

Name: Murtaza Akil Mister

Roll No: CE071

ID: 20ITUOS088

Batch: A4 Lab: 11

GitHub link: https://github.com/MurtazaMister/CE071_SDP/blob/master/Lab11

Code Test - 1

```
//Lab :- 11

import 'package:flutter/material.dart';
import 'package:flutter_lab_11/pages/home.dart';
import 'package:flutter_lab_11/pages/choose_location.dart';
import 'package:flutter_lab_11/pages/loading.dart';

void main() => runApp(MaterialApp(
  // home: Home(),
  // instead of making home: property to make any page to initialize at
  // beginning...
  // we can use following code ....
  // initialRoute: '/home',
  initialRoute: '/',
  routes: {
    '/': (context) => Loading(),
    '/home': (context) => Home(),
    '/location': (context) => ChooseLocation(),
  }));
```

main.dart

```
import 'package:flutter/material.dart';

class ChooseLocation extends StatefulWidget {
  // const ChooseLocation({Key? key}) : super(key: key);
  @override
  State<ChooseLocation> createState() => _ChooseLocationState();
}

class _ChooseLocationState extends State<ChooseLocation> {
  int counter = 0;

  void getData() async {
    // below code is similar like to
    // simulate network request for a username
    // its just learning how flutter/dart response to Async
    String username = await Future.delayed(Duration(seconds: 4), () {
      return 'UNIVERSITY NAME : DDU';
    });
    // print('in getData ...after future call....');
    // the following code is depends on 1st one ..but what happened at here?
    // suppose it is network simulation request to fetch out the bio-data of..
    // user name that is received by 1st request.....
```

```

        String bio = await Future.delayed(Duration(seconds: 2), () {
            return 'DDU IS ONE OF THE BEST UNIVERSITY OF GUJARAT FOR COMPUTER
ENGINEERING STUDY';
        });
        print('$username -> $bio');
    }

    @override
    void initState() {
// TODO: implement initState
        super.initState();
        print('INIT STATE FUNCTION RUN IN CHOOSE LOCATION...');
        print('Before calling of getData');
        getData();
        print('After calling of getData');
    }

    @override
    Widget build(BuildContext context) {
// print('BUILD FUNCTION RUN IN CHOOSE LOCATION...');
        return Scaffold(
            backgroundColor: Colors.blueGrey[200],
// when we come/route from different screen IN APPBAR FLUTTER WILL
DEFAULTLY
// PLACED "BACK ARROW <- .....
            appBar: AppBar(
                backgroundColor: Colors.deepPurpleAccent,
                title: Text('CHOOSE LOCATION'),
                centerTitle: true,
                elevation: 0,
            ),
/*
body: ElevatedButton(
onPressed: () {
setState(() {
counter += 1;
});
},
child: Text('COUNTER IS : $counter'),
),
*/
        );
    }
}

```

pages/choose_location.dart

```

import 'package:flutter/material.dart';

class Home extends StatefulWidget {
    @override
    State<Home> createState() => _HomeState();
}

class _HomeState extends State<Home> {
    Map<dynamic, dynamic> data = {};

    @override
    Widget build(BuildContext context) {

```

```

data = ModalRoute.of(context)?.settings.arguments as Map;
print(data);
return Scaffold(
  body: SafeArea(
    child: Padding(
      padding: const EdgeInsets.fromLTRB(0.0, 120.0, 0.0, 0.0),
      child: Column(
        children: [
          TextButton.icon(
            onPressed: () {
              Navigator.pushNamed(context, '/location');
            },
            icon: Icon(Icons.edit_location),
            label: Text('EDIT LOCATION'),
          ),
          SizedBox(height: 24.0),
          Row(
            mainAxisAlignment: MainAxisAlignment.center,
            children: [
              Text(
                data['location'],
                style: TextStyle(
                  letterSpacing: 2.0,
                  fontSize: 28.0,
                ),
              ),
            ],
          ),
          SizedBox(
            height: 24.0,
          ),
          Text(
            data['time'],
            style: TextStyle(
              fontSize: 70.0,
            ),
          ),
        ],
      ),
    ),
  ),
);
}

```

pages/home.dart

```

import 'package:flutter/material.dart';
import 'package:flutter_lab_11/services/world_time.dart';

class Loading extends StatefulWidget {
  @override
  State<Loading> createState() => _LoadingState();
}

class _LoadingState extends State<Loading> {
  String? time = 'LOADING.....';

  void setWorldTime() async {
    WordTime timeinstance =

