Goal

- 1. Support multiline comments.
- 2. Support additional tokens (reserved words, operators, and separators).
- 3. Support long and double literals.

Download the Project Tests

Download and unzip the tests & for this project under \$j/j--.

In this project, you will only be updating the hand-crafted scanner, which means that the only program files you will be modifying under \$j/j--/src/jminusminus are TokenInfo.java and Scanner.java.

Run the following command inside the j-- directory to compile the j-- compiler with your changes.

```
>_ ~/workspace/j--

$ ant
```

Run the following command to compile (just scan for now) a j-- program P. java using the j-- compiler.

```
>_ ~/workspace/j--
$ bash $j/j--/bin/j-- -t P.java
```

which only scans P. java and prints the tokens in the program along with the line number where each token appears.

Problem 1. (*Multiline Comment*) Add support for multiline comment, where all the text from the ASCII characters /* to the ASCII characters */ is ignored.

```
>_ ~/workspace/j--
\$ \ bash \ ./bin/j-- \ -t \ project2/tests/MultiLineComment.java
            public = public
            class = class
5
            <IDENTIFIER> = MultiLineComment
5
5
            { = {
            public = public
            static = static
9
9
            void = void
9
            <IDENTIFIER> = main
9
            <IDENTIFIER > = String
9
9
            [ = [
9
9
          : <IDENTIFIER> = args
9
            ) = )
9
          : { = {
13
          : } =
                }
            } = }
15
            <EOF>
                  = <ENF>
```

Problem 2. (Reserved Words) Add support for the following reserved words.

```
break
               case
                               catch
continue
               default
                               do
double
               final
                               finally
for
               implements
                               interface
long
               switch
                               throw
throws
```

```
3 : double = double
3 : final = final
3 : finally = finally
4 : for = for
4 : implements = implements
4 : interface = interface
5 : long = long
5 : switch = switch
5 : throw = throw
6 : throws = throws
6 : try = try
7 : <EOF> = <EOF>
```

Problem 3. (*Operators*) Add support for the following operators. Note that some of the arithmetic, shift, and bitwise operators were added to j-- in Project 1.

```
/=
                  ! =
                            %
                                       %=
                  *=
                                       >=
^=
>>
        >>=
                  >>>
                            >>>=
<<
        <<=
        |=
                  \Pi
                            &
                                       &=
```

```
bash ./j--/bin/j-- -t project2/tests/Operators.java
          : / = /
          : %= = %=
          : >>= = >>=
3
          : >>>= = >>>=
3
          : >= = >=
3
          : << = <<
          : <<= = <<=
4
          : < = <
4
5
          : | = |
          : |= = |=
: || = ||
5
5
          : & = &
            &= = &=
5
          : <EOF> = <EOF>
```

Problem 4. (Separators) Add support for the separator : (colon).

```
>_ \( \tag{ \
```

Problem 5. (*Literals*) Add support for (just decimal for now) long and double literals. Your are *not* allowed to use regular expressions to scan literals.

Files to Submit

- 1. \$j/j--/src/jminusminus/TokenInfo.java
- 2. \$j/j--/src/jminusminus/Scanner.java
- 3. \$j/j--/src/jminusminus/Parser.java
- 4. \$j/j--/src/jminusminus/JBinaryExpression.java
- 5. \$j/j--/src/jminusminus/JUnaryExpression.java
- 6. \$j/j--/project2/report.txt



Before You Submit

- Make sure you name the classes and files you create exactly as suggested in this writeup. Remember, names are case-sensitive.
- Make sure your report uses the given template, isn't too verbose, doesn't contain lines that exceed 80 characters, and doesn't contain spelling mistakes.

