

# An Introduction to Graph Neural Networks: basics and applications

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# Take home message

- Graph Neural Networks (GNNs): Neural Networks (NNs) to compute nodes' representation of graph-structured data
- Practical applications in industry, hard competitions in academia
- Model: The fundamental is approximated Graph Convolution
- Applications: applicable in several tasks in different domains

# Table of Contents (1/2)

- Graph Neural Networks (GNN)s; what is it
  - Graph structure data
  - Overview of GNN: function, application
- The basic and the de-facto standard: GCN
  - Graph Convolutions and the GCN model
  - Exemplar task: semi-supervised node classification with GCN

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- Application in Chemo-Informatics: Protein Interface Prediction
  - A straightforward application of GNN as I/O for graphs
- Application in Computer Vision: Scene Graph generation
  - Task-tailored GNN model
- Theoretical issues of GNN
  - Deep GNN does not work well
  - Representation power of GNN is upper-bounded
- Conclusion and Materials

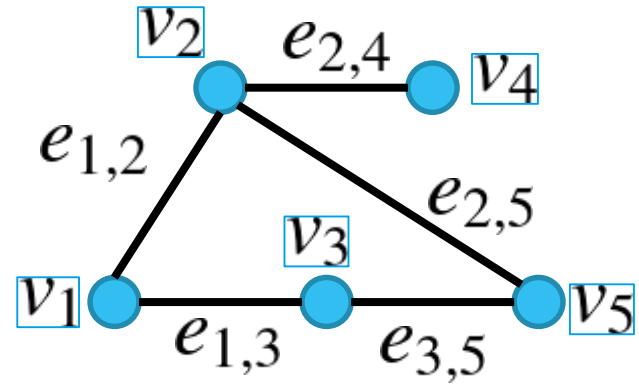
# Acknowledgements

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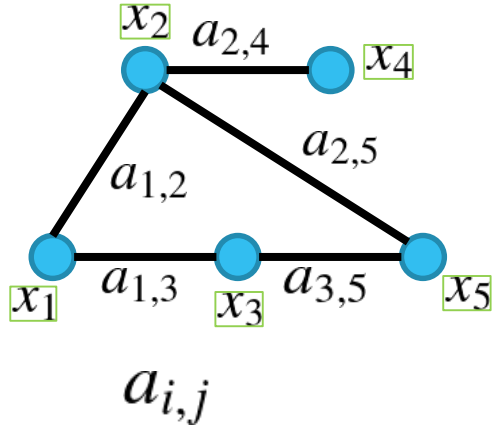
# Graph: for relational data

- Graph  $G = (\mathcal{V}, \mathcal{E})$
- Set of nodes (vertices):  $\mathcal{V} = \{v_i\}$
- Set of edges:  $\mathcal{E} = \{e_{i,j}\}$ 
  - directional/non-directional
- Especially interested in Attributed graph
  - Nodes and/or edges have some features (label, numbers, vectors)



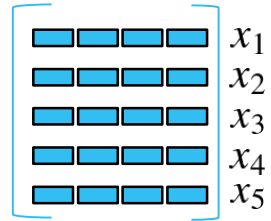
# Matrix representation of Attributed graph $G = (X, A)$

- Suitable for formulations/implementations of GNNs



Feature Matrix  $X = (x_{i,d}) = (x_1 \ x_2 \ \dots)^T$

$X \in \mathbb{R}^{N \times D}$  N nodes, D dim. features



Adjacency Matrix  $A = (a_{i,j})_{i,j=1,2,\dots}$

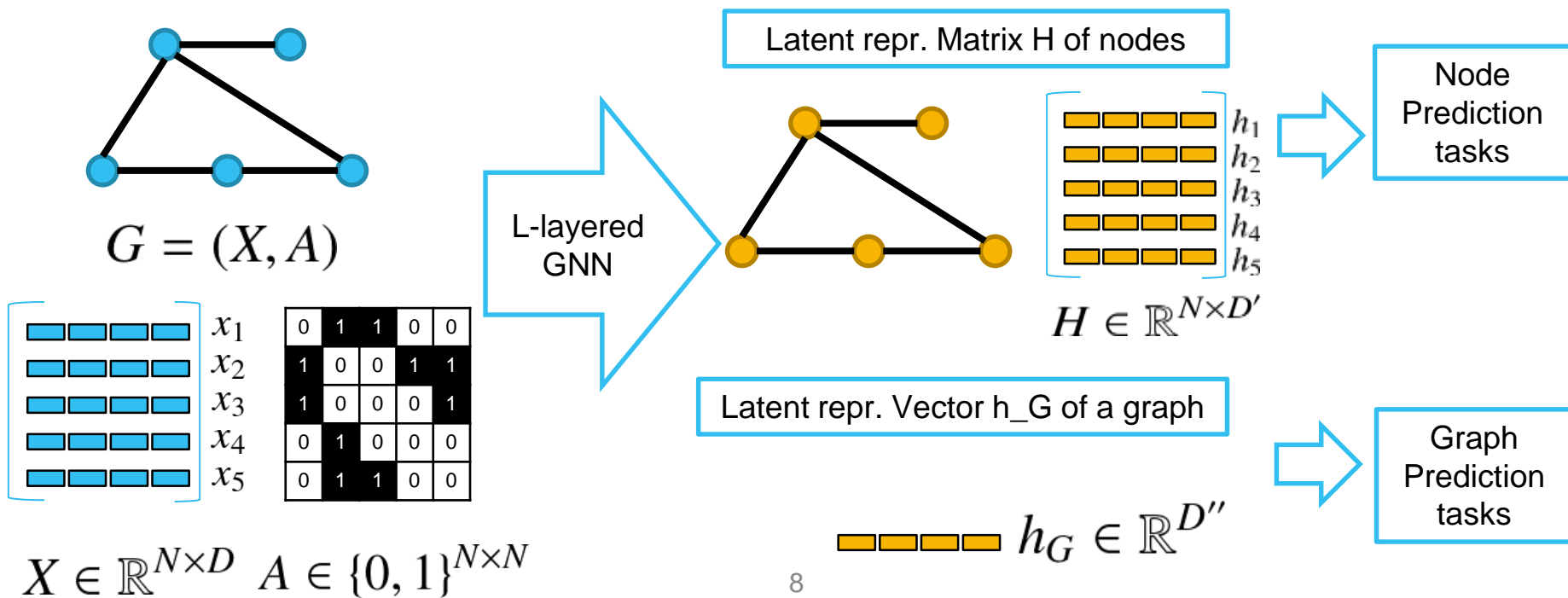
$A \in \{0, 1\}^{N \times N}$  Edge existence between N X N node pairs

Symmetric A  $\leftrightarrow$  non-directional edges

0	1	1	0	0
1	0	0	1	1
1	0	0	0	1
0	1	0	0	0
0	1	1	0	0

# GNN Functionality: compute latent representation

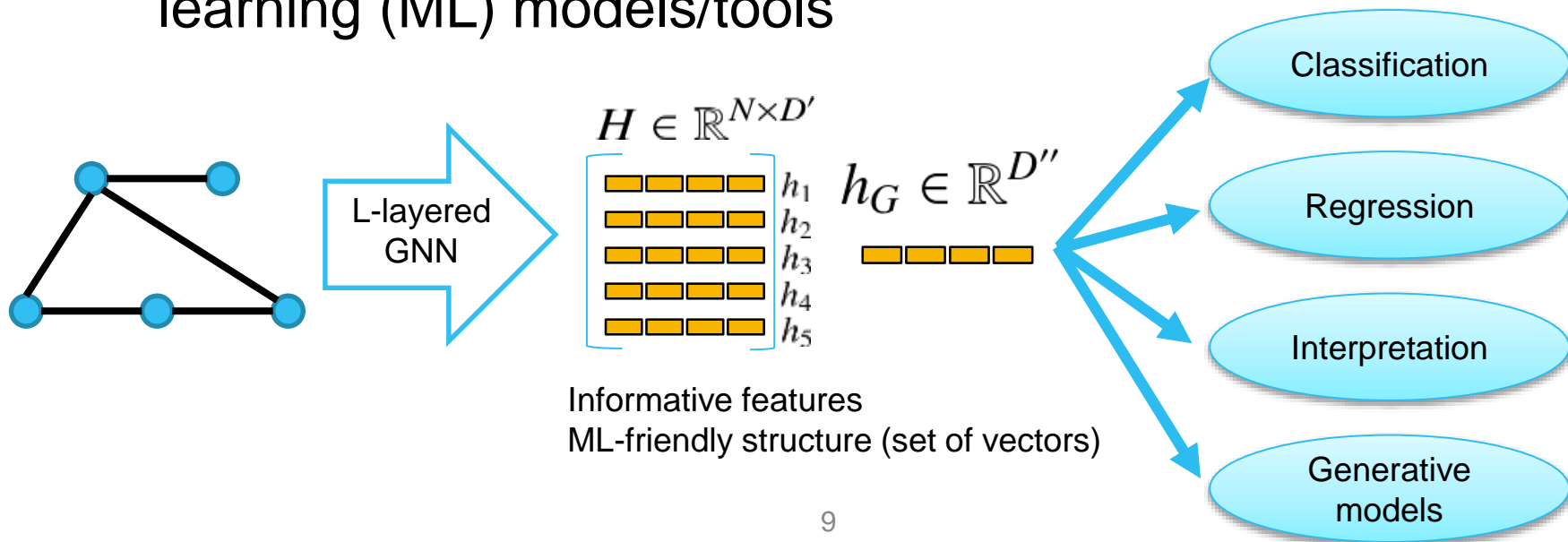
## H





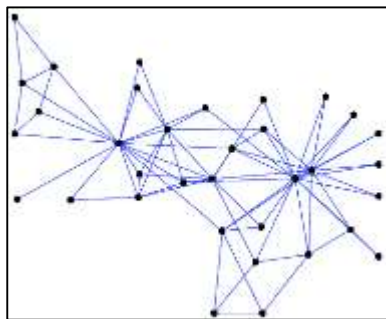
# Interface for intelligent processes on graphs

- $H$  is informative and easy-to-handle “data” for machine-learning (ML) models/tools



# Application Domains of GNNs: concrete applications

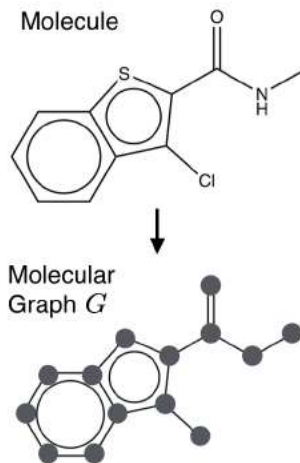
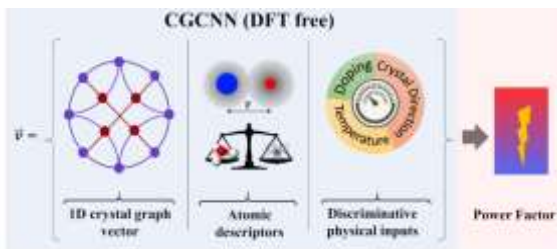
## Social Network



[<http://konect.uni-koblenz.de/networks/ucidata-zachary>]

