

SQUID GAME



ALICE IN BORDERLAND



Case study:

Netflix has witnessed unprecedented success with death game series, particularly Squid Game and Alice in Borderland. This case study analyzes player survival patterns, game mechanics, and viewing behaviors to understand what makes these series compelling and how they compare across multiple dimensions.

Who had the highest debt amount among all the players in Squid Game?

```
20  SELECT Name, Debt_Amount
21  FROM squid_game_alice_players_data
22  WHERE Series = 'Squid Game' AND Status = 'Alive'
23  ORDER BY Debt_Amount DESC
24  LIMIT 1;
```

1 query result (1.87 seconds) [View log](#)

	<input type="text"/> Name ▼	#	Debt_Amount ▼
1	Player 306		9514411557

```

1  SELECT Name, Series, Final_Rank
2  FROM squid_game_alice_players_data
3  WHERE Status = 'Alive'
4  ORDER BY Series, Final_Rank;

```

101 query results (2.01 seconds) [View log](#)

	Name	Series	#	Final_Rank
1	Ryohei Arisu	Alice in Borderland		1
2	Yuzuha Usagi	Alice in Borderland		2
3	Shuntaro Chishiya	Alice in Borderland		3
4	Hikari Kuina	Alice in Borderland		4
5	Player 15	Alice in Borderland		15
6	Player 48	Alice in Borderland		48
7	Player 69	Alice in Borderland		69
8	Player 80	Alice in Borderland		80
9	Player 81	Alice in Borderland		81
10	Player 82	Alice in Borderland		82
11	Player 83	Alice in Borderland		83
12	Player 85	Alice in Borderland		85
13	Player 92	Alice in Borderland		92
14	Player 93	Alice in Borderland		93
15	Player 107	Alice in Borderland		107
16	Player 109	Alice in Borderland		109

ALICE BORDERLAND

**How many games did
players typically survive
before dying in Alice in Borderland?**



Which gender had a higher survival rate in each series?

```
15 SELECT Series, Gender,  
16        COUNT(CASE WHEN Status = 'Alive' THEN 1 END) * 100.0 / COUNT(*) AS Survival_Rate  
17 FROM squid_game_alice_players_data  
18 GROUP BY Series, Gender;
```

4 query results (1.59 seconds) [View log](#)

	Series	Gender	#	Survival_Rate
1	Squid Game	Male		17.8571
2	Alice in Borderland	Male		23.6111
3	Squid Game	Female		16.8142
4	Alice in Borderland	Female		20.5882

Which series had higher number of female ?

IN BORDERLAND

```
31 SELECT Series, COUNT(*) AS Female_Count
32 FROM squid_game_alice_players_data
33 WHERE Gender = 'Female'
34 GROUP BY Series
35 ORDER BY Female_Count DESC;
```

36

2 query results (2.97 seconds) [View log](#)

	<input type="checkbox"/> Series	#	Female_Count
1	Alice in Borderland		136
2	Squid Game		113

Compare the final ranks of top 5 players in each series.

```
26 SELECT Name, Series, Final_Rank
27 FROM squid_game_alice_players_data
28 WHERE Final_Rank <= 5
29 ORDER BY Series, Final_Rank;
30
```

10 query results (2.28 seconds) [View log](#)

	 Name 	 Series 	#	Final_Rank 
1	Ryohei Arisu	Alice in Borderland		1
2	Yuzuha Usagi	Alice in Borderland		2
3	Shuntaro Chishiya	Alice in Borderland		3
4	Hikari Kuina	Alice in Borderland		4
5	Suguru Niragi	Alice in Borderland		5
6	Seong Gi-hun	Squid Game		1
7	Cho Sang-woo	Squid Game		2
8	Kang Sae-byeok	Squid Game		3
9	Oh Il-nam	Squid Game		4
10	Jang Deok-su	Squid Game		5

What was the average of survivors vs. non survivors for each series?

```
6 SELECT Series, Status, AVG(Age) AS Average_Age
7 FROM squid_game_alice_players_data
8 GROUP BY Series, Status;
9
```

4 query results (2.33 seconds) [View log](#)

	Series	Status	#	Average_Age
1	Squid Game	Dead		44.6774
2	Alice in Borderland	Alive		42.6774
3	Alice in Borderland	Dead		44.1927
4	Squid Game	Alive		44.2051

SQUID GAME

ALICE

List the top 3 oldest players and their outcomes in both series.

```
46 SELECT Name, Series, Age, Status
47 FROM squid_game_alice_players_data
48 ORDER BY Age DESC
49 LIMIT 3;
```

50

3 query results (2.77 seconds) [View log](#)

	<input type="text" value="Name"/>	<input type="text" value="Series"/>	#	Age	<input type="text" value="Status"/>
1	Oh Il-nam	Squid Game		78	Dead
2	Player 18	Squid Game		70	Dead
3	Player 89	Squid Game		70	Alive



Compare the average no. of games survived in both the series.

```
10 SELECT Series, AVG(Games_Survived) AS Avg_Games_Survived
11 FROM squid_game_alice_players_data
12 WHERE Status = 'Dead'
13 GROUP BY Series;
```

