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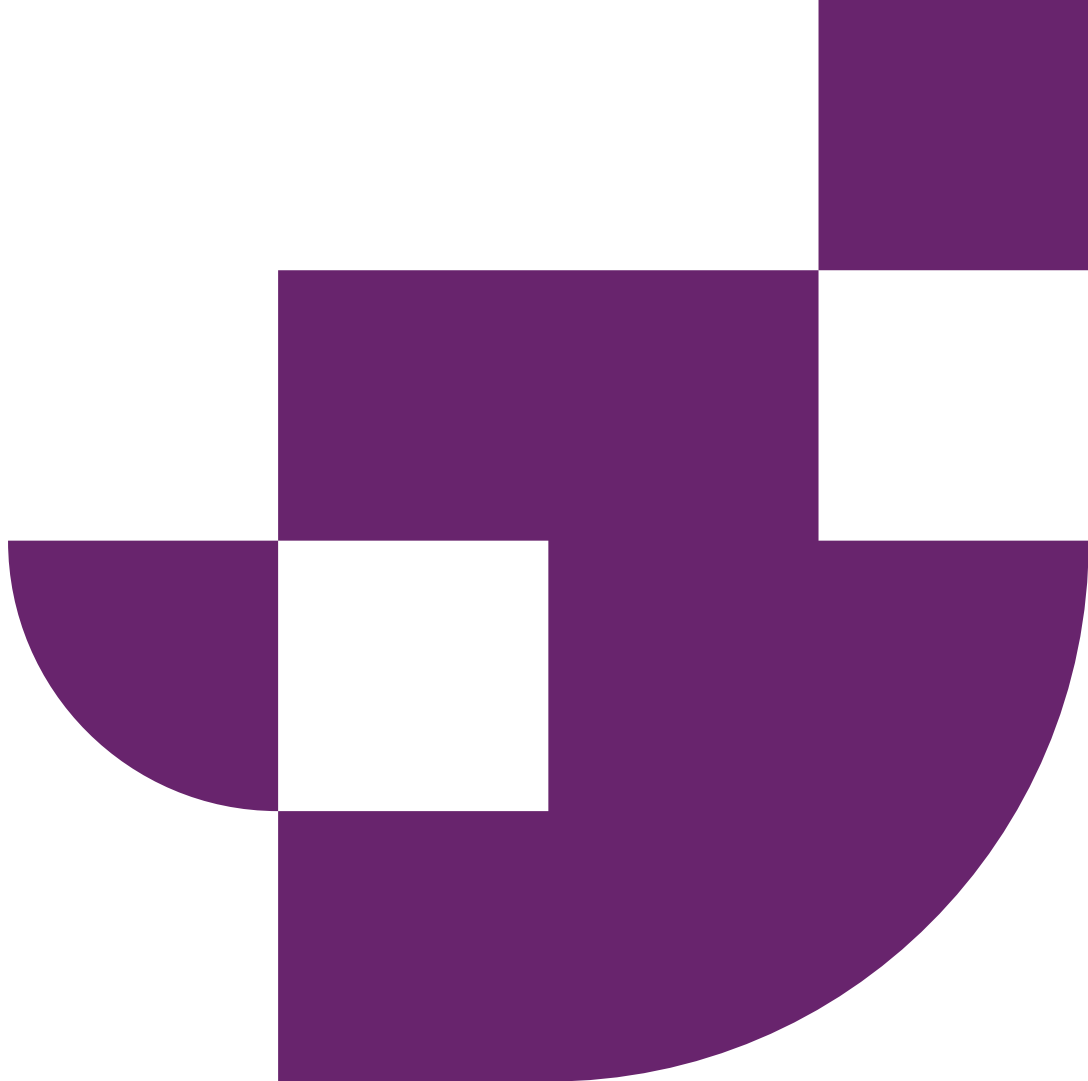
Introduction to Music Computing

Sequential Models

n-gram, *k*-Markov, IDyOM

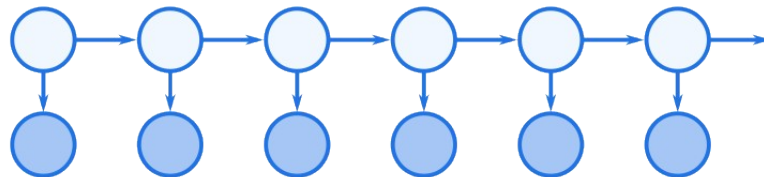
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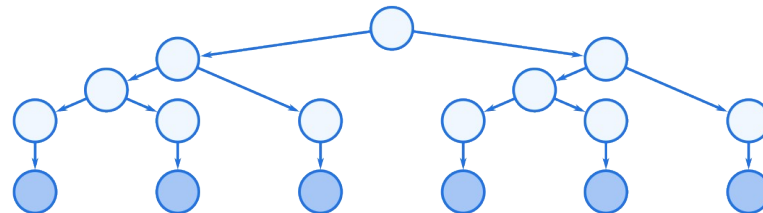


