

```

19  *
20  * char* return_string_using_dynamic_allocation() {
21  *     char* s = malloc(100 * sizeof(char));
22  *
23  *     s = "dynamic allocation of string";
24  *
25  *     return s;
26  * }
27  *
28  */
29  #include<stdio.h>
30  char* cutThemAll(int lengths_count, long *lengths, long minLength) {
31  long totalLength=0;
32
33  for(int i=0;i<lengths_count;i++){
34      totalLength+=lengths[i];
35  }
36  long currentLength=0;
37  for(int i=0;i<lengths_count-1;i++){
38      currentLength+=lengths[i];
39      long remainingLength=totalLength-currentLength;
40      if(remainingLength>=minLength)
41      {
42          return "Possible";
43      }
44  }
45  return "Impossible";
46  }
47

```

	Test	Expected	Got	
✓	long lengths[] = {3, 5, 4, 3}; printf("%s", cutThemAll(4, lengths, 9))	Possible	Possible	✓
✓	long lengths[] = {5, 6, 2}; printf("%s", cutThemAll(3, lengths, 12))	Impossible	Impossible	✓

Passed all tests! ✓

```

17 *     static int a[5] = {1, 2, 3, 4, 5};
18 *
19 *     return a;
20 * }
21 *
22 v * int* return_integer_array_using_dynamic_allocation(int* result_count) {
23 *     *result_count = 5;
24 *
25 *     int *a = malloc(5 * sizeof(int));
26 *
27 v *     for (int i = 0; i < 5; i++) {
28 *         *(a + i) = i + 1;
29 *     }
30 *
31 *     return a;
32 * }
33 *
34 */
35 #include<stdio.h>
36 #include<stdlib.h>
37 v int* reverseArray(int arr_count, int *arr, int *result_count) {
38     *result_count=arr_count;
39     int *reversed=(int *)malloc(arr_count * sizeof(int));
40     if(reversed == NULL)
41 v     {
42         exit(1);
43     }
44     for(int i=0;i<arr_count;i++)
45 v     {
46         reversed[i]=arr[arr_count-1-i];
47     }
48     return reversed;
49 }
50

```

	Test	Expected	Got	
✓	<pre> int arr[] = {1, 3, 2, 4, 5}; int result_count; int* result = reverseArray(5, arr, &result_count); for (int i = 0; i < result_count; i++) printf("%d\n", *(result + i)); </pre>	<pre> 5 4 2 3 1 </pre>	<pre> 5 4 2 3 1 </pre>	✓

Passed all tests! ✓