

## LAB SESSION 15

### BMI Calculator

#### Objective:

The objective of this lab exercise is to develop a simple Body Mass Index (BMI) calculator using Flutter and Dart. Students will learn how to handle user input, perform basic mathematical calculations, and update the UI based on the results.

#### Introduction:

Body Mass Index (BMI) is a measure that uses a person's weight and height to gauge if their weight falls within a healthy range. It is a widely used tool to assess whether a person is underweight, normal weight, overweight, or obese. The formula to calculate BMI is:

$$\text{BMI} = \frac{\text{weight (kg)}}{\text{height (m)}^2}$$

In this lab exercise, you will create a BMI calculator application using Flutter. The app will allow users to input their weight in kilograms and height in meters. Upon pressing a button, the app will calculate the BMI and display it along with a corresponding weight category.

#### Theory:

##### User Input Handling:

Utilize TextFields to take user inputs for weight and height.

Implement input validation to ensure the values entered are numeric and non-negative.

##### Mathematical Calculations:

Use Dart's arithmetic operators to perform the BMI calculation.

Understand the BMI formula and how to apply it in the context of a Flutter app.

##### State Management:

Use Flutter's setState() method to manage and update the state of the application. Ensure that the UI updates dynamically to reflect the calculated BMI.

##### UI Components:

Design a simple and intuitive user interface.

Use widgets such as Column, Text, TextField, and ElevatedButton to build the layout.

Display the calculated BMI and corresponding weight category (underweight, normal weight, overweight, obese) to the user.

By completing this lab, students will gain practical experience in developing a Flutter application that integrates user input handling, basic calculations, state management, and dynamic UI updates. This exercise will reinforce their understanding of fundamental Flutter concepts and prepare them for more complex application development tasks.

```
import 'package:flutter/material.dart';
```

```
void main() {  
  runApp(const MyApp());  
}
```

```
class MyApp extends StatelessWidget {  
  const MyApp({super.key});  
  @override  
  Widget build(BuildContext context) {  
    return MaterialApp(  
      title: 'flutter demo',  
      debugShowCheckedModeBanner: false,  
      theme: ThemeData(  
      ),  
      home: const MyHomePage(),  
    );  
  }  
}
```

```
class MyHomePage extends StatefulWidget {  
  const MyHomePage({Key? key}) : super(key: key);  
  @override  
  State<MyHomePage> createState() =>  
    _MyHomePageState();  
}
```

```
class _MyHomePageState extends State<MyHomePage> {  
  var wtcontroller = TextEditingController();  
  var ftcontroller = TextEditingController();  
  var incontroller = TextEditingController();  
  var result = "";  
  var bg = Colors.indigo.shade200;  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  

```

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```
      body: Container(  
        child: Center(  
          child: Container(  
            color: bg,  
            width: 300,  
            child: Column(  

```

```

mainAxisAlignment: MainAxisAlignment.center,
children: [
  Text(
    'BMI',
    style: TextStyle(
      fontSize: 24,
      fontWeight: FontWeight.w700,
    ),
  ),
  SizedBox(
    height: 21,
  ),
  TextField(
    controller: wtcontroller,
    decoration: InputDecoration(
      label: Text('enter your weight in kg'),
      prefixIcon: Icon(Icons.line_weight),
    ),
    keyboardType: TextInputType.number,
  ),
  SizedBox(
    height: 10,
  ),
  TextField(
    controller: ftcontroller,
    decoration: InputDecoration(
      label: Text('enter your height in
feet'),
      prefixIcon: Icon(Icons.height),
    ),
    keyboardType: TextInputType.number,
  ),
  SizedBox(
    height: 10,
  ),
  TextField(
    controller: incontroller,
    decoration: InputDecoration(
      label: Text('enter your height in inches'),
      prefixIcon: Icon(Icons.height),
    ),
  ),

```

```

        keyboardType: TextInputType.number,
    ),
    SizedBox(
        height: 16,
    ),
    ElevatedButton(
        onPressed: () {
            var wt = wtcontroller.text.toString();
            var ft = ftcontroller.text.toString();
            var inc = incontroller.text.toString();
            if (wt != "" && ft != "" && inc != "") {
                var iwt = int.parse(wt);
                var ift = int.parse(ft);
                var Iinch = int.parse(inc);
                var totalinch = (ift * 12) + Iinch;
                var tcm = totalinch * 2.54;
                var total_m = tcm / 100;
                var bmi = iwt / (total_m * total_m);
                var msg = "";
                if (bmi > 25) {
                    msg = "you are overweight";
                    bg = Colors.orange.shade200;
                } else if (bmi < 18) {
                    msg = "you are under weight";
                    bg = Colors.red.shade300;
                } else {
                    msg = "you are healthy";
                    bg = Colors.green.shade200;
                }
            }
        },
    ),

```

