Assignment 2:

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Computer Comm & Networks ITCS 3166

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1. Create a Mininet topology script for the network topology given below

See the attached python files, but let me speak of something about Mininet:

Python code can be written in 3 ways

Low-level API: I have that version but did not submit it.

Mid-level API: I submitted this version.

High-level API: I first wrote this, but wanted to challenge myself.

Mininet's API is built at three primary levels:

- Low-level API: The low-level API consists of the base node and link classes (such as Host, Switch, and Link and their subclasses) which can actually be instantiated individually and used to create a network, but it is a bit unwieldy.
- Mid-level API: The mid-level API adds the Mininet object which serves as a container for nodes and links. It provides a number of methods (such as addHost(), addSwitch(), and addLink()) for adding nodes and links to a network, as well as network configuration, startup and shutdown (notably start() and stop().)
- High-level API: The high-level API adds a topology template abstraction, the Topo class, which provides the ability to create reusable, parametrized topology templates. These templates can be passed to the mn command (via the --custom option) and used from the command line.

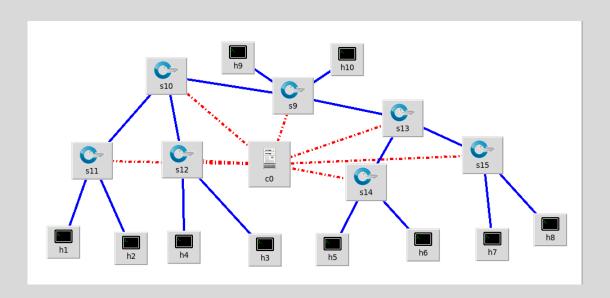
Source: https://github.com/mininet/mininet/wiki/Introduction-to-Mininet#examples+

```
<Host h10: h10-eth0:10.0.2.1 pid=8787>
<Host h3: h3-eth0:10.0.1.12 pid=8789>
<Host h2: h2-eth0:10.0.1.11 pid=8791>
<Host h9: h9-eth0:10.0.1.1 pid=8793>
<Host h4: h4-eth0:10.0.1.13 pid=8795>
<Host h7: h7-eth0:10.0.2.12 pid=8797>
<Host h8: h8-eth0:10.0.2.13 pid=8799>
<Host h6: h6-eth0:10.0.2.11 pid=8801>
<Host h1: h1-eth0:10.0.1.10 pid=8803>
<Host h5: h5-eth0:10.0.2.10 pid=8805>
<OVSSwitch s12: lo:127.0.0.1,s12-eth1:None,s12-eth2:None,s12-eth3:None pid=8764>
<OVSSwitch s13: lo:127.0.0.1,s13-eth1:None,s13-eth2:None,s13-eth3:None pid=8767>
<OVSSwitch s15: lo:127.0.0.1,s15-eth1:None,s15-eth2:None,s15-eth3:None pid=8770>
<OVSSwitch s9: lo:127.0.0.1,s9-eth1:None,s9-eth2:None,s9-eth3:None,s9-eth4:None pid=8773>
<OVSSwitch s10: lo:127.0.0.1,s10-eth1:None,s10-eth2:None,s10-eth3:None pid=8776>
<OVSSwitch s11: lo:127.0.0.1,s11-eth1:None,s11-eth2:None,s11-eth3:None pid=8779>
<OVSSwitch s14: lo:127.0.0.1,s14-eth1:None,s14-eth2:None,s14-eth3:None pid=8782>
<OVSController c0: 127.0.0.1:6653 pid=8756>
```

Snippet on TYPE 3 API I wrote

Snippet on TYPE 2 API I wrote

2. Run the topology script in the provided VM as shown below



Connectivity before enabling routing (See Bonus)

3. Ping all commands in the Mininet terminal and check the connectivity (5 points) If you see a packet drop, please identify the reason for packet drop.

Connectivity: The two subnets are not routed to each other with a routing table so they are unable to communicate with each other. According to documentation from Mininet, default

controllers make switches act as layer 2 switches by default so no IP routing, just MAC addresses. Luckily, there is a way around this ===> Refer to Bonus Section at the bottom.

