



MUSTAFA MEŞE

GAME DEVELOPER

CAREER OVERVIEW

I am a hardworking and ambitious individual with a great passion for game development. I am currently in my senior year at Istanbul University. I have excellent communication skills and I am a fast learner. I am comfortable with working in small to larger-sized groups.

KEY COMPETENCIES

- Software Development and Architecture
- Performance Optimization
- Agile Processes

CONTACT ME AT:

Email: mustafamese099@gmail.com

Phone: +90 535 450 79 81

Website: mustafamese.github.io

Linkedin:

<https://www.linkedin.com/in/mustafame%C5%9Fe-567156151/>

Github: <https://github.com/MustafaMese>

WORK EXPERIENCE

Game Developer Intern

Gamelab Istanbul | Jun 2019 - Sept 2019

- Worked on a game named Taso which is written in C++.

EDUCATION

Istanbul University

Computer Engineering | Sept 2016 - Dec 2021

SKILLS

C#



Java



C++



Unity



OOP



Design
Patterns



PROJECTS

- Dungeon Tactics - Strategic rogue-like mobile game.
- Place Master - Casual puzzle game.
- Winter Adventure - Alto Odyssey like game, created at game jam.
- Fix Runner - GGJ20 game.