

## Practical 5

```
interface Vehicle {  
    void gearChange();  
    void speedUp();  
    void applyBrakes();  
}
```

```
class Bicycle implements Vehicle {  
    public void gearChange() {  
        System.out.println("Bicycle gear changed.");  
    }  
  
    public void speedUp() {  
        System.out.println("Bicycle speed increased.");  
    }  
  
    public void applyBrakes() {  
        System.out.println("Bicycle brakes applied.");  
    }  
}
```

```
class Bike implements Vehicle {  
    public void gearChange() {  
        System.out.println("Bike gear changed.");  
    }  
  
    public void speedUp() {  
        System.out.println("Bike speed increased.");  
    }  
  
    public void applyBrakes() {
```

```
        System.out.println("Bike brakes applied.");
    }
}
```

```
class Car implements Vehicle {
    public void gearChange() {
        System.out.println("Car gear changed.");
    }

    public void speedUp() {
        System.out.println("Car speed increased.");
    }

    public void applyBrakes() {
        System.out.println("Car brakes applied.");
    }
}
```

```
public class VehicleDemo {
    public static void main(String[] args) {
        Vehicle bicycle = new Bicycle();
        Vehicle bike = new Bike();
        Vehicle car = new Car();

        bicycle.gearChange();
        bicycle.speedUp();
        bicycle.applyBrakes();

        bike.gearChange();
        bike.speedUp();
        bike.applyBrakes();
    }
}
```

```
    car.gearChange();  
    car.speedUp();  
    car.applyBrakes();  
}  
}
```