text{closed})}$$

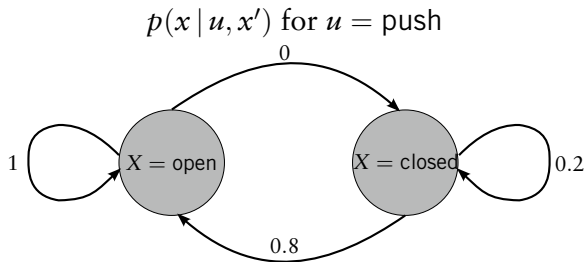
$$= \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.2 \cdot 0.5}$$

$$= 0.75$$

$$\text{bel}(X_1 = \text{closed}) = \frac{0.2 \cdot 0.5}{0.6 \cdot 0.5 + 0.2 \cdot 0.5} = 0.25 = 1 - \text{bel}(X_1 = \text{open})$$

Example

State transitions



- This is a simple two-state **Markov chain**.
- If the door is closed, the action push succeeds in 80% of the cases.

Integrating the outcome of actions

- We know $p(x | u, x')$ (that's our action model).
- How to compute the posterior $p(x | u)$? **I.e., the resulting belief after the action.**
- Integrate over all prior states x' .
- The law of total probability gives us

$$p(x | u) = \sum_{x'} p(x | u, x') p(x') \quad \text{discrete case}$$

$$p(x | u) = \int p(x | u, x') p(x') dx' \quad \text{continuous case}$$

Example

State estimation example, executing an action

- Suppose at time $t = 2$, the robot takes action $u_2 = \text{push}$.

$$p(X = \text{open} \mid u_2)$$

$$\begin{aligned}
 &= \sum_{x'} p(X = \text{open} \mid u_2, x') p(x') \\
 &= p(X = \text{open} \mid u_2, X = \text{open}) p(X = \text{open}) \\
 &+ p(X = \text{open} \mid u_2, X = \text{closed}) p(X = \text{closed}) \\
 &= 1 \cdot 0.75 + 0.8 \cdot 0.25 = 0.95
 \end{aligned}$$

$$p(X = \text{closed} \mid u_2)$$

$$\begin{aligned}
 &= \sum_{x'} p(X = \text{closed} \mid u_2, x') p(x') \\
 &= p(X = \text{closed} \mid u_2, X = \text{open}) p(X = \text{open}) \\
 &+ p(X = \text{closed} \mid u_2, X = \text{closed}) p(X = \text{closed}) \\
 &= 0 \cdot 0.75 + 0.2 \cdot 0.25 = 0.05
 \end{aligned}$$

Combining evidence

- How can we integrate the next observation Z_2 ?
- More generally, how can we estimate $p(X | Z_1, \dots, Z_n)$?

Bayes' rule, with background knowledge

$$p(x | y) = \frac{p(y | x)p(x)}{p(y)}$$

We can also condition Bayes' rule on additional RVs (background knowledge):

$$p(x | y, \mathbf{z}) = \frac{p(y | x, \mathbf{z})p(x | \mathbf{z})}{p(y | \mathbf{z})}$$

Recursive Bayesian updating

$$p(x | z_1, \dots, z_t) = \frac{p(z_t | x, z_1, \dots, z_{t-1}) p(x | z_1, \dots, z_{t-1})}{p(z_t | z_1, \dots, z_{t-1})}$$

Markov assumption: z_t is independent of $z_{1:t-1}$ if we know x .
Then we can simplify:

$$p(x | z_1, \dots, z_t) = \frac{\overbrace{p(z_t | x)}^{\text{sensor model}} \overbrace{p(x | z_1, \dots, z_{t-1})}^{\text{prior}}}{\underbrace{p(z_t | z_1, \dots, z_{t-1})}_{\text{normaliser}}}$$

Example

State estimation example, $t = 2$

After taking action $u_2 = \text{push}$, it senses $z_2 = \text{open}$.

$$\text{bel}(X_2 = \text{open})$$

$$= p(X_2 = \text{open} \mid z_1, z_2) =$$

$$= \frac{p(z_2 \mid X_1 = \text{open})p(X_1 = \text{open} \mid z_1)}{p(z_2 \mid X_1 = \text{open})p(X_1 = \text{open} \mid z_1) + p(z_2 \mid X_1 = \text{closed})p(X_1 = \text{closed} \mid z_1)}$$

$$= \frac{0.6 \cdot 0.75}{0.6 \cdot 0.75 + 0.2 \cdot 0.25}$$

$$= 0.90$$

$$\text{bel}(X_2 = \text{closed}) = \frac{0.2 \cdot 0.25}{0.6 \cdot 0.75 + 0.2 \cdot 0.25} = 0.10 = 1 - \text{bel}(X_2 = \text{open})$$

The Bayes filter algorithm

- Given
 - the previous belief distribution,
 - the latest action,
 - and the latest sensor measurement,
- compute an updated belief distribution for time t .

```

1: function BAYESFILTER( $\text{bel}(X_{t-1}), u_t, z_t$ )
2:   for all  $x_t$  do
3:      $\overline{\text{bel}}(x_t) = \int p(x_t | u_t, x_{t-1}) \text{bel}(x_{t-1}) dx_{t-1}$   $\triangleright$  control update
4:      $\text{bel}(x_t) = p(z_t | x_t) \overline{\text{bel}}(x_t) p(z_t)^{-1}$   $\triangleright$  measurement update
5:   end for
6:   return  $\text{bel}(X_t)$ 
7: end function
  
```

The Bayes filter algorithm explained

- The control update comes from the law of total probability:
 - For all prior states x_{t-1} , sum up (integrate)
 - the product of the prior for x_{t-1}
 - and the prob that u makes the transition from x_{t-1} to x_t .
- The measurement update comes from Bayes rule
 - The prob of getting z_t in x_t
 - times the prior for x_t (after the control update),
 - divided by the prior of z_t , in order to make the total mass of $\text{bel}(x_t) = 1$.

Why can't we use the Bayes filter in reality?

Because we can't compute the update rule for continuous state spaces!

- Because of the integral in the denominator (normaliser) of Bayes' rule
- Because of the integral in the control update

Summary

- **Markov** assumptions: we don't need history of all previous states.
- Sensor **measurements Z** decrease uncertainty, robot **actions U** increase uncertainty.
- **Belief** is represented as posterior PDF over possible state outcomes, conditioned on sensor data and actions.
- **Bayes rule** allows us to compute probabilities that are hard to assess otherwise.
- Under the **Markov assumption**, recursive Bayesian updating can be used to efficiently combine evidence.
- Bayes filters are a **probabilistic tool** for **estimating the state** of dynamic systems.
- **The Bayes filter cannot be implemented** for realistic, continuous, state spaces. (The remainder of the course will discuss approximations.)

Next lecture

Time and space

10.15–12.00, Wednesday April 11
T-111

Reading material

- Thrun et al., Chapters 5 and 6