

Python: Getting Functional

Going further with parameters: default values and keywords

```
def greet(name, message='You rule!'):  
    print('Hi', name + '.', message)
```

```
greet('John')
```

```
greet('Jennifer', 'How are you today?')
```

Python 3.6.0 Shell

Hi John. You rule!

Hi Jennifer. How are you today?

>>>

Always list your required parameters first!

```
def greet(name, message='You rule!', emoticon):  
    print('Hi', name + '.', message, emoticon)
```

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File "defaults.py", line 1

```
def greet(name, message='You  
rule!', emoticon):
```

^

SyntaxError: non-default argument
follows default argument

Now the non-defaults
(required) parameters are first...

...followed by the
optional ones.



```
def greet(name, emoticon, message='You rule!'):  
    print('Hi', name + '.', message, emoticon)
```

```
def greet(name, emoticon, message='You rule!'):  
    print('Hi', name + ' .', message, emoticon)
```

```
greet(message='Where have you been?', name='Jill', emoticon='thumbs up')
```

What is the output here !!



Using keywords we can mix and match the order of our arguments and even omit them if they have defaults. Just make sure your calls provide any required arguments before the keywords arguments.

```
def greet(name, emoticon, message='You rule!'):  
    print('Hi', name + '.', message, emoticon)
```

```
greet('Betty', message='Yo!', emoticon=':)' )
```

What is the output here !!



how those keyword arguments work into your brain

```
def make_sundae(ice_cream='vanilla', sauce='chocolate',  
               nuts=True, banana=True, brownies=False,  
               whipped_cream=True):
```

```
    recipe = ice_cream + ' ice cream and ' + sauce + ' sauce '
```

```
    if nuts:
```

```
        recipe = recipe + 'with nuts and '
```

```
    if banana:
```

```
        recipe = recipe + 'a banana and '
```

```
    if brownies:
```

```
        recipe = recipe + 'a brownie and '
```

```
    if not whipped_cream:
```

```
        recipe = recipe + 'no '
```

```
    recipe = recipe + 'whipped cream on top.'
```

```
    return recipe
```



how those keyword arguments work into your brain

```
def make_sundae(ice_cream='vanilla', sauce='chocolate',  
               nuts=True, banana=True, brownies=False,  
               whipped_cream=True):
```

```
    recipe = ice_cream + ' ice cream and ' + sauce + ' sauce '\n    if nuts:\n        recipe = recipe + 'with nuts and '\n    if banana:\n        recipe = recipe + 'a banana and '\n    if brownies:\n        recipe = recipe + 'a brownie and '\n    if not whipped_cream:\n        recipe = recipe + 'no '\n    recipe = recipe + 'whipped cream on top.'\n    return recipe
```

```
sundae = make_sundae()
```

```
print('One sundae coming up with', sundae)
```

```
# One sundae coming up with vanilla ice cream and chocolate sauce with nuts and a banana and whipped cream on top.
```




how those keyword arguments work into your brain

```
def make_sundae(ice_cream='vanilla', sauce='chocolate',  
               nuts=True, banana=True, brownies=False,  
               whipped_cream=True):
```

```
    recipe = ice_cream + ' ice cream and ' + sauce + ' sauce '\n    if nuts:\n        recipe = recipe + 'with nuts and '\n    if banana:\n        recipe = recipe + 'a banana and '\n    if brownies:\n        recipe = recipe + 'a brownie and '\n    if not whipped_cream:\n        recipe = recipe + 'no '\n    recipe = recipe + 'whipped cream on top.'\n    return recipe
```

```
sundae = make_sundae('chocolate')
```

```
print('One sundae coming up with', sundae)
```

```
# One sundae coming up with chocolate ice cream and chocolate sauce with nuts and a banana and whipped cream on top.
```



how those keyword arguments work into your brain

```
def make_sundae(ice_cream='vanilla', sauce='chocolate',  
nuts=True, banana=True, brownies=False,  
whipped_cream=True):
```

```
    recipe = ice_cream + ' ice cream and ' + sauce + ' sauce '\n    if nuts:\n        recipe = recipe + 'with nuts and '\n    if banana:\n        recipe = recipe + 'a banana and '\n    if brownies:\n        recipe = recipe + 'a brownie and '\n    if not whipped_cream:\n        recipe = recipe + 'no '\n    recipe = recipe + 'whipped cream on top.'\n    return recipe
```

```
sundae = make_sundae(sauce='caramel', whipped_cream=False, banana=False)\nprint('One sundae coming up with', sundae)
```

```
# One sundae coming up with vanilla ice cream and caramel sauce with nuts and no whipped cream on top.
```



