Erik Pahor

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I am enthusiastic about a career in artificial intelligence, using my programming skills to develop innovative solutions. I have a strong interest in mobile and front-end development and am open to full-stack roles. Overall, I am open to all positions where I can learn and contribute effectively.

EDUCATION

Faculty of Computer and Information Science, University of Ljubljana Ljubljana, SLO
Master's degree, Computer and Information Sciences, General *2023 – Present*

Faculty of Computer and Information Science, University of Ljubljana Ljubljana, SLO
Bachelor's degree, Computer and Information Sciences, General *2019 – 2023*

EXPERIENCE

Software Developer Oct. 2023 – Present
FirstClass · Internship *Ljubljana, SLO*
- Developing and automating internal processes using Python to enhance operational efficiency.
- Collaborating with cross-functional teams to integrate automated solutions.
- Debugging and optimizing code to ensure robust performance and reliability.

Mobile Application Developer Oct. 2022 – Mar. 2023
RESULT · Internship *Ljubljana, SLO*
- Designed and implemented features for a Flutter-based mobile application.
- Performed rigorous debugging and testing to ensure a seamless user experience.
- Worked closely with UI/UX designers to create an intuitive and visually appealing interface.

Mobile Application Developer Feb. 2022 - Apr. 2022
Kamino d.o.o. · Internship *Ljubljana, SLO*
- Developed a comprehensive travel and ride-sharing app from scratch using Flutter.
- Integrated various APIs to provide real-time data and enhance functionality.

Full-stack Developer Jun. 2021 - Sep. 2021
EFOS informacijske resitve d.o.o. · Internship *Razdrto, SLO*
- Development of a mobile application for the Ministry of Agriculture using Vue.js and Cordova.
- Implemented backend services with Java EE and Oracle DB to support application functionalities.
- Coordinated with a team of developers to ensure timely and efficient project delivery.

PROJECTS

Luxonis | *React, PostgreSQL, Docker, Git* | github.com/MuteMuty/luxonis Jul. 2023 – Jul. 2023
- Developed a React web application to display scraped apartment data, containerized with Docker for deployment.
- Implemented a PostgreSQL database to manage and query large datasets efficiently.

Src | *Flutter, Dart, Git* | github.com/MuteMuty/src Jun. 2023 – Jun. 2023
- Created a demo web shop/marketplace application using Flutter and Dart to showcase e-commerce functionalities.

Vectura | *Flutter, Dart, Git* | github.com/MuteMuty/vectura Feb. 2022 – Apr. 2022
- Developed an app for shared rides, focusing on user-friendly interface and real-time ride tracking.
- Implemented location services and map integration for efficient ride management.

Weather | *Flutter, Dart, Git* | github.com/MuteMuty/weather Dec. 2021 – Dec. 2021
- Built a clean and intuitive weather forecasting app that provides real-time weather updates and alerts.
- Integrated third-party APIs to fetch and display accurate weather data.

Drink | *Flutter, Dart, Git* | github.com/MuteMuty/APPdrink Jul. 2020 – Sep. 2020
- Developed an app that reminds users to stay hydrated by tracking water intake.
- Implemented notification services to provide timely drink reminders.

TECHNICAL SKILLS

Languages: Python, Dart, Java, C/C++, SQL (Postgres), JavaScript, TypeScript, HTML/CSS, UIKit, Rust
Frameworks: Flutter, React, Node.js, Vue.js, Material-UI