```

```

        WordTime(location: 'kolkata', flag: 'india.png', url:
'Asia/Kolkata');
        await timeinstance.getTime();
// print(timeinstance.time);
        setState(() {
            time = timeinstance.time;
        });
    }

    @override
    void initState() {
        super.initState();
        setWorldTime();
    }

    @override
    Widget build(BuildContext context) {
        return Scaffold(
            body: Padding(
                padding: EdgeInsets.all(60.0),
                child: Text(time.toString()),
            ));
    }
}

```

pages/loading.dart

```

import 'package:http/http.dart';
import 'dart:convert';
class WordTime {
    String? location; // REAL LOCATION NAME FOR UI
    String? time; // the time in that location..
    String? flag; // flag images related to location country...do it your
self
    String? url; // end point of static url...which will change every time
when location will change
    WordTime({ this.location,this.flag,this.url });
    Future<void> getTime() async {
// Make Request for time and receive response
        Response response = await
            Here the URL is removed...
            get(Uri.parse(''));
            Here the URL is removed...
// Asia/Kolkata
        Map timeData = jsonDecode(response.body);
// Get particular property form timeData...
        String dateTime = timeData['datetime'];
        String offset = timeData['utc_offset']; //not dst_offset
        String offsetHours = offset.substring(1,3);
        String offsetMinutes = offset.substring(4,6);
// create DateTime object
        DateTime currenttime = DateTime.parse(dateTime);
        currenttime = currenttime.add(
            Duration(minutes:
                int.parse(offsetMinutes),hours:int.parse(offsetHours)));
//set the time property of class...
        time = currenttime.toString();
    }
}

```

services/world_time.dart

Output-



To handle this TRY-CATCH blocks are needed:-

```
import 'package:http/http.dart';
import 'dart:convert';

class WordTime {
  String? location; // REAL LOCATION NAME FOR UI
  String? time; // the time in that location..
  String? flag; // flag images related to location country...do it your
self
  String?
  url; // end point of static url...which will change every time when
location will change
```

```

WordTime({this.location, this.flag, this.url});

Future<void> getTime() async {
  try {
// Make Request for time and receive response
    Response response = await
    //From Here URL was removed

    get(Uri.parse('')); // Asia/Kolkata
    Map timeData = jsonDecode(response.body);
// Get particular property form timeData...
    String dateTime = timeData['datetime'];
    String offset = timeData['utc_offset']; //not dst_offset
    String offsetHours = offset.substring(1, 3);
    String offsetMinutes = offset.substring(4, 6);
// create DateTime object
    DateTime currenttime = DateTime.parse(dateTime);
    currenttime = currenttime.add(Duration(
      minutes: int.parse(offsetMinutes), hours:
int.parse(offsetHours)));
//set the time property of class...
    time = currenttime.toString();
  }
  catch (e) {
    print("Exception Caught : $e");
  }
}
}

```

Changed code of - services/world_time.dart

Syncing files to device sdk gphone64 x86 64...

I/flutter (12266): Exception Caught : Invalid argument(s): No host specified in URI

Error from the RUN console...

Output -



Code Test - 2

```
import 'package:http/http.dart';
import 'dart:convert';

class WordTime {
  String? location; // REAL LOCATION NAME FOR UI
  String? time; // the time in that location..
  String? flag; // flag images related to location country...do it your
self
  String?
  url; // end point of static url...which will change every time when
location will change
  WordTime({this.location, this.flag, this.url});

  Future<void> getTime() async {
    try {
// Make Request for time and receive response
      Response response = await
//From Here URL was removed

      get(Uri.parse('http://worldtimeapi.org/api/timezone/$url')); //
Asia/Kolkata
      Map timeData = jsonDecode(response.body);
// Get particular property form timeData...
      String dateTime = timeData['datetime'];
      String offset = timeData['utc_offset']; //not dst_offset
      String offsetHours = offset.substring(1, 3);
      String offsetMinutes = offset.substring(4, 6);
// create DateTime object
      DateTime currenttime = DateTime.parse(dateTime);
      currenttime = currenttime.add(Duration(
        minutes: int.parse(offsetMinutes), hours:
int.parse(offsetHours)));
//set the time property of class...
      time = currenttime.toString();
    }
    catch (e) {
      print("Exception Caught : $e");
    }
  }
}
```

Updated page of world_time.dart

```
import 'package:flutter/material.dart';
import 'package:flutter_lab_11/services/world_time.dart';

class Loading extends StatefulWidget {
  @override
  State<Loading> createState() => _LoadingState();
}

class _LoadingState extends State<Loading> {
  void setWorldTime() async {
    WordTime timeinstance =
      WordTime(location: 'kolkata', flag: 'india.png', url:
'Asia/Kolkata');
```

```

    await timeinstance.getTime();
    Navigator.pushReplacementNamed(context, '/home', arguments: {
      'location' : timeinstance.location,
      'flag' : timeinstance.flag,
      'time': timeinstance.time,
    });
  }

  @override
  void initState() {
    super.initState();
    setWorldTime();
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      body: Padding(
        padding: EdgeInsets.all(50.0),
        child: Text("Loading..."),
      ));
  }
}