.4. You must think about the interconnection between each node and create a tabular format (30 points) below to analyze the network topology

The result reflects when all hosts are not routed together (2 subnets are unreachable)
--See bonus section for screenshots otherwise, each host would only be able to
measure bandwidth to its respective subnet:

Host	IP	ls this host pingable from H9	Is this host pingable from H10	Scenario: 1 Measure bw and delay using iperf on H9	Scenario: 2 Measure bw and nd delay using iperf on H10
H1	10.0.1.10/24	True	False	42.2 Gbits/sec', '42.2 Gbits/sec PING 10.0.1.10 (10.0.1.10) 56(84) bytes of data. 64 bytes from 10.0.1.10: icmp_seq=1 ttl=64 time=10.7 ms	Not the same subnet
H2	10.0.1.11/24	True	False	40.5 Gbits/sec', '40.5 Gbits/sec mininet> h9 ping h2 PING 10.0.1.11 (10.0.1.11) 56(84) bytes of data. 64 bytes from 10.0.1.11: icmp_seq=1 ttl=64 time=3.82 ms	Not the same subnet
Н3	10.0.1.12/24	True	False	40.5 Gbits/sec', '40.6 Gbits/sec' mininet> h9 ping h3 PING 10.0.1.12 (10.0.1.12) 56(84) bytes of data. 64 bytes from 10.0.1.12: icmp_seq=1 ttl=64 time=3.70 ms	Not the same subnet

H4	10.0.1.13/24	True	False	39.9 Gbits/sec', '40.0 Gbits/sec mininet> h9 ping h4 PING 10.0.1.13 (10.0.1.13) 56(84) bytes of data. 64 bytes from 10.0.1.13: icmp_seq=1 ttl=64 time=3.59 ms	Not the same subnet
H5	10.0.2.10/24	False	True	Not the same subnet	41.5 Gbits/sec', '41.6 Gbits/sec mininet> h10 ping h5 PING 10.0.2.10 (10.0.2.10) 56(84) bytes of data. 64 bytes from 10.0.2.10: icmp_seq=1 ttl=64 time=6.28 ms
H6	10.0.2.11/24	False	True	Not the same subnet	39.5 Gbits/sec', '39.6 Gbits/sec mininet> h10 ping h6 PING 10.0.2.11 (10.0.2.11) 56(84) bytes of data. 64 bytes from 10.0.2.11: icmp_seq=1 ttl=64 time=4.79 ms
H7	10.0.2.12/24	False	True	Not the same subnet	40.6 Gbits/sec', '40.7 Gbits/sec mininet> h10 ping h7 PING 10.0.2.12 (10.0.2.12) 56(84) bytes of data. 64 bytes from 10.0.2.12: icmp_seq=1 ttl=64 time=17.4 ms
Н8	10.0.2.13/24	False	True	Not the same subnet	39.9 Gbits/sec', '40.0 Gbits/sec mininet> h10 ping h8 PING 10.0.2.13

				(10.0.2.13) 56(84) bytes of data. 64 bytes from 10.0.2.13: icmp_seq=1 ttl=64 time=4.14 ms
Н9	10.0.1.1	True	False	
H10	10.0.2.1	False	True	

```
mininet> iperf h9 h1

*** Iperf: testing TCP bandwidth between h9 and h1

.*** Results: ['42.2 Gbits/sec', '42.2 Gbits/sec']
mininet> iperf h9 h2

*** Iperf: testing TCP bandwidth between h9 and h2

*** Results: ['40.5 Gbits/sec', '40.5 Gbits/sec']
mininet> iperf h9 h3

*** Iperf: testing TCP bandwidth between h9 and h3

*** Results: ['40.5 Gbits/sec', '40.6 Gbits/sec']
mininet> iperf h9 h4

*** Iperf: testing TCP bandwidth between h9 and h4

*** Results: ['39.9 Gbits/sec', '40.0 Gbits/sec']
mininet> iperf h9 h5
```

```
mininet> h10 ping h5
PING 10.0.2.10 (10.0.2.10) 56(84) bytes of data
64 bytes from 10.0.2.10: icmp_seq=1 ttl=64 time=6.28 ms
 -- 10.0.2.10 ping statistics --
 packets transmitted, 1 received, 0% packet loss, time 0ms
tt min/avg/max/mdev = 6.280/6.280/6.280/0.000 ms
mininet> hi0 ping h6
PING 10.0.2.11 (10.0.2.11) 56(84) bytes of data.
64 bytes from 10.0.2.11: icmp_seq=1 ttl=64 time=4.79 ms
64 bytes from 10.0.2.11: icmp_seq=2 ttl=64 time=0.910 ms
64 bytes from 10.0.2.11: icmp_seq=3 ttl=64 time=0.094 ms
   10.0.2.11 ping statistics ---
 packets transmitted, 3 received, 0% packet loss, time 2003ms
tt min/avg/max/mdev = 0.094/1.934/4.799/2.053 ms
Mininet> h10 ping h7
PING 10.0.2.12 (10.0.2.12) 56(84) bytes of data.
64 bytes from 10.0.2.12: icmp_seq=1 ttl=64 time=17.4 ms
64 bytes from 10.0.2.12: icmp_seq=2 ttl=64 time=0.425 ms
  - 10.0.2.12 ping statistics --
 packets transmitted, 2 received, 0% packet loss, time 1001ms tt min/avg/max/mdev = 0.425/8.931/17.437/8.506 ms
mininet> hi0 ping h8
PING 10.0.2.13 (10.0.2.13) 56(84) bytes of data.
64 bytes from 10.0.2.13: icmp_seq=1 ttl=64 time=4.14 ms
64 bytes from 10.0.2.13: icmp_seq=2 ttl=64 time=0.322 ms
```

