# Practical Parallel Computing (実践的並列コンピューティング)

Part 3: MPI

No 1: MPI Introduction

May 18, 2023

Toshio Endo

School of Computing & GSIC

endo@is.titech.ac.jp







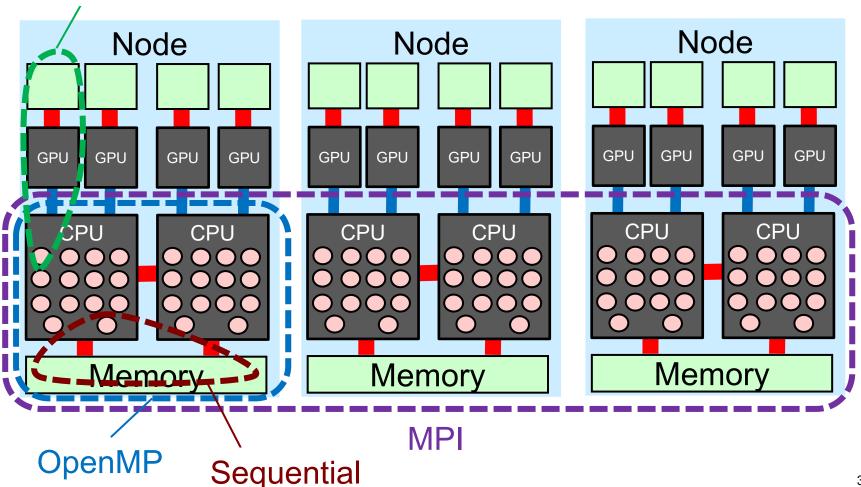
- Part 0: Introduction
  - 2 classes
- Part 1: OpenMP for shared memory programming
  - 4 classes
- Part 2: GPU programming

  - OpenACC (1.5 classes) and CUDA (2.5 classes)
- Part 3: MPI for distributed memory programming
  - 4 classes ← We are here (1/4)

## Parallel Programming Methods on TSUBAME



OpenACC/CUDA



### **How Multiple Nodes are Used**

- Submit several jobs into job scheduler
  - cf) Program executions with different parameters -> Parameter Sweep
  - Jobs are dependent, and no cooperation



















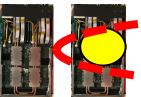




compute node

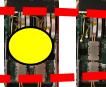
- Use distributed memory programming → A single job can use multiple nodes
  - Socket programming, Hadoop, Spark...
  - And MPI





















Part 3

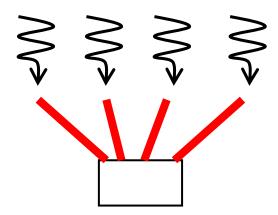
# Classification of Parallel Programming Models

Sequential

Shared memory prog. model

Process/
Thread

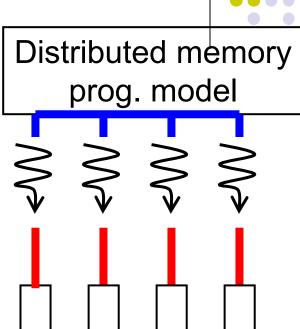
Data



Programming without parallelsim

Threads have access to shared data

- OpenMP
- pthread
- Java thread...



Need communication among processes

- MPI
- socket
- Hadoop, Spark...

# MPI (message-passing interface)



- Parallel programming interface based on distributed memory model
- Used by C, C++, Fortran programs
  - Programs call MPI library functions, for message passing etc.
- There are several MPI libraries
  - OpenMPI (default) ← OpenMPI ≠ OpenMP ⊗
  - Intel MPI, SGI MPE, MVAPICH, MPICH...

