## Brainstorming session 1 Group 3

## **Transcript**

00:00:01 Speaker 1

We've started off talking about quite broad genres, pop music in particular. But that encompasses... Some of the problems of pop music is that it encompasses lots of different subgenres. So again, there's this kind of question of like, I suppose, how you stratify these different genres of music.

But within something like that and trying to find the smallest datasets within that by looking in a more granular way, perhaps at things like dynamics, structure, arrangements, chord progressions and pitch, the use of melody.

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And then things perhaps more about kind of context of the music, so the mood or the scenario of the music, and how that might link to the use of lyrics in particular. And, so, this is sort of an idea of like small datasets as well, I think two researchers were talking about that, the use of percussive guitar or like a much smaller aspect of music making, and then being able to implement that as a creative tool.

00:01:14 Speaker 1

So, I think, yeah, maybe some of the challenges, we were grappling with isthis idea that a lot of the narrative has to do very, very large data sets and things that have been perhaps imposed on the wider community rather than thinking more granularly, and how that could actually foster creative tools.

00:01:36 Speaker 2

OK. Thank you. Thank you very much.