packets transmitted, 2 received, 0% packet loss, time 100ims rtt min/avg/max/mdev = 0.322/2.233/4.145/1.912 ms

- 10.0.2.13 ping statistics -

mininet> iperf h10 h5 *** Iperf: testing TCP bandwidth between h10 and h5 *** Results: ['41.5 Gbits/sec', '41.6 Gbits/sec'] mininet> iperf h10 h6 *** Iperf: testing TCP bandwidth between h10 and h6 *** Results: ['39.5 Gbits/sec', '39.6 Gbits/sec'] mininet> iperf h10 h7 *** Iperf: testing TCP bandwidth between h10 and h7 *** Results: ['40.6 Gbits/sec', '40.7 Gbits/sec'] mininet> iperf h10 h8 *** Iperf: testing TCP bandwidth between h10 and h8 *** Results: ['39.9 Gbits/sec', '40.0 Gbits/sec']

5. In Short, explain why some nodes are not reachable from h9 and h10 in the given topology.

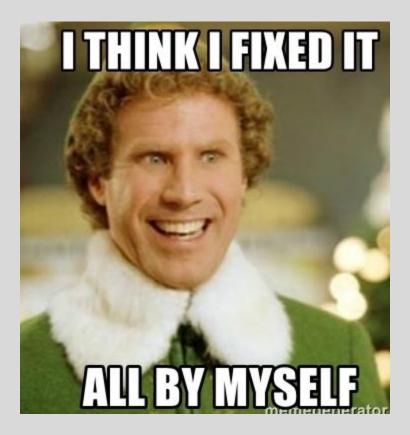
There are many reasons why the ICMB requests were not being sent so I will touch over 3 equally important concepts about networking to lo analyze the situation:

A. I will begin with the most relevant: I have no clue what Mininet is doing. I understand abstraction and the good things it enables, however it changes years

of perception. For example, according to Mininet's documentation, static switches are not capable of routing because they operate on the mac address level (Layer 2 vs Layer 3(. This is true until you realize that each network node with Mininet is a mini VM)

- **B.** If we assume that it is operating on Layer 2, then the switches need the hosts to have MAC addresses to do some basic routing (beware of flooding)
- **C.** another equally likely scenario is because Host 9 and Host 8 have the same network ID, that is a different diagram, but on a completely separate **VLAN**. I assumed that H9 and H10 are on the same network of their designated subnet.
- D. I will touch slightly on this because it is beyond the scope of this assignment. This network if introduces loops that you might need a controller that can handle Spanning Tree Protocol in perhaps Ryu Controller

BONUS:



I was able to fix the routing between the two networks by adding a routing rule to the switches routing table.