```

        setState(() {

```

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```

            result =
                "$msg \n your bmi is: ${bmi.toStringAsFixed(2)}";
        });
    } else {
        setState(() {
            result = "please fill all the required fields";
        });
    }
},
child: Text('Calculate'),

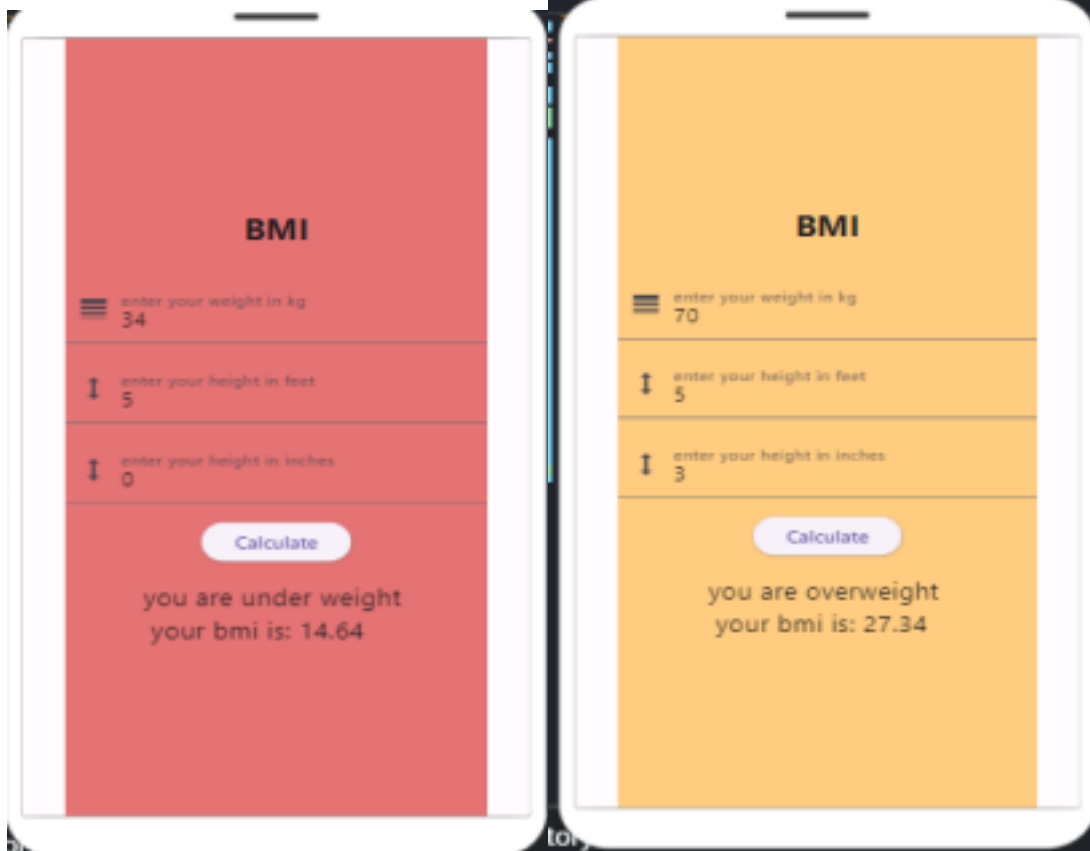
```

```

    ),
    SizedBox(
      height: 16,
    ),
    Text(
      result,
      style: TextStyle(fontSize: 19),
    ),
  ]))));
}
}


```


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A mobile app interface for BMI calculation. The screen has a blue background. At the top, the text "BMI" is displayed in bold. Below it, there are three input fields, each with a small icon on the left and a label on the right. The first field has a weight icon and the label "enter your weight in kg". The second field has a height icon and the label "enter your height in feet". The third field has a height icon and the label "enter your height in inches". At the bottom, there is a white button with the text "Calculate".

