

Python & ML - Module 03

Numpy

Summary: Today you will learn how to use the Python library that will allow you to manipulate multidimensional arrays (vectors) and perform complex mathematical operations on them.

Chapter I

Common Instructions

- The version of Python recommended to use is 3.7, you can check the version of Python with the following command: python -V
- The norm: during this piscine, it is recommended to follow the PEP 8 standards, though it is not mandatory. You can install pycodestyle which is a tool to check your Python code.
- The function eval is never allowed.
- The exercises are ordered from the easiest to the hardest.
- Your exercises are going to be evaluated by someone else, so make sure that your variable names and function names are appropriate and civil.
- Your manual is the internet.
- You can also ask questions in the #bootcamps channel in the 42AI or 42born2code.
- If you find any issue or mistakes in the subject please create an issue on 42AI repository on Github.
- We encourage you to create test programs for your project even though this work won't have to be submitted and won't be graded. It will give you a chance to easily test your work and your peers' work. You will find those tests especially useful during your defence. Indeed, during defence, you are free to use your tests and/or the tests of the peer you are evaluating.
- Submit your work to your assigned git repository. Only the work in the git repository will be graded. If Deepthought is assigned to grade your work, it will be run after your peer-evaluations. If an error happens in any section of your work during Deepthought's grading, the evaluation will stop.

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Chapter II

Exercise 00

	Exercise: 00	
/	NumPyCreator	
Turn-in directory : $ex00/$		
Files to turn in : NumPyCreator.py		
Forbidden functions: None		

Objective

Introduction to Numpy library.

Instructions

Write a class named NumPyCreator, that implements all of the following methods. Each method receives as an argument a different type of data structure and transforms it into a Numpy array:

- from_list(self, lst): takes a list or nested lists and returns its corresponding Numpy array.
- from_tuple(self, tpl): takes a tuple or nested tuples and returns its corresponding Numpy array.
- from_iterable(self, itr): takes an iterable and returns an array which contains all its elements.
- from_shape(self, shape, value): returns an array filled with the same value. The first argument is a tuple which specifies the shape of the array, and the second argument specifies the value of the elements. This value must be 0 by default.
- random(self, shape): returns an array filled with random values. It takes as an argument a tuple which specifies the shape of the array.

• identity(self, n): returns an array representing the identity matrix of size n.

BONUS: Add to those methods an optional argument which specifies the datatype (dtype) of the array (e.g. to represent its elements as integers, floats, ...)



A

ll those methods can be implemented in one line. You only need to find the right Numpy functions.

Examples

```
from NumpyCreator import NumpyCreator
npc = NumpyCreator()
npc.from_list([[1,2,3],[6,3,4]])
# Output :
array([[1, 2, 3],
[6, 3, 4]])
npc.from_list([[1,2,3],[6,4]])
npc.from_list([[1,2,3],['a','b','c'],[6,4,7]])
npc.from_list(((1,2),(3,4)))
npc.from_tuple(("a", "b", "c"))
array(['a', 'b', 'c'])
npc.from_tuple(["a", "b", "c"])
npc.from_iterable(range(5))
# Output :
array([0, 1, 2, 3, 4])
shape=(3,5)
npc.from_shape(shape)
npc.random(shape)
array([[0.57055863, 0.23519999, 0.56209311, 0.79231567, 0.213768],
npc.identity(4)
```

Chapter III

Exercise 01

	Exercise: 01	
/	ImageProcessor	
Turn-in directory : $ex01/$		
Files to turn in : ImageProcessor.py		
Forbidden functions: None		

Objective

Basic manipulation of image via matplotlib library.

Instructions

Build a tool that will be helpful to load and display images in the upcoming exercises. Write a class named ImageProcessor that implements the following methods:

- load(path): opens the PNG file specified by the path argument and returns an array with the RGB values of the pixels image. It must display a message specifying the dimensions of the image (e.g. 340 x 500).
- display(array): takes a numpy array as an argument and displays the corresponding RGB image.

You must handle errors, if the file passed as argument does not exist or if it can't be read as an image, with an appropriate message of your choice.

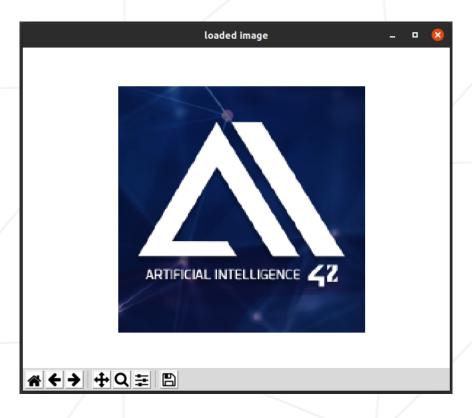


You can use the library of your choice for this exercise, but converting the image to a numpy array is mandatory. The goal of this exercise is to dispense with the technicality of loading and displaying images, so that you can focus on array manipulation in the upcoming exercises.

