Goal

1. Become familiar with the `CLEmitter`, an abstraction for generating JVM bytecode (see Appendix D of our text).
2. Extend the base *j--* language by adding some basic Java operations (on primitive integers) to the language. Supporting these operations requires studying the *j--* compiler in its entirety, if only cursorily, and then making slight modifications to it. Notice that many of the operations have different levels of precedence, just as `*` has a different level of precedence in *j--* than does `+`. These levels of precedence are captured in the Java grammar (see appendix at the end); for example, the parser uses one method to parse expressions involving `*` and `/`, and another to parse expressions involving `+` and `-`.

Download and Test the *j--* Compiler

Download and unzip the base *j--* compiler under some directory[1] (we'll refer to this directory as `$j`). See Appendix A for information on what's in the *j--* distribution.

Run the following command inside the `$j/j--` directory to compile the *j--* compiler.

```
>_ ~/workspace/j--
$ ant
```

Run the following command to compile a *j--* program `$j/j--/tests/pass/HelloWorld.java` using the *j--* compiler, which produces the JVM target program `HelloWorld.class` under `./pass`.

```
>_ ~/workspace/j--
$ sh ./bin/j-- tests/pass/HelloWorld.java
```

Run the following command to run `HelloWorld.class`.

```
>_ ~/workspace/j--
$ java pass.HelloWorld
```

Download the Project Tests

Download and unzip the tests for this project under `$j/j--`.

Problem 1. (*Using `CLEmitter`*) Consider the following program `IsPrime.java` that receives an integer n as command-line argument and prints whether or not n is a prime number.

IsPrime.java

```
public class IsPrime {
    // Returns true if n is prime, and false otherwise.
    private static boolean isPrime(int n) {
        if (n < 2) {
            return false;
        }
        for (int i = 2; i <= n / i; i++) {
            if (n % i == 0) {
                return false;
            }
        }
        return true;
    }

    // Entry point.
    public static void main(String[] args) {
        int n = Integer.parseInt(args[0]);
        boolean result = isPrime(n);
        if (result) {
            System.out.println(n + " is a prime number");
        } else {
            System.out.println(n + " is not a prime number");
        }
    }
}
```

Using the annotated program `GenFactorial.java` under `$j/j--/tests/clemitter` as a model, complete the implementation of the program `$j/j--/project1/GenIsPrime.java` that uses the `CLEmitter` interface to programmatically generate `IsPrime.class`, ie, the JVM bytecode for the program `IsPrime.java` above.

[1] We recommend `~/workspace`.

```
>_ ~/workspace/j--
$ javac -d . -cp .:./lib/j--.jar project1/GenIsPrime.java
$ java -cp .:./lib/j--.jar GenIsPrime
$ java IsPrime 42
42 is not a prime number
$ java IsPrime 31
31 is a prime number
```

Hints: There are two ways to approach this problem, the first being more intellectually rewarding.

1. The bytecode for `GenIsPrime.main()` is similar to the bytecode for `GenFactorial.main()`. Here are some hints for generating bytecode for the `isPrime()` method:

```
    if n >= 2 goto A:
    return false
A:  i = 2
D:  if i > n / i goto B:
    if n % i != 0 goto C:
    return false
C:  increment i by 1
    goto D:
B:  return True
```

2. Compile `IsPrime.java` using `javac`, and decompile (using `javap`) `IsPrime.class` to get the bytecode `javac` generated and mimic the same in `GenIsPrime`.

Problem 2. (*Division Operation*) Follow the process outlined in Section 1.5 of our text to implement the Java division operator `/`.

AST representation(s):

- `JDivideOp` in `JBinaryExpression.java`

```
>_ ~/workspace/j--
$ sh ./bin/j-- project1/tests/Division.java
$ java Division 42 6
7
```

Problem 3. (*Remainder Operation*) Implement the Java remainder operator `%`.

AST representation(s):

- `JRemainderOp` in `JBinaryExpression.java`

```
>_ ~/workspace/j--
$ sh ./bin/j-- project1/tests/Remainder.java
$ java Remainder 42 13
3
```

Problem 4. (*Shift Operations*) Implement the Java shift operators: arithmetic left shift `<<`, arithmetic right shift `>>`, logical right shift `>>>`.