Computational Models of Music

- **Sequential Models** (n -gram and (hidden) Markov models)



- **Hierarchical Models** (context-free grammars)



- **Neural Networks** (RNNs, Transformers, WaveNet)

Choosing a Model

Choosing a particular model or theory for describing the real-world implies:

- Making certain (simplifying) assumptions about the world
- Deciding what you are interested in capturing

Any model or theory:

- Has a particular scope of validity
It is “correct” within that scope...
- Is tied to certain assumptions
Which may or may not apply to your case...
- Looks at the world through a particular “lens”
Which may or may not capture what you are interested in...



Music as a Sequence

Prélude No. 1 in C Major

from “Das Wohltemperierte Klavier” Book I
BWV 846

Johann Sebastian Bach
(1685 - 1750)

80

5

9

Music as a Sequence

- Conceptualise music as a sequence of events $e \in E$ from an alphabet/event space/domain E .
 - Could e.g. be notes, chords, harmonies.
- Try to predict the next event
 - What does it depend on? Previous events!
 - How many? 1, 2, 3, ... ?



n -gram (or k -Markov) Models



The next event depends on the previous $n-1$ (or k) events

- Event e_t at time t depends on events $e_{t-1}, \dots, e_{t-(n-1)}$ (called the **context**).
- Tuple $(e_{t-(n-1)}, \dots, e_{t-1}, e_t) = e_{t-(n-1)}^t$ is called an **n -gram**.
($n=1$: unigram, $n=2$: bigram).
- We want to know $p(e_t | e_{t-(n-1)}^{t-1})$, that is
 - the probability of e_t
 - given the previous $n-1$ events $e_{t-(n-1)}^{t-1}$
- Probabilities are proportional to **n -gram counts**.

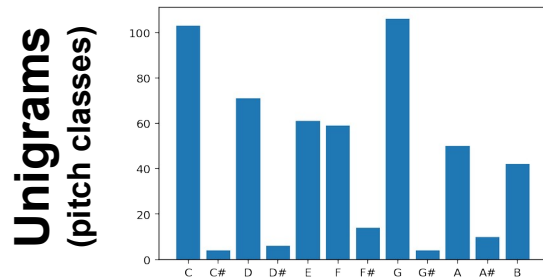
Naïve n -gram Model

- Count all n -grams in the data.
- Compute probabilities as relative counts
→ corresponds to a maximum likelihood estimate

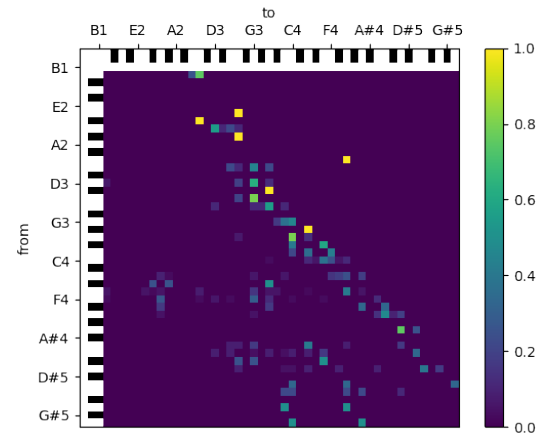
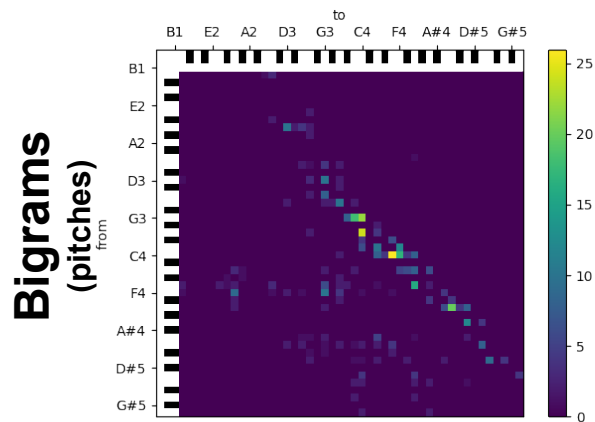
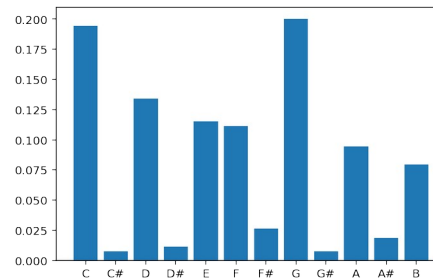
$$p_n(e_t \mid e_{t-(n-1)}^{t-1}) = \frac{\#(e_{t-(n-1)}^t)}{\sum_{\bar{e} \in E} \#(\bar{e}, e_{t-(n-1)}^{t-1})}$$