It works now, but it refused to work for hours. It turns out that Mininet by default makes switches Layer 2 switches that can not route between subnets because Layer 2 see only Mac Addresses, not IP's, so I went to each switch and manually enabled IP forwarding:

```
#TO ALLOW FORWARDING WITHOUT MESSING WITH THE OPENVSWITCH CONTROLLER
h9.cmd('sysctl net.ipv4.ip_forward=1')
# ENABLE FORWARDING
h10.cmd('sysctl net.ipv4.ip_forward=1')
h10.cmd('route add -net 10.0.1.0/24 h10-eth0')
s9.cmd('sysctl net.ipv4.ip_forward=1')
h9.cmd('route add -net 10.0.2.0/24 h9-eth0')
```

```
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159 s10 s11 s12 s13 s14 s15 ...

**** Starting CLI:

mininet> iperf h10 h1

*** Iperf: testing TCP bandwidth between h10 and h1

*** Results: ['22.0 Gbits/sec', '22.1 Gbits/sec']

mininet> iperf h10 h2

*** Iperf: testing TCP bandwidth between h10 and h2

*** Results: ['21.2 Gbits/sec', '21.3 Gbits/sec']

mininet> iperf h10 h3

*** Iperf: testing TCP bandwidth between h10 and h3

*** Results: ['18.7 Gbits/sec', '18.7 Gbits/sec']

mininet> iperf h10 h4

*** Results: ['19.5 Gbits/sec', '19.5 Gbits/sec']

mininet> iperf h10 h5

*** Results: ['19.9 Gbits/sec', '19.9 Gbits/sec']

mininet> iperf itesting TCP bandwidth between h10 and h5

*** Results: ['19.9 Gbits/sec', '19.9 Gbits/sec']

mininet> iperf itesting TCP bandwidth between h10 and h6

*** Results: ['20.5 Gbits/sec', '20.5 Gbits/sec']

mininet> iperf h10 h7

*** Iperf: testing TCP bandwidth between h10 and h7

*** Results: ['20.4 Gbits/sec', '20.4 Gbits/sec']

mininet> iperf h10 h8

*** Results: ['19.6 Gbits/sec', '19.6 Gbits/sec']

mininet> iperf h10 h9

*** Results: ['19.6 Gbits/sec', '19.6 Gbits/sec']

mininet> iperf h10 h9

*** Results: ['21.1 Gbits/sec', '21.1 Gbits/sec']

mininet> iperf h10 h9

*** Results: ['21.1 Gbits/sec', '21.1 Gbits/sec']

mininet> iperf h10 h9
```

```
.ninet@mininet-vm:~/mininet/mininet2$ sudo python code.py
 ** Creating network
*** Adding nosts:
11 h2 h3 h4 h5 h6 h7 h8 h9 h10
*** Adding switches:
s9 s10 s11 s12 s13 s14 s15
*** Adding links:
(h1, s11) (h2, s11) (h3, s12) (h4, s12) (h5, s14) (h6, s14) (h7, s15) (h8, s15) (h9, s9)
(h10, s9) (s10, s9) (s11, s10) (s12, s10) (s13, s9) (s14, s13) (s15, s13)

*** Configuring hosts
h1 h2 h3 h4 h5 h6 h7 h8 h9 h10
*** Starting controller
0
*** Starting 7 switches
s9 s10 s11 s12 s13 s14 s15 ...
*** Ping: testing ping reachability
11 -> h2 h3 h4 h5 h6 h7 h8 h9 h10
12 -> h1 h3 h4 h5 h6 h7 h8 h9 h10
n3 -> h1 h2 h4 h5 h6 h7 h8 h9 h10
n4 -> h1 h2 h3 h5 h6 h7 h8 h9 h10
n5 -> h1 h2 h3 h4 h6 h7 h8 h9 h10
n6 -> h1 h2 h3 h4 h5 h7 h8 h9 h10
17 -> h1 h2 h3 h4 h5 h6 h8 h9 h10
18 -> h1 h2 h3 h4 h5 h6 h7 h9 h10
19 -> h1 h2 h3 h4 h5 h6 h7 h8 h10
n10 -> h1 h2 h3 h4 h5 h6 h7 h8 h9
*** Results: 0% dropped (90/90 received)

*** Iperf: testing TCP bandwidth between h1 and h8

*** Results: ['34.3 Gbits/sec', '34.4 Gbits/sec']
*** Starting CLI:
```

