



## CS 315: Programming Languages

Lexical Analyser for a Programming Language  
for an Integer Language

Language: *HazardCat*

13.10.2023

Section: 2

Group: 14

❖ Musa Yiğit Yayla. 22003108

❖ Maryam Azimli. 22101528

Instructor:

Aynur Dayanik

# Bilkent University | Department of Computer Engineering

1.  $\langle \text{main} \rangle ::= \text{main: } \{ \langle \text{program} \rangle \}$
2.  $\langle \text{program} \rangle ::= \langle \text{statements} \rangle$
3.  $\langle \text{statements} \rangle ::= \langle \text{statement} \rangle | \langle \text{statements} \rangle + \langle \text{statement} \rangle$
4.  $\langle \text{statement} \rangle ::= \langle \text{cond\_statement} \rangle | \langle \text{loop} \rangle |$   
 $\langle \text{single\_statement} \rangle | \langle \text{statement} \rangle$
5.  $\langle \text{cond\_statement} \rangle ::= \text{if } ( \langle \text{exprs} \rangle ) \{ \langle \text{statements} \rangle \} | \text{else\_if } ( \langle \text{exprs} \rangle ) \{ \langle$   
 $\text{statements} \rangle \} | \text{else } \{ \langle \text{statements} \rangle \}$
6.  $\langle \text{loop} \rangle ::= \langle \text{for} \rangle | \langle \text{while} \rangle$
7.  $\langle \text{for} \rangle ::= \text{for } ( \langle \text{varName} \rangle = \langle \text{expr} \rangle ; \langle \text{cond\_statement} \rangle ) \{ \langle \text{statements} \rangle \} ;$
8.  $\langle \text{while} \rangle ::= \text{while } ( \langle \text{expr} \rangle ) \{ \text{statements} \} ;$
9.  $\langle \text{single\_statement} \rangle ::= \langle \text{varDeclaration} \rangle | \langle \text{return\_st} \rangle | \langle \text{arrDec} \rangle | \langle \text{varAssign}$   
 $\rangle | \langle \text{constIntDecAssign} \rangle | \langle \text{constStringDecAssign} \rangle |$   
 $\langle \text{varDecAssign} \rangle | \langle \text{func\_call} \rangle$
10.  $\langle \text{varDeclaration} \rangle ::= \text{let } \langle \text{varName} \rangle = \langle \text{expr} \rangle ;$
11.  $\langle \text{varAssign} \rangle ::= \langle \text{varName} \rangle = \langle \text{number} \rangle ;$
12.  $\langle \text{varDecAssign} \rangle ::= \text{let } \langle \text{varAssign} \rangle ;$
13.  $\langle \text{constIntDecAssign} \rangle ::= \text{const } \langle \text{varName} \rangle = \langle \text{number} \rangle ;$
14.  $\langle \text{constStringDecAssign} \rangle ::= \text{string } \langle \text{varName} \rangle = \langle \text{string} \rangle ;$
15.  $\langle \text{return\_st} \rangle ::= \text{return } \langle \text{exprs} \rangle ;$
16.  $\langle \text{arrDec} \rangle ::= \text{list } \langle \text{varName} \rangle ;$
17.  $\langle \text{arraySizeSpecifier} \rangle ::= \sim$
18.  $\langle \text{func\_call} \rangle ::= \text{func } \text{varName}(\text{parameters}) \{ \langle \text{statements} \rangle \langle \text{return\_st} \rangle \}$
19.  $\langle \text{exprs} \rangle ::= \langle \text{expr} \rangle + \langle \text{expr} \rangle | \langle \text{expr} \rangle * \langle \text{expr} \rangle | \text{expr} ;$
20.  $\langle \text{expr} \rangle ::= \langle \text{varName} \rangle | \langle \text{varName} \rangle + \langle \text{expr} \rangle | \langle \text{constant} \rangle ;$
21.  $\langle \text{varName} \rangle ::= \langle \text{lower\_lets} \rangle | \langle \text{lower\_lets} \rangle + \langle \text{upper\_let} \rangle | \langle \text{lower\_lets} \rangle + \langle \text{upper\_lets} \rangle + \langle \text{nums} \rangle ;$
22.  $\langle \text{parameters} \rangle ::= \text{int } \langle \text{varName} \rangle | \text{int } \langle \text{varName} \rangle , \langle \text{parameters} \rangle$