Example: C Major Prelude

Counts

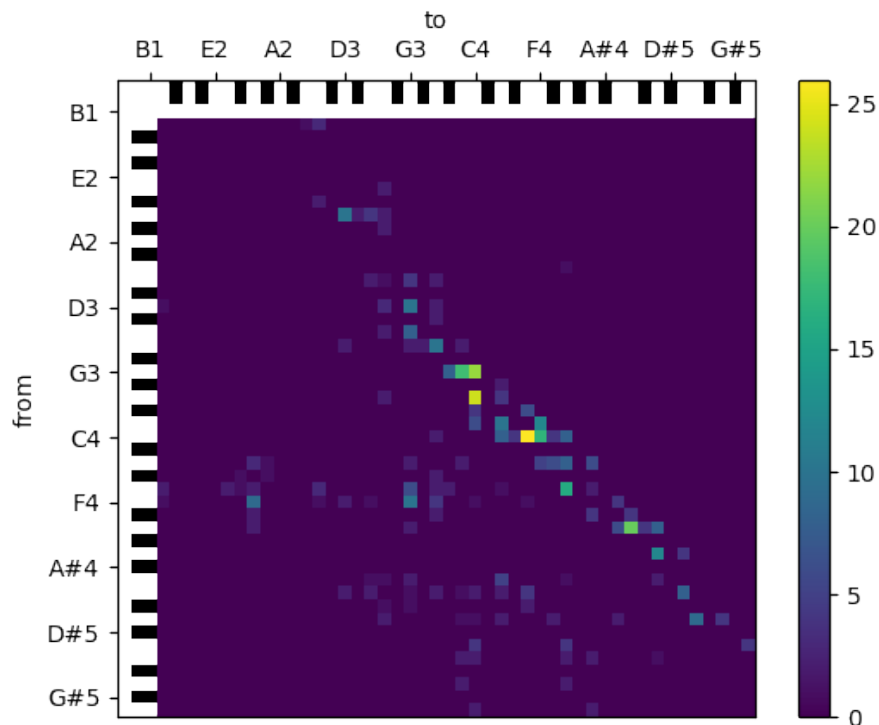


Probabilities

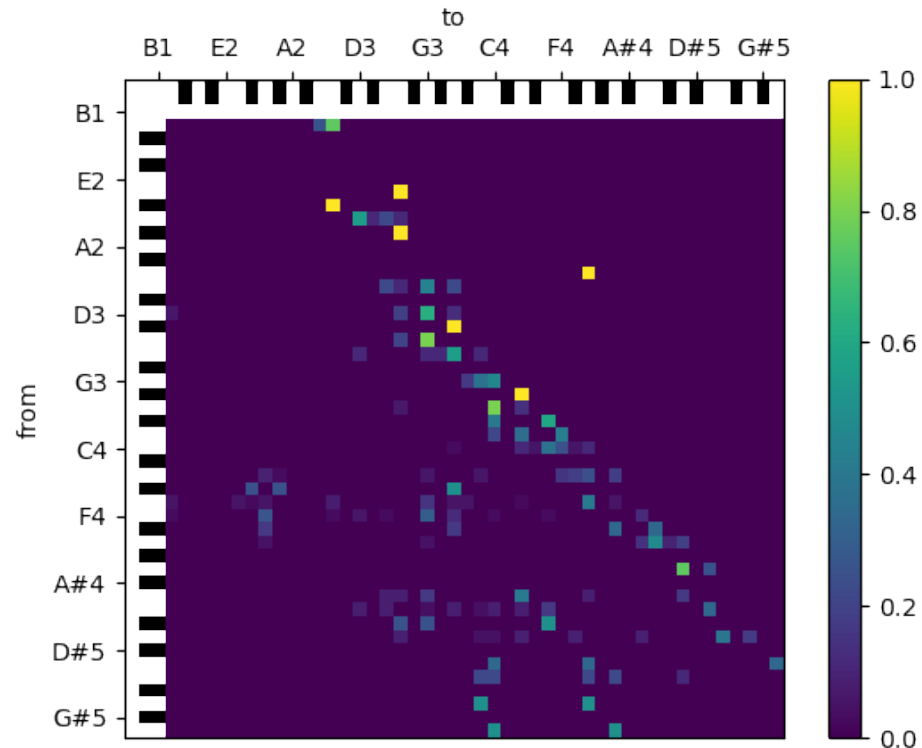


Example: C Major Prelude (Bigrams)

Counts



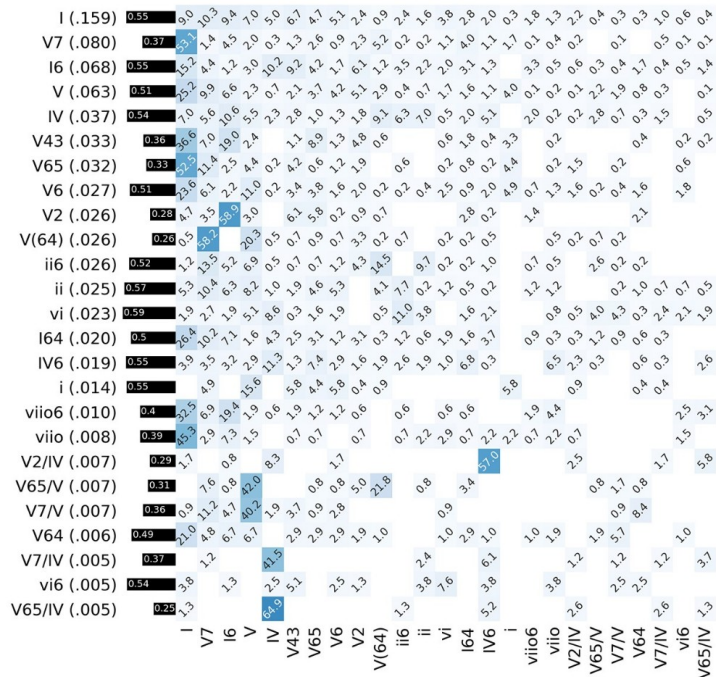
Probabilities



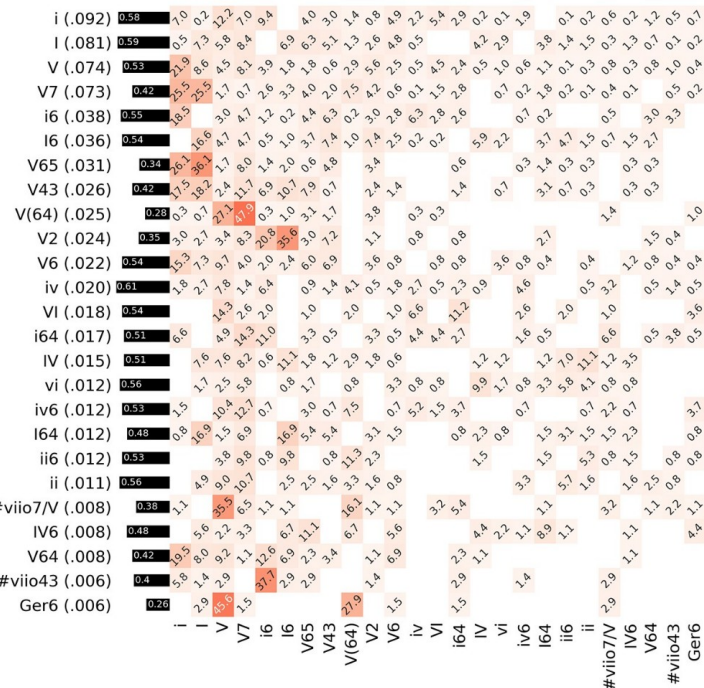
Example: Beethoven's String Quartets

(Chord Transitions)

Major



Minor



Naïve n -gram Model: Problems

$$p_n(e_t \mid e_{t-(n-1)}^{t-1}) = \frac{\#(e_{t-(n-1)}^t)}{\sum_{\bar{e} \in E} \#(\bar{e}, e_{t-(n-1)}^{t-1})}$$



Naïve n -gram Model: Problems

- **Zero counts**
→ How to deal with unknown contexts?
- **Variable length n**
→ How to combining different context lengths?
- **Different event spaces / viewpoints**
→ How to use e.g. interval or contour information to model pitch?
- **Short-term (online) versus long-term (offline) model**
→ How to model e.g. motifs versus style?

