```
Program.cs
using System;
using System.Drawing;
namespace ConsoleTeste
  public abstract class myBase
    public abstract void YouMustImplement();
    public virtual void YouCanOverride()
       Console.WriteLine ("My Base");
  }
  class BaseClass : myBase
    public override void YouMustImplement(){
       Console.WriteLine ("BaseClass - YouMustImplement");
    public virtual void Method1()
       Console.WriteLine("Base - Method1");
    }
    public void Method2()
       Console.WriteLine("Base - Method2");
  }
  class DerivedClass: BaseClass
    public override void Method1()
       Console.WriteLine("Derived - Method1");
    public new void Method2()
       Console.WriteLine("Derived - Method2");
  }
  class MainClass
```

public static void Main (string[] args)