**BMI**

 enter your weight in kg

 enter your height in feet

 enter your height in inches

Calculate

**BMI**

☰ enter your weight in kg  
51

↕ enter your height in feet  
5

↕ enter your height in inches  
3

Calculate

you are healthy  
your bmi is: 19.92

## Exercise:

### Question 1:

Implement the same App with range sliders.

Code

```
import 'package:flutter/material.dart';

void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Flutter Demo',
      debugShowCheckedModeBanner: false,
      theme: ThemeData(),
      home: const MyHomePage(),
    );
  }
}

class MyHomePage extends StatefulWidget {
  const MyHomePage({Key? key}) : super(key: key);

  @override
  State<MyHomePage> createState() => _MyHomePageState();
}

class _MyHomePageState extends State<MyHomePage> {
  // Variables to store weight, height in feet, and height in inches
  double weight = 60; // Default weight
  double heightFeet = 5; // Default height in feet
  double heightInches = 6; // Default height in inches
  String result = ""; // Result string to show BMI and message
  Color bgColor = Colors.indigo.shade200; // Background color

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      body: Container(
        color: bgColor,
        child: Center(
```



```

child: Container(
  width: 300,
  padding: const EdgeInsets.all(16.0),
  decoration: BoxDecoration(
    color: bgColor,
    borderRadius: BorderRadius.circular(10),
  ),
  child: Column(
    mainAxisAlignment: MainAxisAlignment.center,
    children: [
      const Text(
        'BMI Calculator',
        style: TextStyle(
          fontSize: 24,
          fontWeight: FontWeight.w700,
        ),
      ),
      const SizedBox(height: 21),
      // Weight Slider
      const Text('Weight (kg)'),
      Slider(
        value: weight,
        min: 30,
        max: 150,
        divisions: 120,
        label: weight.round().toString(),
        onChanged: (value) {
          setState(() {
            weight = value;
          });
        },
      ),
      Text('${weight.round()} kg'),
      const SizedBox(height: 10),
      // Height Feet Slider
      const Text('Height (feet)'),
      Slider(
        value: heightFeet,
        min: 3,
        max: 7,
        divisions: 4,
        label: heightFeet.round().toString(),
        onChanged: (value) {
          setState(() {
            heightFeet = value;
          });
        },
      ),
    ],
  ),

```

```

Text('${heightFeet.round()} ft'),
const SizedBox(height: 10),
// Height Inches Slider
const Text('Height (inches)'),
Slider(
  value: heightInches,
  min: 0,
  max: 11,
  divisions: 11,
  label: heightInches.round().toString(),
  onChanged: (value) {
    setState(() {
      heightInches = value;
    });
  },
),
Text('${heightInches.round()} in'),
const SizedBox(height: 16),
ElevatedButton(
  onPressed: () {
    // Calculate BMI
    double totalInches = (heightFeet * 12) + heightInches;
    double totalCm = totalInches * 2.54;
    double totalM = totalCm / 100;
    double bmi = weight / (totalM * totalM);

    // Determine message and background color
    String msg;
    if (bmi > 25) {
      msg = "You are overweight";
      bgColor = Colors.orange.shade200;
    } else if (bmi < 18) {
      msg = "You are underweight";
      bgColor = Colors.red.shade300;
    } else {
      msg = "You are healthy";
      bgColor = Colors.green.shade200;
    }

    setState(() {
      result = "$msg \nYour BMI is
    ${bmi.toStringAsFixed(2)}";
    });
  },
  child: const Text('Calculate'),
),
const SizedBox(height: 16),
Text(

```

```

        result,
        style: const TextStyle(fontSize: 19),
        textAlign: TextAlign.center,
      ),
    ],
  ),
),
),
),
),
);
}
}

```

## Output

**BMI Calculator**

Weight (kg)

60 kg

Height (feet)

5 ft

Height (inches)

6 in

Calculate

**BMI Calculator**

Weight (kg)

77 kg

Height (feet)

5 ft

Height (inches)

5 in

Calculate

You are overweight  
Your BMI is 28.25

**BMI Calculator**

Weight (kg)

60 kg

Height (feet)

5 ft

Height (inches)

5 in

Calculate

You are healthy  
Your BMI is 22.01

**BMI Calculator**

Weight (kg)

41 kg

Height (feet)

5 ft

Height (inches)

2 in

Calculate

You are underweight  
Your BMI is 16.53