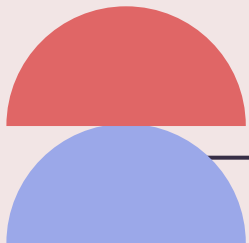
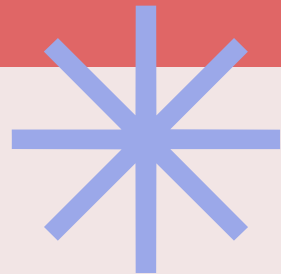
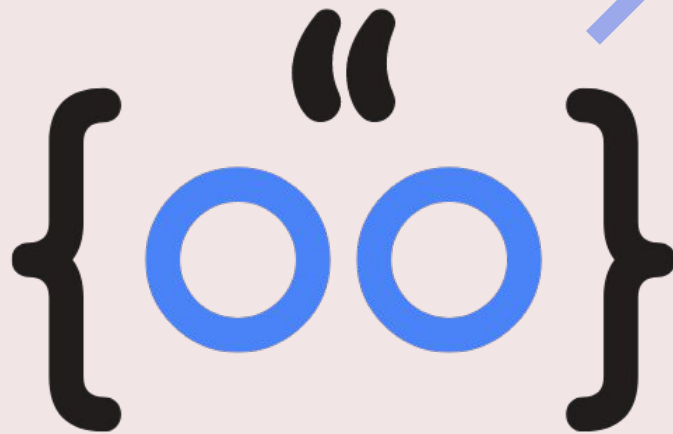


# Our Online Textbook

CS390: Spring 2023



# Table of contents

01

Our Roles

02

User 1:  
“Ideal”

03

User 2:  
“Confused”

04

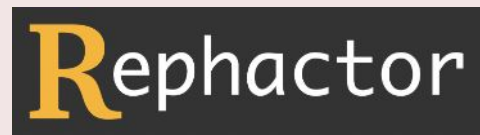
User 3:  
“Bored”

05

Value,  
Impacts & Data

# Value

Pain Points in Current Online Textbooks:



# Value

What our Online Textbook offers?

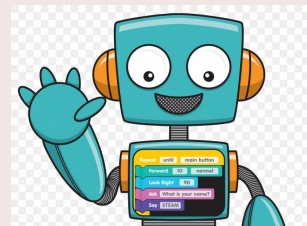
Community



Latest AI Technology



Engaging UI



>> a personalized education and student experience



# Impacts

## Positive

- Can improve learning outcomes, motivation, sense of community.
- help students who struggle with traditional learning methods
- Sense of belonging, Mutual Support

## Negative

- Digital Divide
- Interface may resemble more blog post than textbook

## Three Personas



# Data Collection

## Main Goals for Data Collection:

1. Improve the Product & Student Experience
2. Monitor & Evaluate Impact & Effectiveness

## We will collect

- Engagement Metrics
- Voluntary User Feedback

## **LEAN DATA COLLECTION!!**





# Learning Theories at Work

## Constructivism

### Cognitivism

Active Construction of Knowledge

Features in Textbook

- AI Helper
- Multiple modes of representation

Knowledge through Personal Experiences

Features in Textbook

- Knowledge Checks
- AI Helper

### Connectivism

Process of Connecting Information Sources

Features in Textbook

- Collaborative Features





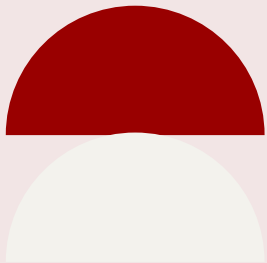
# **Brief overview of Architecture**





# Front-end





# Future work?



## Implement back-end

Serve various data, like threads, chats, users, etc.

## Example MDXOnDemand

Make MDX dynamically rendered. Allow for edits outside of source code.

## Build professor side

Allow for in-loco changes to textbook, APTs, etc.