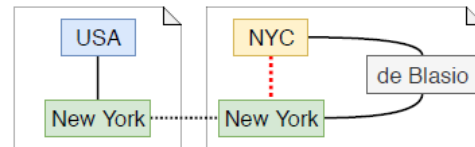
## Chemical Molecular Graph

[Jin18JTVAE, Laugier18CGCNN]



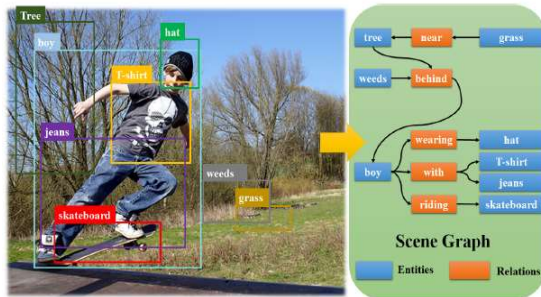
## Knowledge Graph

[DeCao19QA2]



## Scene Graph

[Qi19AttentiveRN]



## Pointcloud

[Landrieu\_Boussaha19PCS]

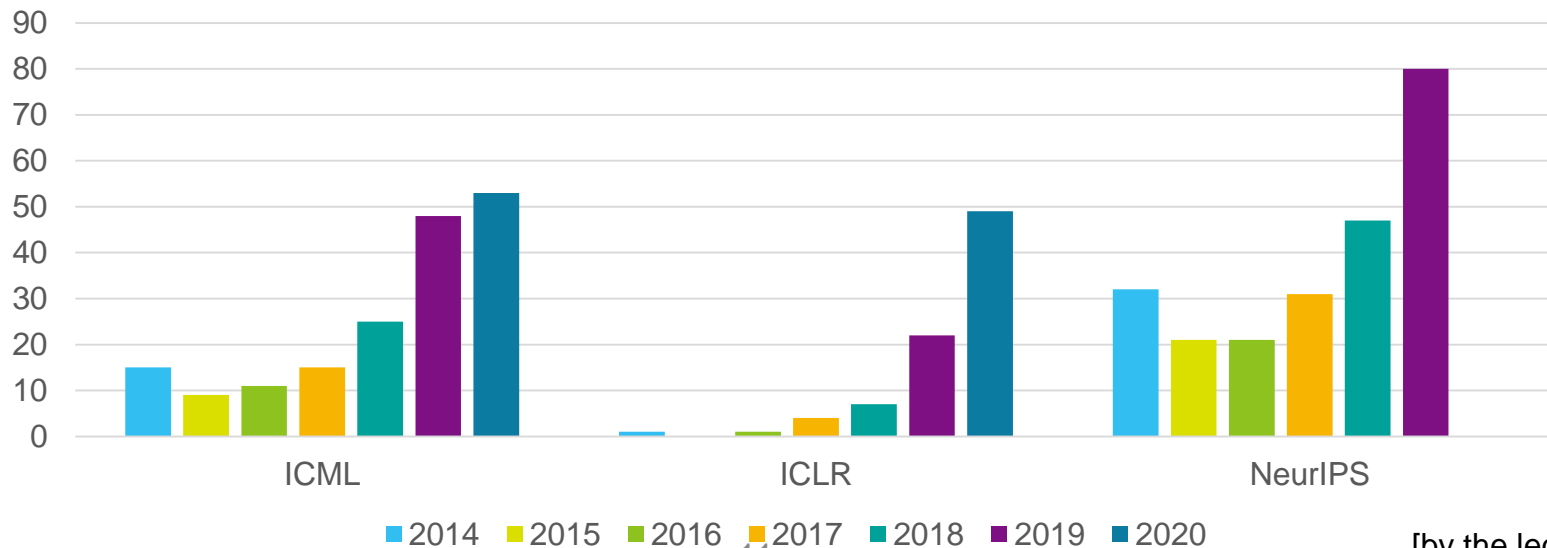
## Physical Simulator

[Sanchez-Gonzalez20GNS]

# GNN in Machine Learning Researches

~2016: “graphical models”, “graph kernels”, and pure graph theory works  
2017~: GNN works add up the counts

Numbers of accepted papers: “title: Graph”





**The basic and the de-  
facto standard: GCN**

# Convolution

- Modify a signal  $f$  by a filter  $g$ , accumulate over “shift”  $t$  on the coordinate (axes)  $x$

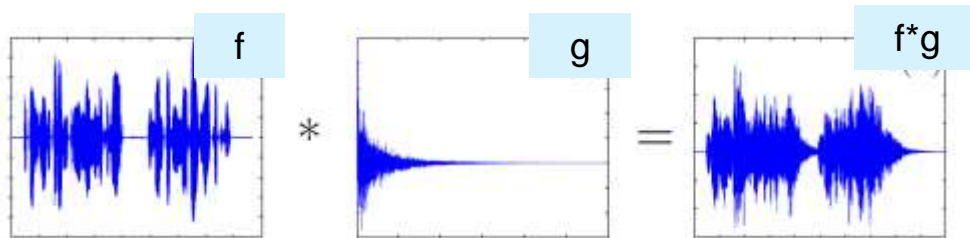
$$(f * g)(x) = \int f(x)g(x - t)dt \quad (f * g)(x) = \sum_t f(x)g(x - t)$$

1D signal example

$f$ : Sound signal

$g$ : Impulse response

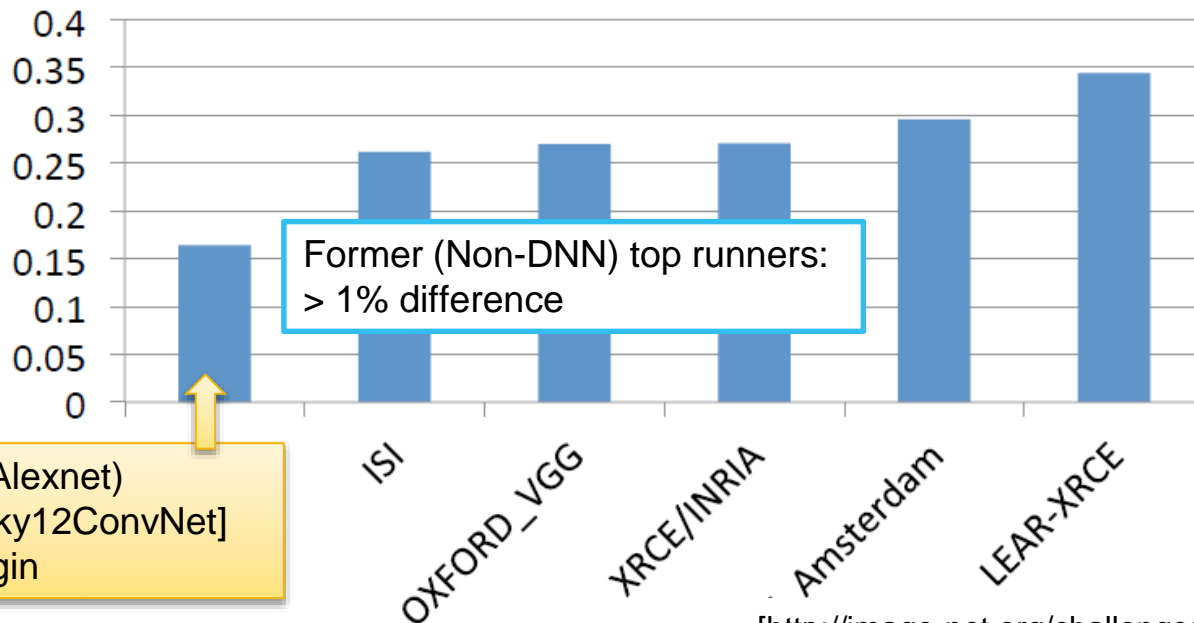
→ Hall resonated sound  
(reverb)



[abcpedia.acoustics.jp](http://abcpedia.acoustics.jp)

## E.g. ConvNet in computer vision [Krizhevsky12ConvNet]

**Error (5 predictions)** 2012 ILSVRC competition



$$(f * g)(x) = \sum_t f(x)g(x - t)$$

## E.g. ConvNet in computer vision [Krizhevsky12ConvNet]

- L- iterative conv. Operations for image pixels

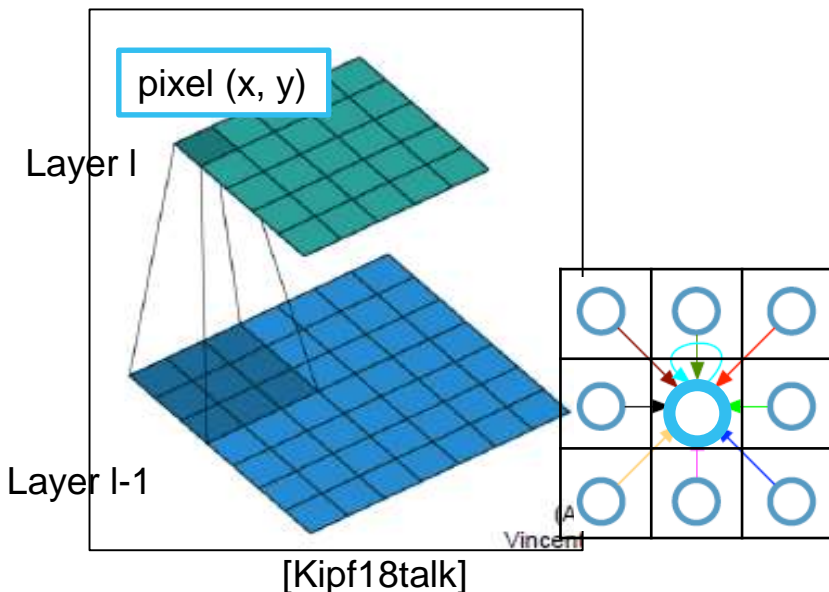


Image signal (feature) at pixel (x,y) of layer l

$$h_{x,y}^{\ell} = \left( h^{\ell-1} * W^{\ell} \right)_{x,y}$$

$$= \sigma \left( \sum_{i,j \in \{-1,0,1\}} h_{x+i,y+j}^{\ell-1} \times W_{i,j}^{\ell} \right)$$

shift

signal

filter

# How can we define Conv. in graphs?

- No “axes” in graphs unlike sound signals (time) and image signals (x, y)
- What is “coordinate”? What is “shift”?



Spectral approach on Graphs



[いらすとや]



# Fourier Transform and Convolution

Convolutions in the signal (spatial) domain = Multiplication in the spectral (frequency) domain

$$\mathcal{F}(f * g) = \mathcal{F}(f) \cdot \mathcal{F}(g)$$

1D case:  $\mathcal{F}(f(x)) = \int f(x) e^{(-2\pi i x k)} dx$

K-th frequency's Fourier base function

For Graphs, what is the signal? How the FT defined??

