

Project Report  
Operating Systems Lab Mini Project

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**Problem Statement**

Design and implement a **Course-Registration Portal (Academia)** that lets three distinct roles — **Admin**, **Faculty** and **Student**—log in remotely and perform their academic-workflow tasks through a secure, concurrent server.

Key functional and non-functional requirements:

- All persistent data (students, faculty, courses) live in **plain text** files guarded by advisory **POSIX file-locks**.
- Each role sees a menu that matches its duties:
  - **Admin** can create accounts, toggle activation, reset passwords, and inspect user lists.
  - **Faculty** can create / drop their own courses, inspect enrolments and change their password.
  - **Student** can self-enrol / drop, list their courses and change their password.
- The server must handle **multiple clients** concurrently (multi-threaded TCP) and isolate critical sections with read/write locks.
- Only **system calls** (no stdio wrappers) wherever feasible for sockets, files, locking.

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**Implementation Overview**

Layer	Technology	Highlights
Transport	BSD sockets (TCP/IPv4)	Line-oriented protocol; server listens on PORT ( <i>in common.h</i> )
Concurrency	<i>pthread_create</i> per client	Detached threads; light per-session state (socket fd only)
Persistence	Text files + <i>fcntl</i> locks	<i>courses.txt</i> , <i>students.txt</i> , <i>faculty.txt</i>
Mini-ORM	<i>load()/save()/release()</i>	Maps file -> in-memory array of line-pointers, rewrites atomically
Utilities	<i>utils.c</i>	<i>send_line</i> , <i>recv_line</i> , <i>lock_file</i> , <i>unlock_file</i>
Robust parsing	<i>split_line()</i> helper	Never modifies the live string; avoids NUL corruption and segfaults
User menus	<i>recv_choice()</i>	Skips blank lines → no spurious “Invalid choice” messages
Safety fixes	-	No in-place edits post- <i>strtok</i> , no double-frees, no leaks

**Workflow:**

1. Client (console app) connects to *127.0.0.1: PORT*, prints every line the server sends; whenever the line ends in *:* or *>*, it treats it as a prompt and forwards user input.
2. Server accepts, forks a thread, authenticates, then serves a role-specific menu loop.

3. Every mutating operation:
    - a. `load(file, F_WRLCK) -> parse -> compute new line(s) -> save()` (rewrite + unlock).
  4. Read-only operations:
    - a. `load(file, F_RDLCK) -> read -> release()`
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## How to Run?

0. Make sure you are working on a Linux/UNIX setup.
  1. Download and Export the folder.
  2. Open the terminal and do:
    - a. `cd academia-portal`
    - b. `make clean && make`
    - c. `./server`
  3. Open another terminal and do:
    - a. `./client`
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## Source Code with Commentary

### a. Header Files

`common.h`: It centralizes tunables so client and server stay in sync.

```
/* include/common.h */
#define PORT 55555
#define STUDENT_FILE "students.txt"
#define FACULTY_FILE "faculty.txt"
#define COURSE_FILE "courses.txt"
#define MAX_LINE 1024
```

`utils.h`: Plain helpers—thin wrappers around `send/recv` and `fcntl`

```
/* include/utils.h */
#include <unistd.h>
#include <sys/types.h>
#include <sys/file.h>
ssize_t send_line(int sockfd, const char*buf);
ssize_t recv_line(int sockfd, char*buf, size_t max);
int lock_file(int fd, int type); /* F_RDLCK / F_WRLCK */
int unlock_file(int fd)
```

### b. `utils.c` (transport + locking glue)

```
/* src/utils.c */
#include "utils.h"
#include <sys/socket.h>
#include <string.h>
#include <fcntl.h>
ssize_t send_line(int sockfd, const char*buf){
    return send(sockfd, buf, strlen(buf), 0);
}
ssize_t recv_line(int sockfd, char*buf, size_t max){
    ssize_t n=0; char c;
    while(n<max-1 && recv(sockfd,&c,1,0)==1){ buf[n++]=c; if(c=='\n')break; }
```

```

    buf[n]='\0'; return n;
}
int lock_file(int fd,int t){ struct flock fl={l_type=t}; return fcntl(fd,F_SETLKW,&fl);}
int unlock_file(int fd){ struct flock fl={l_type=F_UNLCK}; return fcntl(fd,F_SETLK,&fl);}

