

Computer Engineering 431, Spring 2018 Exam 3, Tuesday, April 19th

Exam time: 5 pre + 70 minutes exam

Test Value: 16 pts. Total possible points: 20 (max score = 125 %)

Total =	/16	P1:	/8	P2:	/4	P3:	/8
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Front Left Neighbor # _____	Front Neighbor # _____	Front Right Neighbor # _____
Left Neighbor # _____ _____	Your Name (print clearly): _____ _____	Right Neighbor # _____ _____
Rear Left Neighbor # _____	Rear Neighbor # _____	Rear Right Neighbor # _____

1. (8pts) Coherence simulation

Assume a four-core system, each core with two SMT threads, wherein each core has a private L1 followed by a shared bus to main memory. Assume that all cache lines are initially invalid. Assume that there exist two lines FOO and BAR that map to different sets in the cache.

Using the MESI protocol, simulate the coherence state of cache lines FOO and BAR under the following thread to core and variable to cache line mappings:

Thread to core – T0:Core 0, T1: Core 1, T2: Core 1, T3: Core 2, T4: Core 3, T5: Core 3

Variable to cache line – A and C in FOO, B and D in BAR

OPERATION	CORE 0		CORE 1		CORE 2		CORE 3	
<Initial>	FOO	BAR	FOO	BAR	FOO	BAR	FOO	BAR
	I	I	I	I	I	I	I	I
T0: Load A								
T1: Load B								
T2: Store C								
T0: Store A								
T3: Load C								
T3: Store A								
T4: Load B								
T5: Load D								
T0: Load B								
T1: Store B								
T5: Store D								
T0: Store B								
T3: Store C								
T5: Load D								
T2: Load A								

2. (4 pts) *Protocols*

For each of the following < current state-in-cache, action > pairs in MESI, note whether the local cache controller must initiate a bus transaction, and why.

- i. < I, remote store >
- ii. < S, local load >
- iii. < M, remote load >
- iv. < E, local store >

3. (8 pts) *Protocol-Behavior interactions*

Assume that two cores are about to run the same spin-lock protected code, with assumptions given in comments, and that they execute no instructions beyond OP13 and the cache is initially empty:

Check:	ADDI	\$1, \$0, 1	#OP1- set \$1 to 1 (1 locked, 0 unlocked)
	LL	\$2, 0(\$3)	#OP2- \$3 contains pointer to lock
	BNE	\$2, \$0, Check	#OP3- repeat if locked
	SC	\$1, 0(\$3)	#OP4- attempt to lock
	BEQ	\$1, \$0, Check	#OP5- repeat if failed
	LW	\$1, 0(\$4)	#OP6- critical section – assume that the pointers stored
	LW	\$2, 0(\$5)	#OP7- in \$3, \$4, and \$5 point to separate cache blocks
	ADDU	\$1, \$2, \$1	#OP8- and that the associativity of the cache is > 3
	ADDU	\$1, \$1, \$6	#OP9- where the value of \$6 may differ per thread
	ADDU	\$2, \$2, \$7	#OP10- where the value of \$7 may differ per thread
	SW	\$1, 0(\$4)	#OP11- update protected value
	SW	\$2, 0(\$5)	#OP12- update protected value
	SW	\$0, 0(\$3)	#OP13- release lock

Assume that each core can execute 1 instruction per cycle, including (uncontended) bus transactions, that core 0 always wins when two bus operations are requested in the same cycle, and core 0 first executes OP1 in cycle 0 and core 1 first executes OP1 in cycle 1. Assume MSI coherence.

- i. (2) In what cycle will core 1 execute op13?
- ii. (3) Would MESI improve performance? Why/why not? What if there were more than two threads?
- iii. (3) Would VI hurt performance? Why/why not? What if there were more than two threads?