

Program.cs

```
using System;  
using System.Drawing;
```

```
namespace ConsoleTeste
```

```
{  
    public abstract class myBase  
    {  
        public abstract void YouMustImplement();  
  
        public virtual void YouCanOverride()  
        {  
            Console.WriteLine ("My Base");  
        }  
    }  
}
```

```
class BaseClass : myBase  
{  
    public override void YouMustImplement(){  
        Console.WriteLine ("BaseClass - YouMustImplement");  
    }  
  
    public virtual void Method1()  
    {  
        Console.WriteLine("Base - Method1");  
    }  
  
    public void Method2()  
    {  
        Console.WriteLine("Base - Method2");  
    }  
}
```

```
class DerivedClass : BaseClass  
{  
    public override void Method1()  
    {  
        Console.WriteLine("Derived - Method1");  
    }  
  
    public new void Method2()  
    {  
        Console.WriteLine("Derived - Method2");  
    }  
}
```

```
class DerivedClass : BaseClass
```

```
public override void Method1()
{
    Console.WriteLine("Derived - Method1");
}

public new void Method2()
{
    Console.WriteLine("Derived - Method2");
}
}
```