Zero Counts: Prior Counts

Add prior counts $\alpha > 0$ to all events

- All probabilities are non-zero (like having seen everything α times before looking at the actual data)
- Limit $\alpha \rightarrow 0$: uniform distribution for unknown contexts
- Connection to Bayesian inference:
 - α is concentration parameter of Dirichlet prior
 - $\#$ are sufficient statistics of data
 - $(\# + \alpha)$ gives the posterior distribution

$$p_n(e_t \mid e_{t-(n-1)}^{t-1}) = \frac{\#(e_{t-(n-1)}^t) + \alpha}{\sum_{\bar{e} \in E} \#(\bar{e}, e_{t-(n-1)}^{t-1}) + \alpha}$$

Variable length n : Backoff

Choose n on the fly

- Start with long contexts (large n)
- Backoff to shorter contexts (smaller n)
- Recursion always terminates (unigram or uniform distribution)

$$p_n^{\text{backoff}}(e_t \mid e_{t-(n-1)}^{t-1}) = \begin{cases} p_n(e_t \mid e_{t-(n-1)}^{t-1}) & \text{if } \beta(e_{t-(n-1)}^{t-1}) \\ p_{(n-1)}^{\text{backoff}}(e_t \mid e_{t-(n-2)}^{t-1}) & \text{else} \end{cases}$$

- β may depend on context and length n
- E.g. to avoid zero counts: $\beta(e_{t-(n-1)}^{t-1}) = \#(e_{t-(n-1)}^{t-1}) > 0$

Variable length n : Smoothing

Linear combination of different context lengths n

- Give different weight to different contexts lengths
- Give more weight to longer contexts
- More general than backoff

$$p_n^{\text{smooth}}(e_t \mid e_{t-(n-1)}^{t-1}) = \lambda(e_{t-(n-1)}^{t-1}) p_n(e_t \mid e_{t-(n-1)}^{t-1}) + \\ \left(1 - \lambda(e_{t-(n-1)}^{t-1})\right) p_{(n-1)}^{\text{smooth}}(e_t \mid e_{t-(n-2)}^{t-1})$$

- λ may depend on context and length n
- Equivalent to backoff for: $\lambda(e_{t-(n-1)}^{t-1}) = \begin{cases} 1 & \text{if } \beta(e_{t-(n-1)}^{t-1}) \\ 0 & \text{else} \end{cases}$

Multiple-Viewpoint Systems

💡 **Multiple views (features) of the data can be combined for predictions**

To evaluate model, first map prediction to respective viewpoint

- **Basic:** Raw features; defined everywhere
- **Derived:** Computed from *basic*; defined if input defined
- **Linked:** Product/combination of other features
- **Threaded:** (Combination with) boolean feature; defined only at specific points



Basic:	Pitch	67	67	71	69	67	69	69	71
	Duration	48	48	48	48	48	48	48	48
Derived:	Interval	⊥	0	4	-2	-2	2	0	2
	ScaleDegree	0	0	4	2	0	2	2	4
Threaded:	ScaleDegree ⊖ FiB	⊥	0	⊥	⊥	⊥	2	⊥	⊥
Linked:	DurRatio ⊗ Interval	⊥	⟨1, 0⟩	⟨1, 4⟩	⟨1, -2⟩	⟨1, -2⟩	⟨1, 2⟩	⟨1, 0⟩	⟨1, 2⟩

Combining Multiple Models

Arithmetic Mean

$$p^{\text{arith.}}(e) = \frac{\sum_i w_i p_i(e)}{\sum_i w_i}$$

Geometric Mean

$$p^{\text{geom.}}(e) = \frac{1}{Z} \left(\prod_i p_i(e)^{w_i} \right)^{\frac{1}{\sum_i w_i}} = \frac{1}{Z} \exp \frac{\sum_i w_i \log p_i(e)}{\sum_i w_i}$$

Weights w_i are hyper parameters and can either be optimised or heuristically chosen based on entropy of p_i .

Long-Term and Short-Term Models

Long-Term Model

- Trained **offline** on a corpus of data
- Does not change during generation
- Captures style-specific characteristics

Short-Term Model

- Trained **online** while generating data
- Picks up on patterns in the data
- Captures piece-specific, motivic characteristics

Combined in the same way as multiple-viewpoint models!

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