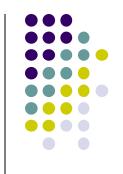
## Differences from OpenMP



#### In MPI,

- An execution consists of multiple processes (not threads)
  - We can use multiple nodes ©
  - The number of running processes is basically constant
- No variables are shared. Instead message passing is used
  - Data distribution has to be programmed
- No smart syntaxes such as "omp for" or "omp task" ☺
  - Task distribution has to be programmed ☺





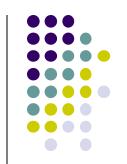
/gs/hs1/tga-ppcomp/23/hello-mpi

```
[make sure that you are at a interactive node (r7i7nX)]
module load cuda openmpi [Do once after login]
cd ~/t3workspace [In web-only route]
cp -r /gs/hs1/tga-ppcomp/23/hello-mpi
cd hello-mpi
make
[An executable file "hello" is created]
mpiexec -n 7 ./hello
```

Number of processes

Name of program (using options are ok)

# Compiling and Executing MPI Programs



Case of OpenMPI library on TSUBAME3.0

- - module load cuda openmpi, and then use mpice
  - For sample programs, "make" command works
- To execute Number of processes
  - mpiexec -n 7./hello
  - ↑ These methods uses 1 (current) node.

# When We Want to Use More Processes than CPU Cores



- An interactive node has 7 CPU cores (= 14 Hyperthreads)
- If number of processes is larger than CPU cores, we need "--oversubscribe" option of OpenMPI
  - mpiexec -n 7./hello
  - mpiexec -n 14 --oversubscribe ./hello

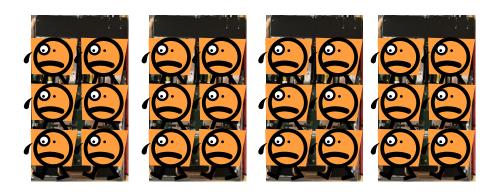
Needed when we use processes >physical cores (7, in an interactive node)

# From Single Node To Multiple Nodes

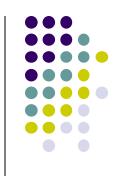


- So far, we used a single node
  - An interactive node with 7 cores = 14 Hyperthreads
  - For reports, a single node is enough
- MPI can support multiple nodes!

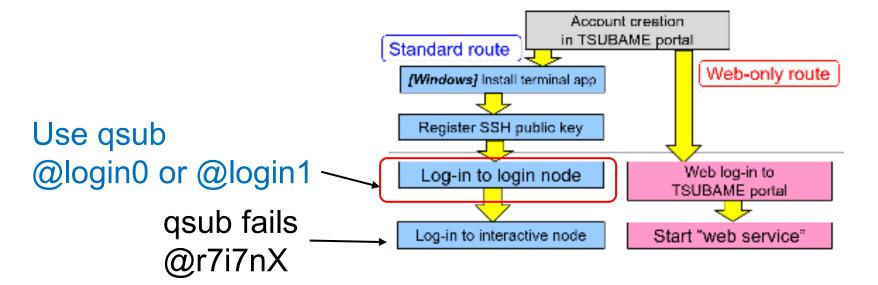
To use multiple nodes on TSUBAME3.0, we need "job submission"!



## Notes on Job Submission in "Standard route"



- On an interactive node via "standard route", qsub/qstat commands may not be found
- Please use qsub/qstat on a login node
  - (out of iqrsh)



# Submit an MPI Job (case of OpenMPI)



We are going to execute a job using

4 processes  $\times$  2 nodes = 8 processes

(1) Make a script file: job.sh

```
#!/bin/sh
#$ -cwd
#$ -l q_core=2
#$ -l h_rt=00:10:00

. /etc/profile.d/modules.sh
module load cuda openmpi

mpiexec -n 8 -npernode 4 ./hello
```

(2) Submit the job with "qsub"

qsub job.sh

 $\uparrow \leq 0:10:00$  and  $\leq 2$ nodes

qsub -g tga-ppcomp job.sh

↑ >0:10:00 or ≥3nodes Be careful for TSUBAME point

Number of processes

Number of processes per node

Program name (and option)

### **Notes in This Lecture**

(also shown in 1-2 slides)



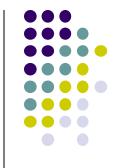
- First, please consider usage of interactive node (web usage/iqrsh)
- まずはインタラクティブノードの利用を検討してください (web usage/iqrsh)
- If necessary for reports, you can use up to 18,000 points in total per student. For more, please ask Endo
- 本講義のレポートの作成の目的で、一人あたり合計で18,000ポイントまで 利用を認めます。より必要な場合は遠藤へ相談を