## Bilkent University | Department of Computer Engineering

23. <read> ::= read <readOperator> <exprs>;
24. <readOperator> ::= >>
25. <string> ::= <lower\_lets> | <upper\_lets> | <digits> | <special\_buts>
26. <lower\_lets> ::= a|b|c|d|e|f|g|h|i|j|k|l|m|n|o|p|q|r|s|t|u|v|w|x|y|z | <lower\_lets>
27. <upper\_let> ::=  
A|B|C|D|E|F|G|H|I|J|K|L|M|N|O|P|Q|R|S|T|U|V|W|X|Y|Z| <upper\_let>
28. <special\_buts> ::= /|.|,|\*|&|^|%|\$|#|@|!|~
29. <compare> ::= < | > | <= | >= | == | !=
30. <increment> ::= <varName> ++ | ++ <varName> | ++
31. <decrement> ::= <varName> -- | -- <varName> | --
32. <plusEqual> <varName> +=
33. <minusEqual> <varName> -=
34. <negative> ::= -(number)
35. <arithmeticOperator> ::= <sum> | <subtract> | <multiply> | <divide> | <mod> |  
<pow>
36. <sum> ::= <varName> + <varName> | <varName> + <constant> | <constant> +  
<constant>
37. <subtract> ::= <varName> - <varName> | <varName> - <constant> |  
<constant> - <constant>
38. <multiply> ::= <varName> \* <varName> | <varName> \* <constant> |  
<constant> \* <constant>
39. <divide> ::= <varName> / <varName> | <varName> / <constant> |  
<constant> / <constant>
40. <mod> ::= <varName> % <varName> | <varName> % <constant> |  
<constant> % <constant>
41. <pow> ::= <varName> ^ <varName> | <varName> ^ <constant> |  
<constant> ^ <constant>

## **Bilkent University | Department of Computer Engineering**

42.<boolOperator>::= <not>|<or>|<and>|<xor>

43.<not>::=!

44.<or>::= ||

45.<and>::= &&

46.<xor>::= ^^

47.<number>::=<digits><digits>|<digits>| <negative><digits>|<negative>

48.<digits>::=0|1|2|3|4|5|6|7|8|9

49.<comments>::= #<string>

50.<print>::=print(<number>|<expr>|<string>)

51.<print\_line>::=print\_line+<print>

# **Bilkent University | Department of Computer Engineering**

A paragraph explanation for each language construct (i.e. variables and terminals) detailing their intended usage and meaning, as well as all of the associated conventions:

## **Terminals:**

**lower\_lets:** These terminals represent lowercase letters (a-z) and are primarily intended for naming variables and strings in code.

**upper\_let:** These terminals denote uppercase letters (A-Z) and serve the same purpose as lowercase letters, enabling to create case-sensitive variable and string names.

**special\_buts:** This terminal stores various special characters such as '/', '!', ',', '\*', '&', '^', '%', '\$', '#', '@', '!', and which can be included in strings and varNames.

**digits:** The digits terminals represent numerical digits (0-9) used for numeric values.

**string:** The string terminals signify string literals, using lowercase letters, uppercase letters, numbers, and special characters.

**compare:** These terminals define comparison operators like '<', '>', '<=', '>=', '==', and '!='. They are mostly used for conditional statements and loops.

**increment and decrement:** Incrementing or decrementing within loops mostly.

**plusEqual and minusEqual:** for faster reassigning or updating the current value of varName.

**arithmeticOperator:** These terminals uses various arithmetic operators, such as addition, subtraction, multiplication, division, modulus, and exponentiation.

**boolOperator:** The boolOperator terminals define Boolean operators like 'not', 'or', 'and', and 'xor.' Mostly are used in loops or/and cond\_statements.

## Non-Trivial Token Definitions:

Comments (e.g., `#<string>`): Comments start with a '#' symbol, followed by a string. Efficient for writing comments to better understand it.

Identifiers (e.g., `<varName>`): Variables are defined using a combination of lowercase and uppercase letters, digits, and special characters. Eg: `elma23`

Literals (e.g., `<string>`, `<number>`): String literals encompass a wide range of characters, including lowercase and uppercase letters, digits, and special characters, to represent text data. Numeric literals are represented by digits and can include a negative sign for negative numbers.

Reserved Words (e.g., `'if,' 'else,' 'for,' 'while,' 'let,' 'string,' 'const,' 'return,' 'list,' 'func,' 'read,' 'print,' 'print_line,'` etc.): `let` is for declaring integer value to `varName`. `If`, `else`, `else_if` are for conditional statements.