# Design Defects and Restructuring

LECTURE 01

SAT, SEP 05, 2020

### Course Outline

Introduction

Programming Practices

Design Issues

Data Modeling Design Patterns

Refactoring

## Course Organization

#### 2 Lectures – Morning & Afternoon

- Class Timings for Morning Lecture
  - 9:30 AM 12:30 PM
  - 1st Session: 9:30 AM 11:00 AM
  - Break: 11:00 AM 11:15 AM
  - 2<sup>nd</sup> Session: 11:15 AM 12:30 PM

- Class Timings for Afternoon Lecture
  - ∘ 2:00 PM − 5:00 PM
  - 1st Session: 2:00 PM 3:30 PM
  - Break: 3:30 PM 3:45 PM
  - ∘ 2<sup>nd</sup> Session: 3:45 PM − 5:00 PM

## Course Evaluations

Quiz – 10%

Assignment – 15%

Class Participation – 5%

Midterm – 20%

Final – 50%

## Reference Books

#### Object-Oriented Methods: A Foundation

- UML Edition (2nd Edition)
- By: James Martin, James J. Odell

#### Agile Software Development

- Principles, Patterns, and Practices
- By: Robert C. Martin

#### Design Patterns

- Elements of Reusable Object-Oriented Software
- By: Erich Gamma, John Vlissides, Richard Helm, Ralph Johnson (Gang of Four GoF)

## Reference Books – Contd.

#### Patterns of Enterprise Application Architecture

By: Martin Fowler

#### Refactoring

- Improving the Design of Existing Code
- By: Martin Fowler

Web References and Articles

## Software Development

Why do we develop Software?

What is the purpose of Software Development?

Technical aspects of Software Development

- Program Constructs (Computation)
  - Assignment (Sequence) Expressions (Numeric, Logical, String, Temporal)
  - Loop (Iteration)
  - Condition (Selection)
- Program Organization
  - Functions
  - Procedures
  - Classes
  - Files
  - Folders

## Concept

An idea or notion that we apply to the things, or objects, in our awareness

Concepts are the recognition device

# Concepts (Examples)

#### Tangible

- Person
- Pencil
- Car

#### Intangible

- Time
- Quality
- Company

#### Roles

- Doctor
- Patient
- Owner

#### **Judgments**

- Productive Job
- High Pay

# Concepts (Examples)

#### Relational

- Marriage
- Partnership
- Ownership

#### **Events**

- Sale
- Purchase
- Market Crash

#### Others

- String
- Number
- Icon
- Image
- Signal

## Concept Triad

#### The Term Concept

The Intension

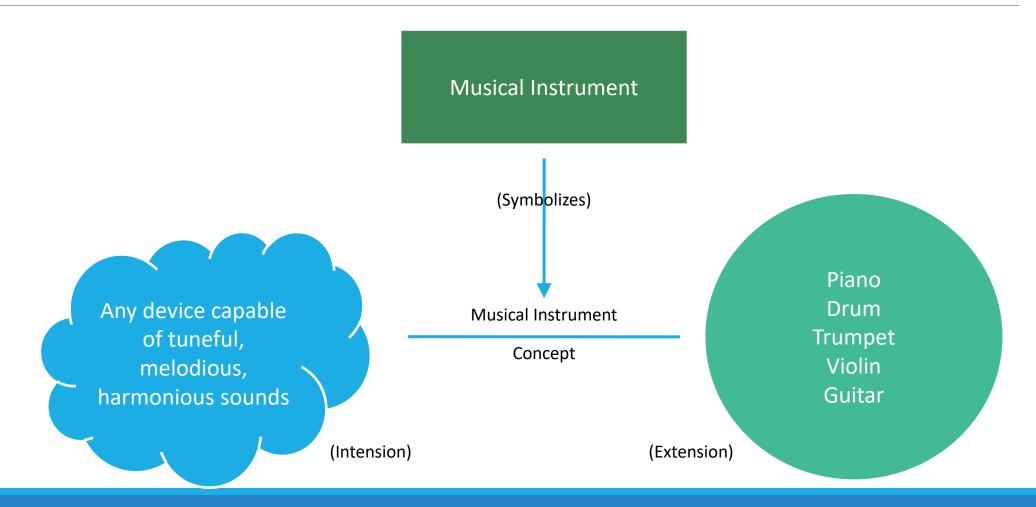
The complete definition of the concept

The test that determines whether or not the concept applies to an object

The Extension

The set of all objects to which the concept applies

## Concept Triad – Example



## Concept Triad – Incomplete

#### Concepts without name

- slow down the communication
- Example
  - Intension: A commission to purchase, sell or supply goods or services
  - Extension: Order # AA-01834, Order # DX-99286
- Name: Order

## Concept Triad – Incomplete

#### Concepts without instance

- have no value
- Example
  - Name: Company Saboteur
  - Intension: A person who engages in damaging property with the intention of injuring a corporation
- Extension: None

# Concept Triad – Incomplete

#### Concepts without definition

- are not concepts
- they are just meaningless
- Example
  - Name: P-CD-X99
  - Extension: "X17", "Z42"
- Intension: None, no documentation, meaningless names or values

# Concept Triad

#### Synonyms

- concepts with two names
- Example
  - Name: Customer, Client
  - Intension: A person or organization that purchases goods or services
  - Extension: "IBM", "Sayed Yousuf"

## Concept Triad

#### Homonyms

- concept with two meanings
- Example
  - Name: Finalized Sale
  - Intension: A sale sealed with a handshake, A sale sealed with a signed sales contract
  - Extension: Sale Contract Documents

## Type

A shared notion or idea that applies to objects in our awareness

A type is a concept

It is a kind of object

Synonym of concept

A recommended term for concept in object-oriented analysis standard community