

UWB Sensor Coverage Analysis

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This report discusses the placement of UWB sensors for maximizing the tracking coverage in an area. We start by discussing a simplistic 2D case and the ideas is to extend the approach to a more realistic 3D case.

1 The Sensor model

The UWB sensor is an RF chip whose antenna has certain directional wave propagation characteristics leading to a typical coverage for the sensor. We consider a conservative yet simplistic model of a UWB anchor node shown in fig. 1, we could have also chosen a double sided parabolic profile instead of a double sided triangular this provides a conservative estimate rather than overestimating the coverage.

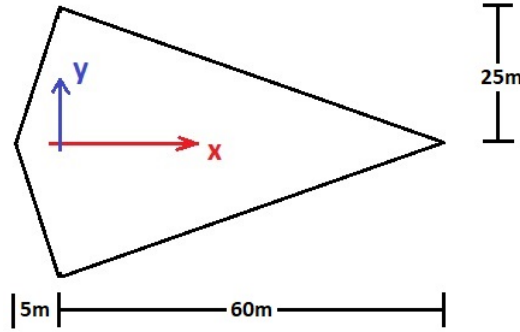


Figure 1: A simplistic and yet conservative coverage model of a single UWB sensor, the sensors x and y axis are shown in red and blue respectively

2 Core assumptions

We assume that whenever the target node is in the tracking area of the anchor node a ranging measurement can be generated. For a target node to be localized

we will consider that at least range measurements from four anchors are required. An area is covered if each point in the area is in FOV of at least 4 anchors.

3 Related work

This problem is related to the classical polygon covering problem [1] with different objective which becomes a special case of set cover problem. We also here have constraints that the individual primitive units used to cover the polygon do not overlap exactly, as overlapping sensors do not help in localization and measurements should arrive from sensors placed at different locations.

Further literature review is required to look at the current methods to solve the problem.

4 Methodology

Initially we look at a simplistic case of solving the problem for two specific settings $80 \times 65m^2$ and $120 \times 90m^2$ rectangular spaces. The following are the goals of the UWB placement problem:

1. Maximize tracking area coverage
2. Use as less number of sensors as possible

One could in practice cover the whole area by using a large number of sensors but the idea is to have the maximum (typically $\geq 90\%$) coverage while minimizing the number of sensors. Ideally, we would like to solve an optimization problem but in this text we resort to simple heuristics to solve the problem. We implemented a scheme for sensor placement using the following approach:

1. start by placing sensors on the corners of the rectangular space pointing towards the opposite vertex.
2. place sensors in the middle of the edges pointing towards the center of the space.
3. check coverage using the MATLAB tool and add sensors generously on the edges in between two sensors pointing towards an area less covered.
4. place sensors inside the space where the coverage seems to be low.
5. repeat until the required coverage threshold is achieved
6. tweak angles of sensors and check in tool if it improves coverage
7. check for the least important sensor by removing each sensors one by one and see the effect on coverage and repeat until a lower bound on the required coverage is reached.

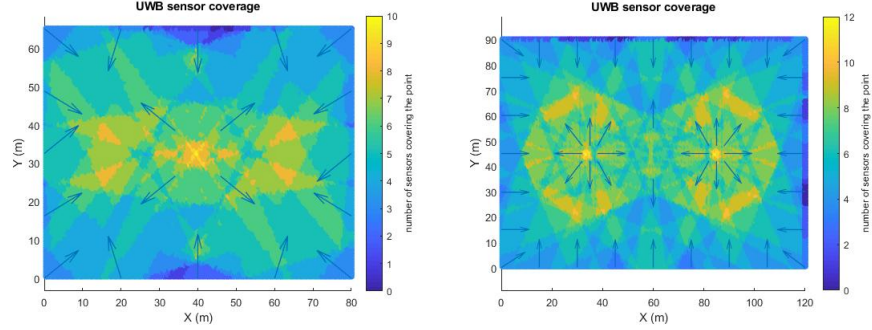


Figure 2: Sensor coverage for the $80 \times 65m^2$ and $120 \times 90m^2$ environment using the above scheme. The color bar depicting the number of sensors that can reach a given points.

5 Results

Here are the results for the two cases following the above procedure. For the first $80 \times 65m^2$ environment we used 20 sensors and achieved a coverage of 92.3% while for the $120 \times 90m^2$ environment which is approximately double in area we ended up using 46 sensors and were able to achieve a coverage of more than 97.5%.

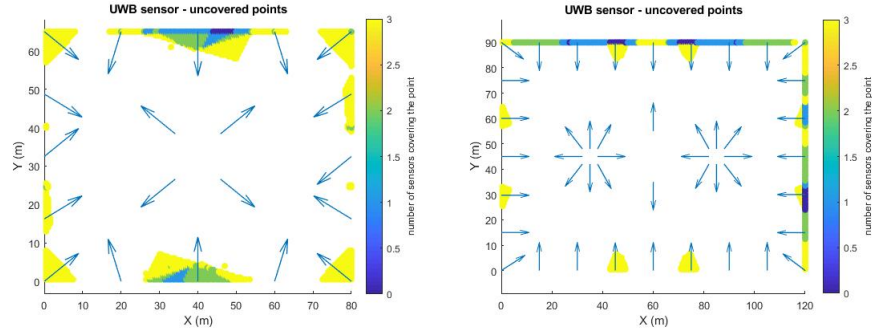


Figure 3: Figure displaying uncovered points for the $80 \times 65m^2$ and $120 \times 90m^2$ environment using the above scheme. The white portion is the covered region and the colored region depict the uncovered region with the color bar depicting the number of sensors that can reach the uncovered points.

The MATLAB code used here can be accessed here: [matlab code git link](#)

References

- [1] “Polygon Covering.” Wikipedia, 1 May 2020, en.wikipedia.org/wiki/Polygon_covering.