* Equals method is present in Object class is used for reference or address comparison
* String and StringBuffer classes are child classes for Object class
* Equals method in String Class is used for CONTENT COMPARISON
* Equals method is not overridden by StringBuffer Class so it is used for reference or address comparison

String s =new (“Murthy”);

Two objects are created in above case

heap SCP

s=

String s =”Murthy” 🡪 Only one object is created because of string literal

Second object is placed in SCP area reusability purpose

Second object is not eligibale for Garbage collection because internally reference variable is created by JVM for SCP area