



Contact

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Expertise

- UX
- Web development
- Wireframes
- Storyboards
- User Flows
- UX - research

Programming languages / design tools

- HTML,CSS: Good knowledge
- Javascript: Good knowledge
- Python: Good knowledge
- C#: Basic knowledge
- Figma / Adobe XD: Good knowledge
- Adobe photoshop: Basic knowledge
- Adobe illustrator: Basic knowledge

Language

Swedish: Native
English: Fluent
Arabic: intermediate level

Mostafa Hussein

Ux-designer and skilled web developer

I am a passionate and creative UX designer and web developer with a strong academic background in interaction design and coding. I am a quick learner and driven by constant development in the field of technology. My goal is to work with skilled teams to create innovative products that improve user experiences, while growing and developing myself.

Education

2022-2024

Linneuniversity - Växjö - Interactive media and webb technologies

- Already at the beginning of the education, I knew that I wanted to focus on interactive media, as interaction design is of great interest and something I consider important in everything that people interact with.
- Courses I have studied include interaction design, web development 1-3, digital graphics and studies in media technology.

Skills

- In-depth knowledge of user experience (UX) and user-centered design with a focus on creating intuitive and engaging digital experiences.
- Learned how to apply principles of usability, accessibility and user flows to improve design functionality and usability.
- Worked with user testing and iterative design process to continuously improve and optimize the user experience.
- Learned how to write and structure academic reports, which has improved my ability to present and analyze research results and document design processes in a professional manner.
- Gained proficiency in creating wireframes, mockups, and prototypes using tools like Figma, Adobe XD, or Sketch to visualize and iterate on design concepts effectively.

Experience

2023 - 2023 Linnaeus Science Park – Ux-designer

- Worked to explore and identify innovative uses for the letter "Æ" in digital and interactive contexts.
- Conducted user research and used the insights to create user-centered design that met both functional and aesthetic requirements.
- Created wireframes, prototypes and flowcharts to visualize and test design concepts before implementation.
- Improved my ability to think outside the box and deliver unique design solutions that met clients' needs and expectations.
- Collaborated with the development team to ensure a smooth transition from concept to finished product.

2017 - 2020 Tikkurila – Warehouse worker

- Worked independently and took own initiative to manage daily tasks and ensure efficient material handling.
- Managed inventory management and movement of goods in a structured and efficient manner, which helped improve workflow.
- Collaborated with other departments, such as logistics and production, to ensure deliveries and material handling followed schedules.
- Experience of working with different types of forklifts and lifting equipment, as well as regular maintenance of these to ensure maximum efficiency.