## Def: Graph signals

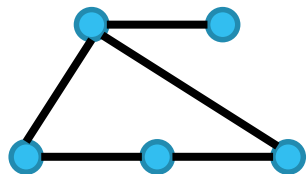
- Simply concatenate numbers
- 1D node attribute case: N-array

$$x = (x_1, x_2, \dots, x_N)^T \in \mathbb{R}^N$$

- D-dim attribute case  $\rightarrow$  Feature matrix

$$X = (x_{i,d}) = (x_1 \ x_2 \ \dots)^T \quad X \in \mathbb{R}^{N \times D}$$

# Def: Graph Laplacian and Normalized Laplacian



$$G = (X, A)$$

0	1	1	0	0
1	0	0	1	1
1	0	0	0	1
0	1	0	0	0
0	1	1	0	0

Adjacency Matrix

$$A \in \{0, 1\}^{N \times N}$$

2	0	0	0	0
0	3	0	0	0
0	0	2	0	0
0	0	0	1	0
0	0	0	0	2

Degree Matrix

$$D = \text{Diag} \left( \sum_i a_{1,i}, \sum_i a_{2,i}, \dots \right)$$

Graph Laplacian Matrix

$$L = D - A$$

2	-1	-1	0	0
-1	3	0	-1	-1
-1	0	2	0	-1
0	-1	0	1	0
0	-1	-1	0	2

Normalized Graph Laplacian

1	-1/2	-1/2	0	0
-1/3	1	0	-1/3	-1/3
-1/2	0	1	0	-1/2
0	-1	0	1	0
0	-1/2	-1/2	0	1

# Graph Fourier Transform = Multiply Eigenvectors of (Normalized) Graph Laplacians

i-th eigenvector  
= i-th graph Fourier base

$$u_i^T \mathcal{L} u_i = u_i^T \lambda_i u_i = \lambda_i$$

i-th eigenvalue  
= frequency of i-th base

## Graph Fourier Transform(GFT)

Graph signal in spectral (freq.)  
space

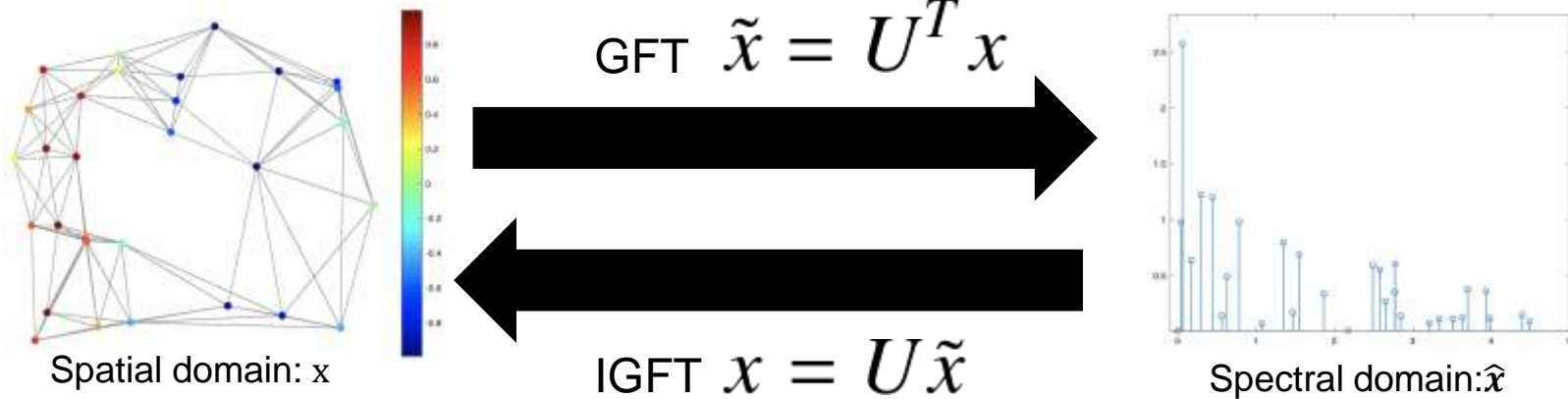
$$\tilde{x} = \sum_i u_i^T x = U^T x$$

Inner product between the graph  
signal (x) and Fourier bases (U)

$$U = [u_1 u_2 \dots u_N] \quad \Lambda = \text{Diag}(\lambda_1, \lambda_2, \dots, \lambda_N)$$

$$0 \leq \lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_N$$

# Graph Fourier Transform: just multiply $U^T$ or $U$



[Ma20tutorial, Shuman13Graph]

# Graph Convolution via GFT

- Convolution is a multiplication in Fourier space  
**and GFT as well**  $\mathcal{F}(f * g) = \mathcal{F}(f) \cdot \mathcal{F}(g)$

GFT of the graph signal  $\tilde{x} = \text{GFT}(x) = U^T x$

Convolution = simple  
multiplication in spectral

$$W_{\Lambda} \cdot \tilde{x} = W_{\Lambda} U^T x$$

IGFT to get conv-filtered graph signal

$$\text{conv}(x) = \text{IGFT}(W_{\Lambda} \tilde{x}) = U W_{\Lambda} U^T x$$

$$(f * g)(x) = \sum_t f(x)g(x - t)$$

# Naïve Graph Convolution

$$\text{conv}(x) = UW_{\Lambda}U^T x$$

Two parameters:      Fixed       $U$       (eigenvectors of the Laplacian = Fourier bases over freq.)

Trainable       $W_{\Lambda} = \text{Diag}(\theta_{\lambda_1}, \theta_{\lambda_2}, \dots, \theta_{\lambda_N})$

(amplify each spectral coefficients)

☺ Simple linear algebra for a generic Graph Conv.

☹ Eig.Decompose of (normalized) graph Laplacians  $O(N^3)$  for **each graph**

# Approximation: ChebyNet [Defferrard16ChebNet]

- Model N trainable param. with K ( $\ll N$ ) order Chebychev Polynomials

$$W_{\Lambda} = \text{Diag}(\theta_{\lambda_1}, \theta_{\lambda_2}, \dots, \theta_{\lambda_N})$$

$$\rightarrow \sum_{k=0}^K w_k \mathcal{T}_k(\tilde{\Lambda}) \quad \tilde{\Lambda} = \frac{2}{\lambda_N} \Lambda - I$$

$$\Lambda = \text{Diag}(\lambda_1, \lambda_2, \dots, \lambda_N)$$

Chebychev	$\mathcal{T}_k(x) = 2x\mathcal{T}_{k-1}(x) - \mathcal{T}_{k-2}$
Polynomial	$\mathcal{T}_1(x) = x, \mathcal{T}_0(x) = 1$



No U-s = No Eig. Decomp.

$$\text{conv}(x) = UW_{\Lambda}U^T x$$

$$= U \left[ \sum_{k=0}^K w_k \mathcal{T}_k \left( \tilde{\Lambda} \right) \right] U^T x = \left[ \sum_{k=0}^K w_k \mathcal{T}_k \left( \frac{2}{\lambda_N} \mathcal{L} - I \right) \right] x$$

☺ Graph Laplacian is sparse in nature  
→ Polynomial L is lightweight  $\ll O(N^3)$

# GCN [Kipf\_Welling17GCN]: much simpler Convolution

Set  $K = 1$ , and replace  $\lambda_N$  with 2 (the theoretical maximum value)

$$\text{conv}(x) = \left[ \sum_{k=0}^K w_k \mathcal{T}_k \left( \frac{2}{\lambda_N} \mathcal{L} - I \right) \right] x$$

$$= [w_0 + w_1 (\mathcal{L} - I)] x$$

Assume  $w = -w_1 = (w_0 - w_1)$

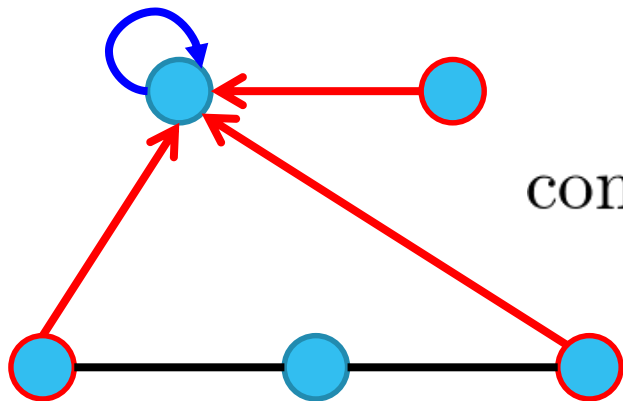
$$= w \left[ I + D^{-\frac{1}{2}} A D^{-\frac{1}{2}} \right] x$$

Very simple GraphConv

- No Eig. Decomp.
- No Matrix Polynomials
- single tunable parameter ( $w$ )

## spatial interpretation of GCN's convolution

- Weighted sum of neighbor nodes (shift) + self-link
- Number of neighbor nodes vary unlike image Cnnnet



$$\text{conv}_{\text{GCN}}(x) = w \left[ \underbrace{I}_{\text{Self-link}} + \underbrace{D^{-\frac{1}{2}} A D^{-\frac{1}{2}}}_{\text{Neighboring nodes}} \right] x$$

Self-link

Neighboring nodes

# GCN formulation: multi-dim simpler conv + activation

Update rule of GCN  $\ell$ -th layer

Non-linear activation (e.g. sigmoid, ReLU)

$$H^{\ell+1} = \text{GCN} (H^{\ell}) = \sigma \left[ \tilde{A} H^{\ell} W^{\ell} \right]$$

output: updated node vectors

Input: node vectors @ layer  $\ell$

Trainable weight parameter  
for node vector updates

$$W^{\ell} \in \mathbb{R}^{d_{\text{in}} \times d_{\text{out}}}$$

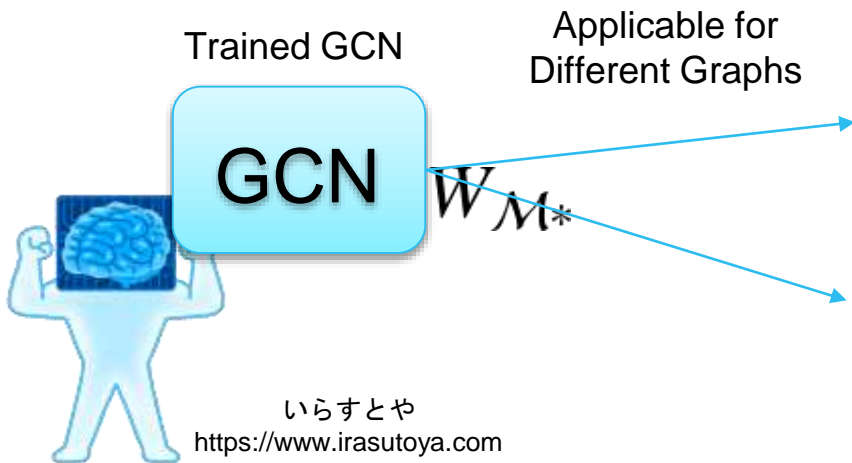
Fixed Adjacency parameter  
for node conv (mixing)

$$\tilde{A} = (D + I)^{-\frac{1}{2}} (A + I) (D + I)^{-\frac{1}{2}}$$

# Once trained, run anywhere (on different topologies)

- The sole trainable parameter  $W$  does not care the adjacency

$$H^\ell = \sigma(\tilde{A}H^{\ell-1}W^\ell)$$



$$H_1^\ell = \sigma(\tilde{A}_1 H_1^{\ell-1} W_{\mathcal{M}^*}^\ell)$$

$$H_2^\ell = \sigma(\tilde{A}_2 H_2^{\ell-1} W_{\mathcal{M}^*}^\ell)$$

# The simplest GCN... it works quite well

Table 3: Comparison of propagation models.