  - You can check point consumption on TSUBAME portal
- The TSUBAME group name is tga-ppcomp

Users need to follow the rules at <a href="www.t3.gsic.titech.ac.jp">www.t3.gsic.titech.ac.jp</a>

利用時には www.t3.gsic.titech.ac.jp に示される規則を守る必要があります

### Resource Types on TSUBAME3.0



- Choose one of resource types (number of cores, mainly)
  - It is like "instance types" in cloud systems
  - Please specify "proper" one

Resource type name	Physical CPU cores	Memory (GB)	GPUs	
f_node	28	240	4	
h_node	14	120	2	
q_node	7	60	1	_ Sa inte
q_core	4	30	0	Inte
s_core	1	7.5	0	
s_gpu	2	15	1	

Same as an interactive node

#\$ -I [resource\_type] = [Number]

#### Example:

#\$ -I s\_core=1 ← The minimum resource allocation

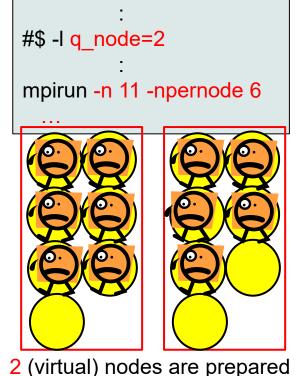


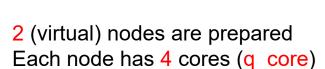




## Nodes, Cores, MPI Processes







8 (virtual) nodes are prepared Each node has 1 cores (s\_core)

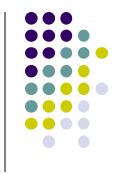
4 processes are created per node. Totally 8 are created → 2 nodes are used

1 processes are created per node. Totally 8 are created → 8 nodes are used

Each node has 7 cores (q\_node)6 processes are created per node. Totally 11 are created

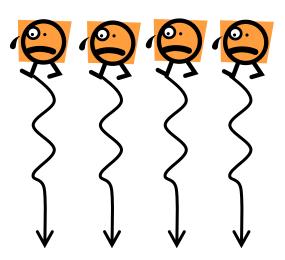
→ 2 nodes are used (There are idle cores)

## **An MPI Program Looks Like**



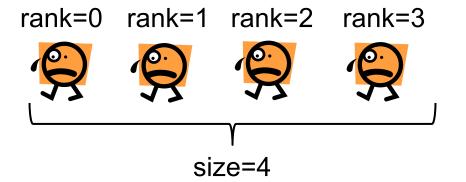
```
#include <stdio.h>
#include <mpi.h>
int main(int argc, char *argv[])
  MPI_Init(&argc, &argv); ← Initialize MPI
   (Computation/communication)
  MPI_Finalize();
                          ← Finalize MPI
```

If number of processes=4



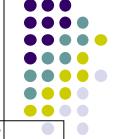
### **ID of Each MPI Process**

- Each process has its ID (0, 1, 2...), called rank
  - MPI\_Comm\_rank(MPI\_COMM\_WORLD, &rank);
  - → Get its rank
  - MPI\_Comm\_size(MPI\_COMM\_WORLD, &size);
  - → Get the number of total processes
  - 0 ≤ rank < size</li>
  - The rank is used as target of message passing





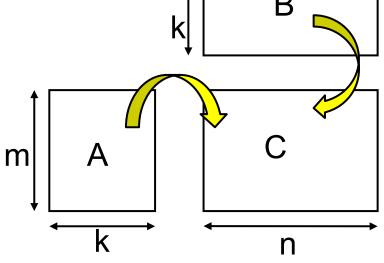
## "mm" sample: Matrix Multiply



MPI version available at /gs/hs1/tga-ppcomp/23/mm-mpi/

A: a (m × k) matrix, B: a (k × n) matrix
C: a (m × n) matrix
C ← A × B

- Algorithm with a triple for loop
- Supports variable matrix size.
  - Each matrix is expressed as a 1D array by column-major format