how those keyword arguments work into your brain

```
def make_sundae(ice_cream='vanilla', sauce='chocolate',
               nuts=True, banana=True, brownies=False,
               whipped_cream=True):
    recipe = ice_cream + ' ice cream and ' + sauce + ' sauce '
    if nuts:
        recipe = recipe + 'with nuts and '
    if banana:
        recipe = recipe + 'a banana and '
    if brownies:
        recipe = recipe + 'a brownie and '
    if not whipped_cream:
        recipe = recipe + 'no '
    recipe = recipe + 'whipped cream on top.'
    return recipe
```

```
sundae = make_sundae(whipped_cream=False, banana=True,
                    brownies=True, ice_cream='peanut butter')
print('One sundae coming up with', sundae)
```

```
# One sundae coming up with peanut butter ice cream and chocolate sauce with nuts and a banana and a brownie and no
whipped cream on top.
```

**If a function doesn't have a
return statement, does it
return anything?**



NoneType

The diagram features a light gray, irregularly shaped cloud-like container. Inside the container, the text 'NoneType' is written in a large, black, serif font, and 'None' is written below it in a smaller, black, sans-serif font. To the right of the container, there are four lines of text, each preceded by a short horizontal line segment that points to the right edge of the cloud. These lines describe the characteristics of the NoneType and None values.

None

Has a single value None.

Uses no quotes around None.

**First letter always
capitalized.**

**Expressions can evaluate to
None.**

```
balance = 10500  
camera_on = True
```



This is the real, actual bank
balance in the account.

```
def steal(balance, amount):  
    global camera_on  
    camera_on = False  
    if (amount < balance):  
        balance = balance - amount  
    return amount  
    camera_on = True
```

```
proceeds = steal(balance, 1250)  
print('Criminal: you stole', proceeds)
```

sorting and nested iteration

Experimental Test Data on 400 Mhz Pentium II RedHat Linux Machine								
	100	1000	2000	4000	10,000	100,000	1,000,000	10,000,000
Bubble	1	131	439	1954	7612	<i>760000</i> <i>(12.67 min)</i>	<i>76000000</i> <i>(21.11 hrs)</i>	<i>7600000000</i> <i>(87.96 days)</i>
Selection	1	35	179	588	4280	<i>428000</i> <i>(7.13 min)</i>	<i>42800000</i> <i>(11.89 hrs)</i>	<i>4280000000</i> <i>(49.54 days)</i>
Insertion	1	30	98	336	2425	<i>242500</i> <i>(4.04 min)</i>	<i>24250000</i> <i>(6.74 hrs)</i>	<i>2425000000</i> <i>(28.07 days)</i>
Merge	3	5	8	15	47	521	5580	<i>60000</i>
Quick	1	3	4	7	17	189	2290	27006

time in ms (second * 1000)

Data: circa 2019

Understanding bubble sort

Input: [6, 2, 5, 3, 9]

Return: [2, 3, 5, 6, 9]

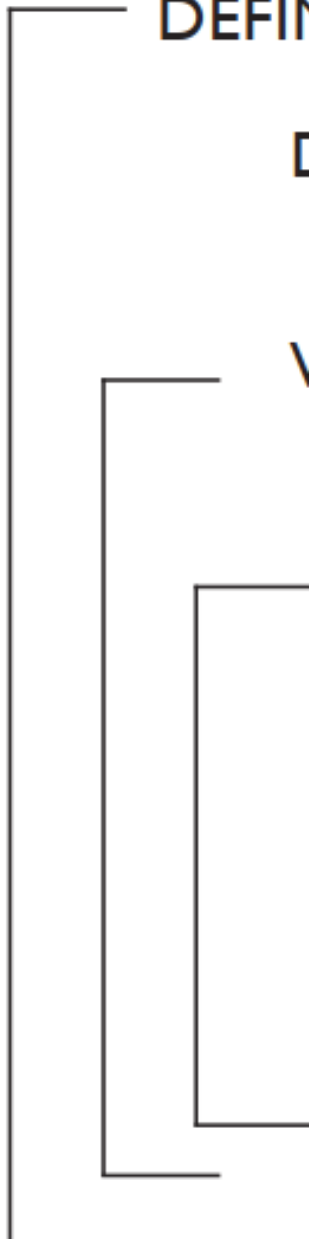


Take the list below and bubble sort it

`['coconut', 'strawberry', 'banana', 'pineapple']`

just compare them
alphabetically (what a
computer scientist would
call lexicographically,
otherwise known as
dictionary order).