Description		Propagation model	Citeseer	Cora	Pubmed
Chebyshev filter (Eq. 5)	$K = 3$	$\sum_{k=0}^K T_k(\tilde{L}) X \Theta_k$	69.8	79.5	74.4
	$K = 2$		69.6	81.2	73.8
1 <sup>st</sup> -order model (Eq. 6)		$X \Theta_0 + D^{-\frac{1}{2}} A D^{-\frac{1}{2}} X \Theta_1$	68.3	80.0	77.5
Single parameter (Eq. 7)		$(I_N + D^{-\frac{1}{2}} A D^{-\frac{1}{2}}) X \Theta$	69.3	79.2	77.4
<b>Renormalization trick</b> (Eq. 8)		$\tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} X \Theta$	<b>70.3</b>	<b>81.5</b>	<b>79.0</b>
1 <sup>st</sup> -order term only		$D^{-\frac{1}{2}} A D^{-\frac{1}{2}} X \Theta$	68.7	80.5	77.8
Multi-layer perceptron		$X \Theta$	46.5	55	71.4

Perform better than  
the original ChebNet

[Kipf\_Welling17GCN]

# Exemplar task: semi-supervised node classification with GCN

Number of Nodes:  $N$  (many)

$$x_i \in \mathbb{R}^D$$

$$y_i = c$$

$$c \in \text{yellow, blue}$$

Set of labeled nodes (supervisions)

$$\text{yellow circle, blue circle } \mathcal{D}_{\text{labeled}} = \{x_i, y_i\}$$

Set of unlabeled nodes

$$\text{white circle } \mathcal{D}_{\text{unlabeled}} = \{x_j\}$$

Goal: predict the labels of unlabeled nodes  $y_j$  using a trained model (GCN and classifier)

Train: tune parameters of the model to recover  $y_i$

$$x_j \in \mathbb{R}^D$$

$$y_j \text{ (blue? yellow?)}$$

# Forward path

Apply L-layered GCN to update the latent node representations, H

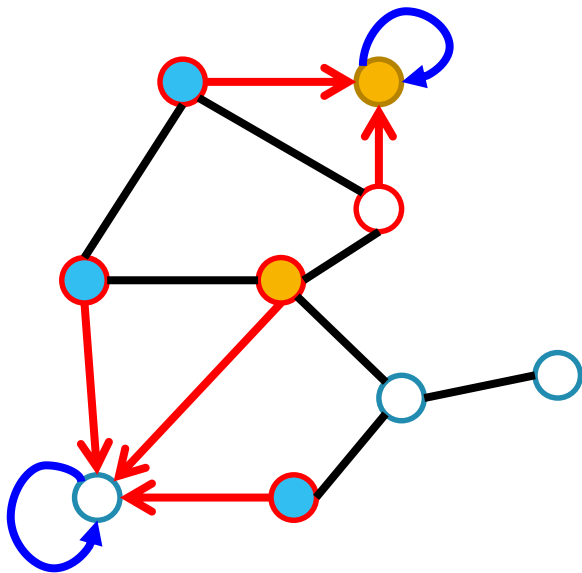
$$H^\ell = \sigma(\tilde{A}H^{\ell-1}W^\ell) \quad \ell = 1, 2, \dots, L$$

$$H^\ell = [h_1^\ell \cdots h_N^\ell]^T \quad h_i^0 = x_i \quad \begin{array}{l} \text{The initial node vector} \\ = \text{node attributes} \end{array}$$

Classifier computes the label prob. distribution based on the final H

$$H = H^L \quad H = [h_1 \cdots h_N]^T$$

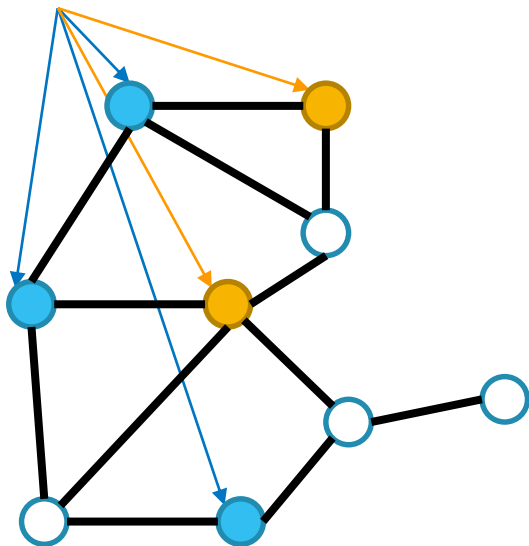
$$P(c|h) \propto \exp(\theta_c^T h) \quad C = \{\text{blue circle}, \text{yellow circle}\} \quad \theta: \text{trainable param of a classifier}$$





# Objective Function and Training

“Labeled”



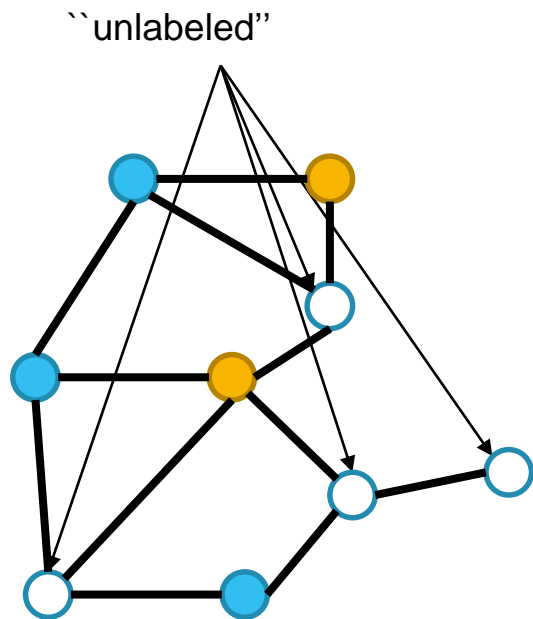
Objective function: cross entropy  
 $\equiv$  accuracy of label prediction on Labeled Nodes

$$\mathcal{L} = \sum_{(x_i, y_i) \in \mathcal{D}_{\text{labeled}}} \sum_c \delta(y_i = c) \log P(c|h_i)$$

Training: find the best parameters  $W$ (GCN) and  $\theta$ (classifier) to minimize the negative of the objective function  $\mathcal{L}$

$$\hat{W}, \hat{\theta} = \arg \min_{W, \theta} -\mathcal{L}$$

# Prediction using the Trained Model



Predict  $y_j$  (a label of node  $j$ ) in unlabeled set,  
perform forward path from the observed  $x_j$

$$x_j \in \mathcal{D}_{\text{unlabeled}}$$

$$h_j \leftarrow H_{\hat{W}^L}^L \left( H_{\hat{W}^{L-1}}^{L-1} \left( \dots \left( H_{\hat{W}^1}^1 (x_j) \right) \right) \right)$$

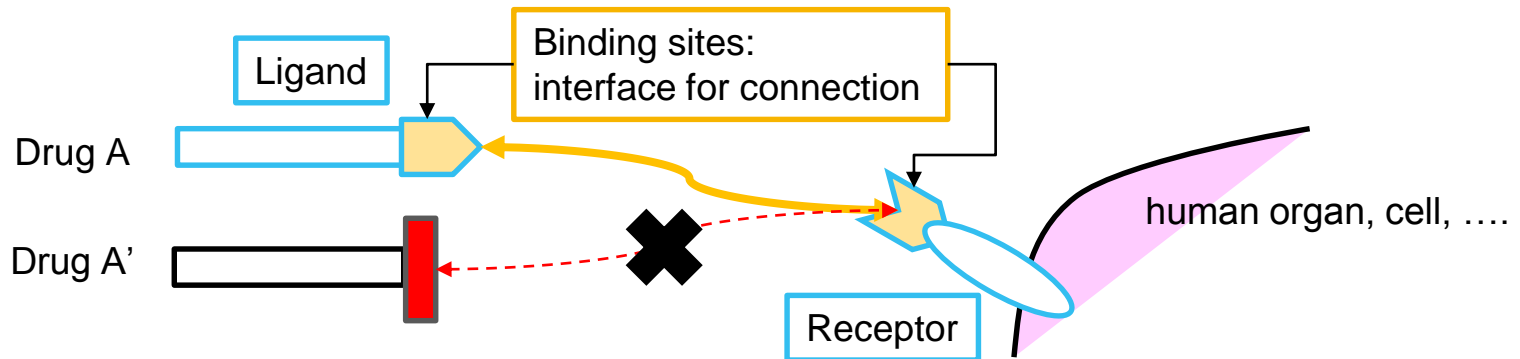
$$y_j = \hat{c} = \arg \max_c \exp \left( \hat{\theta}_c^T h_j \right)$$



# **Application in Chemo- Informatics: Protein Interface Prediction**

# Interacting proteins

- Where is a binding site between two proteins?
  - Binding site: where a **ligand** and a **receptor** interacts

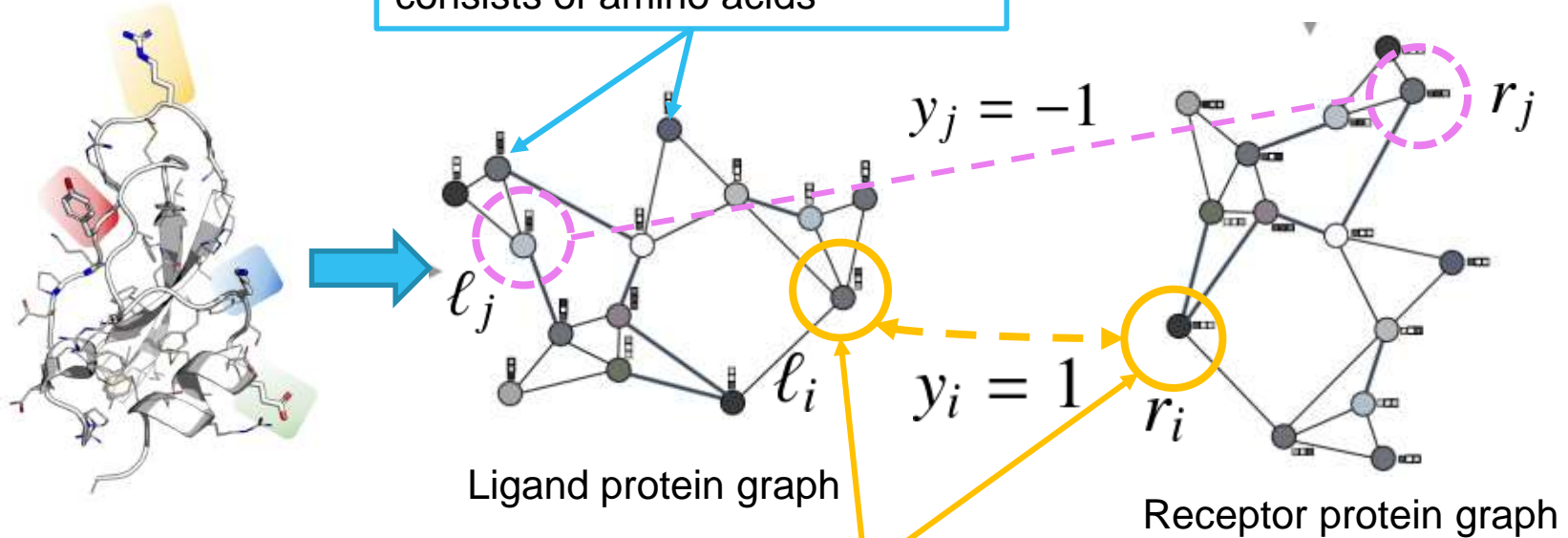


# Predict binding site nodes by GNN [Fout17Interface]

- Predict the binding site regions of ligand-receptor proteins
  - Possible binding = possible drug discovery and improvement
- Protein: a graph of inter-connected amino acids
- Use GNN for the binding prediction

