




# Muhammad Muad Thaha

Software Engineer

+60-1128165537 

[muadthaha@gmail.com](mailto:muadthaha@gmail.com) 

Nadayu 28 Residences, Bandar  
Sunway, Subang Jaya, Selangor 

## About Me

Highly motivated Software engineering student specialised in Software development. Proficient in various programming languages, including Python, Java and Scala. Eager to learn and to solve complex problems. Experienced in developing scalable applications the using software development life cycle.

## Technical Skills

- Python
- Java (Javafx)
- Scala (Scalafx)
- Git and Github
- Scrum and Kanban Board
- HTML
- CSS
- JavaScript
- PHP

## Soft Skills

- Public Speaking
- Visual Design
- Teamwork

## Scholarship

### Jeffrey Cheah Entrance Scholarship

August 2022 - 2024 |  
Sunway University

## Websites

Personal Github :  
<https://github.com/MuthanIII>

LinkedIn Profile: [Muhammad Muad Thaha](#)

## University Projects

### Tictactoe (Dec 2022)

Developed a fully operational TicTacToe computer game using Python, applying key programming principles and ensuring smooth gameplay functionality  
View here: <https://github.com/MuthanIII/pythonFinalAssignment>

### Static Website (Dec 2023)

Collaboratively developed a website using HTML, CSS, and JavaScript as part of a four-person team. Designed the initial site layout and received significant positive feedback for both functionality and design.  
View Here: <https://github.com/Kaviv23/Summit-Seeker>

### Online Management tool (Apr 2024 - Jul 2024)

Developed an online management tool using HTML, CSS, PHP, and JavaScript, with MySQL as the database. Employed Scrum and Kanban methodologies to plan and design the tool in collaboration with a four-person team. Conducted black box testing, ensuring error-free functionality, and provided thorough documentation throughout the project.  
View here: [https://github.com/MuthanIII/SWE3033\\_Assignment](https://github.com/MuthanIII/SWE3033_Assignment)

### CheckerStorm (July 2024)

Developed a game called CheckerStorm using Scala and Java, leveraging the ScalaFX library for game logic. Designed and implemented a functional graphical user interface (GUI) with Scene Builder  
View here: <https://github.com/MuthanIII/objectOrientedProgrammingFinalAssessment>

## Education

2022 - 2025

### Bachelor of Software Engineering Sunway Univeristy

Achieved a CGPA: 3.22. Courses taken include Software Engineering, Software Process and Software Testing

2010 - 2020

### Bangladesh International School English Section Jeddah KSA

IGCSE: 6A\*s & 2As  
A Level: 3As

## Extracurricular Activities

2024 - Present

### Sunway University Toastmasters Club Sergeant At Arms

Volunteered at the Clubs and Societies Fair to promote the club, generating 20 expressions of interest. Successfully completed 4 speech projects and participated in 2 speech contests, further enhancing public speaking and leadership skills

## References

Dr Nor Hafizah Binti Mohamed Halip: [hafizahm@sunway.edu.my](mailto:hafizahm@sunway.edu.my)