```

Updated page of loading.dart

```

import 'package:flutter/material.dart';

class Home extends StatefulWidget {
  @override
  State<Home> createState() => _HomeState();
}

class _HomeState extends State<Home> {
  Map<dynamic, dynamic> data = {};

  @override
  Widget build(BuildContext context) {
    data = ModalRoute.of(context)?.settings.arguments as Map;
    print(data);
    return Scaffold(
      body: SafeArea(
        child: Padding(
          padding: const EdgeInsets.fromLTRB(0.0, 120.0, 0.0, 0.0),
          child: Column(
            children: [
              TextButton.icon(
                onPressed: () {
                  Navigator.pushNamed(context, '/location');
                },
                icon: Icon(Icons.edit_location),
                label: Text('EDIT LOCATION'),
              ),
              SizedBox(height: 24.0),
              Row(
                mainAxisAlignment: MainAxisAlignment.center,
                children: [
                  Text(
                    data['location'],

```

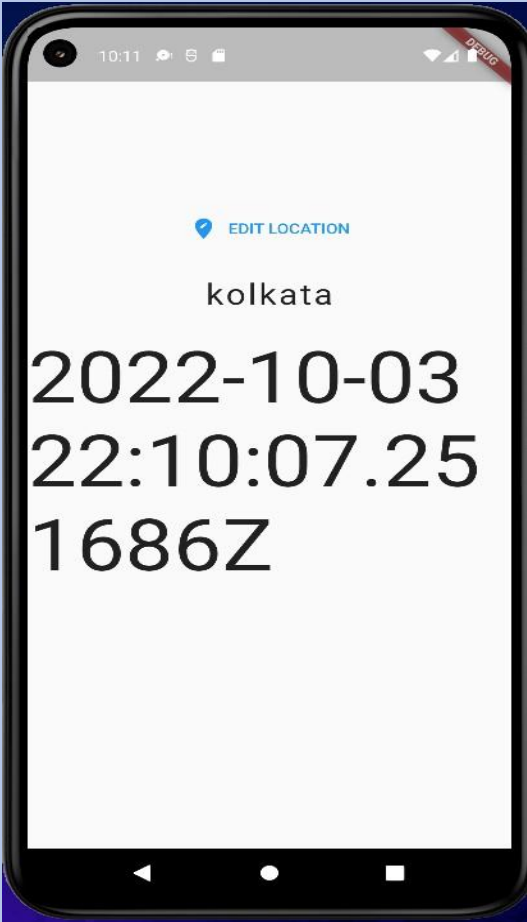
```

        style: TextStyle(
          letterSpacing: 2.0,
          fontSize: 28.0,
        ),
      ),
    ],
  ),
  SizedBox(
    height: 24.0,
  ),
  Text(
    data['time'],
    style: TextStyle(
      fontSize: 70.0,
    ),
  ),
),
],
),
)),
);
}
}

