COMP445

LAB 2

Alawadi Mustafa (40217764)

2/18/2025

TASK 1

- 1. bbb_30fps_1024x576_2500k
- 2. bbb 30fps 1280x720 4000k
- 3. bbb 30fps 1920x1080 8000k
- 4. bbb 30fps 320x180 200k
- 5. bbb_30fps_320x180_400k
- 6. bbb 30fps 480x270 600k
- 7. bbb 30fps 640x360 1000k
- 8. bbb 30fps 640x360 800k
- 9. bbb 30fps 768x432 1500k
- 10. bbb 30fps 3840x2160 12000k

Highest quality level: bbb_30fps_3840x2160_12000k, with resolution 3840x2160 and bandwidth 14,931,538 bps (approximately 12 Mbps).

Lowest quality level: bbb_30fps_320x180_200k, with resolution 320x180 and bandwidth 254,320 bps (approximately 200 kbps).

Different quality levels allow adaptive streaming, where the player adjusts the video quality based on the user's network conditions and device capabilities. This ensures a smooth playback experience without buffering or interruptions.

A user starts streaming on a high-speed Wi-Fi network. The player retrieves the highest quality level, such as 3840x2160.

The user moves to a slower mobile network. The player dynamically switches to a lower quality level, such as 320x180, to prevent buffering.

Different quality levels are necessary to adapt to varying network conditions and device capabilities, ensuring seamless playback. For example, a player might switch to a lower quality when the network speed drops or to a higher quality on a fast connection.

TASK 2

- 1. https://dash.akamaized.net/akamai/bbb_30fps_30fps_3840x2160_12000k/bbb_30fps
 3840x2160_12000k 8.m4v
- 2. the file format is MP4 (specifically .m4v for video in this case).
- 3. Segment duration = duration / timescale so 15360 / 122880 = 8.

The duration of this video segment is 8 seconds.

4. Advantage:

Longer segments (ex: 10 seconds) reduce the number of HTTP requests, lowering overhead and improving efficiency on stable networks.

Disadvantage:

Longer segments delay quality adaptation. If the network speed suddenly drops, the player may buffer or stall because it cannot switch to a lower quality until the next segment.

TASK 3