Appendix: Java Syntax

```
typeDeclarationModifiers ::= { public | protected | private | static | abstract | final }
classDeclaration ::= class <identifier> [ extends qualifiedIdentifier ]
                        [ implements qualifiedIdentifier { , qualifiedIdentifier } ]
                            classBody
interfaceDeclaration ::= interface <identifier> // can't be final
                             extends qualifiedIdentifier { , qualifiedIdentifier } ]
                                interfaceBody
modifiers ::= { public | protected | private | static | abstract | final }
classBody := \{ \{ \}
                   static block
                  block
                  modifiers memberDecl
interfaceBody := \{ \{ \} \}
                       modifiers interfaceMemberDecl
memberDecl ::= <identifier> // constructor
                     formalParameters
                        [throws qualifiedIdentifier { , qualifiedIdentifier } ] block
                (void type) <identifier> // method
                     formalParameters
                        [throws qualifiedIdentifier { , qualifiedIdentifier } ] (block | ; )
                type variableDeclarators; // fields
interfaceMemberDecl ::= ( void | type ) <identifier> // method
                              formalParameters
                                 [throws qualifiedIdentifier { , qualifiedIdentifier } ];
                         type variableDeclarators; // fields; must have inits
block := \{ \{ blockStatemnt \} \}
blockStatement ::= localVariableDeclarationStatement
                    statement
statement ::= block
              if parExpression statement [ else statement ]
              for ( [forInit ]; [expression ]; [forUpdate ]) statement
               while parExpression statement
              do statement while parExpression;
              try block
                   { catch ( formalParameter ) block }
                      [finally block] // must be present if no catches
              switch parExpression { { switchBlockStatementGroup } }
              return [expression];
               throw expression;
              break [ <identifier> ];
               continue [ <identifier> ];
               <identifier> : statement
              statementExpression;
```

```
formalParameters ::= ( [ formalParameter { , formalParameter } ] )
formalParameter ::= [ final ] type <identifier>
parExpression ::= (expression)
forInit ::= statementExpression { , statementExpression }
          [final] type variableDeclarators
forUpdate ::= statementExpression { , statementExpression }
switchBlockStatementGroup ::= switchLabel { switchLabel } { blockStatement }
switchLabel ::= case expression : // must be constant
               default :
localVariableDeclarationStatement ::= [final] type variableDeclarators;
variableDeclarators ::= variableDeclarator { , variableDeclarator }
variableDeclarator ::= <identifier> [ = variableInitializer ]
variableInitializer ::= arrayInitializer | expression
arrayInitializer := { [ variableInitializer } ] }
arguments ::= ( [expression { , expression } ])
type ::= basicType | referenceType
basicType ::= boolean | byte | char | short | int | float | long | double
referenceType ::= basicType [] { [] }
                 | qualifiedIdentifier { [ ] }
statementExpression ::= expression // but must have side-effect, eg, i++
expression ::= assignmentExpression
```

```
assignmentExpression ::= conditionalExpression // must be a valid lhs
                           >>=
                          ) assignmentExpression ]
conditional Expression := conditional Or Expression [?assignment Expression : conditional Expression]
conditionalOrExpression ::= conditionalAndExpression { | | conditionalAndExpression }
conditionalAndExpression ::= inclusiveOrExpression { & inclusiveOrExpression }
exclusiveOrExpression ::= andExpression { ^ andExpression }
andExpression ::= equalityExpression { & equalityExpression }
equalityExpression ::= relationalExpression { ( == | != ) relationalExpression }
relationalExpression ::= shiftExpression ( { ( < | > | <= | >= ) shiftExpression } | instanceof referenceType )
shiftExpression ::= additiveExpression { ( << | >> | >>> ) additiveExpression }
additiveExpression ::= multiplicativeExpression { ( + | - ) multiplicativeExpression }
multiplicativeExpression ::= unaryExpression { ( * | / | % ) unaryExpression }
unaryExpression ::= ++ unaryExpression
                   -- unaryExpression
                   ( + | - ) unary
Expression
                  simpleUnaryExpression
simpleUnaryExpression ::= ~ unaryExpression
                         ! unaryExpression
                          ( basicType ) unaryExpression // basic cast
                          (referenceType) simpleUnaryExpression // reference cast
                         postfixExpression
postfixExpression ::= primary { selector } { ++ | -- }
```