Some bubble sort pseudocode



```
graph LR; A[DEFINE a function bubble_sort(list):] --- B[DECLARE a variable swapped and set to True.]; B --- C[WHILE swapped:]; C --- D[SET swapped to False.]; D --- E[FOR variable i in range(0, len(list)-1)]; E --- F[IF list[i] > list[i+1]:]; F --- G[DECLARE a variable temp and set to list[i].]; G --- H[SET list[i] to list[i+1]]; H --- I[SET list[i+1] to temp]; I --- J[SET swapped to True.]; J --- C;
```

DEFINE a *function* bubble_sort(list):

DECLARE a *variable* swapped and **set** to True.

WHILE swapped:

SET swapped to False.

FOR *variable* i in range(0, len(list)-1)

IF list[i] > list[i+1]:

DECLARE a *variable* temp and **set** to list[i].

SET list[i] to list[i+1]

SET list[i+1] to temp

SET swapped to True.



This pseudocode sorts a list in ascending order. What change would you need to make to sort in descending order?

```
for i in range(0,4):  
    for j in range(0,4):  
        print(i * j)
```

```
for i in range(0,4):  
    for j in range(0,4):  
        print(i * j)
```

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```
0  
0  
0  
0  
0  
1  
2  
3  
0  
2  
4  
6  
0  
3  
6  
9  
>>>
```

```
for word in ['ox', 'cat', 'lion', 'tiger', 'bobcat']:
    for i in range(2, 7):
        letters = len(word)
        if (letters % i) == 0:
            print(i, word)
```

```
for word in ['ox', 'cat', 'lion', 'tiger', 'bobcat']:
    for i in range(2, 7):
        letters = len(word)
        if (letters % i) == 0:
            print(i, word)
```

Python 3.6.0 Shell

```
2 ox
3 cat
2 lion
4 lion
5 tiger
2 bobcat
3 bobcat
6 bobcat
>>>
```



```
full = False

donations = []
full_load = 45

toys = ['robot', 'doll', 'ball', 'slinky']

while not full:
    for toy in toys:
        donations.append(toy)
        size = len(donations)
        if (size >= full_load):
            full = True

print('Full with', len(donations), 'toys')
print(donations)
```

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Full with 48 toys

```
['robot', 'doll', 'ball', 'slinky', 'robot', 'doll',  
'ball', 'slinky', 'robot', 'doll', 'ball', 'slinky',  
'robot', 'doll', 'ball', 'slinky', 'robot', 'doll',  
'ball', 'slinky', 'robot', 'doll', 'ball', 'slinky',  
'robot', 'doll', 'ball', 'slinky', 'robot', 'doll',  
'ball', 'slinky', 'robot', 'doll', 'ball', 'slinky',  
'robot', 'doll', 'ball', 'slinky', 'robot', 'doll', 'ball',  
'slinky', 'robot', 'doll', 'ball', 'slinky']
```

>>>

```
full = False
```

```
donations = []
```

```
full_load = 45
```

```
toys = ['robot', 'doll', 'ball', 'slinky']
```

```
while not full:
```

```
    for toy in toys:
```

```
        donations.append(toy)
```

```
        size = len(donations)
```

```
        if (size >= full_load):
```

```
            full = True
```

```
print('Full with', len(donations), 'toys')  
print(donations)
```

Implementing bubble sort in Python

```
def bubble_sort(scores) :  
    swapped = True  
    while swapped:  
        swapped = False  
        for i in range(0, len(scores)-1) :  
            if scores[i] > scores[i+1]:  
                temp = scores[i]  
                scores[i] = scores[i+1]  
                scores[i+1] = temp  
                swapped = True
```



A Test Drive

We'd like to have the solutions with the highest bubble scores first (in other words we want descending order, not ascending).

