

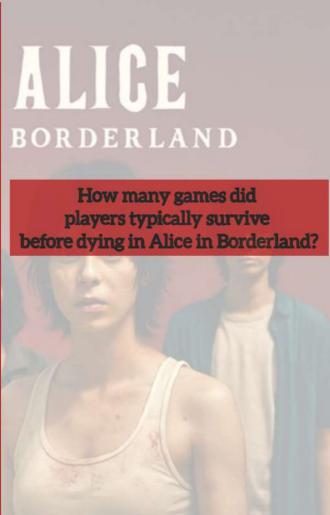
SQUI Case study: GE

Netflix has witnessed unprecedented success with death game series, particularly Squid Game and Alice in Borderland. This case study analyzes player survival patterns, game mechanics, and viewing behaviors to understand what makes these series compelling and how they compare across multiple dimensions.











	15	SELECT Series, Gender,														
	16	COUNT(CASE WHEN Status = 'Alive' THEN 1 END) * 100.0 / COUNT(*) AS Survival										_Ra				
	17	FROM squid_game_alice_players_data														
	18	GROUP	BY Serie	es, G	ender	;										
	19)	
	+ quei	y readics	(1.59 seco	HIU5)	A ICAA II	og										
	T		eries	v v		Gender	~	#	Survival_	Rate	~					
1	I					Gender	~	#	Survival_		8571					
1 2	Squi	Se d Game				Gender	~	#	Survival_	17.						
1 2 3	Squi	Se d Game	eries		T Male	Gender	~	#	Survival_	17.	8571					

SQ

Which series had higher number of female?

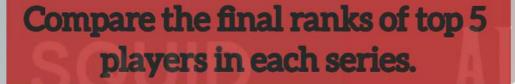
ZVME

IN BORDERLAND

- 31 SELECT Series, COUNT(*) AS Female_Count
- 32 FROM squid_game_alice_players_data
- 33 WHERE Gender = 'Female'
- 34 GROUP BY Series
- 35 ORDER BY Female_Count DESC;
- 36

2 query results (2.97 seconds) View log

	T Serie	s v	#	Female_Count	~	
1	Alice in Borde	land			136	
2	Squid Game				113	



ICE

GAM



- 26 SELECT Name, Series, Final_Rank
 27 FROM squid_game_alice_players_data
 28 WHERE Final_Rank <= 5</pre>
- 20 WHERE FINAL NAME ST
- 29 ORDER BY Series, Final_Rank;
- 30

10 query results (2.28 seconds) View log

	T Name	~	T Series	~	# Final_Rank	~
1	Ryohei Arisu		Alice in Borderland			1
2	Yuzuha Usagi		Alice in Borderland			2
3	Shuntaro Chishiya	1	Alice in Borderland			3
4	Hikari Kuina		Alice in Borderland			4
5	Suguru Niragi		Alice in Borderland			5
6	Seong Gi-hun		Squid Game			1
7.	Cho Sang-woo		Squid Game			2
8	Kang Sae-byeok		Squid Game			3
9	Oh II-nam		Squid Game			4
10	Jang Deok-su		Squid Game			5

What was the average of survivors vs. non survivors for each series?

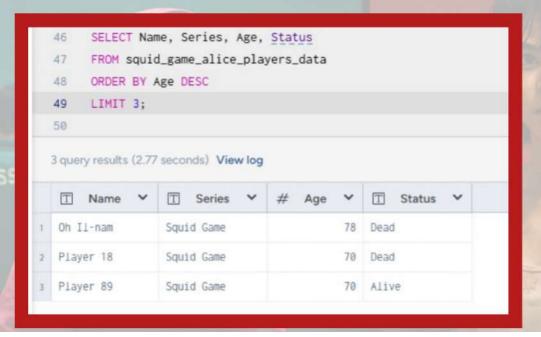
- 6 SELECT Series, Status, AVG(Age) AS Average_Age
- 7 FROM squid_game_alice_players_data
- 8 GROUP BY Series, Status;

9

4 query results (2.33 seconds) View log

	T Series	~	☐ Status ✔	# Average_Age Y
1	Squid Game		Dead	44.6774
2	Alice in Borderland		Alive	42.6774
33	Alice in Borderland		Dead	44.1927
4	Squid Game		Alive	44.2051





SQUE Compare the average no. of games survived in both the series.