Examples

```
from ImageProcessor import ImageProcessor
imp = ImageProcessor()
arr = imp.load("non_existing_file.png")
Exception: FileNotFoundError -- strerror: No such file or directory
print(arr)
arr = imp.load("empty_file.png")
# Output
Exception: OSError -- strerror: None
arr = imp.load("../resources/42AI.png")
Loading image of dimensions 200 x 200 \,
# Output
array([[[0.03529412, 0.12156863, 0.3137255],
        [0.02352941, 0.07450981, 0.22745098]],
```

[0.03921569, 0.10588235, 0.26666668]]], dtype=float32)



The image must to be displayed in a separate window when running in the console.

Chapter IV Exercise 02

	Exercise: 02	
/	ScrapBooker	
Turn-in directory : $ex02/$		
Files to turn in : ScrapBooker.py		
Forbidden functions: None		

Objective

Manipulation and initiation to slicing method on numpy arrays.

Instructions

Implement a class named ScrapBooker with the following methods:

- crop,
- thin,
- juxtapose,
- mosaic.

```
def crop(self, array, dim, position=(0,0)):
    Crops the image as a rectangle via dim arguments (being the new height and width of the image) from the coordinates given by position arguments.
      dim: tuple of 2 integers
      new_arr: the cropped numpy.ndarray.
None (if combinaison of parameters not compatible).
      This function should not raise any Exception.
    ... your code ...
def thin(self, array, n, axis):
    Deletes every n-th line pixels along the specified axis (0: Horizontal, 1: Vertical)
      array: numpy.ndarray.
n: non null positive integer lower than the number of row/column of the array
          (depending of axis value).
    Return:
      new_arr: thined numpy.ndarray.
None (if combinaison of parameters not compatible).
       This function should not raise any Exception.
    ... your code ...
def juxtapose(self, array, n, axis):
    Juxtaposes n copies of the image along the specified axis.
      array: numpy.ndarray.
n: positive non null integer.
      axis: integer of value 0 or 1.
      new_arr: juxtaposed numpy.ndarray.
       None (combinaison of parameters not compatible).
      This function should not raise any Exception.
    ... your code ...
def mosaic(self, array, dim):
    Makes a grid with multiple copies of the array. The dim argument specifies
    the number of repetition along each dimensions.
      array: numpy.ndarray.
dim: tuple of 2 integers.
      new_arr: mosaic numpy.ndarray.
None (combinaison of parameters not compatible).
    Raises:
       This function should not raise any Exception.
       ... your code ...
```

In this exercise, when specifying positions or dimensions, we will assume that the first coordinate is counted along the vertical axis starting from the top, and that the second coordinate is counted along the horizontal axis starting from the left. Indexing starts from 0.

e.g.: (1,3)

.

Examples

Chapter V

Exercise 03

A	Exercise: 03	
/	ColorFilter	
Turn-in directory : $ex03/$		
Files to turn in : ColorFilter.py		
Forbidden functions: None		

Objective

Manipulation of loaded image via numpy arrays, broadcasting.

Instructions

You have to develop a tool that can apply a variety of color filters on images. For this exercise, the authorized functions and operators are specified for each methods. You are not allowed to use anything else.

Write a class named ColorFilter with 6 methods with the following exact signatures:

```
def invert(self, array):

"""

Inverts the color of the image received as a numpy array.

Args:
-----
array: numpy.ndarray corresponding to the image.

Return:
------
array: numpy.ndarray corresponding to the transformed image.
None: otherwise.

Raises:
------
This function should not raise any Exception.

"""
```

```
def to_blue(self, array):
    Applies a blue filter to the image received as a numpy array.
        array: numpy.ndarray corresponding to the image.
         array: numpy.ndarray corresponding to the transformed image.
        This function should not raise any Exception.
def to_green(self, array):
    Applies a green filter to the image received as a numpy array.
        array: numpy.ndarray corresponding to the transformed image. None: otherwise.
    Raises:
        This function should not raise any Exception.
def to_red(self, array):
    Applies a red filter to the image received as a numpy array.
        array: numpy.ndarray corresponding to the transformed image.
    Raises:
        This function should not raise any Exception.
def to_celluloid(self, array):
    Celluloid filter must display at least four thresholds of shades.
Be careful! You are not asked to apply black contour on the object, you only have to work on the shades of your images.
        celluloid filter is also known as cel-shading or toon-shading.
    Return:
        array: numpy.ndarray corresponding to the transformed image. None: otherwise.
        This function should not raise any Exception.
```

You have some restrictions on the authorized methods and operators for each filter method in class ColorFilter:

• invert:

- Authorized functions: .copy.
- Authorized operators: +,-,=.

