

```
#include <windows.h>
```

```
int token = 0,tokens[50],payment_counter=0;
```

```
int main_page()
```

 $\{$

```
int i;
```

```
system("cls");
```

```
system("color 0B");
```

[illegible]

```
printf("\n\n\n\n\t\t\t Quality food.Serves good. (^_^)\n\n");
```

```
for (i=0;i<36;i++)
```

 $\{$

```
printf("~");
```

}

```
printf("\n");
```

```
printf("    tasty    $          $\n");
```

```
printf("    $  Select any of them -    $\n");
```

```
printf("    and    $          $\n");
```

```
printf("    $ 1. New Order.    $\\n");
```

```
printf("    hygenic    $          $\\n");
```

```
printf("      $ 2. Bill Payment.      $\n");
```

```
printf("    foods at    $          $\n");
```

```
printf("      $ 3. Exit.      ");
```

```
printf("\n");
```

```
printf("    low cost..  $          $\n");
```

```
printf("          $          $\n");
```

```
printf(" GRAB NOW !! ");
```

```
for (i=0;i<36;i++)  
{  
    printf("~");  
}  
  
printf("\n\n\n\n          Enter Your Choice: ");  
int n;  
scanf("%d",&n);  
return n;  
}  
  
int menu_order()  
{  
  
    int arID[10],decision,arqty[10],Bill[10],counter=0;  
work:  
system("cls");  
system("color 4F");  
printf("\n\t\t\ttFOOD MENU\n\t\t\tt-----\n");  
printf("\n\tBUNS :\n\n");  
printf("\t1. Burger ..... 120/= \t \n");  
printf("\t2. Hot Dog ..... 40/= \n");  
printf("\t3. Donuts ..... 70/= \t \n");  
printf("\t4. French Fries (FnF Pack) ..... 90/= \t \n");  
printf("\t\t\t\t\t \n\n\tCHICKEN : \n\n");  
printf("\t5. Chicken Nuggets ..... 90/= \n");  
printf("\t6. Chicken Wings ..... 65/= \n");  
printf("\n\tDESSERTS : \n\t\t\t\t\t \n");  
printf("\t7. Ice Cream ..... 65/= \t \n");  
printf("\t8. Sweets ..... 230/= \t \n");  
printf("\n\tDRINKS : \n\n");  
printf("\t9. Coca-Cola ..... 25/= \n");
```

```

printf("\t10. Mirinda ..... 25/=\n");
printf("\n\n\tOrder your dish: (Enter 0 to finish order)\n");

for(;;)
{
    counter++;
    printf("\t Enter Food ID: ");
    scanf("%d",&arID[counter-1]);
    if(arID[counter-1]==0)
    {
        break;
    }
    printf("\t Enter Quantity: ");
    scanf("%d",&arqty[counter-1]);
}
system("cls");
printf("\n\n\n\n\n\n\n\n\n\n\n\t\tThanks for your order. We are getting ready the
dishes.\n\t\tUntil then, have some selfies with friends. Enjoy!\n\n\n\n\n\n\t\t\t <Enter
1 to check your bill>\n\t\t\tEnter your choice: ");

scanf("%d",&decision);
printf("\n\n\n\n\n\n\n\n\n\n");

counter--;

if(decision==1)
{
    bill_show(arID,arqty,counter);
}

else if(decision==2)
{
    goto work;
}

```

```

}

else if(decision==3)
{
    main();
}
}

void bill_show(int arID[],int arqty[],int counter)
{
    int n;
    system("cls");
    system("color B0");

    int i,sum=0;
    int costs[10]={120,40,70,90,90,65,65,230,25,25};
    char items[10][16]={"Burger","Hot Dog","Donuts","French Fries","Chicken
Nuggets","Chicken Wings","Ice Cream","Sweets","Coca-Cola","Mirinda"};
    printf("\n\nYour Bill:\n\n\n\t\tItem(s)\t\t Quantity\t\t Cost\n\n\n\n");

    for(i=0;i<counter;i++)
    {
        printf("\t%2d. %-16s _____\t%-5d piece(s) ____ %7d\n",i+1,items[arID[i]-
1],arqty[i],arqty[i]*costs[arID[i]-1]);
        sum=sum+(costs[arID[i]-1]*arqty[i]);
    }

    printf("\n\n\n\n\t\t\t\t\t\t\t Total = %d\n\n\n\n",sum);
    token++;
    tokens[token]=sum;

    printf("\tYour token number is %d. Use this token while paying the
bill.\n\n\n\n\n\t\t\t\t\t<enter (1) to give another order>\n\n\t\t\t\t\t<enter (2) to go to
the main menu>\n\n\n\t\t\t\t\tEnter your choice: ",token);

