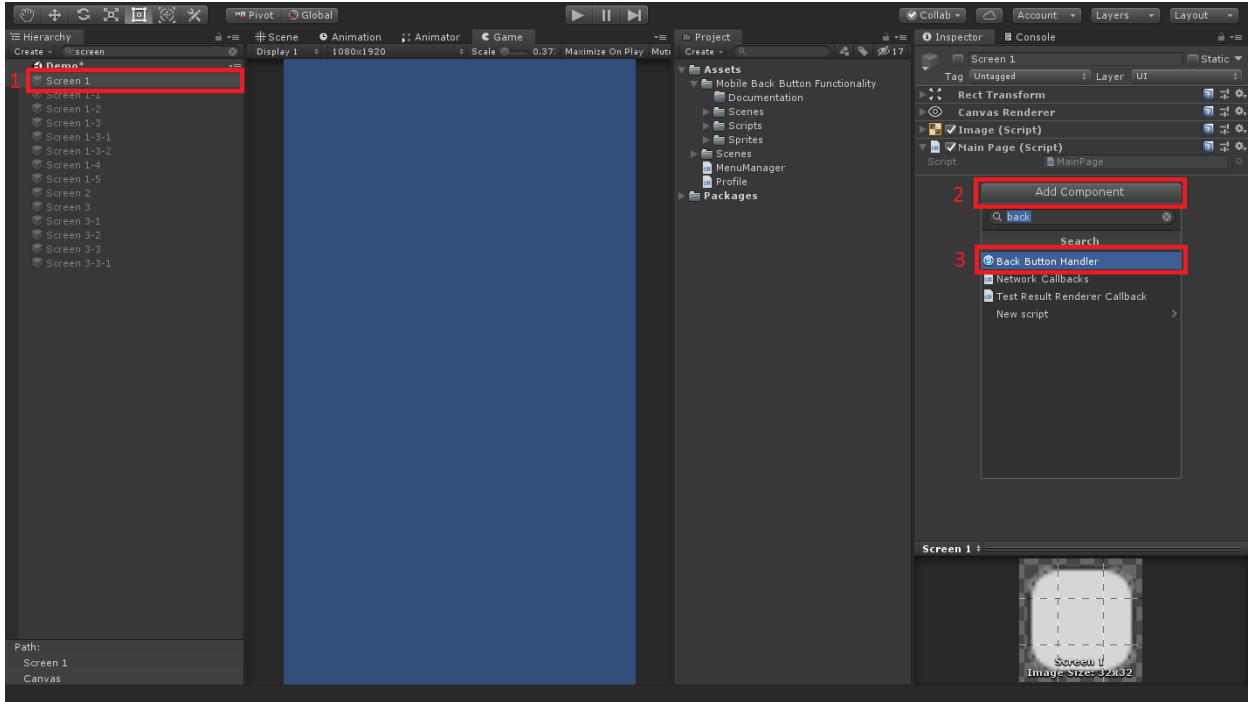


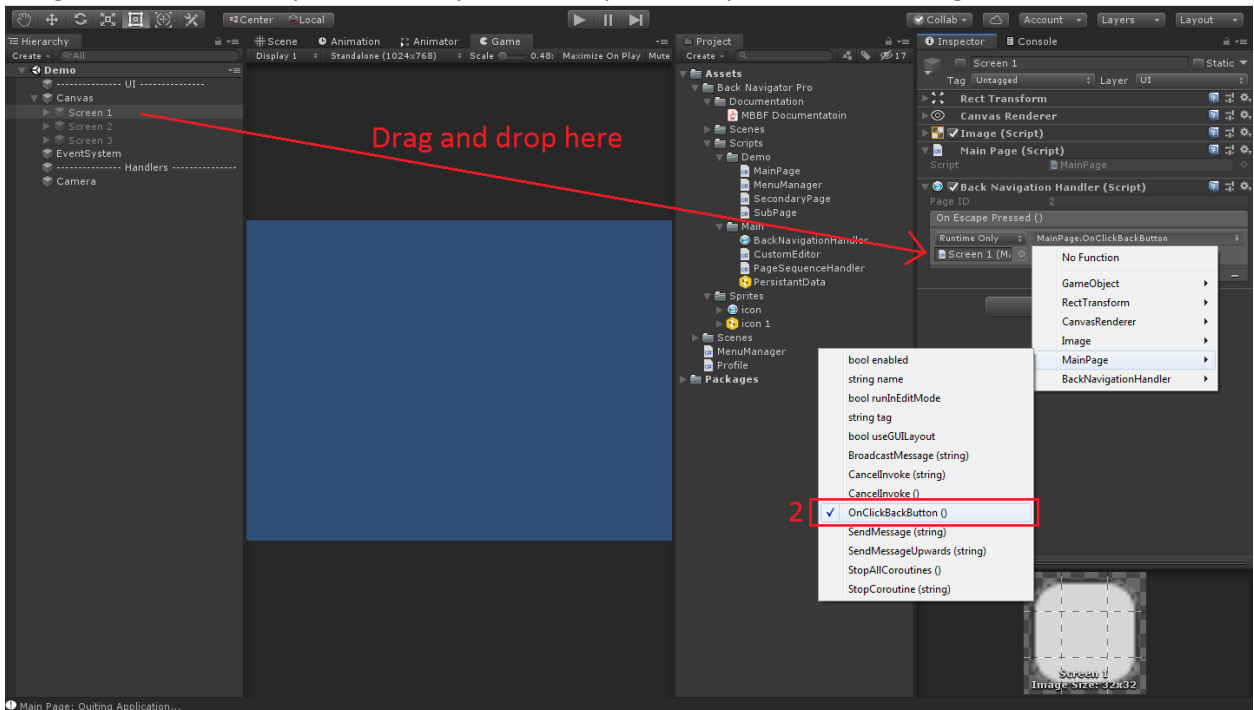
BNP Documentation

BNP (Back Navigation Pro) is super easy to implement in your project, instructions are as follow:

1. Add Component of **"PageInfo"** on all screens of your game.



2. Assign function from inspector which you want to perform by the time of closing this screen.



3. Repeat this for all screen and assign desired function and that's it.