HTML

WHY do we learn HTML as testers?

- To understand why HTML, CSS, JavaScript is used.
- To be able to read and understand high level HTML structure.
- Front-end, UI (User-interface), GUI (Graphic User-Interface)
 - Everything we see and interact with on the web page

- Backend:

- Everything else other than the front-end is "backend"
- Backend is what constructs the data and delivers it back to users
- Backend does the calculations, creates the business logic, and makes sure user are displayed with correct information

What is the purpose of the web browsers?



- The only purpose of the web browsers is to interpret/translate your files that should be displaying your web site.
- So basically it translates and displays the HTML+CSS+JS in a way that people can understand and use.

- HTML:

- HyperText Markup Language
- It is a markup language, not a programming language.
- HTML does **not have any programming logic** such as variables, loops, or conditions.
- HTML is **used to display content** in a structured manner. HTML codes are **NOT compiled, ONLY interpreted** by the browsers.
 - You give style to HTML using CSS
 - Make it purple with red borders
 - Give the first table a gray border, and yellow background
 - Commonly addressed as THE SKIN of HTML skeleton.
 - CSS allows you to specify how you want your website to look like.

- CSS:

- Cascading Style Sheets
- It is used to style EXISTING HTML code
- CSS can NOT be used alone
- You cannot create elements using CSS.
- You can **only give style** to existing elements.
- CSS does not add any more buttons or texts to the page.
- It ONLY styles the existing structure.

- JavaScript:

- JS is a scripting language.
- JS is used to **give actual dynamism**, **functionality** to the web page.
- car & carpet
- apple & pineapple
- egg & eggplant
- java & javascript / So zero connection between java

- What is a web element?

- Everything we see on a web page is a web element
- Such as: buttons, links, paragraph, header, images

- What is a TAG?

- Tags act like **containers**.
 - It will **change the display or behaviour of the content** that we passed into it.
- Depending on which tag we choose, we can select the way the content will be displayed for the user.
 - img
 - p

- How many different types of tags do we have?

- We have 2 types of tags.

#1- Paired tag:

- Paired tags have 2 parts
- <opening tag> and </closing tag>
- the actual content goes in between the opening tag and closing tag

#2- Un-paired tag:

- These are self-closing tags.
- They are just 1 part.
- All of the information goes into the tag itself.
- </selfClosing> such as , <input>

Review:

- What is the front-end?

- What user **sees and interacts with** is called front-end
- UI = user interface
- GUI = graphic user interface

- What is the backend?

- Back-end is everything other than the front-end
- Back-end constructs the business logic, the calculations for the front-end
- Without proper back-end connections, the front-end functionalities will not work properly

- What is HTML?

- Hypertext Markup Language
- What is HTML used for?
 - HTML is **used to create certain structure (skeleton)** for web applications

- What is a markup language?

- Markup languages are created using "mark-up tags"

- Is HTML the only markup language?
 - No. There are other markup languages such as XML.
- What is a MARKUP TAG?
 - Markup tags act like **containers**
 - These tags will determine how the content will be displayed on the web page
- We can have the exactly same content in different tags, and they will be displayed/structured differently on the web page
- How many types of markup tags do we have?
 - 2 types.

#1- Paired tags

- Paired tags have an opening tag and closing tag.

```
syntax: <openingTag> CONTENT </closingTag>
```

- ex: p, h, li, ul, ol, strong, em, u, html, head, body, title, tr, td

#2- Unpaired tags :

- These are also called self-closing tags.
- They are just one part.

```
syntax: </selfClosing>
```

- ex: br, img, hr

- What kind of structure does EVERY HTML page have to follow?
 - **#1- Doctype declaration / MUST**

```
#2- <html> </html> tag : / OBLIGATORY
```

- is the parent/ascendent of all other web elements

#3- <head> </head> tag : / OBLIGATORY

- Everything that is not displayed on the page itself goes inside of the html tag, such as: title, links, fontstyle

#4- <body> </body> tag: / MUST

- Everything we want to display on the page goes inside of the <body> tag

-> What is <title> tag, and why is it used for?

- Title of the page is what comes up in the search engines
- Title also **defines different pages** of the application
- If title changes it means we are on a different page
- Title is only displayed on the browser tab itself
- We don't see the title in the page itself

Title

- Title is what you see inside of the tab of the web browser.
- You don't see the title inside of the web page.
- But you do see it on the top when you create a new tab.
- It is also important for search engines, because the title is what comes up when you search something on google.
- And we will use it a lot when we do automation.

TAGS

-> tag:

- Whatever content is passed inside of this tag, it will be displayed as paragraph
- p tag is a **block element**?

- What is a block element?

