

Question No 1:

Roll No: 173795

$$L = (5\% \cdot 10) + 1 = 6 \text{ Mbits}$$

$$R_1 = (9\% \cdot 10) + 1 = 10 \text{ Mbps}$$

$$R_2 = (7\% \cdot 10) + 1 = 8 \text{ Mbps}$$

$$R_3 = (3\% \cdot 10) + 1 = 4 \text{ Mbps}$$

$$d_1 = (1\% \cdot 10) + 1 = 2 \text{ Km}$$

$$d_2 = (7\% \cdot 10) + 1 = 8 \text{ Km}$$

$$d_3 = (3\% \cdot 10) + 1 = 4 \text{ Km}$$

$$d_4 = (7\% \cdot 10) + 1 = 8 \text{ Km}$$

$$d_{\text{avg}} = d_{\text{proc}} = (5\% \cdot 10) + 1 = 6 \text{ usec}$$

$$d_{q_1} = (1\% \cdot 10) + 1 = 2 \text{ usec}$$

$$d_{q_2} = (7\% \cdot 10) + 1 = 8 \text{ usec}$$

$$d_{q_3} = (3\% \cdot 10) + 1 = 4 \text{ usec}$$

$$d_{q_4} = (7\% \cdot 10) + 1 = 8 \text{ usec}$$

$$S = 2 \times 10^8 \text{ m/sec}$$

(1)

Date

Sol:-

$$\frac{L}{R_1} = 0.6 \text{ sec} ; \frac{d_1}{S_1} = 1 \times 10^{-5} \text{ sec}$$

$$\frac{L}{R_2} = 0.75 \text{ sec} ; \frac{d_2}{S_2} = 4 \times 10^{-5} \text{ sec}$$

$$\frac{L}{R_3} = 1.5 \text{ sec} ; \frac{d_3}{S_3} = 2 \times 10^{-5} \text{ sec}$$

$$d_{\text{total}} = d_{\text{proc}} + d_{\text{ques}} + d_{\text{trans}} + d_{\text{resp.}}$$

~~Formulas:~~

$$d_{\text{total}} = 64 \text{ sec.} + (24 \text{ sec} + 34 \text{ sec} + 44 \text{ sec} + 34 \text{ sec}) \\ + \left(\underset{\text{sec}}{0.6} + \underset{\text{sec}}{0.7} + \underset{\text{sec}}{1.5} \right) + \left(\underset{\text{sec}}{1 \times 10^{-5}} + \underset{\text{sec}}{4 \times 10^{-5}} + \underset{\text{sec}}{2 \times 10^{-5}} \right)$$

$$d_{\text{total}} = 2.8 \text{ sec.}$$

Question 2:

Date: _____

(A) i) HTTP as application layer

ii) PUT Request message

iii) For first action "POST"

for 2nd " "Del"

for 3rd " "POST"

iv) POST /samedir/page.html HTTP/1.1.

Host: WWW.bachan.com.

User-agent: Mozilla/4.0

Connection: close.

Accept-language:

DELETE /samedir/page.html HTTP/1.1.

Host: WWW.bachan.com.

User-agent: "

:

POST /samedir/page.html. HTTP/1.1.

Host: WWW.bachan.com.

User-agent: "

(V) HTTP 1.1 is the best version because multiple request can handle.

(B) (i) Through TCP protocol.

(ii) Client Server Model.

(iii) Socket is the interface which provide.

RC

(3)

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AR-f

YES.

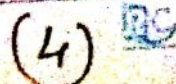
Seq No : 0 to $(2^k - 1)$

∴ 2nd last pkt lost

10 to ~~63~~ 11

SR

Rel.