• to_blue:

- Authorized functions: .copy, .zeros,.shape,.dstack.
- Authorized operators: =.

• to_green:

- Authorized functions: .copy.
- Authorized operators: *, =.

to_red:

- Authorized functions: .copy, .to_green,.to_blue.
- Authorized operators: -,+, =.

• to_celluloid(array):

- Authorized functions: .copy, .arange,.linspace, .min, .max.
- Authorized operators: =, <=, >, & (or and).

• to_grayscale:

- Authorized functions: .sum,.shape,.reshape,.broadcast_to,.as_type.
- Authorized operators: *,/, =.

Examples

```
from ImageProcessor import ImageProcessor
imp = ImageProcessor()
arr = imp.load("assets/42AI.png")
# Output :
Loading image of dimensions 200 x 200

from ColorFilter import ColorFilter
cf = ColorFilter()
cf.invert(arr)

cf.to_green(arr)

cf.to_pred(arr)

cf.to_blue(arr)

cf.to_celluloid(arr)

cf.to_grayscale(arr, 'm')

cf.to_grayscale(arr, 'weight', weights = [0.2, 0.3, 0.5])
```



The first image is a stylisation of elon musk that has been generated using a style transfer algorithm implemented in our lab. You can see the code in 42AI repository StyleTransferMirror



Figure V.1: Elon Musk



Figure V.2: Inverted filter



Figure V.3: Blue filter



Figure V.4: Green filter



Figure V.5: Red filter



Figure V.6: Celluloid filter

Chapter VI

Exercise 04

	Exercise: 04	
/	K-means Clustering	
Turn-in directory : ex	:04/	
Files to turn in : Kme	ans.py	
Forbidden functions: Any functions allowing you to perform K-Means		

ALERT! DATA CORRUPTED

Objective

Implementation of a basic Kmeans algorithm.

Instructions

The solar system census dataset is corrupted! The citizens' homelands are missing! You must implement the K-means clustering algorithm in order to recover the citizens' origins.

You can find good explanations on how K-means is working here: Possibly the simplest way to explain K-Means algorithm

The missing part is how to compute the distance between 2 data points (cluster centroid or a row in the data). In our case the data we have to process is composed of 3 values (height, weight and bone_density). Thus, each data point is a vector of 3 values. Now that we have mathematically defined our data points (vector of 3 values), it is very easy to compute the distance between two points using vector properties.

You can use L1 distance, L2 distance, cosine similarity, and so forth... Choosing the distance to use is called hyperparameter tuning. I would suggest you to try with the easiest setting (L1 distance) first.

What you will notice is that the final result of the "training"/"fitting" will depend a lot on the random initialization. Commonly, in machine-learning libraries, K-means is run multiple times (with different random initializations) and the best result is saved.

NB: To implement the fit function, keep in mind that a centroid can be considered as the gravity center of a set of points.

Your program Kmeans.py takes 3 parameters: filepath, max_iter and ncentroid:

```
python Kmeans.py filepath='../ressources/solar_system_census.csv' ncentroid=4 max_iter=30
```

it is expected by running your program to:

- parse the arguments,
- read the dataset,
- fit the dataset,
- display the coordinates of the different centroids and the associated region (for the case ncentroid=4),
- display the number of individuals associated to each centroid,
- (Optional) display on 3 differents plots, corresponding to 3 combinaisons of 2 parameters, the results. Use different colors to distinguish between Venus, Earth, Mars and Belt asteroids citizens.

Create the class KmeansClustering with the following methods:

Dataset

The dataset, named **solar_system_census** can be found in the resources folder. It is a part of the solar system census dataset, and contains biometric informations such as the height, weight, and bone density of solar system citizens.

Solar citizens come from four registered areas:

- The flying cities of Venus,
- United Nations of Earth,
- Mars Republic,
- Asteroids' Belt colonies.

Unfortunately the data about the planets of origin was lost... Use your K-means algorithm to recover it! Once your clusters are found, try to find matches between clusters and the citizens' homelands.



- People are slender on Venus than on Earth.
- People of the Martian Republic are taller than on Earth.
- Citizens of the Belt are the tallest of the solar system and have the lowest bone density due to the lack of gravity.

Examples

Here is an exemple of the algorithm K-means in action: https://i.ibb.co/bKFVVx2/ezgif-com-gif-maker.gif

Contact

You can contact 42AI association by email: contact@42ai.fr You can join the association on 42AI slack and/or posutale to one of the association teams.

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