

# REST Vs. SOAP

Week 10

# REST Vs SOAP

- Simple web service as an example: querying a phonebook application for the details of a given user

- Using Web Services and SOAP, the request would look something like this:

```
<?xml version="1.0"?>
```

```
<soap:Envelope
```

```
  xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
```

```
  soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">
```

```
    <soap:body pb="http://www.acme.com/phonebook">
```

```
      <pb:GetUserDetails>
```

```
        <pb:UserID>12345</pb:UserID>
```

```
      </pb:GetUserDetails>
```

```
    </soap:Body>
```

```
</soap:Envelope>
```

# REST Vs SOAP

- Simple web service as an example: querying a phonebook application for the details of a given user
- And with REST? The query will probably look like this:  
<http://www.example.com/phonebook/UserDetails/12345>
- GET [/phonebook/UserDetails/12345](#) HTTP/1.1  
Host: [www.example.com](http://www.example.com)  
Accept: application/xml
- **Complex query:**  
<http://www.example.com/phonebook/UserDetails?firstName=John&lastName=Doe>

# Why REST?

# Web

- Roy Fielding and his doctoral thesis, “Architectural Styles and the Design of Network-based Software Architectures.”
- Why is the Web so prevalent and ubiquitous?
- What makes the Web scale?
- How can I apply the architecture of the Web to my own applications?
- The set of the architectural principles given by Roy Fielding to answer these questions - REpresentational State Transfer (REST)

# REST - set of principles

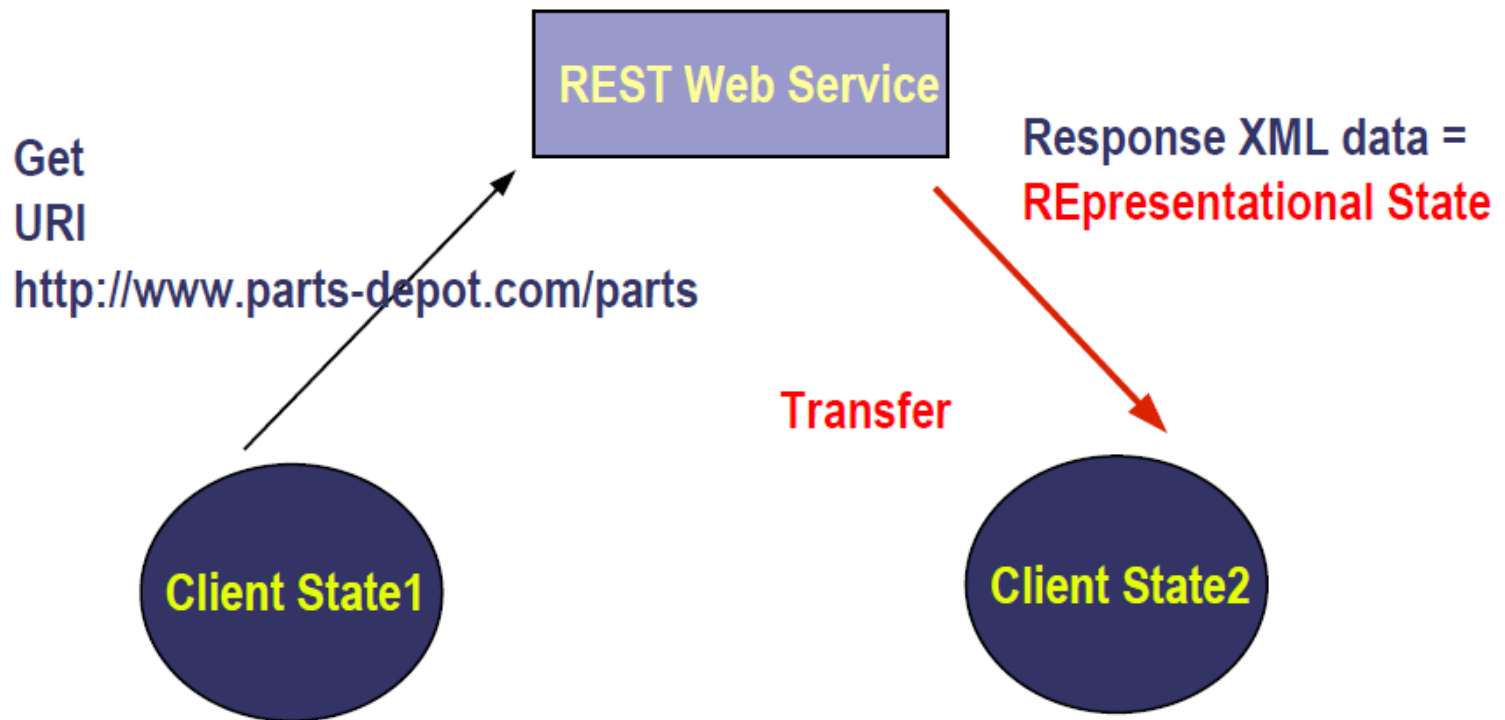
- *Addressable resources*
  - Resource oriented, and each resource must be addressable via a URI
  - The format of a URI is standardized as follows:  
scheme://host:port/path?queryString#fragment
- *A uniform, constrained interface*
  - Uses a small set of well-defined methods to manipulate your resources.
  - The idea behind it is that you stick to the finite set of operations of the application protocol you're distributing your services upon.