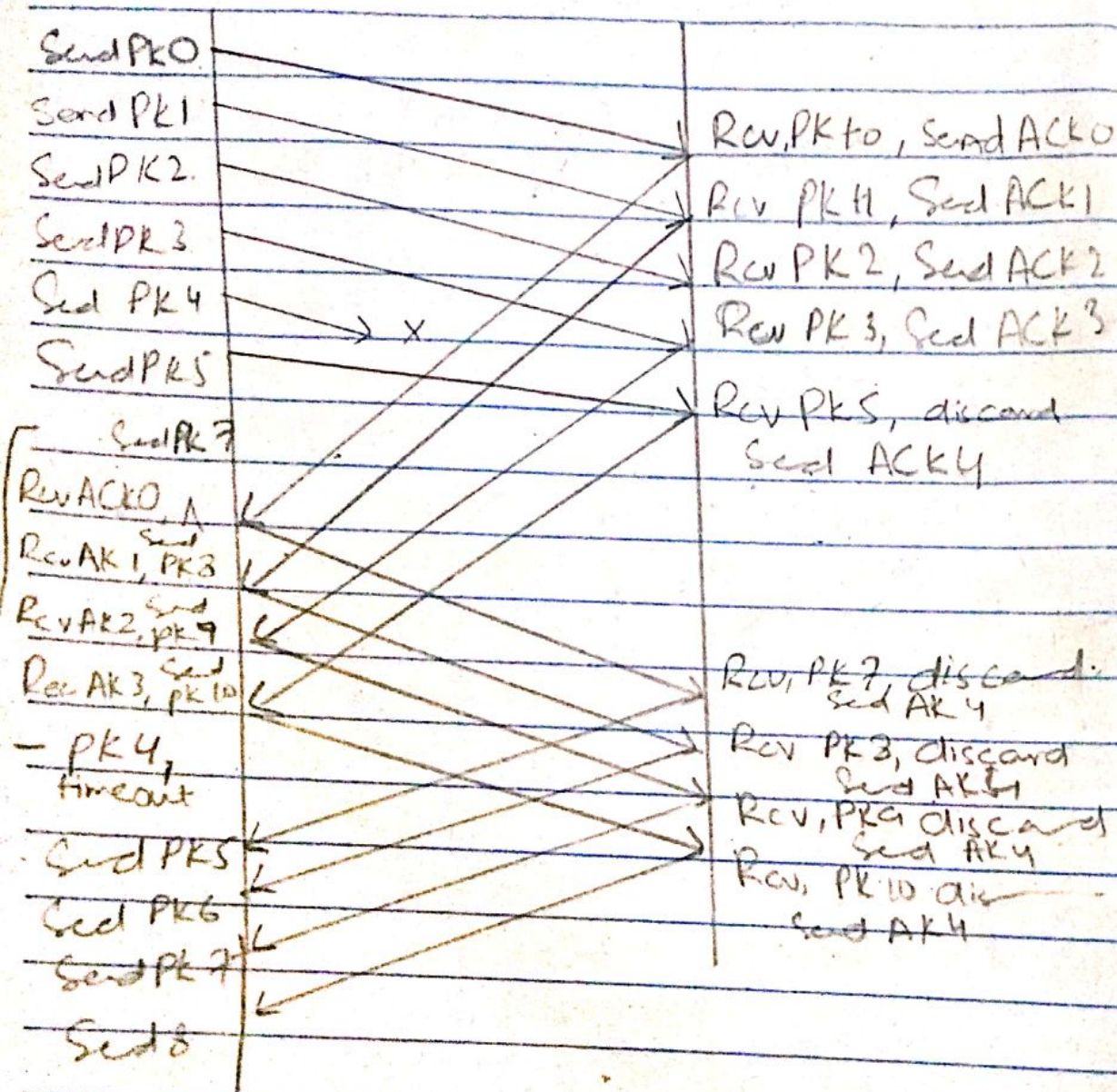


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MPf

"GBN"

Date _____



Send pkt 11

GBN vs SR.

GBN re-transmits all frames
where as SR re-transmit only
frame which is damage.

RC

(5)

Date _____

Question 5

(a) Subnet	Network Address
255.255.255.128	192.168.65.128
255.255.252.0	10.100.16.0
255.255.255.192	192.168.64.192
255.255.255.0	10.100.22.0
255.255.255.192	192.70.65.200

Next Hop	Interface
192.168.65.135	M0
10.100.16.2	M1
192.168.64.194	M2
10.100.22.3	M3
192.168.64.194	M2

(b) Destination Add:

192.70.65.140.1

11000000.01000110.01000001.10001100

M2.

(c) Dest.. Add: 168.4.22.35

10101000.00000100.00010110.001000

M2

11

(6)

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① M. f

Date

(d) Dest Add: 192.24.32.78. M2.

(7)

Date

Question No 6

A) Min time would 'more than 10 second for route 2. to start, add a few milliseconds for each other neighbour. and its adjacent to compute the routing table.

(B) Path from R1 & R2. as this is minimum path common for all the router traffic, this will be utilized even if R3, R4, R5 want to send R2.

(C) For link R1 & R2 to stop utilize by other router, R1 can be table this cost as 7. So the rest of the ~~cost~~ routers that it can even table it as 7. because it will be the greatest cost in the network for all router.