```

```

scanf("%d",&n);
printf("\n\n\n");
if(n==1)
{
    menu_order();
}
else if(n==2)
{
    main();
}
}

void bill_Payment()
{
    int k,i,cash,changer,n;
    redo:
    payment_counter++;
    system("cls");
    system("color 3F");
    printf("\n\n\n\t\t\tEnter your token number: ");
    scanf("%d",&k);
    printf("\t\t\tYour Total Bill is = %d",tokens[k]);

    work:
    printf("\n\t\t\tPay your bill: ");
    scanf("%d",&cash);
    changer = cash-tokens[k];
    if(changer == 0)
    {
        printf("\n\t\t\tThanks for your payment. Have a great day!\n");
    }
    else if (changer<0)
    {

```

```

system("cls");
printf("\n\t\tAmount is not sufficient. :(\n\t\tPlease pay the fair price of your
bill\n");
goto work;
}
else
{
printf("\n\n\n\t\tHere is your change: (%d - %d) = %d Tk.\n\t\t",cash,tokens[k],changer);

for(i=0;i<19;i++)
{
printf("_");
}
if(changer>=2000 )
{printf("\n\t\t2000 Tk. note(s) = %d\n",changer/2000);
changer=changer%2000;}
if(changer>=500 && changer<2000)
{printf("\n\t\t500 Tk. note(s) = %d\n",changer/500);
changer=changer%500;}
if(changer>=100 && changer<500)
{printf("\n\t\t100 Tk. note(s) = %d\n",changer/100);
changer= changer%100;}
if(changer>=50 && changer<100)
{printf("\n\t\t50 Tk. note(s) = %d\n",changer/50);
changer=changer%50;}
if(changer>=10 && changer<50)
{printf("\n\t\t10 Tk. note(s) = %d\n",changer/10);
changer=changer%10;}
if(changer>=5 && changer<10)
{printf("\n\t\t5 Tk. note(s) = %d\n",changer/5);
changer=changer%5;}
if(changer>=2 && changer<5)

```

```
{printf("\n\t\t 2 Tk. note(s) = %d\n",changer/2);
changer=changer%2;}
if(changer>=1 && changer<2)
{printf("\n\t\t 1 Tk. note(s) = %d\n",changer/1);
changer=changer%1;}
```

```
printf("\t\t ");
for(i=0;i<19;i++)
{
    printf("_");
}
```

```
printf("\n\n\n\n\n\t\t\tThanks for your payment.\n\t\t\t Have a great
day!\n",changer);
}
```

```
printf("\n\n\t\t\t<Enter (1) to pay another bill.>\n\t\t\t<Enter (2) to go back main
menu>\n\n\n\t\t\tEnter your choice: \t");
scanf("%d",&n);
if(n==2)
{
    main();
}
else if(n==1)
{
    goto redo;
}
}
```

```
int main()
{
    int k,j,n,d;
```

```
k = main_page();

if(k==1)
{
    menu_order();
}

else if(k==2)
{
    bill_Payment();
}

else
{
    system("cls");
    system("color 30");
    printf("\n\n\n\n\n\n\t\t\t@@_@_\n\t\t\t`*'` \n\t\t\t\t\t\t`*'`-@@_@\n\n");
    printf("\n\n\n\n\t\t\tThis session order recieved : %d\n\n",token);
    printf("\t\t\tThis session bill paid   : %d\n\n",payment_counter);
    if(payment_counter<token)
    {printf("\t\t\t\tYet to pay       : %d\n\n\n\n\n\n\n\n",token-payment_counter);}
    else
    {
        printf("\n\n\n\n\n\n\n\n");
    }
    return 0;
}
}
```