AST representation(s):

- `JALeftShiftOp` in `JBinaryExpression.java`
- `JARightShiftOp` in `JBinaryExpression.java`
- `JLRightShiftOp` in `JBinaryExpression.java`

```
>_ ~/workspace/j--
$ sh ./bin/j-- project1/tests/ArithmeticLeftShift.java
$ java ArithmeticLeftShift 1 5
32
$ sh ./bin/j-- project1/tests/ArithmeticRightShift.java
$ java ArithmeticRightShift 32 5
1
$ java ArithmeticRightShift -32 5
-1
$ sh ./bin/j-- project1/tests/LogicalRightShift.java
$ java LogicalRightShift 32 5
1
$ java LogicalRightShift -32 5
134217727
```

Problem 5. (*Bitwise Operations*) Implement the Java bitwise operators: unary complement `~`, inclusive or `|`, exclusive or `^`, and `&`. Note: there are JVM instructions for `|`, `^`, and `&`, but not for `~`, which must be computed as the "exclusive or" of the operand and -1.

AST representation(s):

- `JComplementOp` in `JUnaryExpression.java`
- `JOrOp` in `JBinaryExpression.java`
- `JXorOp` in `JBinaryExpression.java`
- `JAndOp` in `JBinaryExpression.java`

```
>_ ~/workspace/j--
$ sh ./bin/j-- project1/tests/BitwiseNot.java
$ java BitwiseNot 42
-43
$ sh ./bin/j-- project1/tests/BitwiseInclusiveOr.java
$ java BitwiseInclusiveOr 3 5
7
$ sh ./bin/j-- project1/tests/BitwiseExclusiveOr.java
$ java BitwiseExclusiveOr 3 5
6
$ sh ./bin/j-- project1/tests/BitwiseAnd.java
$ java BitwiseAnd 3 5
1
```

Problem 6. (*Unary Plus Operation*) Implement the Java unary plus operaor `+`.

AST representation(s):

- `JUnaryPlusOp` in `JUnaryExpression.java`

```
>_ ~/workspace/j--
$ sh ./bin/j-- project1/tests/UnaryPlus.java
$ java UnaryPlus -42
-42
```

Files to Submit

1. `$j/j--/project1/GenIsPrime.java`
2. `$j/j--/src/jminusminus/TokenInfo.java`
3. `$j/j--/src/jminusminus/Scanner.java`
4. `$j/j--/src/jminusminus/Parser.java`
5. `$j/j--/src/jminusminus/JBinaryExpression.java`
6. `$j/j--/src/jminusminus/JUnaryExpression.java`
7. `$j/j--/project1/report.txt`

Before You Submit

- Make sure you name the classes and files you create exactly as suggested in this writeup. Remember, names are case-sensitive.
- Make sure your report uses the given template, isn't too verbose, doesn't contain lines that exceed 80 characters, and doesn't contain spelling mistakes.

Appendix: Java Syntax

```
compilationUnit ::= [ package qualifiedIdentifier ; ]
                    { import qualifiedIdentifier ; }
                    { typeDeclaration }
                    EOF

qualifiedIdentifier ::= <identifier> { . <identifier> }

typeDeclaration ::= typeDeclarationModifiers ( classDeclaration | interfaceDeclaration )
                  | ;

typeDeclarationModifiers ::= { public | protected | private | static | abstract | final }

classDeclaration ::= class <identifier> [ extends qualifiedIdentifier ]
                       [ implements qualifiedIdentifier { , qualifiedIdentifier } ]
                         classBody

interfaceDeclaration ::= interface <identifier> // can't be final
                           [ extends qualifiedIdentifier { , qualifiedIdentifier } ]
                             interfaceBody

modifiers ::= { public | protected | private | static | abstract | final }

classBody ::= { { ;
                | static block
                | block
                | modifiers memberDecl
                }
              }

interfaceBody ::= { { ;
                    | modifiers interfaceMemberDecl
                    }
                  }

memberDecl ::= <identifier> // constructor
                 formalParameters
                   [ throws qualifiedIdentifier { , qualifiedIdentifier } ] block
             | ( void | type ) <identifier> // method
                 formalParameters
                   [ throws qualifiedIdentifier { , qualifiedIdentifier } ] ( block | ; )
             | type variableDeclarators ; // fields
```

interfaceMemberDecl ::= (`void` | type) `<identifier>` // method
formalParameters
[`throws` qualifiedIdentifier { , qualifiedIdentifier }] ;
| type variableDeclarators ; // fields; must have inits