#### **Execution:**

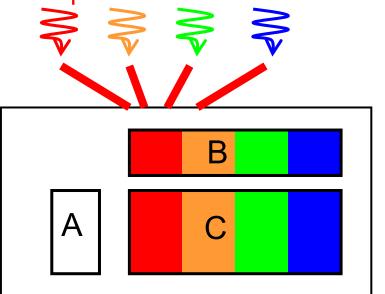
```
mpiexec -n [np] ./mm [m] [n] [k] (interactive)
mpiexec -n [np] -npernode [nn] ./mm [m] [n] [k] (in job script)
```

# Why Distributed Programming is More Difficult (case of mm-mpi)



#### Shared memory with OpenMP:

Programmers consider how computations are divided

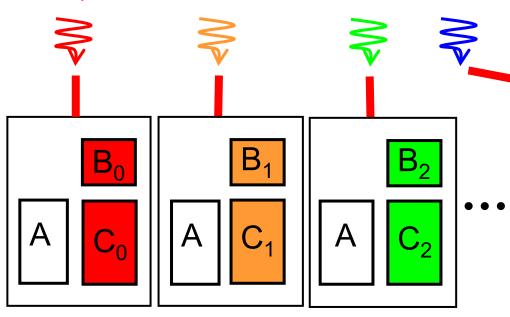


In this case, matrix A is accessed by all threads

→ Programmers do not have to know that

#### Distributed memory with MPI:

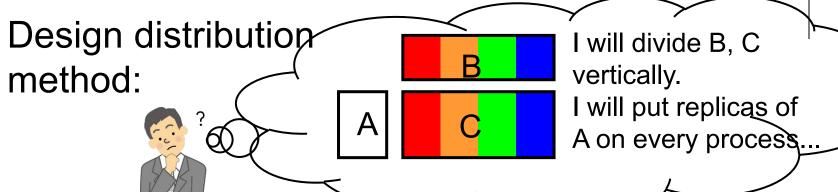
Programmers consider how data and computations are divided



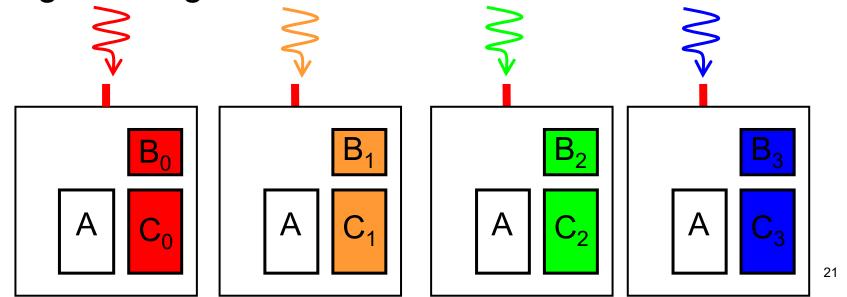
Programmers have to design which data is accessed by each process

## **Programming Data Distribution**

(case of mm-mpi)

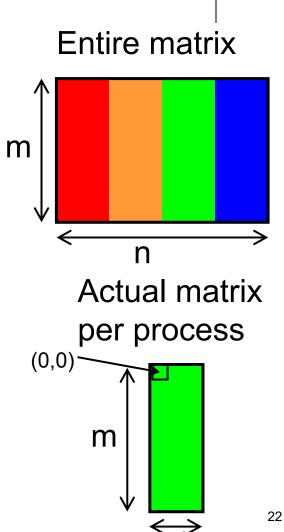


Programming actual location:



## Programming Actual Data Distribution

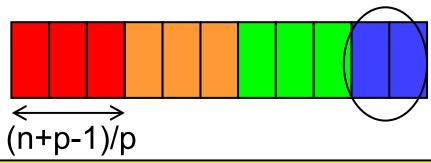
- We want to distribute a m ×n matrix among p processes
  - We assume n is divisible by p
- Each process has a partial matrix of size m × (n/p)
  - We need to "malloc" m\*(n/p)\*sizeof(data-type) size
  - We need to be aware of relation between partial matrix and entire matrix
    - (i,j) element in partial matrix owned by Process r ⇔
       (i, n/p\*r + j) element in entire matrix