# Attributed Protein Graphs

Node (**residue**): a sub-structure consists of amino acids



Binding sites: specific nodes **interact between ligand and receptor**

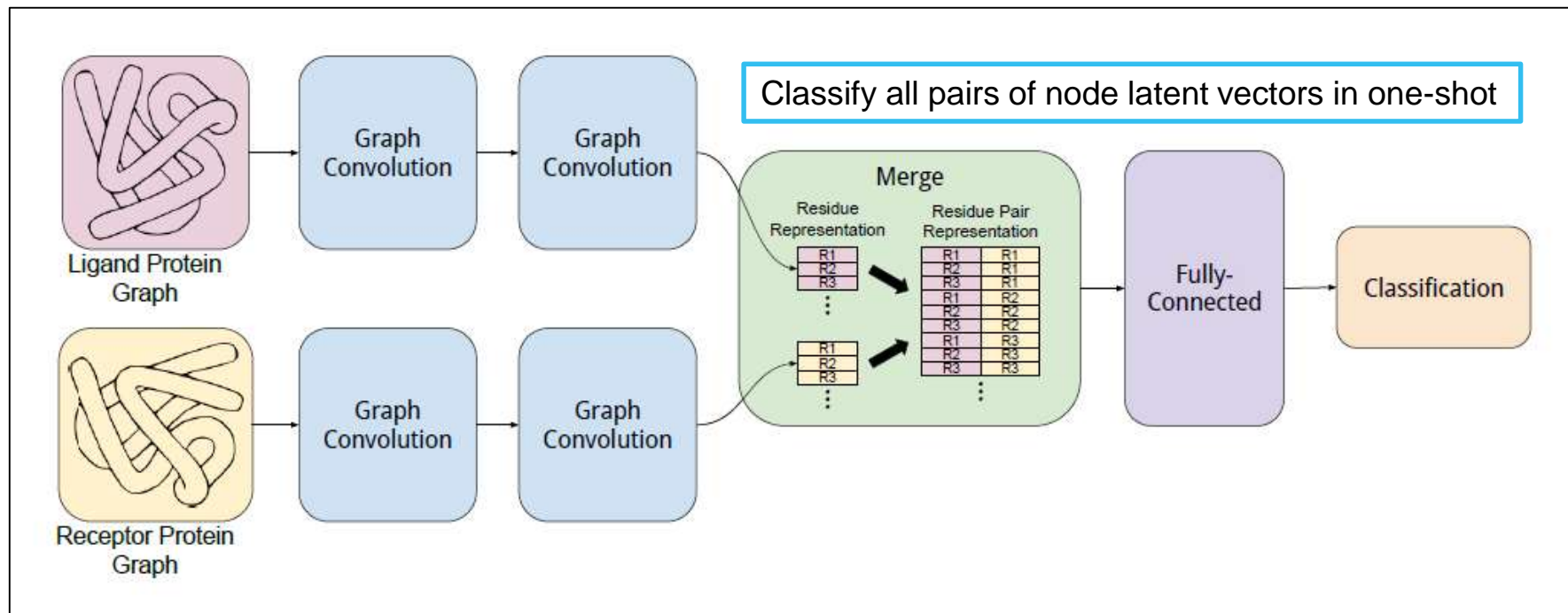
# Training/Test of Interaction Prediction [Fout17Interface]

- Training: optimize parameters to predict the interaction label  $y_i$  between a node pair  $(\ell_i, r_i)$  (for all training samples)

$$y_i \in \{-1, 1\} \xleftrightarrow{\text{minimize}} \hat{y}_i = F_{\theta_F} [\text{GNN}_{\theta_L}(\ell_i), \text{GNN}_{\theta_R}(r_i)]$$

- Test: predict interactions of node pairs in unseen Ligand-Receptor pairs
  - “Train once, run any graphs (with different topology)”

# architecture





# GCN formulation choices

[Fout17Interface]

Considering nodes  
features only

$$z_i = \sigma \left( W^c x_i + \frac{1}{|\mathcal{N}_i|} \sum_{j \in \mathcal{N}_i} W^N x_j + b \right), \quad (1)$$

Node features plus  
Edge features

$$z_i = \sigma \left( W^c x_i + \frac{1}{|\mathcal{N}_i|} \sum_{j \in \mathcal{N}_i} W^N x_j + \frac{1}{|\mathcal{N}_i|} \sum_{j \in \mathcal{N}_i} W^E A_{ij} + b \right), \quad (2)$$

With ordering of  
nearest node orders

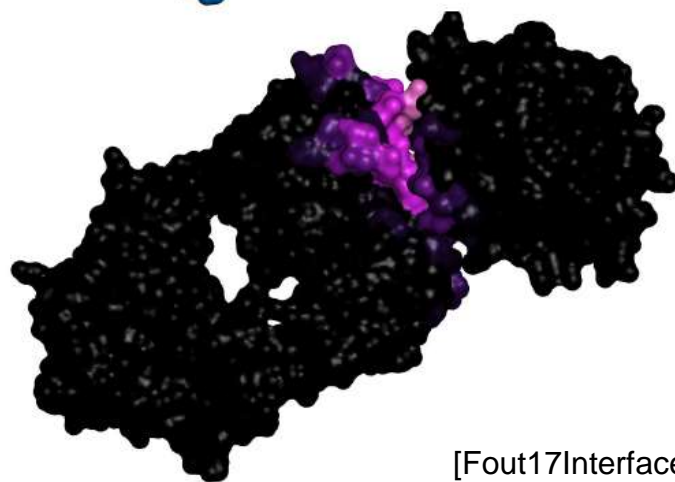
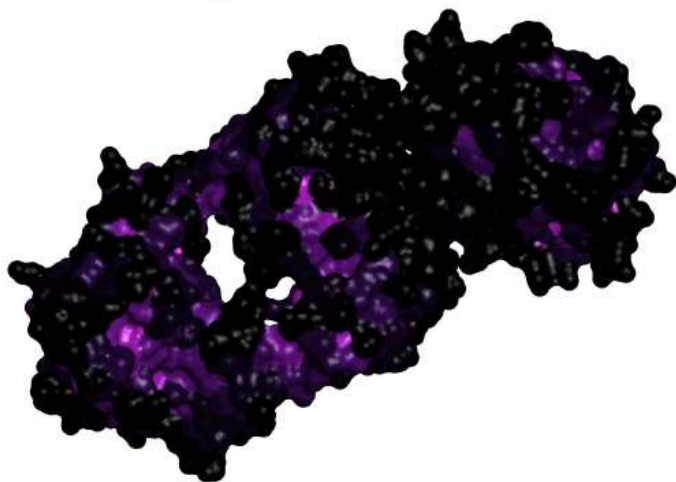
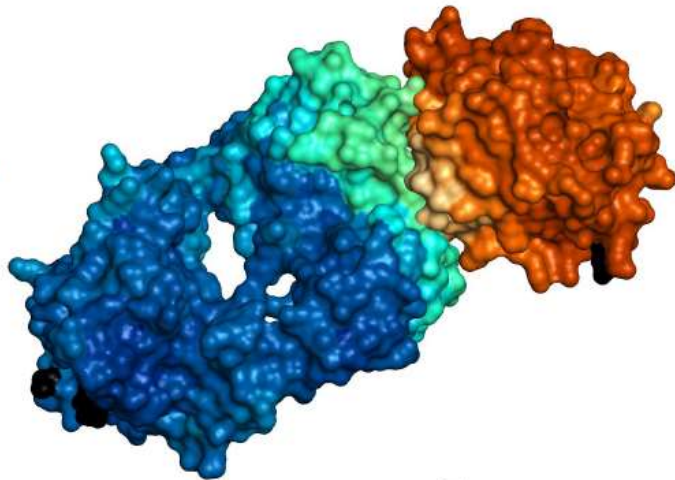
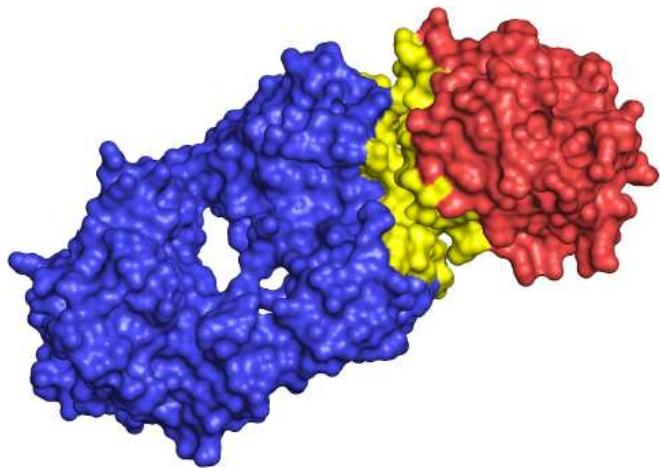
$$z_i = \sigma \left( W^c x_i + \frac{1}{|\mathcal{N}_i|} \sum_{j \in \mathcal{N}_i} W_j^N x_j + \frac{1}{|\mathcal{N}_i|} \sum_{j \in \mathcal{N}_i} W_j^E A_{ij} + b \right). \quad (3)$$

Neighbor nodes  $j$  are ordered by distances from the node  $i$

# Results

Method	Convolutional Layers			
	1	2	3	4
No Convolution	<b>0.812 (0.007)</b>	0.810 (0.006)	0.808 (0.006)	0.796 (0.006)
Diffusion (DCNN) (2 hops) [5]	<b>0.790 (0.014)</b>	—	—	—
Diffusion (DCNN) (5 hops) [5]	<b>0.828 (0.018)</b>	—	—	—
Single Weight Matrix (MFN [9])	0.865 (0.007)	0.871 (0.013)	<b>0.873 (0.017)</b>	0.869 (0.017)
Node Average (Equation 1)	0.864 (0.007)	0.882 (0.007)	<b>0.891 (0.005)</b>	0.889 (0.005)
Node and Edge Average (Equation 2)	0.876 (0.005)	<b>0.898 (0.005)</b>	0.895 (0.006)	0.889 (0.007)
DTNN [21]	0.867 (0.007)	0.880 (0.007)	<b>0.882 (0.008)</b>	0.873 (0.012)
Order Dependent (Equation 3)	0.854 (0.004)	0.873 (0.005)	<b>0.891 (0.004)</b>	0.889 (0.008)

Table 1: Results of the proposed method compared to other methods. The results are shown for different numbers of convolutional layers (1, 2, 3, 4). The proposed method (Node and Edge Average) achieves the highest performance across all configurations.



[Fout17Interface]

The background features abstract, overlapping curved shapes in various shades of blue and white, creating a modern, geometric aesthetic.

