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## Outline

Abstract

PROBLEM:

EXPLANATION:

## **Abstract**

• This document contains the explanation of question 9.12 of Papoulis Pillai Probability book of chapter sequence of random variables.



## **ASSIGNMENT-9**

MUSKAN JAISWAL -cs21btech11037

May 2022



Consider a general one-dimensional random walk on the possible states  $e_o, e_1, e_2, \ldots$  Let  $S_n$  represent the location of the particle at time n on a straight line such that at each interior state  $e_j$ , the particle either moves to the right to  $e_{j+1}$  with probability  $P_j$ , or to the left to  $e_{j-1}$  with probability  $q_i$  or remains where it is at  $e_i$ .

At state  $e_0$  it can either stay at the same position with probability  $r_0$  or move to the right to  $e_1$  with probability  $P_1$ .

The transition matrix for the given problem is:-

$$\begin{pmatrix} r_0 & p_0 & 0 & 0 & \dots \\ q_1 & r_1 & p_1 & 0 & \dots \\ 0 & q_2 & r_2 & p_2 & \dots \\ 0 & 0 & q_3 & r_3 & p_3 \end{pmatrix}$$

Random walk on a line with  $r_0 + p_0 = 1$ 

$$q_i + r_i + p_i = 1$$
 i=1,2,3,.....

Thus, 
$$P_{00} = r_0 \ p_{01} = p_0 \ p_{0j} = 0, j > 1$$

and for 
$$i \geq 1$$

$$p_{ij} = \{ p_i > 0 j = i+1 \}$$

$$r_i >= 0$$
j $=$ i

$$q_i > 0$$
 j=i-1

0 otherwise }



The model with  $p_i = p$ ,  $q_i = 1 - p$ ,  $r_i = 0$  for i > 1, and  $r_0$  corresponds to the gambler's ruin problem.

Here, the distribution of distance  $d_N$  travelled after a given number of steps. Let  $n_1$  be the number of steps travelled towards left and total steps be N.

$$\begin{split} &d_N = 2n_1 - N \\ &d = a_1 + a_2 + .... a_n \\ &< d \ge < (a_1 + a_2 + a_3 + a_4 + ..... a_n) > \\ &< d \ge < a_1 > + < a_2 > + < a_3 > + < a_4 > .... < a_n > \\ &d \ge 0 \text{ {As, } } la_i > = 0 \text{ if there is equal probability to move forward or backward and the steps taken are equal in distance.} \end{split}$$

Average of  $D^2$ 

We expect that after N steps, we are  $\sqrt{N}$  steps away from where we start,