# REST - set of principles

- *Representation-oriented*
  - Interaction with services using representations of that service.
  - Different platforms, different formats - browsers -> HTML, JavaScript -> JSON and a Java application -> XML?
- *Communicate statelessly*
  - Stateless applications are easier to scale.
- *Hypermedia As The Engine Of Application State (HATEOAS)*
  - Let your data formats drive state transitions in your applications.

# What is REST?

## REpresentational SState TTransfer





# HTTP Request/Response As REST

## Request

```
GET /music/artists/beatles/recordings HTTP/1.1  
Host: media.example.com  
Accept: application/xml
```

Method

Resource

## Response

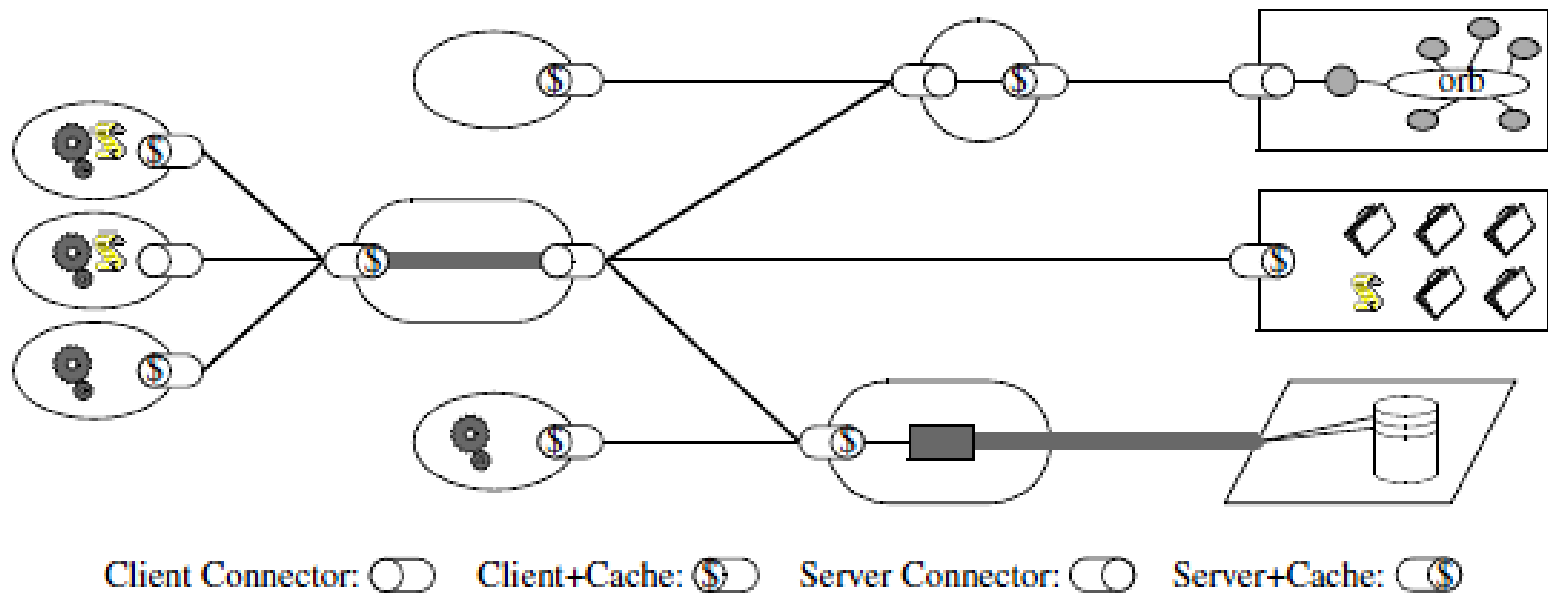
```
HTTP/1.1 200 OK  
Date: Tue, 08 May 2007 16:41:58 GMT  
Server: Apache/1.3.6  
Content-Type: application/xml; charset=UTF-8
```

State  
transfer

```
<?xml version="1.0"?>  
<recordings xmlns="...">  
  <recording>...</recording>  
  ...  
</recordings>
```

Representation

# RESTful Architectural Style



# Set of Constraints

- Client-Server: Separation of concerns
- Client-Stateless-Server: Visibility, Reliability, Scalability
- Caching : improves efficiency, scalability and user perceived performance, reduces average latency
- Uniform Interface: simplify overall system architecture and improved visibility of interactions
- Layered System: Simplifying components, Shared caching, Improved Scalability, Load balancing
- Code-On-Demand: Simplifies clients, Improves extensibility

WADL

# WADL elements

- Application
- Grammar
- Include
- Resources
- Resource
- Resource Type
- Method
- Request
- Response
- Representation
- Param
- Link
- Doc

# Why We need Web API

- If your app - your business's data model - has an API, then suddenly your Web API is opened up to native apps, iPhone apps, Windows 8 apps, whatever, apps. It's Web Services.
- You can use XML or JSON or something else with Your API. JSON is nice for mobile apps with slow connections.