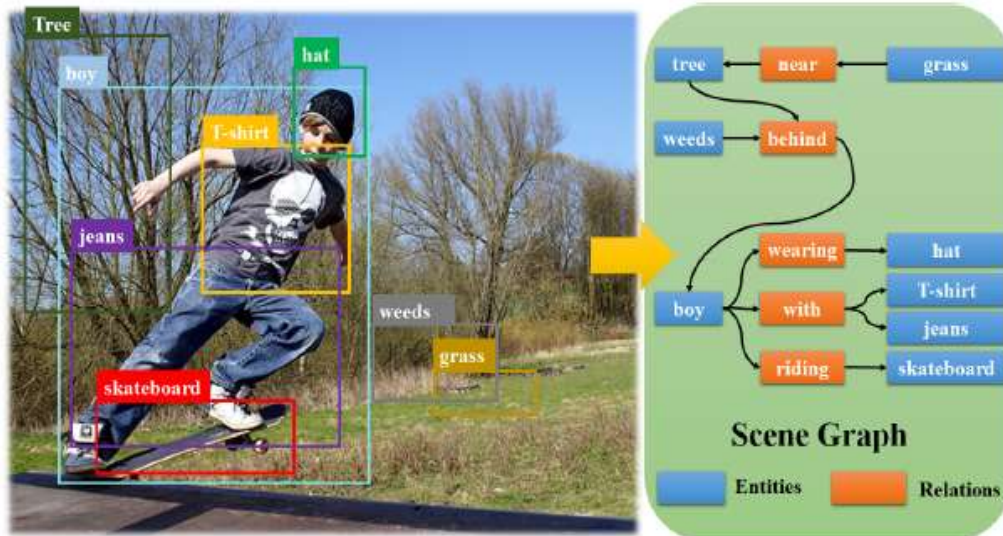
# **Computer Vision**

## **Application Example:**

### **Scene Graph generation**

# Scene Graph: summary graph of image contents

- Useful representation of images' understanding
- Want to generate a scene graph from image input

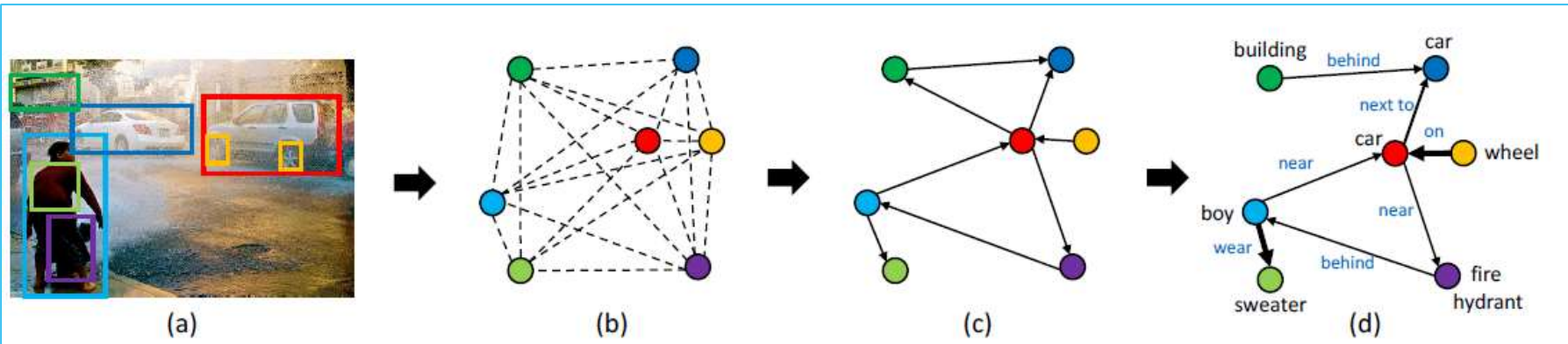


In a scene graph of an image,  
node: object region in an image  
edge: relation between object regions

# Graph R-CNN for scene-graph generation

[Yang18GRCNN]

- Consists of three inner components
  - (a)  $\rightarrow$  (b) Off-the-shelf object detector [Ren15RCNN] (omit)
  - (b)  $\rightarrow$  (c) RePN to prune unnecessary branches (omit)
  - (c)  $\rightarrow$  (d) Attentional GCN to predict labels of nodes and edges

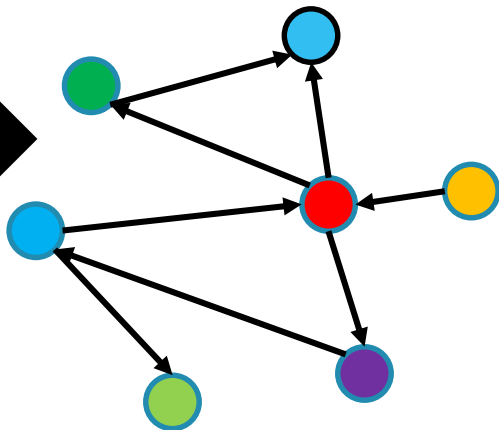




# Expand Graph with Relation Nodes



Objects detected  
[Yang18GRCNN]