```

Updated page of home.dart

Output-



Code Test-3

```
import 'package:http/http.dart';
import 'dart:convert';
import 'package:intl/intl.dart';

class WordTime {
  String? location; // REAL LOCATION NAME FOR UI
  String? time; // the time in that location..
  String? flag; // flag images related to location country...do it your
self
  String?
    url; // end point of static url...which will change every time when
location will change
  WordTime({this.location, this.flag, this.url});

  Future<void> getTime() async {
    try {
// Make Request for time and receive response
      Response response = await
        //From Here URL was removed

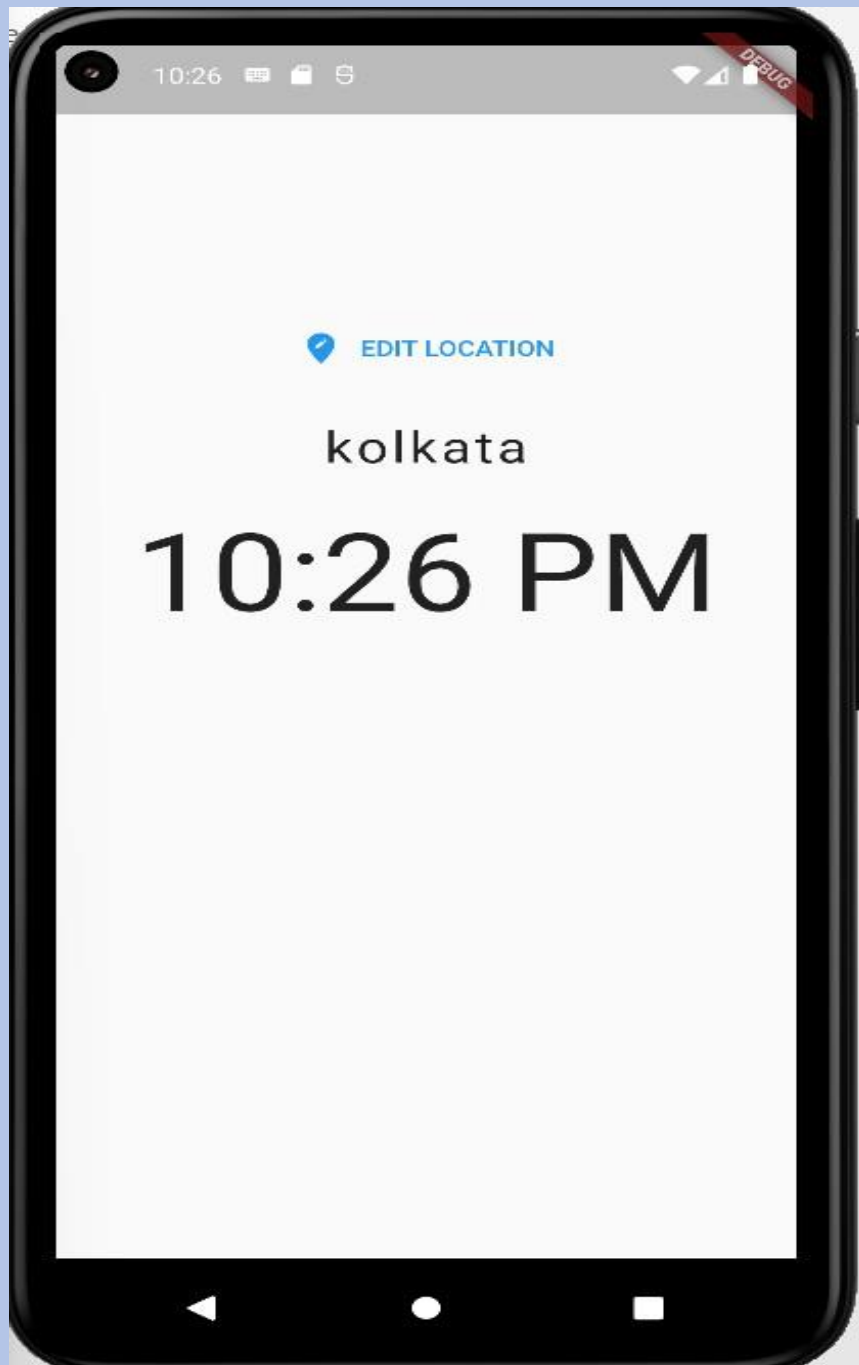
        get(Uri.parse(
          'http://worldtimeapi.org/api/timezone/$url')); //
Asia/Kolkata
      Map timeData = jsonDecode(response.body);
// Get particular property form timeData...
      String dateTime = timeData['datetime'];
      String offset = timeData['utc_offset']; //not dst_offset
      String offsetHours = offset.substring(1, 3);
      String offsetMinutes = offset.substring(4, 6);
// create DateTime object
      DateTime currenttime = DateTime.parse(dateTime);
      currenttime = currenttime.add(Duration(
        minutes: int.parse(offsetMinutes), hours:
int.parse(offsetHours)));
//set the time property of class...
//      time = currenttime.toString();
      time = DateFormat.jm().format(currenttime);
    } catch (e) {
      print("Exception Caught : $e");
    }
  }
}
```

Updated page of world_time.dart

```
import 'package:flutter/material.dart';

class Home extends StatefulWidget {
  @override
  State<Home> createState() => _HomeState();
}
```


Output-



Code Test - 4

```
import 'package:flutter/material.dart';
import 'package:flutter_lab_11/services/world_time.dart';
import 'package:flutter_spinkit/flutter_spinkit.dart';

class Loading extends StatefulWidget {
  @override
  State<Loading> createState() => _LoadingState();
}

class _LoadingState extends State<Loading> {
  void setWorldTime() async {
    WordTime timeinstance =
      WordTime(location: 'kolkata', flag: 'india.png', url:
'Asia/Kolkata');
    await timeinstance.getTime();
    Navigator.pushReplacementNamed(context, '/home', arguments: {
      'location': timeinstance.location,
      'flag': timeinstance.flag,
      'time': timeinstance.time,
    });
  }

  @override
  void initState() {
    super.initState();
    setWorldTime();
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: Colors.deepPurpleAccent,
      body: Center(
        child: SpinKitFadingCube(
          color: Colors.white,
          size: 90.0,
        ),
      ),
    );
  }
}
```

Updated page of loading.dart

Output-