```

### c. client.c (lightweight TUI)

stateless; the “smart prompt” test keeps interaction natural

```

/* src/client.c */
#include "../include/common.h"
#include "../include/utlis.h"
...
static int is_prompt_line(const char*s){ size_t i=strcspn(s,":>"); return s[i]; }
int main(){
    int sock=socket(AF_INET,SOCK_STREAM,0);
    ... connect ...
    char sb[MAX_LINE], rb[MAX_LINE];
    while(recv_line(sock,rb,sizeof rb)>0){
        fputs(rb,stdout);
        if(is_prompt_line(rb)){
            if(!fgets(sb,sizeof sb,stdin)) break;
            send_line(sock,sb);
        }
    }
    close(sock);
}

```

### d. server.c (core logic)

The file is large; only the scaffolding is reproduced below – see code bundle for full listing.

```

/* src/server.c */
#include "common.h"
#include "utlis.h"
...
/* File {fd,buf,ln[] } loader — mmap-like but portable */
static int load(const char*path,File*f,int lock);
static void save(File*f); /* write-back + unlock */
static int split_line(const char*src,char*fld[4]); /* safe parser */
static int recv_choice(int sock); /* trims blanks */
...
/* thread entry */
static void*client_thread(void *arg){ ... }

```

### Key Ideas:

- No record edited in place: we copy, parse, *rebuild* via *strdup*.
- recv\_choice absorbs blank and whitespace-only lines -> stops flood of “Invalid choice”.
- File arrays are moved with memmove – avoids double-free when dropping a course that originally pointed inside the file buffer.

### e. Makefile (excerpt)

```
CC = gcc
CFLAGS = -Wall -pthread -include
OBJ_S = src/server.o src/utls.o
OBJ_C = src/client.o src/utls.o
server: $(OBJ_S)
$(CC) $(CFLAGS) $^ -o server
client: $(OBJ_C)
$(CC) $(CFLAGS) $^ -o client
clean:
rm -f server client src/*.o
```

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## Sample Console Sessions

Below are verbatim captures proving each role:

### 1. Admin (add user, list, logout)

```
$ ./client
...Welcome Back to Academia...
Enter Your Choice { 1.Admin , 2.Professor , 3.Student }:
1
Admin username:
admin
Admin password:
admin123
[OK] Admin authenticated
..... Admin Menu .....
1. Add Student ...
Choice:
2
Student List
- chirayu    [active]
- luv        [active]
...
Choice:
9
Goodbye!
```

### 2. Faculty (add course, view enrolments, logout)

```
$ ./client
...Choice:
2
Username:
atharv
Password:
atharv123
[OK] Faculty authenticated
..... Faculty Menu .....
1. Add New Course ...
Choice:
1
Course ID:
MP222
Course Name:
Manipal Money
Seat Limit:
2
[OK] Course added
Choice:
3
MP222:
(no students yet)
Choice:
5
Goodbye!
```

### 3. Student (enrol, list, logout)

```
$ ./client
...Choice:
3
Username:
luv
Password:
luv123
[OK] Student authenticated
..... Student Menu .....
1. Enroll in Course ...
Choice:
1
Course ID to enroll:
MP222
[OK] Enrolled
Choice:
3
Enrolled:
- MP222 : Manipal Money
Choice:
5
Goodbye!
```

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## Conclusion & Future Work

The portal satisfies every bullet of the assignment: **multi-role menus, file-locked text storage, concurrent TCP server, robust error handling.**

Possible extensions:

- a. Encrypt passwords (e.g., crypt(3) + salted hashes).
- b. Replace text files with SQLite while keeping the locking abstraction.
- c. Add CSV export / import for bulk operations.

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**End**