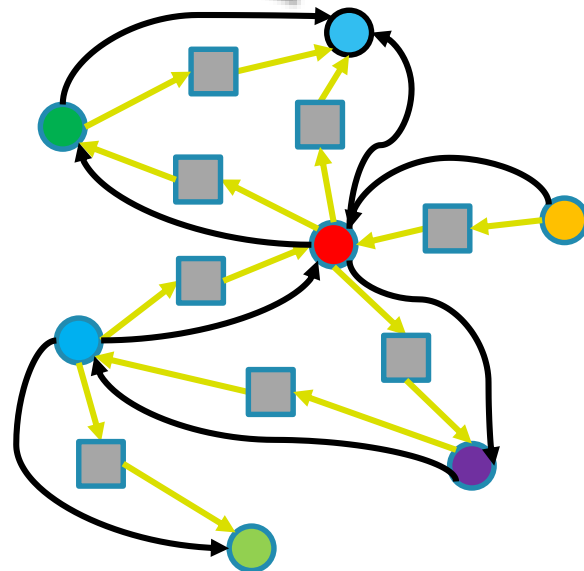


Original input graph  
(sparsified by RePN):  
node = object  
edge = relation

Graph  
Expansion



One GNN can infer  
all objects and relations



Object node

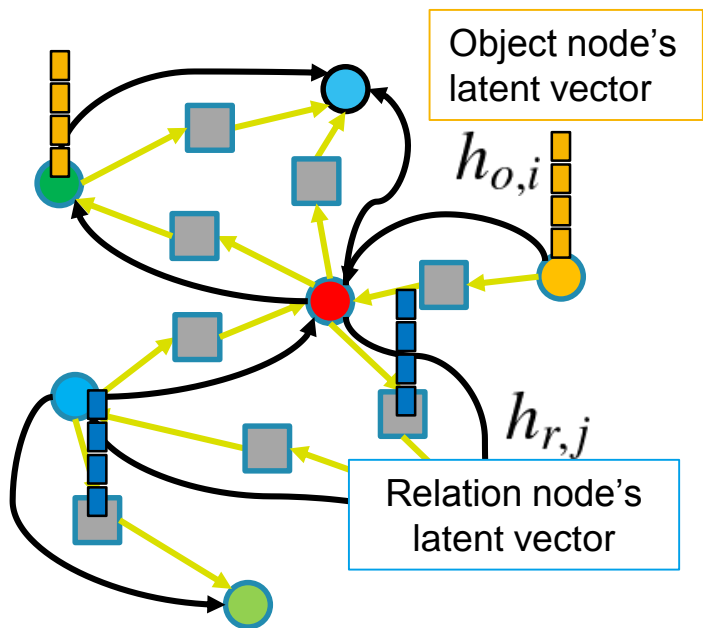
Obj-Obj edge

Relation node

Obj-Rel node

# Attentional GCN [Yang18GRCNN]

- GCN update with Attention [Bahdanau15Attention]-based variable connection



GCN  
Adjacency is fixed

$$H^\ell = \sigma(\tilde{A}H^{\ell-1}W^\ell)$$

Attentional GCN

$$H^\ell \propto \sigma(\hat{A}H^{\ell-1}W^\ell)$$

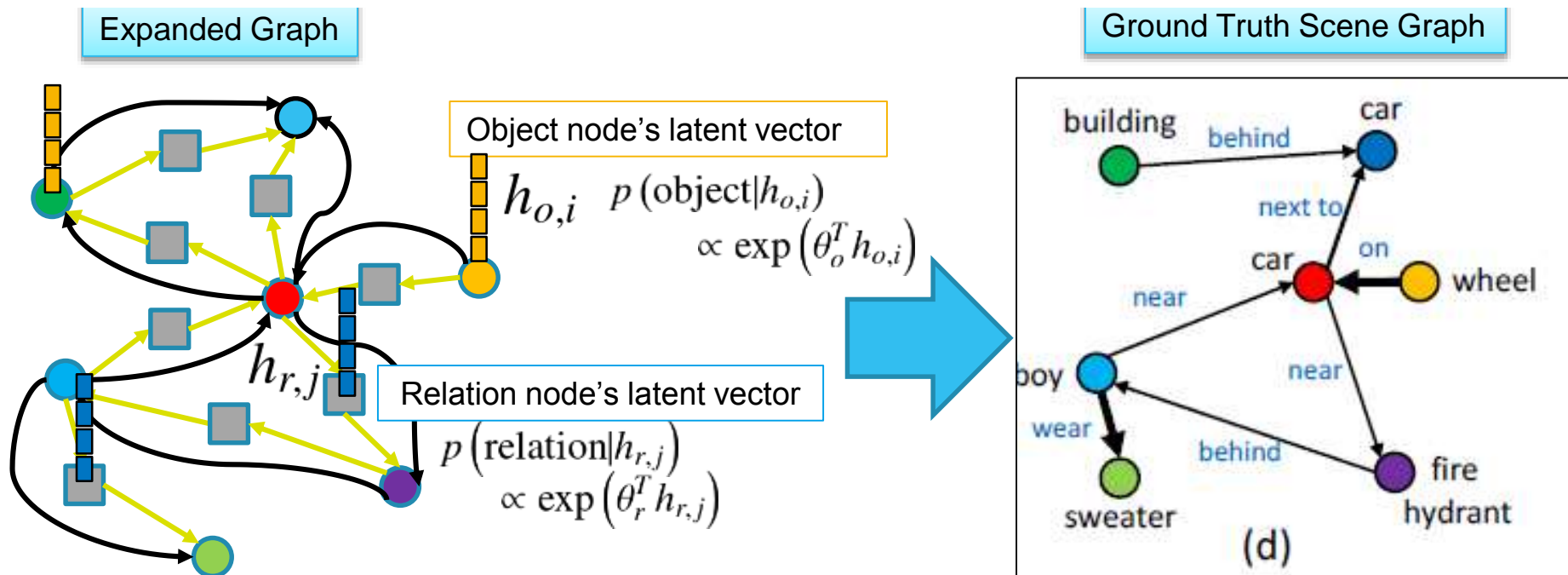
Attention connection

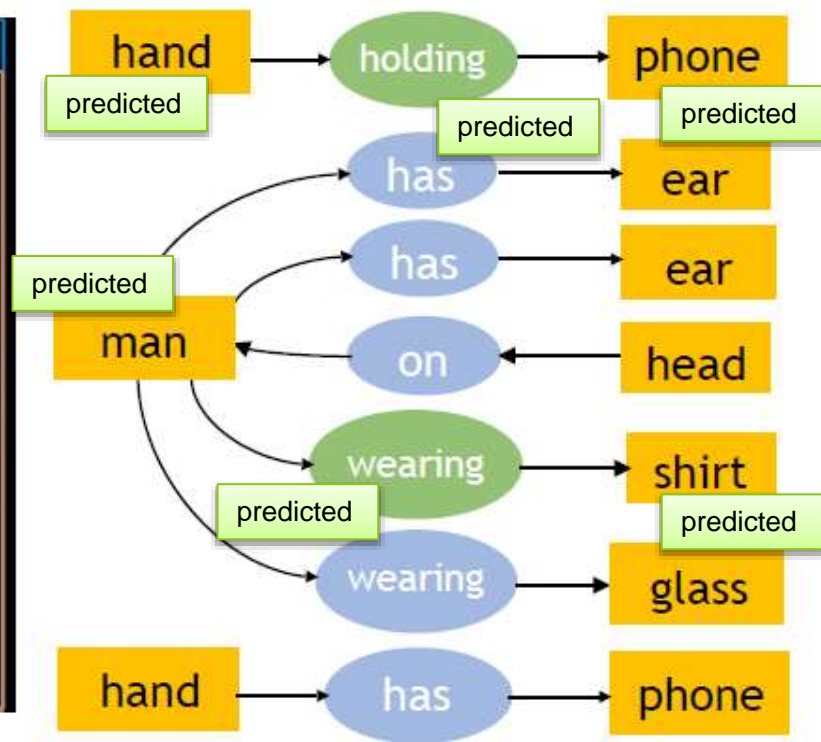
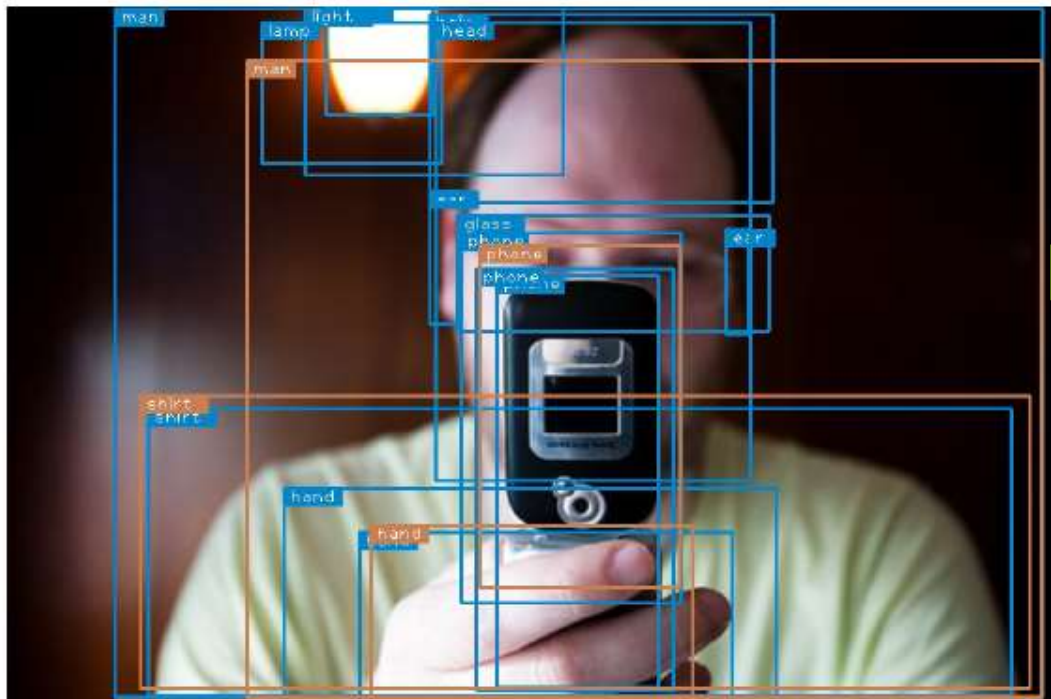
$$\hat{A}[k, l] = \begin{cases} \text{similarity}_\phi(h_k^\ell, h_l^\ell; \phi) & \text{nodes } (k, l) \text{ connected} \\ 0 & \text{disconnected} \end{cases}$$

Parameter  $\phi$  can switch based on node types



# Inferring labels of objects/relations





## Other Application of GNNs

- Segmentation of pointcloud w/  $10^5$  samples [Hu20RandLaNet]
  - Decode laser rangefinder data into 3D obstacle map
- Particle-based Physical simulator [Sanchez-Gonzalez20GNS]
  - Simulate fluid dynamics via GNN
- Molecular Graph Generation [Jin18JTVAE, Madhawa19GVNP]
  - Generate a novel compound graph in computers

# Theoretical issues

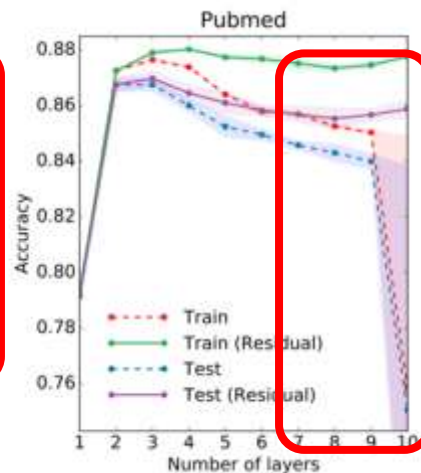
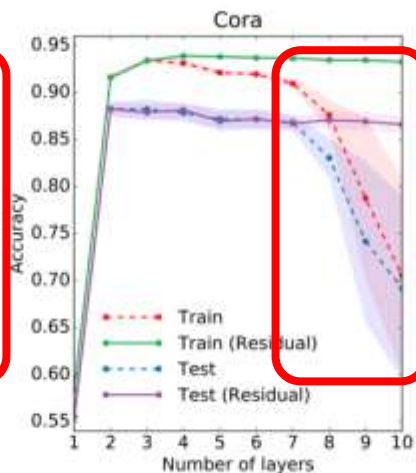
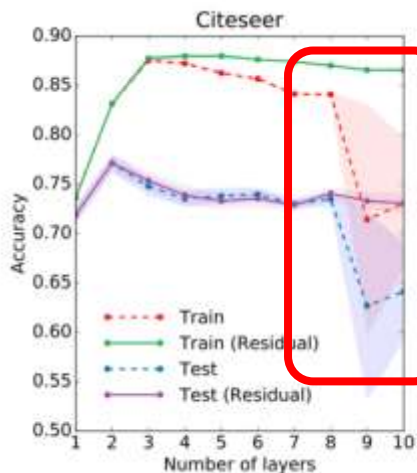
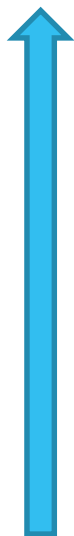
# Theoretical Topics of GNN

- “Deep” GNNs do not work well
  - “Oversmoothing”
  - Current solution: normalizer + residual connection
- The theoretical limit of representation powers of GNNs
  - Graph Isomorphism test
  - Invariance/Equivalence

# “Deep” GNNs do not work well

Quite different from the successful deep Conv models in Computer vision

Better

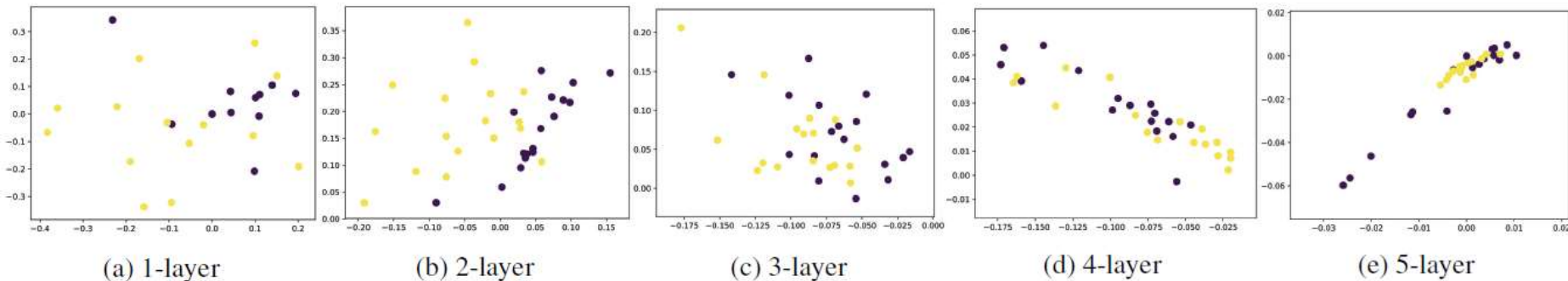


[Kipf\_Welling17GCN]

# Oversmoothing Problem [Li18Oversmoothing]

- Latent node vectors get closer to each other as the GCN layers go deeper (higher)
- Difficult to distinguish nodes in deeper GCNs

Latent node vectors of ``Karate club'' social network [Li18Oversmoothing]



# Oversmoothing is theoretically proven

- Deeper GCN converges to a solution where connected nodes will have similar latent vectors  
[Li18Oversmoothing, NT\_Maehara19revisit]
- Such convergence in GCN proceeds very quickly (exponential to the depth), regardless of the initial node vectors [Oono\_Suzuki20Exponential]
  - Similar conclusion also holds for a generic GNN



## A good workaround [Zhou20Deep, Chen20SimpleDeep, Li20DeeperGCN]

- Combining a proper normalizer and a residual term
  - Normalizing the latent node vectors keep distant from each other [Zhao\_Akoglu20PairNorm]
  - Residual terms keep the norm of loss gradients in a moderate scale [Kipf\_Welling17GCN]

Residual term:  
Add the current layer “as it is”

$$H^{(l+1)} = \sigma\left(\tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} H^{(l)} W^{(l)}\right) + H^{(l)}.$$

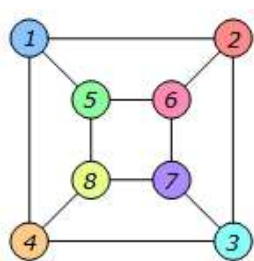
Not a workaround for “deeper layers, stronger GNNs” (like image recognition)

# The theoretical limit of representation powers of GNNs

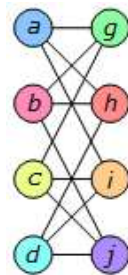
- Surprisingly, the limitation of GNNs is already known in the problem of “graph isomorphism” test
- The theory does NOT directly give limitations of GNN’s power for other tasks (i.e. node classification), but it is loosely related [Chen19RGNN]

# Graph isomorphism problem (for theory of GNNs)

- Classify whether two given graphs have an edge-preserving bijective map of node sets
  - the same topology in terms of the edges?



The same  
graph?