2 query results (3.17 seconds) [View log](#)

	<input type="text" value="Series"/>	#	<input type="text" value="Avg_Games_Survived"/>
1	Squid Game		3.3495
2	Alice in Borderland		6.5505

Write a query to display each episode's title, duration, genre, country, and like percentage of its series.

```
10
11 WITH avg_episode_duration AS (
12     SELECT
13         series_id,
14         AVG(duration_min) AS avg_episode_duration
15     FROM episode_details
16     GROUP BY series_id
17 )
18 SELECT
19     si.title AS series_title,
20     aed.avg_episode_duration,
21     nm.avg_watch_time_min,
22     ROUND(nm.avg_watch_time_min / aed.avg_episode_duration, 2) AS completion_efficiency
23 FROM avg_episode_duration aed
24 JOIN netflix_metrics nm ON aed.series_id = nm.series_id
25 JOIN series_info si ON aed.series_id = si.series_id;
```

2 query results (2.64 seconds) [View log](#)

	series_title	#	avg_episode_duration	#	avg_watch_time_min	#	completion_efficiency
1	Squid Game		58.7778		58		0.99
2	Alice in Borderland		51.2222		52		1.02

Using a CTE, calculate the average episode duration per series. Then, compare it with the average watch time from `netflix_metrics` to find a “completion efficiency” ratio.

```
28 SELECT
29     si.genre,
30     ROUND(AVG(nm.netflix_views_millions), 2) AS avg_views,
31     ROUND(AVG(nm.completion_rate_percent), 2) AS avg_completion_rate,
32     ROUND(AVG(nm.like_percentage), 2) AS avg_like_percentage
33 FROM series_info si
34 JOIN netflix_metrics nm ON si.series_id = nm.series_id
35 GROUP BY si.genre;
```

2 query results (1.65 seconds) [View log](#)

	 genre ▼	# avg_views ▼	# avg_completion_rate ▼	# avg_like_percentage ▼
1	Sci-Fi/Thriller	65.0	78.0	85.0
2	Thriller/Drama	142.0	87.0	91.0

Compare the average no. of games survived in both the series.

```
10 SELECT Series, AVG(Games_Survived) AS Avg_Games_Survived
11 FROM squid_game_alice_players_data
12 WHERE Status = 'Dead'
13 GROUP BY Series;
```

2 query results (3.17 seconds) [View log](#)

	Series	#	Avg_Games_Survived
1	Squid Game		3.3495
2	Alice in Borderland		6.5505

Write a query to show average views, completion rate, and like percentage grouped by genre.

ALICE

```
1 SELECT
2     ed.title AS episode_title,
3     ed.duration_min,
4     si.genre,
5     si.country,
6     nm.like_percentage
7 FROM episode_details ed
8 JOIN series_info si ON ed.series_id = si.series_id
9 JOIN netflix_metrics nm ON ed.series_id = nm.series_id;
```

18 query results (2.96 seconds) View log

	episode_title	#	duration_min	genre	country	#	like_percentage
1	Squid Ep 1		55	Thriller/Drama	South Korea		91
2	Squid Ep 2		62	Thriller/Drama	South Korea		91
3	Squid Ep 3		54	Thriller/Drama	South Korea		91
4	Squid Ep 4		57	Thriller/Drama	South Korea		91
5	Squid Ep 5		59	Thriller/Drama	South Korea		91
6	Squid Ep 6		63	Thriller/Drama	South Korea		91
7	Squid Ep 7		58	Thriller/Drama	South Korea		91
8	Squid Ep 8		60	Thriller/Drama	South Korea		91
9	Squid Ep 9		61	Thriller/Drama	South Korea		91
10	Alice Ep 1		48	Sci-Fi/Thriller	Japan		85
11	Alice Ep 2		50	Sci-Fi/Thriller	Japan		85
	Alice Ep 3		47	Sci-Fi/Thriller	Japan		85

Insights:

SQUID GAME



- Squid Game had a higher death rate per game, suggesting a more physically brutal structure compared to Alice in Borderland's strategic depth.

- Heart-suit games in Alice in Borderland showed the lowest survival rates, indicating the psychological games were the deadliest.

- Male players outnumbered female players, and generally had slightly higher survival chances in both series.

- Middle-aged players (25–35) were most common and had better survival outcomes, showing a blend of mental and physical adaptability.

- Games with teamwork elements in AIB had higher survival rates, while solo physical challenges in Squid Game led to mass eliminations.

Which one is better? 🏆

Choosing between "Squid Game" and "Alice in Borderland" which one is "better" ultimately comes down to your taste, as both excel in different areas.

- **Squid Game is a clear winner if you are looking for a powerful journey with intense emotions.**
- **Alice in Borderland will be more captivating for the people who are drawn to strategic gameplay, cerebral challenges and full of mystery.**



Conclusion

Squid Game and Alice in Borderland are two intense survival series on Netflix compared in this case study. The study uncovers how game design player diversity and survival statistics converge to brutality, strategic nuance, mentally taxing and strategically rich environment.

This also highlights why these shows resonate so deeply with audiences and contribute to Netflix content portfolio.