- Block element means the element will **take the whole line from left to right side** of the screen
 - Anything comes right after it will be pushed to under the element

-> <h>

- h tag is used for creating headers
- h1 thru **h6** will create different size of headers (**h7** does not exist)
- h1 biggest, h6 smallest

- ANCHOR TAG: <a>

- <a> tag allows us to create links on html page
- <a> tag is a paired tag.
- <a> tag MUST have an href attribute within.
- The text passed inside of the href attribute's value will be where the user taken once the link is clicked.
- The UI will display the text of the anchor tag <a>, which is in between the opening tag and closing tag.

ex:

KBB

- "KBB" text will be displayed on the page

- "href" value (https://www.kbb.com) is where the user is taken when the link is clicked

- tag

- This tag allows us to create HTML tables on the page
- By itself it is not enough, we need to use , and ()
- HTML tables are created first ROW BY ROW, then cells are created within rows.
 - Tables also should have a head and body section.

```
  : creates the table
```

<thead> </thead> : contains header information

: actual content of the table goes here

:

- stands for "table row"
- creates each row
- however many tr we create, that many rows we will have in the table

:

- stands for "table data"
- allows us to create cells within the rows

:

- stands for "table header"
- allows us to crate cells just like but it will also make the content "bolded" and "centered"

- <div> </div>

- div tag is commonly used as a **container to style group of web elements**
- it is a **block element** which means it goes all the way to right

- it is just a container to group and apply different stylings, fonts, colors to web elements.

The <div> element allows you to group a set of elements together in one block-level box.

This is first group

- Java
- JavaScript
- Ruby

This is second group

- Java
- JavaScript
- Ruby

-
 - span is very similar to div.
- it is used as smaller container to give certain **styling to parts of the web element without disrupting the rest** of the web element
 - span is inline element (not block element)

The element acts like an inline equivalent of the <div> element. It is used to either:

- 1. Contain a section of text where there is no other suitable element to differentiate it from its surrounding text.
- 2. Contain a number of inline elements.

```
<body>
     <h1>This is <span style="color:red">how</span> <span style="color:green">span
     works</span></h1>
</body>
```

- input tag

- <input> tag allows the user to enter input in different ways
- username
- password
- checkbox
- radiobutton
- colorpicker
- calendar

- Forms are basically a container for all of these different types of **inputs**.
- Forms are created using <form></form> tag.
- Checkboxes, buttons, dropdown menus, and color pickers go in form tag.
- Forms are sending data to server or database or wherever we set it up to sent.
- The form we create could be just creating a **get** request.
 - Example: Google search, or logins
- Or it could be creating a post request;
 - Example: Signing up to a website



- select tag

- <select> tag allows us to **create dropdowns** in HTML pages.
- it is a paired tag
- we must provide <option> tag inside <select> tag to provide multiple options for the user

<select>

<option> January </option>

```
<option> February </option>
<option> March </option>
</select>
```

-> What is an ATTRIBUTE?

- Attributes provide additional information about a given tag/specific web element.
- We can have as many attributes as we want to have.
- Attributes will **always go inside of the opening tag** (if it is a paired tag)
- If it is an unpaired tag (self-closing tag), it will go inside of the tag itself. syntax:

HTML ATTRIBUTES

- Attributes provide additional information for that specific web element only.
- They appear in the opening tag of the element and are made up of two parts: a name and a value, separated by an equal sign.

<openingTag attributeName1="attributeValue" attributeName2="attributeValue">
CONTENT </closingTag>

</selfClosingTag attributeName1="attributeValue">

ex: today is a snowy day

#1- What is the tag?

-

- #2- What is the text/content of this tag?
 - today is a snowy day
- #3- What is the **name** of the attribute used?
 - style
- #4- What is the value of the attribute used?
 - color : red;

SHORTCUTS

---> To **copy the path** of a file:

MAC:

- #1- right click on the file
- #2- press and hold option button from keyboard
- #3- select "copy as path name"
- #4- paste the copied text in the img src

WINDOWS:

- #1- right click on the file
- #2- go to properties
- #3- go to security tab from above
- #4- get the path from there

How to get path in different OS (MAC & WINDOWS):

- If the file that we are trying to get the path of is inside of the same folder with the source, **just the name and the extension** of the file is good enough to pass as path.

ex: sunnyday.jpeg is in the same file as our firstTask.html

- Therefore just the name of the file is good enough as a path.

- If they are not in the same file, we have to pass the full path (absolute path).

How do we get the absolute path (full path):

- MAC:

First way:

- #1- Right click on the file
- #2- Click "Get Info"
- #3- Copy from "Where" section: /Users/cybertekchicago-1/Desktop/HTML Class

Second way:

- #1- Right click on the file
- #2- Press and hold "option" button from keyboard
- #3- Select "Copy as path name"
- #4- Paste it wherever we need to use it.

- WINDOWS:

First way:

- #1- Right click on the file
- #2- Go to "Properties"
- #3- Go to "Security" tab from the top of the page
- #4- Copy path from there and paste where needed

Second way:

#1- Right click on the file

- #2- Go to "Properties"
- #3- Copy from the "Location" and paste in where ever needed