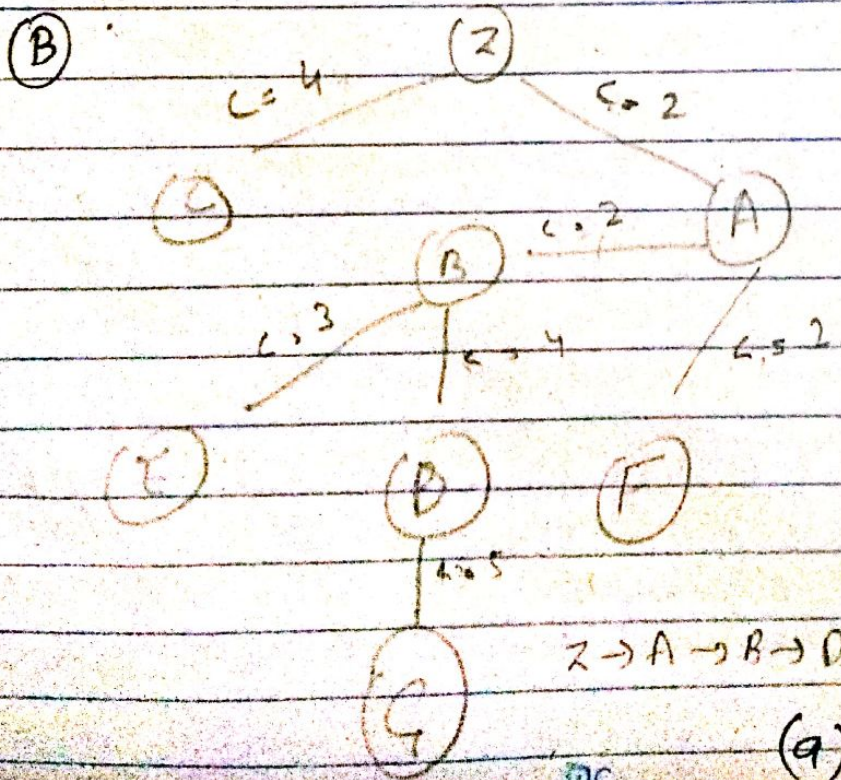
(8).

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(M) f

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Question No 7

Step.	N'	P(A)	P(B)	P(C)	P(D)	P(E)	P(F)	P(G)	P(H)
0		$\infty, -$	$\infty, -$	$\infty, -$	$\infty, -$	$\infty, -$	$\infty, -$	$\infty, -$	$\infty, -$
1	Z	2, Z	5, Z	4, Z	$\infty, -$	$\infty, -$	$\infty, -$	$\infty, -$	$\infty, -$
2	ZA		4, A	4, Z	9, A	$\infty, -$	14, A	$\infty, -$	$\infty, -$
3	ZAB			4, Z	8, B	7, B	14, A	$\infty, -$	$\infty, -$
4	ZABE				8, B	7, B	14, A	$\infty, -$	$\infty, -$
5	ZABCE				8, B		14, A	14, E	$\infty, -$
6	ZABCED						14, A	13, B	$\infty, -$
7	ZABCED						14, A		$\infty, -$
8									$\infty, -$



Question No 9:

Date _____

(a) There ^{are} three technique for Error detection & connection.

* Parity Checking:

→ Detection of Single bit parity

→ Two dimensional bit is also used for detection and correction of single bit

* Checksum:

→ Transport layer used checksum.

→ Goal is to ~~detect~~ detect ~~error~~

1 bit or 2 bit error but 2 bit error may goes undetected.

* Cyclic Redundancy Check (CRC)

→ Data link layer used (CRC)

→ Used for data verification.

Reason:

We use error detection technique on data link layer. because there is a chance error goes undetected even checksum at transport layer.

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Question (9b)

$$G(x) = x^3 + x^2 + 1$$

DOB = 10-06-1999.

1006 = 0001 0000 0000 0010

Degree 3, so append 0's at end.

$$\begin{array}{r} 1101 \overline{) 000100000} \end{array}$$

$$\underline{1101}$$

$$1100.$$

$$\underline{1101}$$

$$1000.$$

$$\underline{1101}$$

$$01010$$

$$\underline{1101}$$

$$1000$$

$$\underline{1101}$$

$$01110$$

$$\underline{1101}$$

$$0011$$

CRC bit : 011.

New data : 000100011.

(11)

I solemnly ~~page~~ affirm that
I have not copied or cheated
during the exam.