	10										
	11	1 FROM squid_game_alice_players_data									
	12	2 WHERE Status = 'Dead'									
	13	GROUP BY Seri	es;								
		ry results (3.17 sec	onds) V	/iew l	log						
		ery results (3.17 sec	onds) V	/iew l	log Avg_Games_Survived						
1	2 que			7.69							

Write a query to display each episode's title, duration, genre, country, and like percentage of its series.

WITH avg_episode_duration AS (SELECT series_id, AVG(duration_min) AS avg_episode_duration FROM episode_details 16 GROUP BY series_id 17) 18 SELECT si.title AS series_title, aed.avg_episode_duration, nm.avg_watch_time_min, ROUND(nm.avg_watch_time_min / aed.avg_episode_duration, 2) AS completion_efficiency FROM avg_episode_duration aed JOIN netflix_metrics nm ON aed.series_id = nm.series_id JOIN series_info si ON aed.series_id = si.series_id; (***) 2 query results (2.64 seconds) View log T series_title # avg_episode_duration # avg_watch_time_min Squid Game 58.7778 58 0.99 51.2222 52 Alice in Borderland 1.02 Using a CTE, calculate the average episode duration per series. Then, compare it with the average watch time from netflix_metrics to finda "completion efficiency" ratio.

IN BORDERLAND

(111)
_percentage
85.0
(e

Compare the average no. of games survived in both the series.



Write a query to show average views, completion rate, and like percentage grouped by genre.

ALICE

GAME



2 ed.title AS episode_title,

ed.duration_min,

4 si.genre,

5 si.country,

6 nm.like_percentage

7 FROM episode_details ed

8 JOIN series_info si ON ed.series_id = si.series_id

9 JOIN netflix_metrics nm ON ed.series_id = nm.series_id;

18 query results (2.96 seconds) View log

	☐ episode_title ❤	# duration_min ~	□ genre ~	□ country ~	# like_percentage ~
1	Squid Ep 1	55	Thriller/Drama	South Korea	91
24	Squid Ep 2	62	Thriller/Drama	South Korea	91
1	Squid Ep 3	54	Thriller/Drama	South Korea	91
4	Squid Ep 4	57	Thriller/Drama	South Korea	91
5	Squid Ep 5	59	Thriller/Drama	South Korea	91
6	Squid Ep 6	63	Thriller/Drama	South Korea	91
*	Squid Ep 7	58	Thriller/Drama	South Korea	91
	Squid Ep 8	68	Thriller/Orama	South Korea	91
9	Squid Ep 9	61	Thriller/Drama	South Korea	91
10	Alice Ep 1	48	Sci-Fi/Thriller	Japan	85
11	Alice Ep 2	50	Sci-Fi/Thriller	Japan	85
	Alice Ep 3	47	Sci-Fi/Thriller	Japan	85



- •Squid Game had a higher death rate per game, suggesting a more physically brutal structure compared to Alice in Borderland's strategic depth.
 - •Heart-suit games in Alice in Borderland showed the lowest survival rates, indicating the psychological games were the deadliest.
- •Male players outnumbered female players, and generally had slightly higher survival chances in both series.
 - •Middle-aged players (25–35) were most common and had better survival outcomes, showing a blend of mental and physical adaptability.
 - •Games with teamwork elements in AIB had higher survival rates, while solo physical challenges in Squid Game led to mass eliminations.

Which one is better?

Choosing between "Squid Game" and "Alice in Borderland" which one is "better" ultimately comes down to your taste, as both excel in different areas.

- •Squid Game is a clear winner if you are looking for a powerful journey with intense emotions.
- •Alice in Borderland will be more captivating for the people who are drawn to strategic gameplay, celebral challenges and full of mystery.

SQ Conclusion IICE IN DERIVED

Squid Game and Alice in Borderland are two intense survival series on Netflix compared in this case study. The study uncovers how game design player diversity and survival statistics converge to brutality, strategic nuance, mentally taxing and strategically rich environment. This also highlights why these shows resonate so deeply with audiences and contribute to Netflix content portfolio.