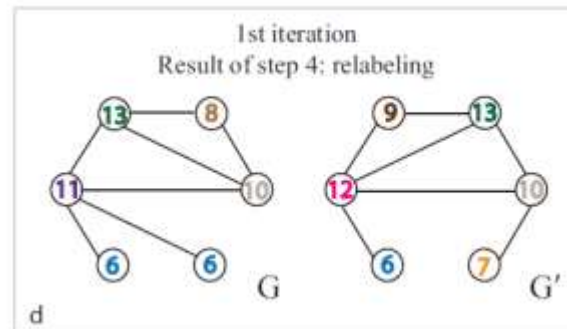
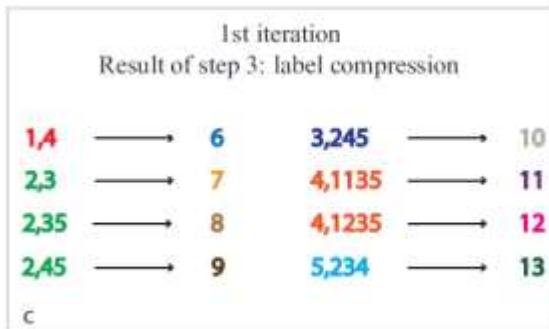
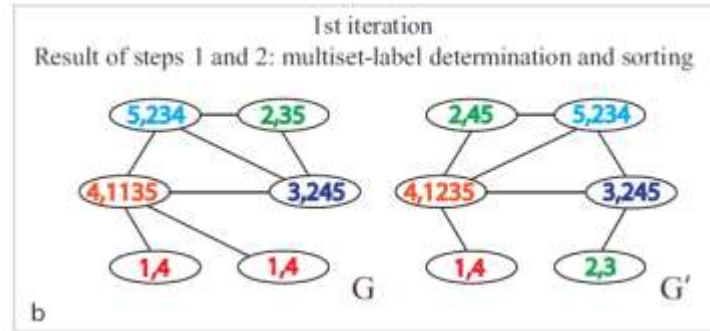
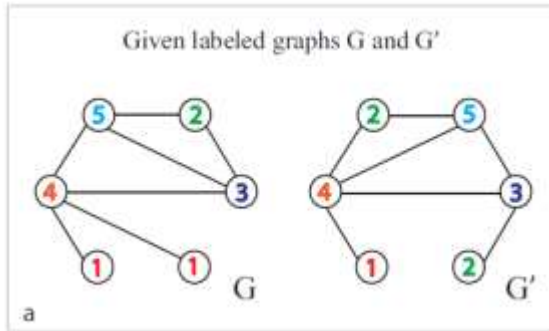


[ <https://ja.wikipedia.org/wiki/グラフ同型> ]

# Weisfeiler-Lehman (WL) test algorithm [Weisfeiler\_Lehman68WL]

- A popular heuristics to test the isomorphism
- Idea: concatenate the neighbour nodes' labels to check the edge topology
  - Used in graph kernels [Shervashidze11WLKernel, Togninalli18WWL] and GNNs [Jin17WLog, Morris19kGNN]

# Weisfeiler-Lehman (WL) test algorithm [Weisfeiler\_Lehman68WL]



# Upper limit of the GNN's representation power

- In terms of the Graph Isomorphism problem,  
a generic GNN  $\leq$  WL test algorithm [Xu19GIN, Morris19WL]
  - There could be a case where WL test can decide isomorphism but GNN can not.

# Graph Isomorphism Network (GIN) [Xu19GIN]

- Proposed a specific GNN architecture that attain the same graph isomorphism detection power

One non-linear activation function

A layer update of  
typical GNNs

$$h_v^{(k)} = \text{ReLU} \left( W \cdot \text{MEAN} \left\{ h_u^{(k-1)}, \forall u \in \mathcal{N}(v) \cup \{v\} \right\} \right).$$



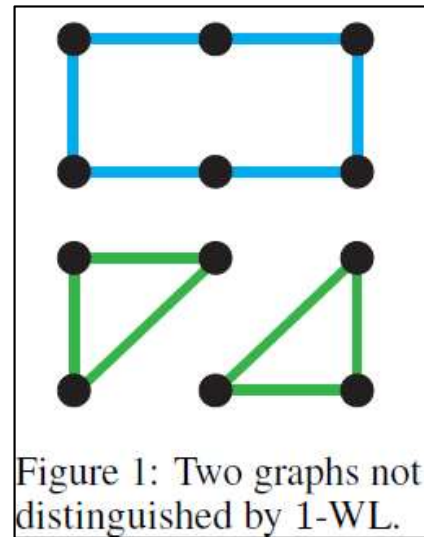
A layer update of  
the proposed GIN

$$h_v^{(k)} = \text{MLP}^{(k)} \left( \left( 1 + \epsilon^{(k)} \right) \cdot h_v^{(k-1)} + \sum_{u \in \mathcal{N}(v)} h_u^{(k-1)} \right).$$

Each layer update must be as powerful as MLP

# Higher-order WL/GNN

- k-dimensional WL (k-WL) test
  - labels the k-tuple of nodes
  - powerful than the original WL
  - K-GNN [Morris19kGNN] is as good as k-WL test



[Maron19NeurIPS]



## More powerful GNNs [Sato20Survey]

- K-order graph network
  - consists of all linear functions that are invariant or equivariant to node permutations [Maron19ICLR]
  - as powerful as k-GNN, memory-efficient [Maron19NeurIPS]
- CPNGNN introduces the local node ordering, and is strictly powerful than GIN [Sato19CPNGNN]

# **Conclusion and Materials**

# Take home message (Revisited)

- Graph Neural Networks (GNNs): Neural Networks (NNs) to compute nodes' representation of graph-structured data
- Practical applications in industry, hard competitions in academia
- Model: The fundamental is approximated Graph Convolution
- Applications: applicable in several tasks in different domains



# Surveys and documents for studying GNN

- Survey papers on GNN
  - [Wu19survey] [Zhou18survey]
  - For experts: [Battaglia18survey]
- Tutorials, slideshare, blogs
  - English: [Kipf18talk], [Ma20AAAI]
  - 日本語: [Honda19GNN]

# The most famous dataset resources

- Prof. Leskovec (stanford)
  - Stanford Large Network Dataset collections  
<http://snap.stanford.edu/data/index.html>
- UC Santa Cruz LINQS group
  - <https://lings.soe.ucsc.edu/data>
  - train/valid/test split:  
<https://github.com/kimiyoung/planetoid>

## Finally: GNN for your use

- Say good-bye for “ $D = \{\text{vector } x_i, \text{label } y_i\}$ ” framework with GNNs
  - Applicable for generic structured data = graph
  - The standard GCN is strong enough
- Many diverse application fields
  - chemo, pharmacy, materials, computer vision, social networks, ...

## Dataset for specific domains

- MoleculeNet [Wu18MoleculeNet]
  - Molecular graph datasets from several chemical field.  
TensorFlow implementations attached
- Scene Graphs
  - Visual Genome[Krishna17VG]: 108K images
- Pointcloud
  - S3DIS [Armeni16S3DIS]: inside office



# Programing Libraries

- **Recommended:** PyTorch Geometric [https://github.com/rusty1s/pytorch\\_geometric](https://github.com/rusty1s/pytorch_geometric)
- Deep Graph Library <https://www.dgl.ai/>
- Chainer Chemistry <https://github.com/pfnet-research/chainer-chemistry>
  - Tailored for molecular graphs, but also applicable for other domains

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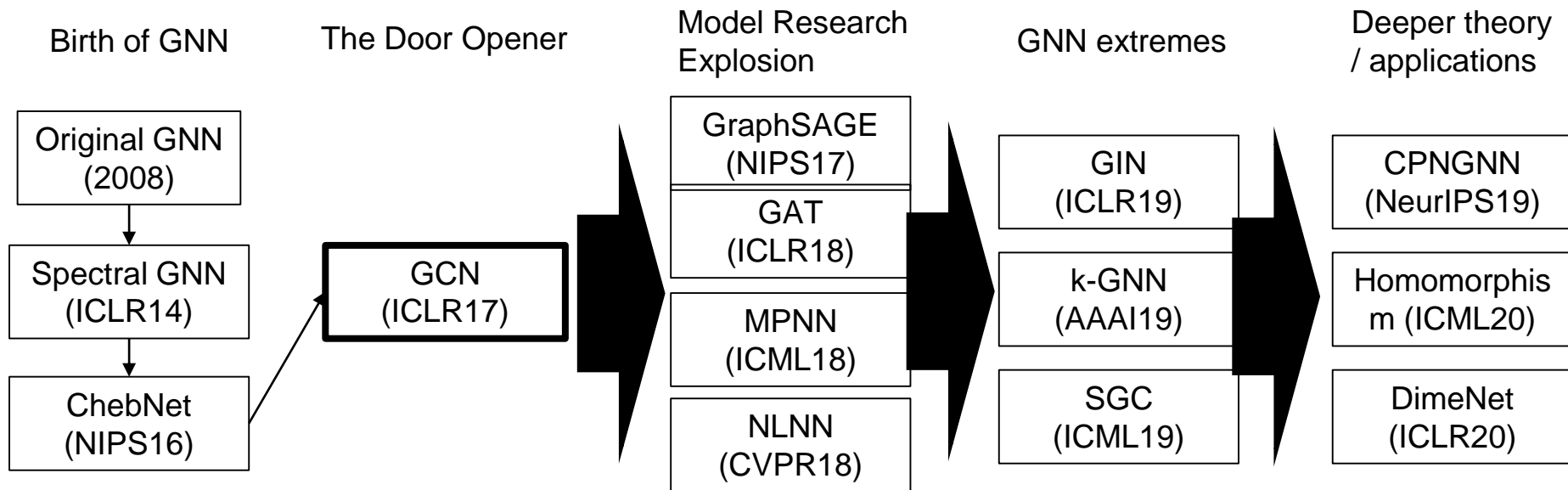
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# GNN research history



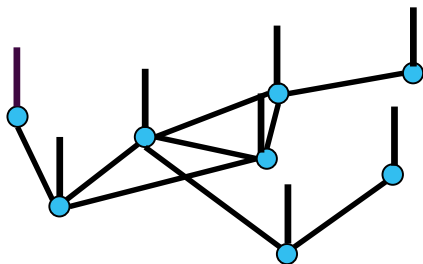
Original GNN [Scarselli08GGNN] Spectral GNN [Bruna14Spectral] ChebNet[Defferrard16Cheb]  
 GGNN[Li16GGNN] GCN [Kipf\_Welling17GCN] GraphSAGE [Hamilton17GraphSAGE] GAT [Veličković18GAT]  
 MPNN [Gilmer17MPNN] NLNN [Wang18NLNN] GIN [Xu19GIN] K-GNN [Morris19kGNN] SGC [Wu19SGC]  
 CPNGNN [Sato19CPNGNN] Graph Homomorphism Convolution [Nguyen\_Maehara20Homomorph] DimeNet [Klicpepra20DimeNet]



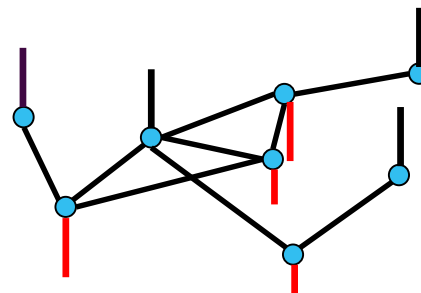
# Def: Graph signals

- Suppose the 1D node attribute case: N-array

$$x = (x_1, x_2, \dots, x_N)^T \in \mathbb{R}^N$$



Low frequency graph signal



High frequency graph signal