* Requirements
  + System Reqs:
    - Functioning Laptop
    - Windows 10 capable
    - Stand-alone executable
    - Java Capable
  + Functional Reqs:
    - Two Players
      * Each having a distinct name
        + If Computer its Wall-e
        + If Player, let player decide

Not empty

* + - The Rules:
      * Each Player must take at least one token from a single row
        + Once the row has been chosen, the player must pull at least one object from that row unless there is no object to pull.
        + Player must take at least one token, but is limited to the amount of objects in the row
      * Last piece taken is loser
    - Three difficulties
      * Easy 2 x 2
      * Medium 2 x 5 x 7
      * Hard 2 x 3 x 8 x 9
    - No Preference who goes first
      * Players get to decide who goes first
    - Play until players close the application
    - Two Game modes
      * Player v Player
      * Player v Wall-e
        + Wall-e makes legal random moves
    - No Preference UI
      * Intuitive
        + Console menu system
      * Display instructions for those who have never played
        + Alert Box will be displayed for instructions
    - Any Language
      * Java
  + External Reqs:
    - Keyboard/Mouse
    - Monitor
  + Deadline
    - 10/10/15 - 8:00am
* Design
* Development
* Testing
* Deployment
* Maintenance
  + N/A