block ::= `{` { blockStatemnt } `}`

blockStatement ::= localVariableDeclarationStatement
| statement

statement ::= block
| `if` parExpression statement [`else` statement]
| `for` `(` [forInit] ; [expression] ; [forUpdate] `)` statement
| `while` parExpression statement
| `do` statement `while` parExpression ;
| `try` block
{ `catch` `(` formalParameter `)` block }
[`finally` block] // must be present if no catches
| `switch` parExpression `{` { switchBlockStatementGroup } `}`
| `return` [expression] ;
| `throw` expression ;
| `break` [`<identifier>`] ;
| `continue` [`<identifier>`] ;
| ;
| `<identifier>` : statement
| statementExpression ;

formalParameters ::= `(` [formalParameter { , formalParameter }] `)`

formalParameter ::= [`final`] type `<identifier>`

parExpression ::= `(` expression `)`

forInit ::= statementExpression { , statementExpression }
| [`final`] type variableDeclarators

forUpdate ::= statementExpression { , statementExpression }

switchBlockStatementGroup ::= switchLabel { switchLabel } { blockStatement }

switchLabel ::= `case` expression : // must be constant
| `default` :

localVariableDeclarationStatement ::= [`final`] type variableDeclarators ;

variableDeclarators ::= variableDeclarator { , variableDeclarator }

variableDeclarator ::= `<identifier>` [`=` variableInitializer]

variableInitializer ::= arrayInitializer | expression

arrayInitializer ::= `{` [variableInitializer { , variableInitializer }] `}`

arguments ::= `(` [expression { , expression }] `)`

type ::= basicType | referenceType

basicType ::= `boolean` | `byte` | `char` | `short` | `int` | `float` | `long` | `double`

referenceType ::= basicType `[ ]` { `[ ]` }
| qualifiedIdentifier { `[ ]` }

statementExpression ::= expression // but must have side-effect, eg, `i++`

expression ::= assignmentExpression

assignmentExpression ::= conditionalExpression // must be a valid lhs
[
(`=`
| `+=`
| `-=`
| `*=`
| `/=`
| `%=`
| `>>=`
| `>>>=`
| `<<=`
| `&=`
| `|=`
| `^=`
) assignmentExpression]

conditionalExpression ::= conditionalOrExpression [`?` assignmentExpression `:` conditionalExpression]

conditionalOrExpression ::= conditionalAndExpression { `||` conditionalAndExpression }

conditionalAndExpression ::= inclusiveOrExpression { `&&` inclusiveOrExpression }

inclusiveOrExpression ::= exclusiveOrExpression { `|` exclusiveOrExpression }

exclusiveOrExpression ::= andExpression { `^` andExpression }

andExpression ::= equalityExpression { `&` equalityExpression }

equalityExpression ::= relationalExpression { (`==` | `!=`) relationalExpression }

relationalExpression ::= shiftExpression ({ (`<` | `>` | `<=` | `>=`) shiftExpression } | `instanceof` referenceType)

shiftExpression ::= additiveExpression { (`<<` | `>>` | `>>>`) additiveExpression }

additiveExpression ::= multiplicativeExpression { (+ | -) multiplicativeExpression }

multiplicativeExpression ::= unaryExpression { (* | / | %) unaryExpression }

unaryExpression ::= ++ unaryExpression
| -- unaryExpression
| (+ | -) unaryExpression
| simpleUnaryExpression

simpleUnaryExpression ::= ~ unaryExpression
| ! unaryExpression
| (basicType) unaryExpression // basic cast
| (referenceType) simpleUnaryExpression // reference cast
| postfixExpression

postfixExpression ::= primary { selector } { ++ | -- }

selector ::= . qualifiedIdentifier [arguments]
| [expression]

primary ::= parExpression
| this [arguments]
| supper (arguments | . <identifier> [arguments])
| literal
| new creator
| qualifiedIdentifer [arguments]

creator ::= (basicType | qualifiedIdentifier)
(arguments
| [ ] { [ ] } [arrayInitializer]
| newArrayDeclarator
)

newArrayDeclarator ::= [[expression]] { [[expression]] }

literal ::= <int_literal> | <char_literal> | <string_literal> | <float_literal>
| <long_literal> | <double_literal> | true | false | null