### **Considering Indivisible Cases**

- What if data size n is indivisible by p?
- We let n=11, p=4
  - How many data each process take?
  - n/p = 2 is not good (C division uses round down). Instead, we should use round up division
  - $\rightarrow$  (n+p-1)/p = 3 works well

Note that the "final" process takes less than others

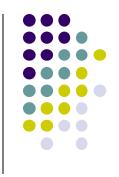


See divide\_length() function in mm-mpi/mm.c

It calculates the range the process should take

Outputs are first index s and last index e

### **Notes in Time Measurement**

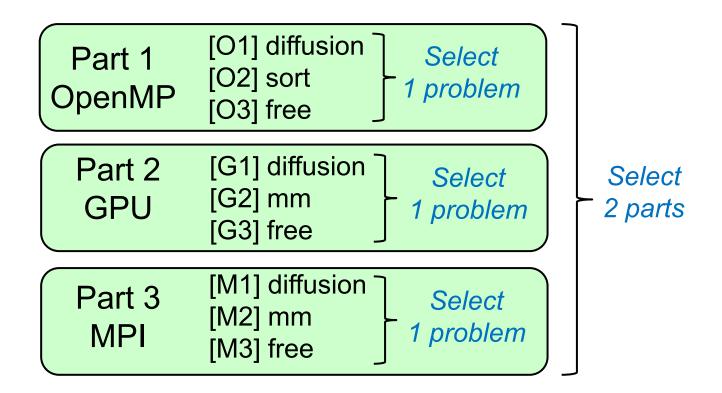


- In mm-mpi, gettimeofday() is used for time measurement
- For accurate measurement, we should call MPI\_Barrier(MPI\_COMM\_WORLD) before measurement
  - This synchronizes all processes
  - All processes need to call this

## **Assignments in this Course**



 There is homework for each part. Submissions of reports for 2 parts are required





## **Assignments in MPI Part (1)**

Choose one of [M1]—[M3], and submit a report

Due date: June 12 (Monday)

### [M1] Parallelize "diffusion" sample program by MPI.

- Do not forget to change Makefile and job.sh appropriately
- Use deadlock-free communication
  - see neicomm\_safe() in neicomm-mpi sample

#### Optional:

- To make array sizes (NX, NY) variable parameters
- To consider the case with NY is indivisible by p
  - see divide\_length() in mm\_mpi sample
- To improve performance further. Blocking, 2D division, etc



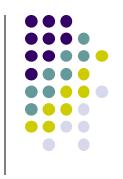


[M2] Improve "mm-mpi" sample in order to reduce memory consumption

#### Optional:

- To consider indivisible cases
- To try advanced algorithms, such as SUMMA
  - the paper "SUMMA: Scalable Universal Matrix Multiplication Algorithm" by Van de Geijn
  - http://www.netlib.org/lapack/lawnspdf/lawn96.pdf





[M3] (Freestyle) Parallelize any program by MPI.

- cf) A problem related to your research
- More challenging one for parallelization is better
  - cf) Partial computations have dependency with each other

## **Notes in Report Submission (1)**



- Submit the followings via T2SCHOLA
  - (1) A report document
    - PDF, MS-Word or text file
    - 2 pages or more
    - in English or Japanese (日本語もok)
  - (2) Source code files of your program
  - Try "zip" to submit multiple files

## **Notes in Report Submission (2)**



#### The report document should include:

- Which problem you have chosen
- How you parallelized
  - It is even better if you mention efforts for high performance or new functions
- Performance evaluation on TSUBAME
  - With varying number of processes
    - On an interactive node,
      - $1 \le P \le 7$  (P=number of processes)
      - If you try P > 7, use "mpiexec -n [P] --oversubscribe ..."
    - To use more CPU cores, you need to do "job submission" (optional)
  - With varying problem sizes
  - Discussion with your findings
  - Other machines than TSUBAME are ok, if available

### **Next Class**



- MPI (2)
  - Basic message passing
  - How to parallelize diffusion sample with MPI
    - Related to [M1]
- Planned schedule
  - May 22: Part 3 (2)
  - May 25: cancelled (休講) & Due for Part2 assignment
  - May 29: Part 3 (3)
  - June 1: Part 3 (4)